

Bavarian Tarock

MEDIUM

The Game and the Contract

Three player game from Bavaria using a 36 card German deck, played clockwise. At the beginning everyone puts a stake, eg. 50p, into a pot (*Haferl*). 11 Cards are dealt to each player, in packets of 4-3-4, plus a 3 card talon in the round of 3s. Starting with the first player, they can pass or bid with "*I'll play*", after which an "*I'll play too*" can be said by a following player. Bidding is one between two players until one of them pass, then the third player may speak. Only a higher than the previous bid can be said. If everyone passes, the new dealer deals.

Bids

Name	Explanation	Payment
<i>Pick-up</i>	A game where the player picks up the talon, exchanges with it, the discarded cards count for his points.	Single payment
<i>Hand</i>	The player plays without a talon exchange, but the card points in the talon are added to his points at the end of the hand.	Double payment
Further Hand bids	When <i>Hand</i> is overbid, one can do so with aiming for more card points than 61, in 5 point increments. Eg. " <i>Five more!</i> " " <i>Fifteen more!</i> "	

Playout and Scoring

Taker names a trump suit, then forehand leads.

Must follow suit, or if cannot, then must play a trump.

Trick is won by highest trump, or the highest card in lead suit when no trump is played.

Payment is done at the end of each hand based on the contract and the card points of the taker.

Taker's score:

61-65p: 5p from pot

66p+: per each point, +1p from pot

56-60p: 5p to one defender, other defender takes 5p from pot

55p-: per each point, 1p to one defender, other defender takes 1p from pot

Game ends when the pot is empty.

Card rank and points

Ace (11) 10(10) King(4) Upper(3)
Lower(2) 9(0) 8(0) 7(0) 6(0)

There are 120 card points. 61 is needed to win the game.