

# Jessore University of Science & Technology

# **Department of Computer Science & Engineering**

**Course Title: Bio-Medical Signal and Image Processing Lab** 

**Course Code: CSE-4104** 

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### **Experiment no: 1**

Experiment name: Digital image read, write and show.

Objective:

Read an image from local storage or other source. Write the image to other file. Show the image read or write.

### Requirement:

```
PC (minimum 4 GB RAM).
Windows 10(recommended).
Octave latest version with image processing package installed.
```

### Description:

In this experiment, we will simply read an image. Then we will write it and show.

### **Environment Setup Process:**

```
Open octave and create new file.
Save file with .m extension (M type file).
Install image package and load package by "pkg load image" command in octave
command prompt. So that we can use the library functions.
```

#### Code:

```
image read
image = imread('image.jpg');
imshow(image);
subplot(1,2,1);
image write
```

imwrite(image, 'newimage.jpg');
writtenImage = imread('newimage.jpg');
subplot(1,2,2);
imshow(writtenImage);
title('New Image');

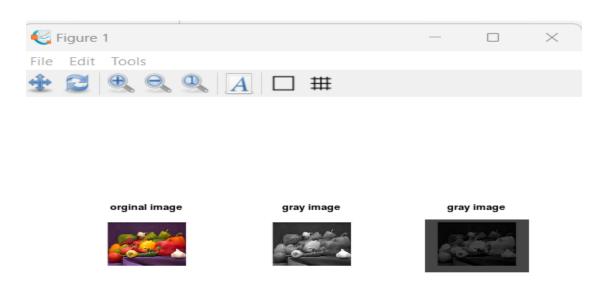


Fig 1: Read and write image

Here we read the original image named image. Then we write the first image in gray image.

#### **Experiment no: 2**

Experiment name: Noise removing using filter and average method.

#### Objective:

Make some noisy images.

Average image noises.

Remove noise from image.

Requirement:

PC (minimum 4 GB RAM).

Windows 10(recommended).

Octave latest version with image processing package installed.

Description:

In this experiment, we will remove noise. At first, we will read an image.

Then we will

generate some noisy images from the input image. After that we will make the average

of the noisy images. At last we will de noise the noisy image.

**Environment Setup Process:** 

Open octave and create new file.

Save file with .m extension (M type file).

Install image package and load package by "pkg load image" command in octave

command prompt. So that we can use the library functions.

```
Code:
    mean = 0;
    sd=0;
    noise1 = 0;
    %Read image
    im = imread('1.jpg');
    %Resize image
    im = imresize(im,[700,600]);
    subplot(3,3,1);
    imshow(im);
    title('Original Image');
    i=3;
    for n=0:5
       sd=sd+0.05;
       noiseimg =
    im2double(im)+sqrt(sd)*randn(size(im))+mean;
       i=i+1;
       subplot(3,3,i);
       imshow(noiseimg);
       title(['Noisy Image ' num2str(n+1)]);
       noise1 = noise1+noiseimg;
     end
    avgNoise = noise1/6;
    subplot(3,3,2);
```

```
imshow(avgNoise);
title('Average Noisy Image');
% Remove noise using Gaussian filtering
% denoisedImage = imgaussfilt(avgNoise, 1);
% subplot(3,3,2);
% imshow(denoisedImage);
% title('denoisedImage');
avgNoise = uint8(avgNoise);
deNoise = im-avgNoise;
figure
imshow(deNoise);
title('De Noised Image');
```

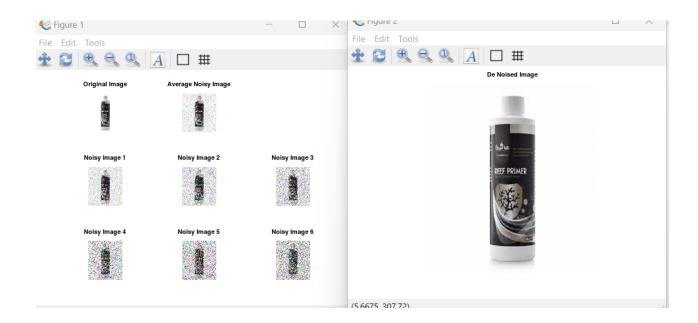


Fig- with noise and denoise

### **Experiment no: 3**

Experiment name: Convert color image to negative image. Objective:

Convert color image to negative image.

### Requirement:

PC (minimum 4 GB RAM).

Windows 10(recommended).

Octave latest version with image processing package installed.

### Description:

In this experiment, we will simply convert a color image to negative image.

### **Environment Setup Process:**

Open octave and create new file.

Save file with .m extension (M type file).

Install image package and load package by "pkg load image" command in octave

command prompt. So that we can use the library functions.

```
Code:
     pkg load image
     % Load the image
     A = imread('1.jpg');
     % Display the original image and its negative
     subplot(2, 1, 1);
     imshow(A);
    title('Original Image');
     L = 256;
     B = (L - 1) - A;
     subplot(2, 1, 2);
     imshow(B);
    title('Negative Image');
     % Create a new figure
    figure;
     % Convert the image to grayscale
     C = rgb2gray(A);
     % Display the grayscale version of the original image and
     its negative
```

```
subplot(2, 1, 1);
imshow(C);
title('Grayscale Original Image');

L = 256;
D = (L - 1) - C;
subplot(2, 1, 2);
imshow(D);
title('Negative of Grayscale Image');
```

#### Original Image



Negative Image



Fig 3: Negative image

Experiment no: 4

Experiment name: RGB image to Gray scale image conversion by average method.

Objective:

Convert RGB image to gray scale image. Print RGB and gray scale image.

### Requirement:

PC (minimum 4 GB RAM).

Windows 10(recommended).

Octave latest version with image processing package installed.

### **Description:**

In this experiment, we will convert a RGB image to Gray scale image by using average

Method.

Average method= (R+ G+B)/3

By using this method, we will try to make gray scale image where red, green and blue colors are divided equally.

### **Environment Setup Process:**

Open octave and create new file.

Save file with .m extension (M type file).

Install image package and load package by "pkg load image" command in octave

command prompt. So that we can use the library functions.

### Code:

```
clc
clear all
a= imread('2.jpg');
subplot(1,3,1)
imshow(a);
title('orginal image')
b= rgb2gray(a)
subplot(1,3,2)
imshow(b);
title('gray image')
c = rgb2ind(a)
subplot(1,3,3)
imshow(c);
title('gray image')
```

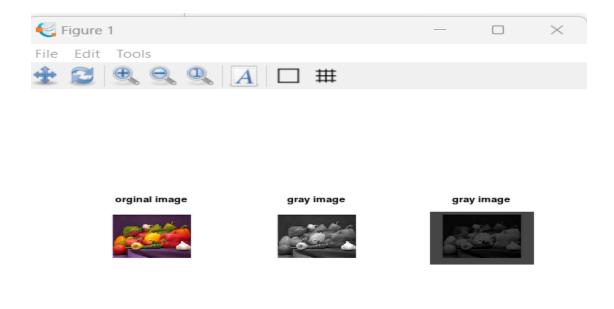


Fig 4: RGB to Gray scale conversion

Here, we convert a RGB image to Gray scale image. But in average method the color quality of gray scale image is very poor as they are equally distributed.