LE/EECS 1015 (Section D) Week 2: Basic Building Blocks

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This Week...

1. Literals, Operators, Expressions

BEDMAS

2. Variables, Assignment, Memory Model

- Dynamic Typing
- PEP-8 Variable Naming Convention
- Documentation
- Tracing / Debugging

3. Statements, Built-In Functions

- Interactive Mode $\rightarrow dir(_builtins_)$
- Interactive Mode $\rightarrow help(function_name)$
- https://docs.python.org/3.13/library/index.html

Goals of Lab 2

1. Write simple Python scripts which follow PEP-8 Variable Naming Conventions

2. Debug code with syntax, runtime, or semantic errors

Lab 2 – What You Do....

| Task | Points |
|------------------------------------|--------|
| Follow the Steps (Grocery Prices) | 30 |
| Debugging (Count Wheels) | 30 |
| Implementation (Buy Donuts) | 10 |
| Implementation (Grade Calculator) | 10 |
| Implementation (BMI Calculation) | 10 |
| Implementation (Calculate Average) | 10 |

Lab 2 – Useful Resources

 Make use of the help(function_name) function in your IDEs Interactive Mode

 Refer to the documentation: https://docs.python.org/3.13/library/index.html

 Master the fundamentals of BEDMAS (Order of Operations) and arithmetic

Order of Operations (BEDMAS)

| Precedence | Operator | Explanation |
|-------------|----------------|--|
| 1 (Highest) | O | Parentheses |
| 2 | ** | Exponentiation |
| 3 | -n,+n | Negative/Positive Argument |
| 4 | *, /,//,% | Multiplication, Division, Integer (Floor) Division, Modulus |
| 5 | +, - | Addition, Subtraction |
| 6 | <,≤,>,≥,==,! = | Less Than, Less Than or Equal, Greater, Greater or Equal, Equal, Not Equal |
| 7 | $not (\neg)$ | Bitwise Negation |
| 8 | $and(\land)$ | Boolean And |
| 9 (Lowest) | or (V) | Boolean Or |

Important Arithmetic (Lab 2)

1. Dividend

The number you will be dividing (numerator)

2. Divisor

What you are dividing by (denominator)

3. Quotient

The result of integer division

4. Remainder

The fractional component stripped from integer division

Important Arithmetic (Lab 2)

- 1. $Dividend = Divisor \times Quotient + Remainder$
- 2. $Divisor = \frac{Dividend-Remainder}{Quotient}$
- 3. Quotient = $\frac{Dividend-Remainder}{Divisor}$
- 4. $Remainder = Dividend (Divisor \times Quotient)$

But, most importantly...

$$\frac{Dividend}{Divisor} = Quotient + \frac{Remainder}{Divisor}$$

Debugging

 "Debugging is the process of finding and fixing errors or bugs in the source code of any software"

- Your IDE (e.g., Wing Personal, Pycharm, VSCode) have tools and/or extensions to help you find bugs and squash them.
 - Breakpoints allow you to interrupt the execution of your code at a certain place to view data values and assignments.
 - The stack data allows you to see variable values and assignments at run-time. This can help you see line-by-line where things go wrong.

Debugging Terminology & Operations

First, you set the breakpoint....

Then:

- Start or continue debugging to next breakpoint or exception (F5)
- Step over current statement (F6)
- Step into current execution point, or start debugging at first line (F7)
- Step out of current function or method (F8)

Thank You!

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