

# Appendix D - Web Development Basics

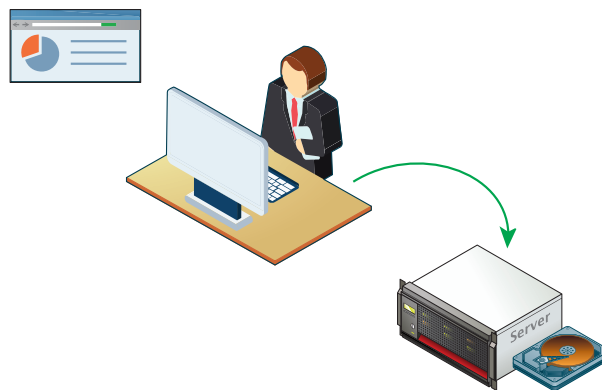
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Web Dev, How the Web Works

NodeJS

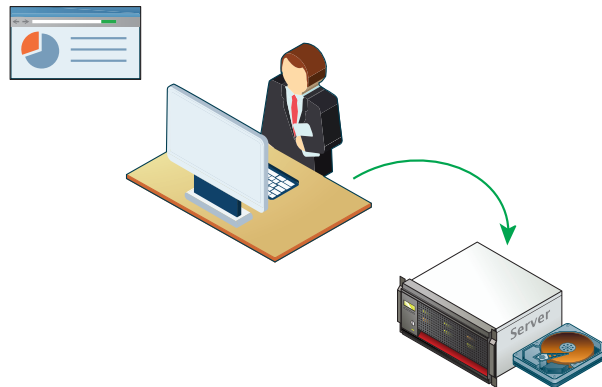
## Definitions and History

Static Websites versus Dynamic Websites



# Definitions and History

Static Websites versus Dynamic Websites



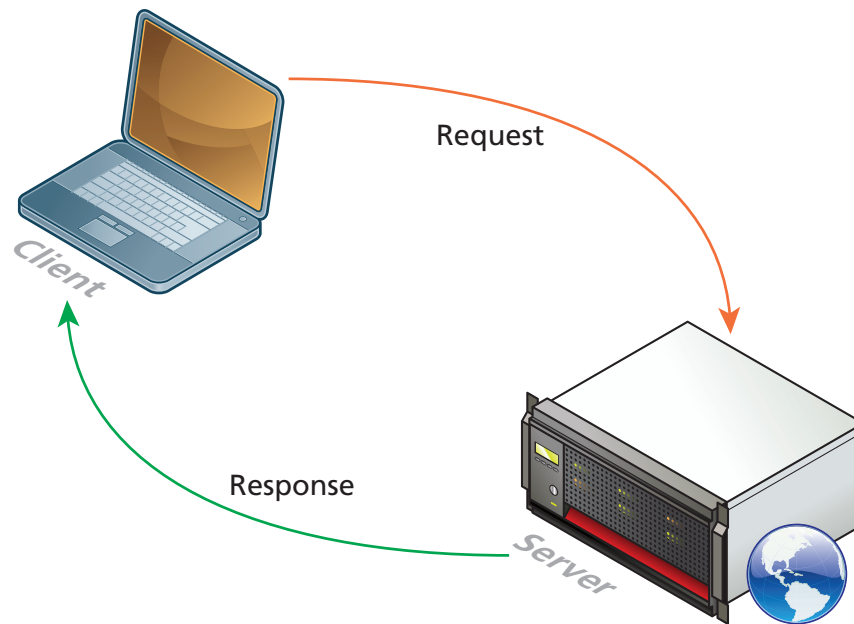
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## The Client-Server Model

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# The Client-Server Model

The Request-Response Loop



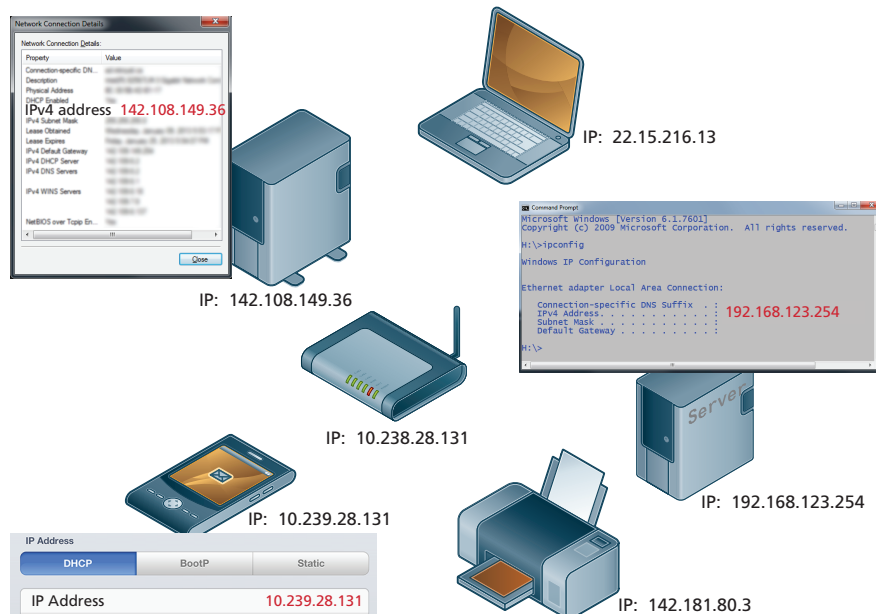
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# Internet Protocols

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# Internet Protocols

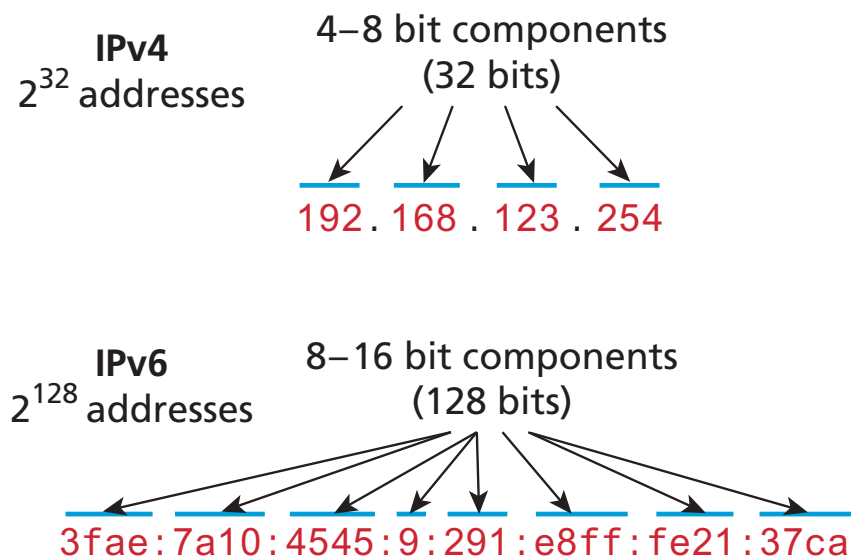
## Internet Layer (IP)



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# Internet Protocols

## IP addresses

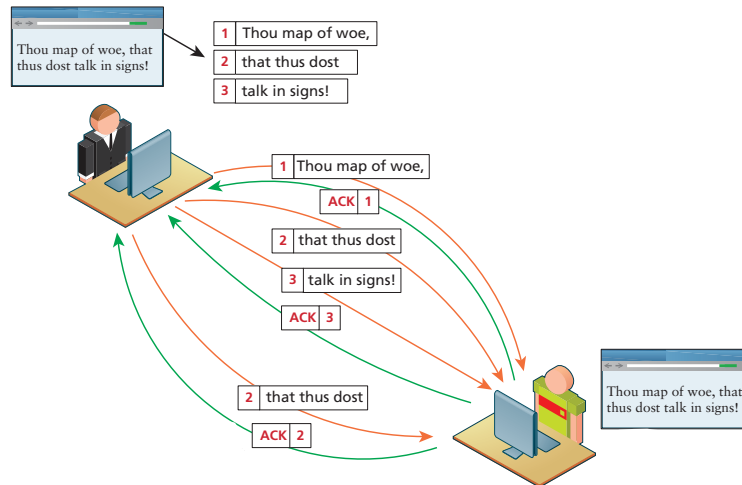


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# Internet Protocols

## Transport Layer (TCP)

- Ensures transmissions arrive in order and without error



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# Internet Protocols

## Application Layer

There are **many** application layer protocols. Web developers should be aware of :

- HTTP.** The Hypertext Transfer Protocol is used for web communication.
- SSH.** The Secure Shell Protocol allows remote command-line connections to servers.
- FTP.** The File Transfer Protocol is used for transferring files between computers.
- POP/IMAP/SMTP.** Email-related protocols for transferring and storing email.
- DNS.** The Domain Name System protocol used for resolving domain names to IP addresses.

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# Uniform Resource Locators

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## Uniform Resource Locators

Overview

`http://www.funwebdev.com/index.php?page=17#article`

<code>http:</code>	<code>//</code>	<code>www.funwebdev.com</code>	<code>/index.php</code>	<code>?page=17</code>	<code>#article</code>
<i>Protocol</i>		<i>Domain</i>	<i>Path</i>	<i>Query String</i>	<i>Fragment</i>

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## Uniform Resource Locators

Protocol

Recall that we listed several application layer protocols on the TCP/IP stack. FTP, SSH, HTTP, POP, IMAP, DNS, ...

Requesting

- **ftp**://example.com/abc.txt → sends out an FTP request on port 21, while
- **http**://example.com/abc.txt → transmits an HTTP request on port 80.

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## Uniform Resource Locators

Domain

- The domain identifies the server from which we are requesting resources.
- Since the DNS system is case insensitive, this part of the URL is case insensitive.
- Alternatively, an IP address can be used for the domain

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## Uniform Resource Locators

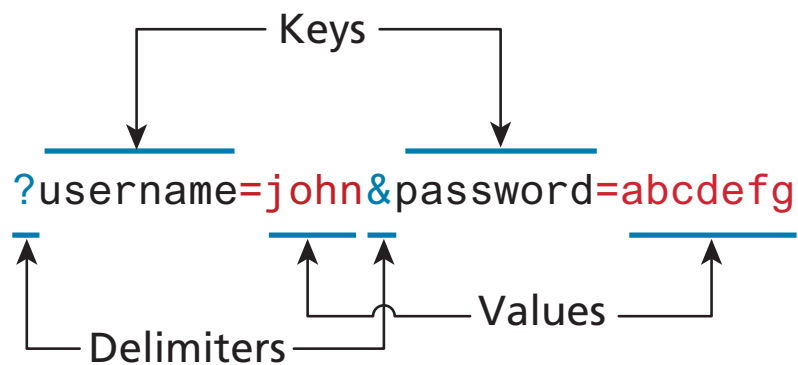
Port

- The optional port attribute allows us to specify connections to ports other than the defaults
- Add a colon after the domain, then specify an integer port number.

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## Uniform Resource Locators

Query String



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## Uniform Resource Locators

### Fragment

A way of requesting a portion of a page.

- Browsers will see the fragment in the URL, seek out the tag anchor in the HTML, and scroll the website to it.

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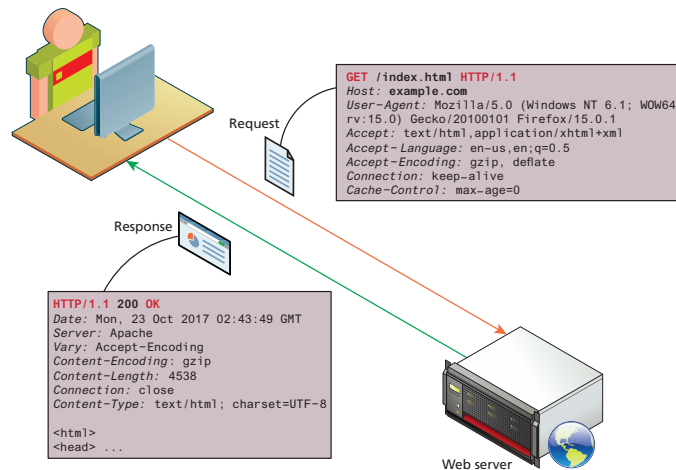
## Hypertext Transfer Protocol

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# Hypertext Transfer Protocol

## Headers

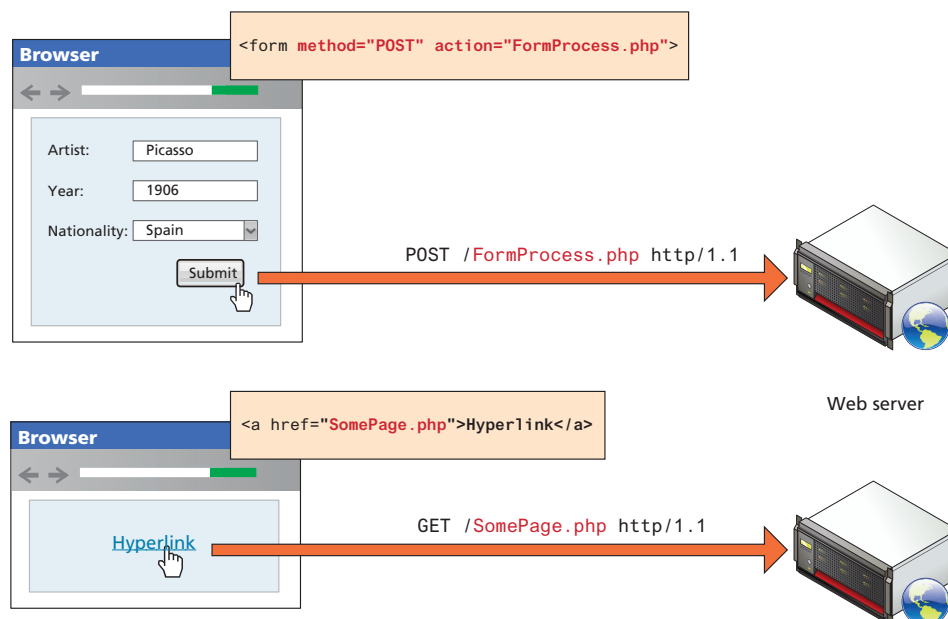
- **Request headers** include data about the client machine.
- **Response headers** have information about the server answering the request and the data being sent



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# Hypertext Transfer Protocol

## Request Methods



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# Hypertext Transfer Protocol

## Response Codes

- 2## codes are for successful responses,
- 3## are for redirection-related responses,
- 4## codes are **client** errors,
- 5## codes are **server** errors.

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# Hypertext Transfer Protocol

## (Some) Response Codes

200: OK  
301: Moved Permanently  
304: Not Modified  
307: Temporary redirect  
400: Bad Request  
401: Unauthorized  
404: Not found  
414: Request URI too long  
500: Internal server error

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# REST

## ReprEsentational State Transfer

Routes describe a resource (type of media) and what actions can be taken

- Actions:
  - GET
  - POST
  - PUT
  - DELETE
- CRUD
  - Create
  - Read
  - Update
  - Delete

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# NodeJS

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## Servers

- Node.js ([www.nodejs.org](http://www.nodejs.org))
  - a development framework based on Google's V8 JavaScript engine.
- Most servers are multi-processed or multi-threaded.
  - This is sometimes referred to as **blocking architecture**
- Advantage – independence
- Disadvantage – fixed amount of processes, context switching

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## Servers

In a blocking (threading) architecture:

- Each thread executes the entirety of the web application
- Threads are blocked while performing lengthy tasks (i.e. database call)
- Response are generated only after all tasks are completed.

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## JavaScript as a Server

- JavaScript uses a non-blocking single-thread architecture
- **Node.js** is an event-driven execution environment for server-side web applications
  - Built on Chrome's open source JavaScript V8 Engine

In Node.js

- A single thread runs an event loop
- Any blocking tasks are handled asynchronously and will signify the event loop when it is complete

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## Node Package Manager

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## NPM

- The **Node Package Manager** is a set of command line tools, or CLI's, that keep track of small software applications called packages
  - packages are folders reusable code (much like what we've done so far) that can add extra functionality or to modularize your application
  - NPM is a quick way for developers to share code with other developers
  - Packages can installed locally to your application or globally with your installation of node.js
  - Essentially these packages make our lives easier

## NPM

### Global installation

- NPM packages are for many different purposes. They can be even in the form of command line tool (like NPM itself)
- When you install a package locally, NPM creates a node\_modules folder if not exist.

`npm install <package>`

- NPM looks for a default file in the root of the application called "package.json". To create one, use the command

`npm init`

- To save a package to your project use the `--save` option

`npm install --save <package>`

- To port your application, delete the node\_modules folder and run

`npm install`

in the new environment

## NPM

### Miscellaneous Tools

- Packages can come in many flavours:
  - For development purposes
  - App dependence
- An application dependence - the application will not run without these packages.
- A development dependency - that it is some utility that is required only during the development phase.
  - For example, tests, auto-compiling, transpilers, workflows, etc.
  - `npm install --save-dev <package>`

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## NPM

### Miscellaneous Tools

- To list the current packages locally and globally, use the `list` command
  - `npm list`
  - `npm list -g`
- To check for any updates to any of your packages
  - `npm outdated`
- To uninstall a package use
  - `npm uninstall --save <package>`
  - `npm uninstall --save-dev <package>`
- To make your application consistent with your package.json file use
  - `npm prune`

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# Express

## Webserver

- Express is a minimal and flexible Node.js web application framework that provides a robust set of features for web and mobile applications.
- It has become so popular that many frameworks that are built on the Express package
- Install Express

```
npm install express
```

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# Express

- Express Reference:
  - <https://expressjs.com/en/4x/api.html>
- Creates an Express application. The `express()` function is a top-level function exported by the express module.

```
var express=require('express');  
var app=express();
```
- Here the `app` variable is an HTTP requestListener function.
- Express `express()` functions:
  - `express.static()`
  - `express.json()`
  - `express.urlencoded()`

# Express

- Express app() methods:
  - `app.all()`
  - `app.delete()`
  - `app.disable()`
  - `app.disabled()`
  - `app.enable()`
  - `app.enabled()`
  - `app.engine()`
  - `app.listen()`
  - `app.METHOD()`
  - `app.param()`
  - `app.render()`
  - `app.route()`