Sabyasachi Purkayastha

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Education

The University of Hong Kong, Bachelor of Engineering.

Hong Kong SAR

Major: Computer Science, **Minor**: Finance.

Class of 2024

Awards: HKU Foundation Entrance Scholarship (Full Tuition).

Positions: Co-President UNICEF HKU, HKU Student Ambassador, HKU Equal Opportunity Ambassador.

Highlight Courses: Data Structures and Algorithms, Discrete Mathematics, Computer Organization, OOP & Java, Modern Technologies on World Wide Web, Artificial Intelligence: Utopia or Dystopia.

Work Experience

GrinBean Limited, Full Stack Developer.

Dec 2021 - Jan 2022

- Recreated the legacy UI system using Vue and subsequently enhanced UX through redesigning the dashboard using chart.js for data analytics and visualization.
- Seamlessly developed data pipeline for iot device and server using express.
- Contributed to the text-based data mining and information extraction to train and modify the data driven AI model to achieve greater efficiency.

HKU Business School, Research Assistant.

Nov 2021 – Jan 2022

- Conducted analyses of datasets regarding a research paper of HKU Business School.
- Increased the speed of data extraction by 60% via implementing an algorithm that recognized the type of data required and instantly provided that for the project.

QuokkaHR, Software Developer.

Nov 2021 - Dec 2021

- Designed and developed features using React to show attempts of team members so they can analyze their weaknesses.
- Revamped the project page using React to aid project managers differentiate between completed and incomplete projects.
- Wrote tests for authentication, authorization, and performed UAT to optimize the performance of the existing platform.

Highlight Projects See more at: Shoh4g.github.io

Sort-It, A Sorting Visualizer.

- The project, with the aid of visualization, demonstrates how different sorting algorithms work behind the scenes.
- Produced using HTML5, CSS3 and JS.
- View the project.

BigTwo, A Card Game made in JAVA with multiplayer support on the network.

- Implemented OOP approach to conveniently handle complex game mechanisms and developed an interactive JAVA GUI for the client.
- Utilised a multithreaded approach to handle networking and JAVA sockets to handle network multiplayer.
- Effectively used exceptions for error handling and made proper comments and documentations for all available classes and objects.

PlayandLearn, an educational text-based game using C++.

- Used dynamic memory management to display questions in the rapid fire round based on user input.
- Created a make file to organize code compilation and increase efficiency as well as allowed users to load previous data using FILE I/O.

Personal Portfolio, a responsive single page portfolio which also includes contact form and Sass sources.

View the project.

Notable Awards and Certifications

HKU Foundation Scholarship, Full tuition.

Scholarship covering full tuition for entire study period.

GOLDMAN SACHS, Engineering Virtual Program.

Used Kali Linux and Hash cat to crack a leaked password database which were using Secure Hash Algorithm (SHA) and Message Digest (MD5).

JPMORGAN CHASE and CO, Software Engineering Virtual Experience.

Built an interface with a stock price data feed and displayed data visually to traders.

Edexcel Higher Achiever's Award, Top 113 out of ~230,000 Students Nationwide.

For outstanding academic achievement in A' Level Examinations (4 A*) and IGCSEs Examinations (7A*).

Certificate Of Recognition, Ministry of Environment, Forest, and Climate Change of the People's Republic of Bangladesh.

For conducting multiple impactful activities regarding climate change and global warming.

Skills

Core: Python, JavaScript, Java, C/C++, Shell, Hashcat, Linux/Unix/Kali Linux.

Web & Database: HTML5, CSS3, EJS, jQuery, React, Vue, chartjs | NodeJS & Express | MongoDB, Mongoose, SQL.