

1. Allow Wireless Debugging on Your Device

On your Android phone:

- Go to **Settings > Developer Options > Wireless Debugging**.
- Make sure it's **enabled**.
- Connect the device via USB.
- Make sure it's detected:

```
PS C:\Users\shawn_h1mtka4\OneDrive\Desktop\Mad\shawn 1\firebase> flutter devices
>>
Found 4 connected devices:
moto e40 (mobile) • ZD2226DRDT • android-arm64 • Android 11 (API 30)
Windows (desktop) • windows • windows-x64 • Microsoft Windows [Version 10.0.26100.3476]
Chrome (web) • chrome • web-javascript • Google Chrome 134.0.6998.179
Edge (web) • edge • web-javascript • Microsoft Edge 135.0.3179.54
```

2. Build the Release APK

```
PS C:\Users\shawn_h1mtka4\OneDrive\Desktop\Mad\shawn 1\firebase> flutter build apk --release
>>

Font asset "MaterialIcons-Regular.ottf" was tree-shaken, reducing it from 1645184 to 1632 bytes (
warning: [options] source value 8 is obsolete and will be removed in a future release
warning: [options] target value 8 is obsolete and will be removed in a future release
warning: [options] To suppress warnings about obsolete options, use -Xlint:-options.
3 warnings
warning: [options] source value 8 is obsolete and will be removed in a future release
warning: [options] target value 8 is obsolete and will be removed in a future release
warning: [options] To suppress warnings about obsolete options, use -Xlint:-options.
Note: Some input files use or override a deprecated API.
Note: Recompile with -Xlint:deprecation for details.
3 warnings
Running Gradle task 'assembleRelease'... 235.8s
✓ Built build/app/outputs/flutter-apk/app-release.apk (44.0MB)
```

3. Install the APK on Your Device

```
PS C:\Users\shawn_h1mtka4\OneDrive\Desktop\Mad\shawn 1\firebase> build/app/outputs/flutter-apk/app-release.apk
>>
PS C:\Users\shawn_h1mtka4\OneDrive\Desktop\Mad\shawn 1\firebase> flutter install
>>
Installing app-release.apk to moto e40...
Installing build/app/outputs/flutter-apk/app-release.apk... 5.1s
```

My Device

