



AMERICAN INTERNATIONAL UNIVERSITY-BANGLADESH

Faculty of Science and Technology

Department of Computer Science

**CSC 3224: Computer Graphics**

**Semester: Spring 2019-20**

1.

**Project Information**

**Project Title:** Hungry Cat

**Features & Description:**

**Features:**

1. Can change Game Mode (Easy, Medium and Hard).
2. Can change Character.
3. Can change Background Theme.
4. Can see Highest Score.

**Introduction:**

*Hungry Cat* is a simple 2D maze game. It contains many difficulties level that modifies playing style and content in different ways. You can choose or change your character, theme and difficulties level. The *character* and *theme* changing features give gamers extra glamour into gameplay. The most addictive feature is its difficulties *levels* which are making dares to the gamers to win.

**Evaluation:**

ID	Student Name	Sec	Code (15)	Viva (15)	Idea (7.5)	Report (7.5)	Demo (5)	Total (50)
18-36205-1	Rahman, Shojibur	L						
18-36116-1	Brishti, Anoara Akter							
17-35824-3	Omi, Kazi Shahriar Islam							
18-36736-1	Akand, Riyad Hossain							
17-35792-3	Masum, Medul Hossain							
Demo Submission Date: Final Submission Date:								

**External Information**

Faculty Name	Signature