# An Experiment on Bare-Metal BigData Provisioning

**Ata Turk**, Ravi S. Gudimetla, Emine Ugur Kaynar, Jason Hennessey, Sahil Tikale, Peter Desnoyers, Orran Krieger

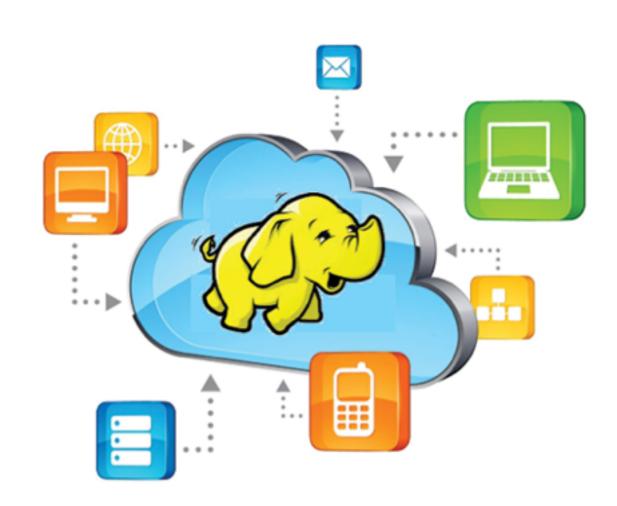






#### BigData Analytics on the Cloud

- BigData deployments are moving to the cloud
  - On-demand usage (Cost), Elasticity, Agility, Simplicity, ...
  - Virtualized laaS solutions: Amazon EMR, Azure HDInsight, ...
- Virtualization drawbacks
  - Overhead, unpredictability, security concerns, device functionality, ...
  - Bare-metal cloud solutions: IBM, Rackspace, and Internap, ...



# Bare-Metal BigData Cloud Solutions

- Bare-Metal cloud provisioning
  - Automated provisioning: Ironic, MaaS, ...
  - Image copy to local disk => long waits => loss of agility & elasticity
- OS streaming\*, Lazy copy & de-virtualization\*\*
- What about network booting?
  - incur an ongoing unacceptable overhead during runtime



<sup>\*</sup> David Clerc, "OS Streaming Deployment", in IPCCC'10, pp. 169-179, 2010.

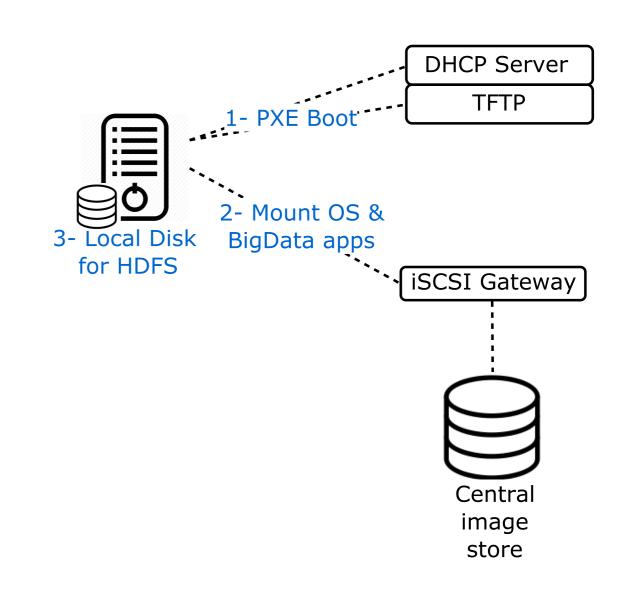
<sup>\*\*</sup> Y. Omote, T. Shinagawa, and K. Kato, "Improving Agility and Elasticity in Bare-metal Clouds," in ASPLOS'15, pp. 145-159, 2015.

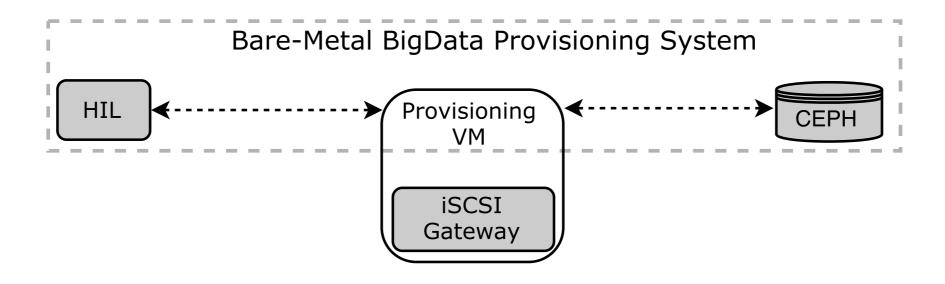


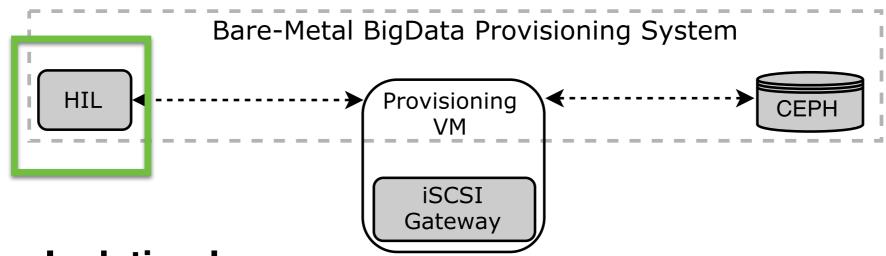
- Large parts of the HPC community has been doing it for the last 20 years.
- Virtualized laaS is doing it all the time.
- Why not bare-metal cloud?

#### Network-Mounted BigData System

- Clients access kernel and init ramdisk via PXE
- Mount OS & BigData apps from a remote iSCSI volume
- Use local disk for ephemeral storage (HDFS, /swap, /tmp, ...)

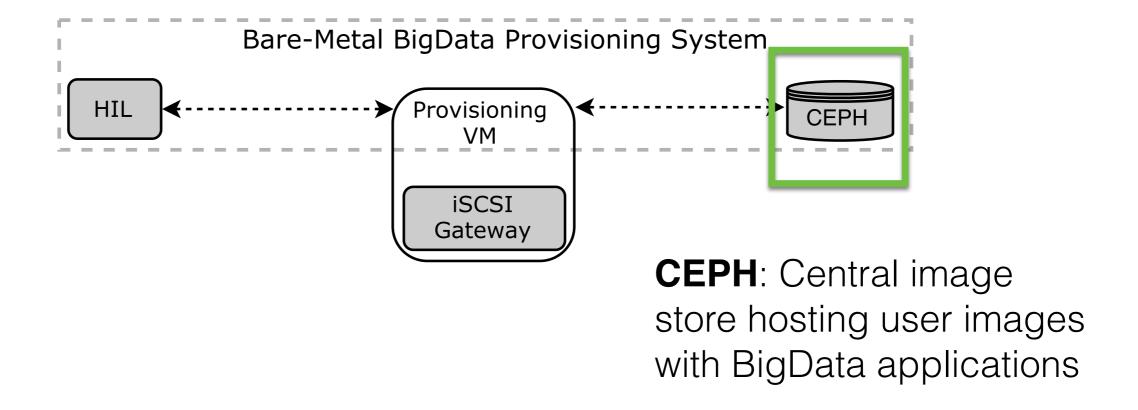


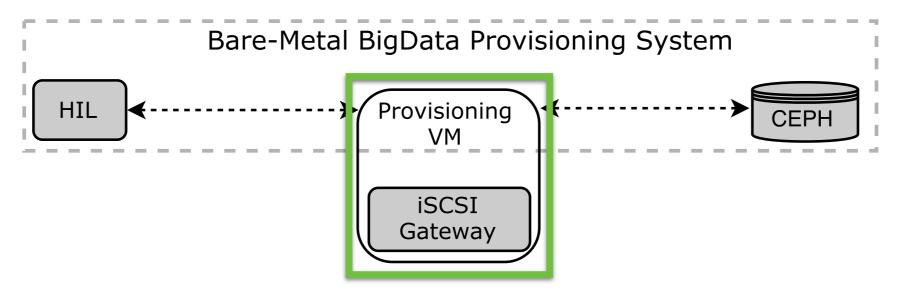




#### Hardware Isolation Layer:

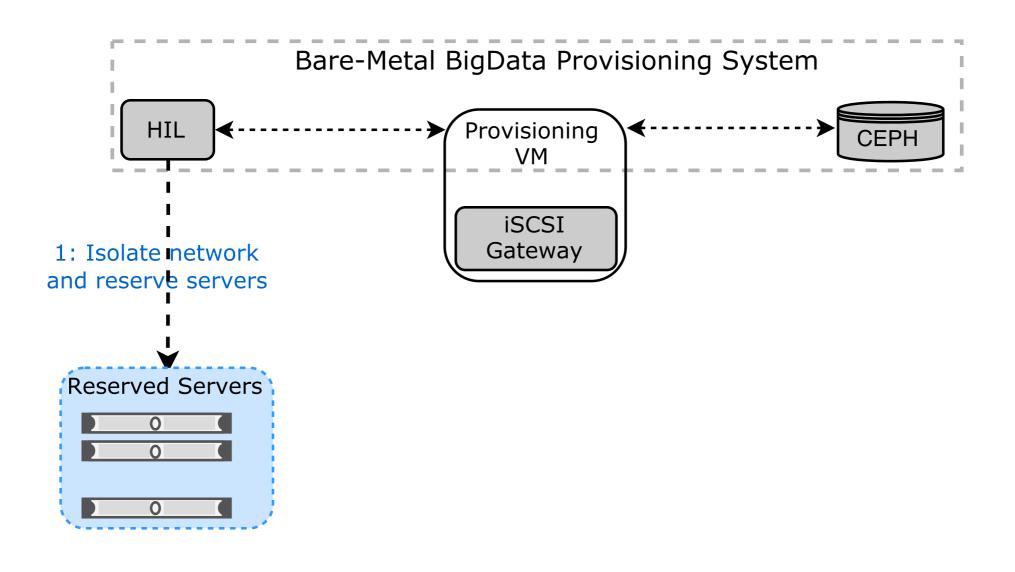
A service to allocate baremetal nodes out of a shared pool and isolate network

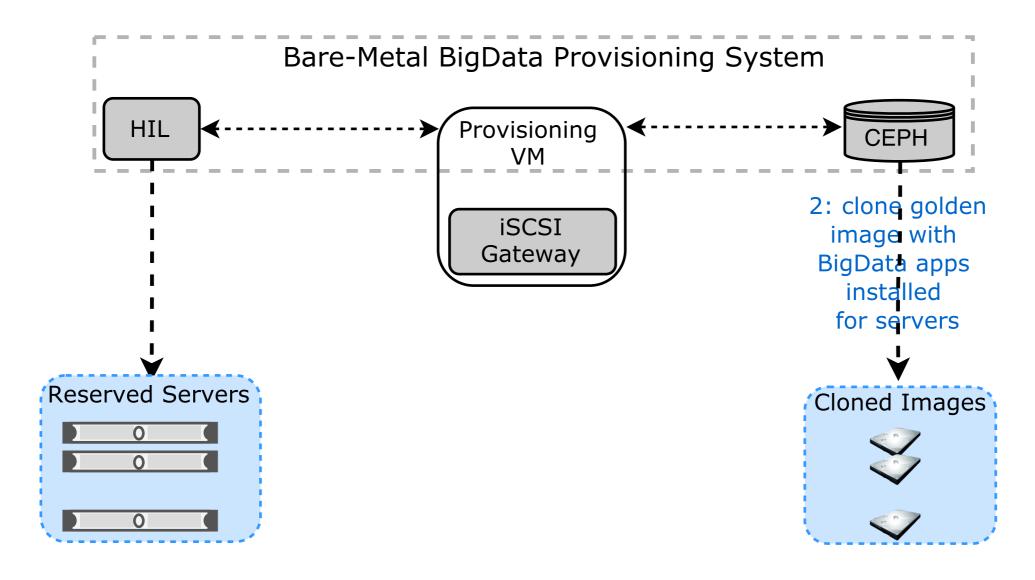


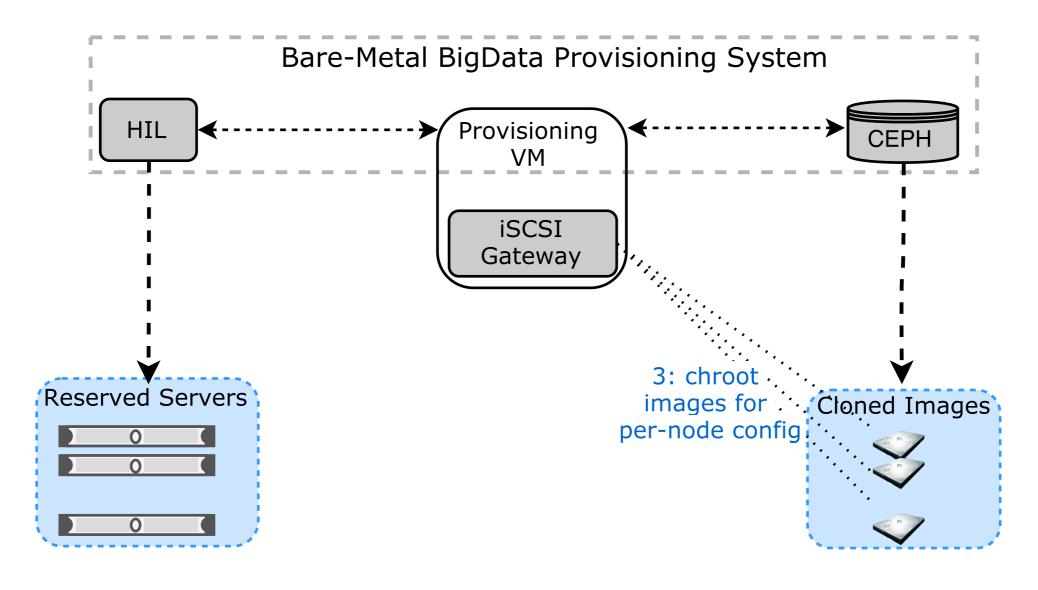


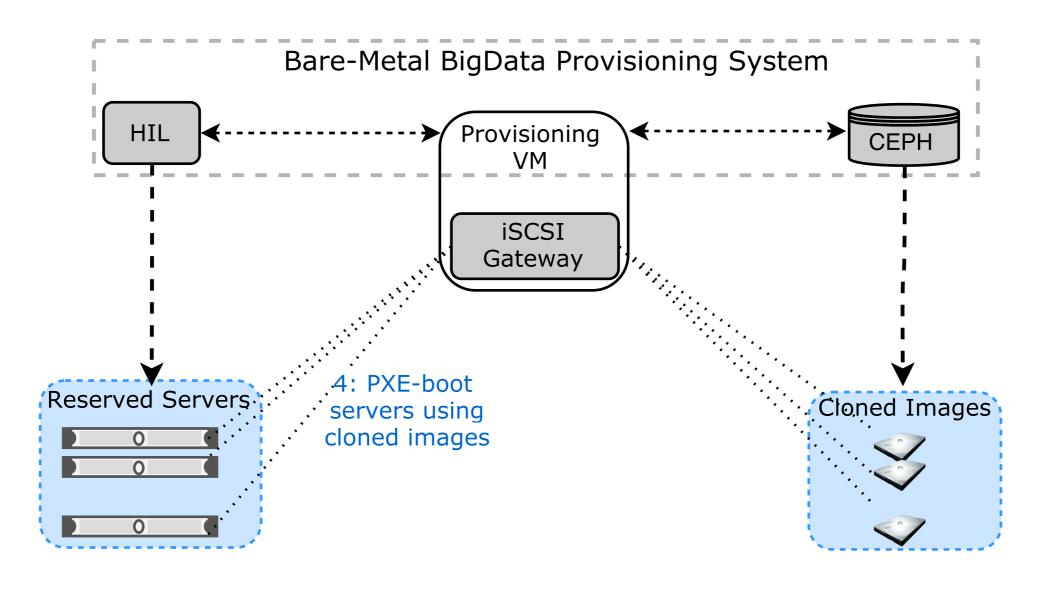
#### **Provisioning VM**:

Gateway between isolated servers and image store

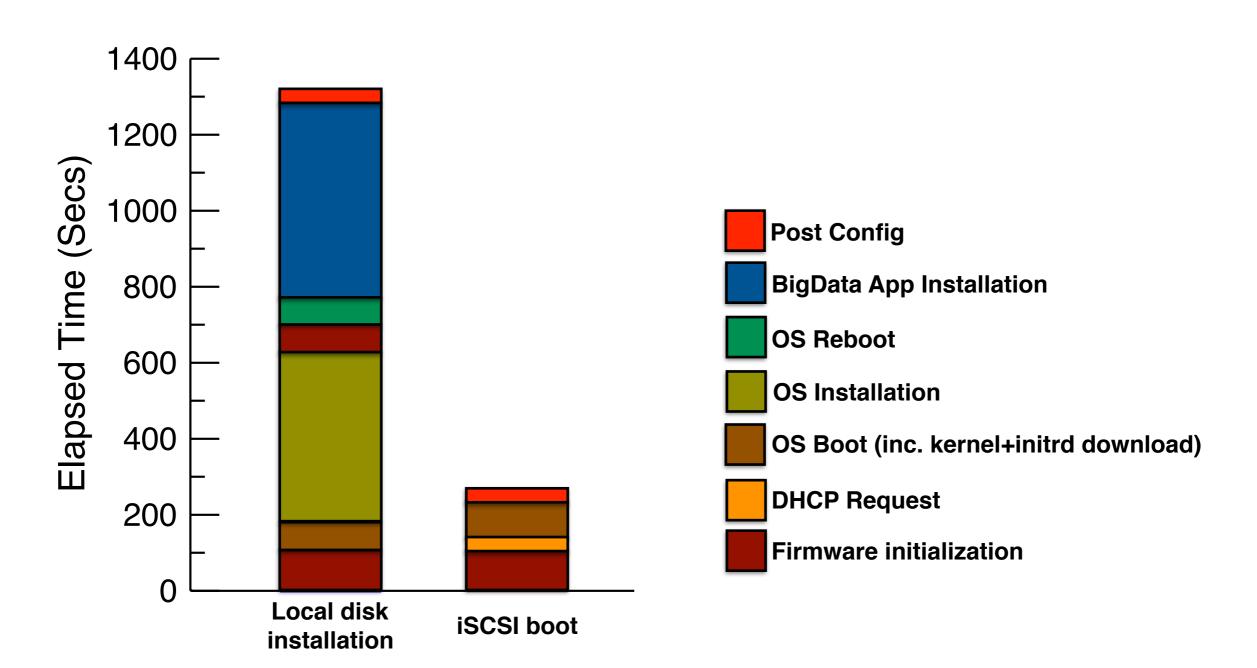




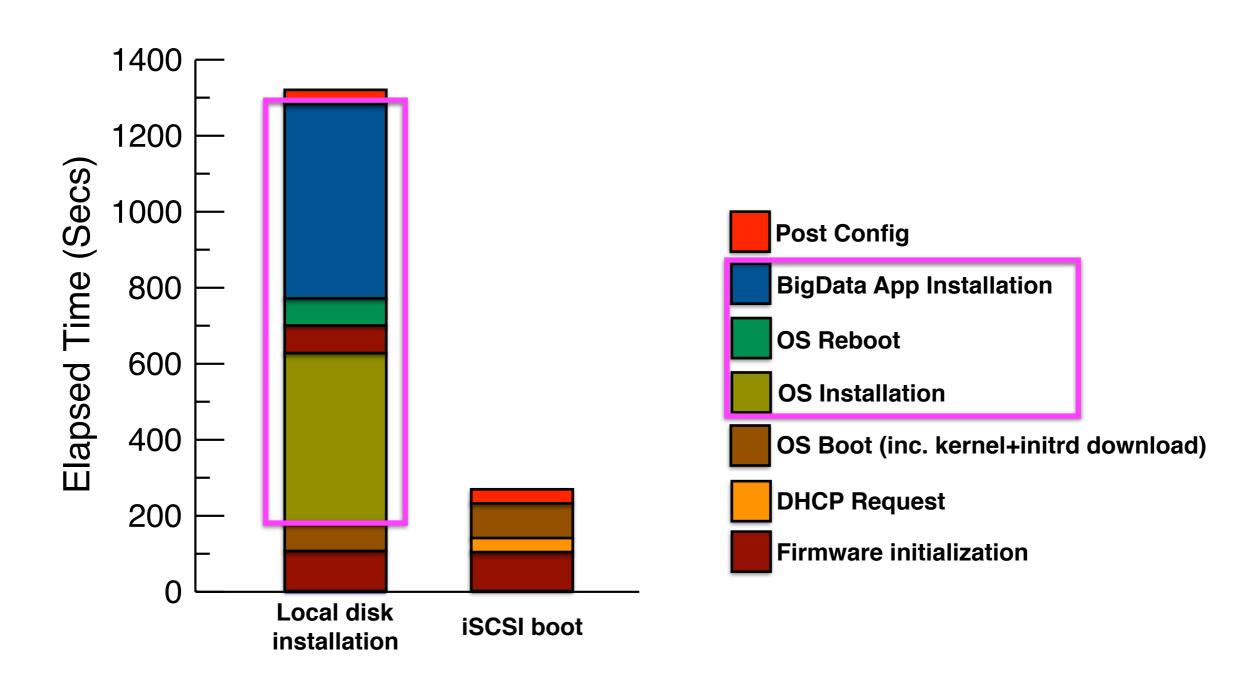




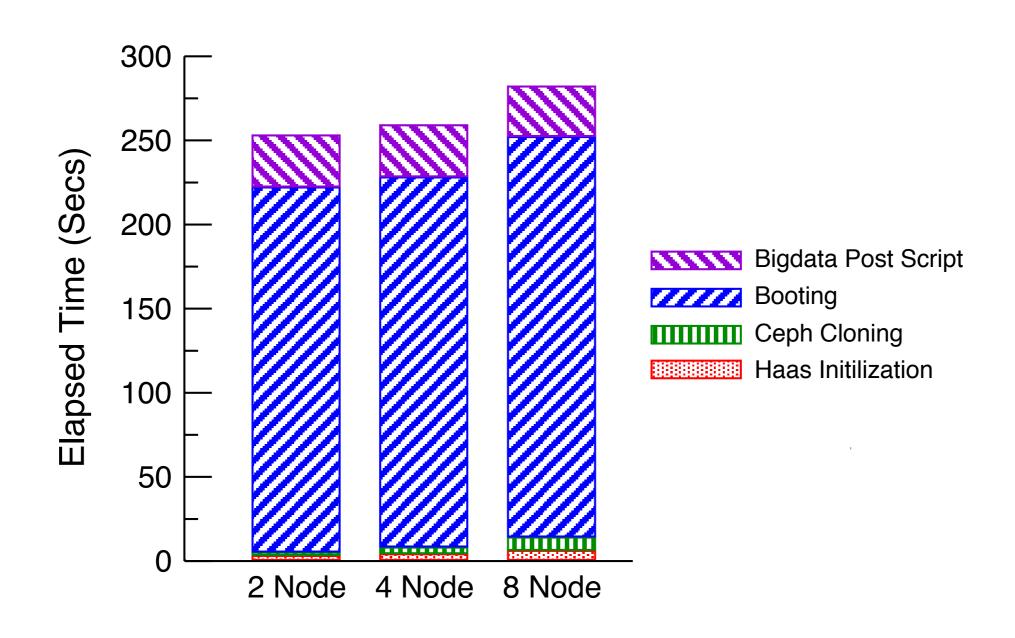
# Provisioning Time



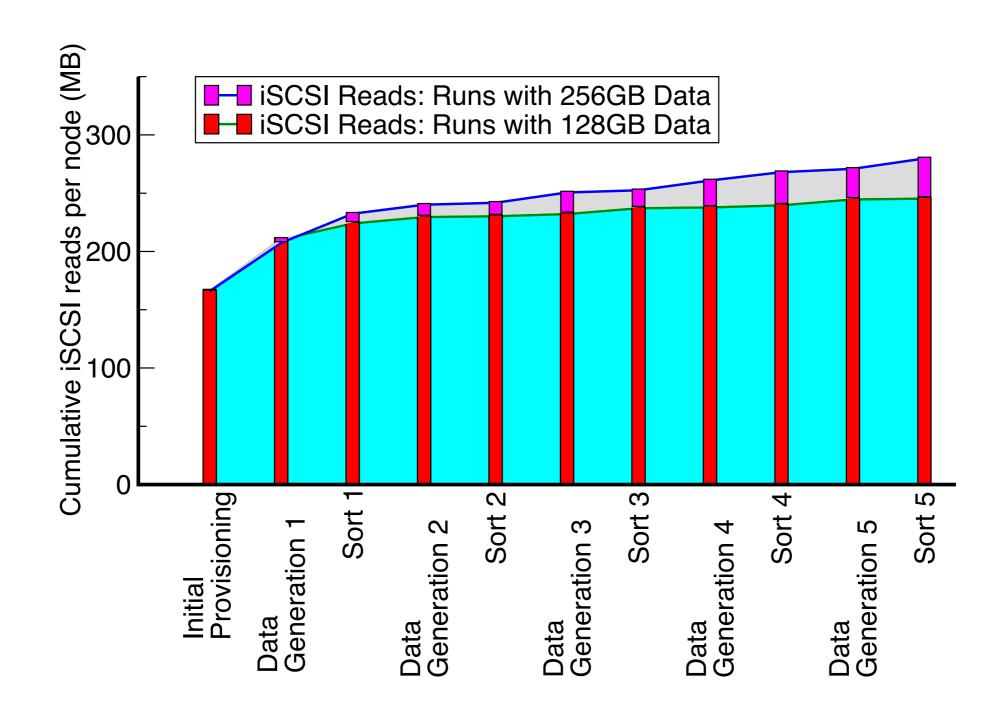
# Provisioning Time



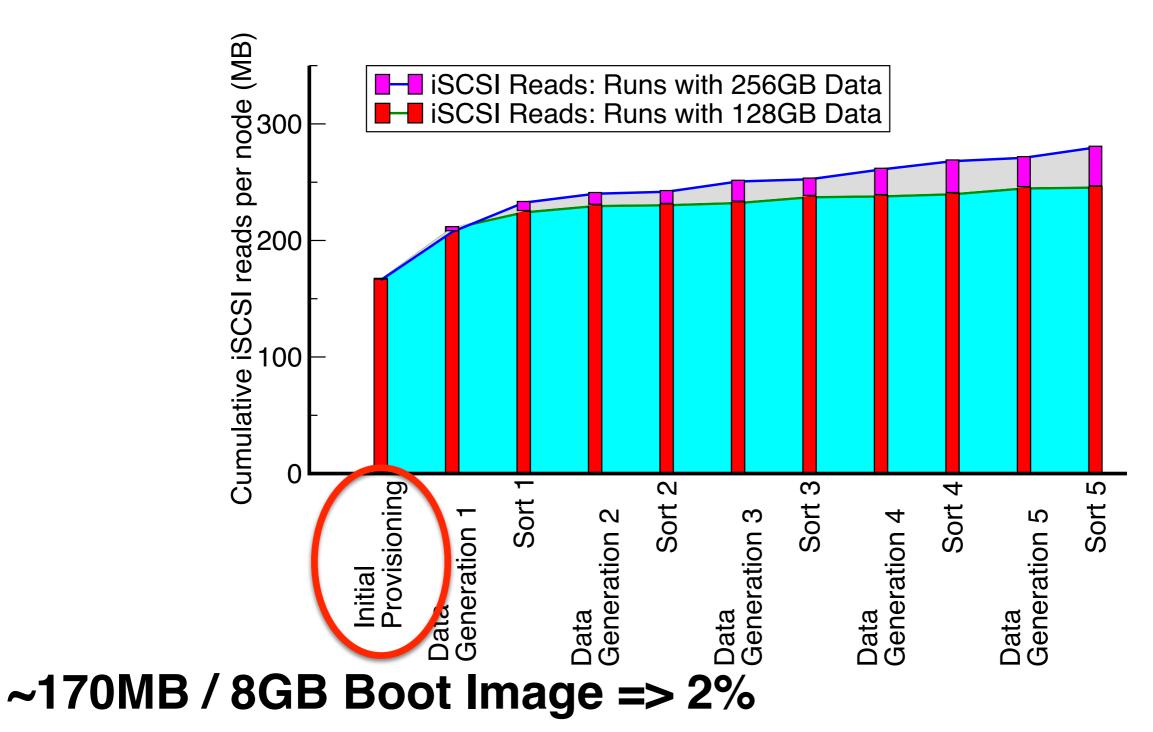
### Provisioning Time Scaling



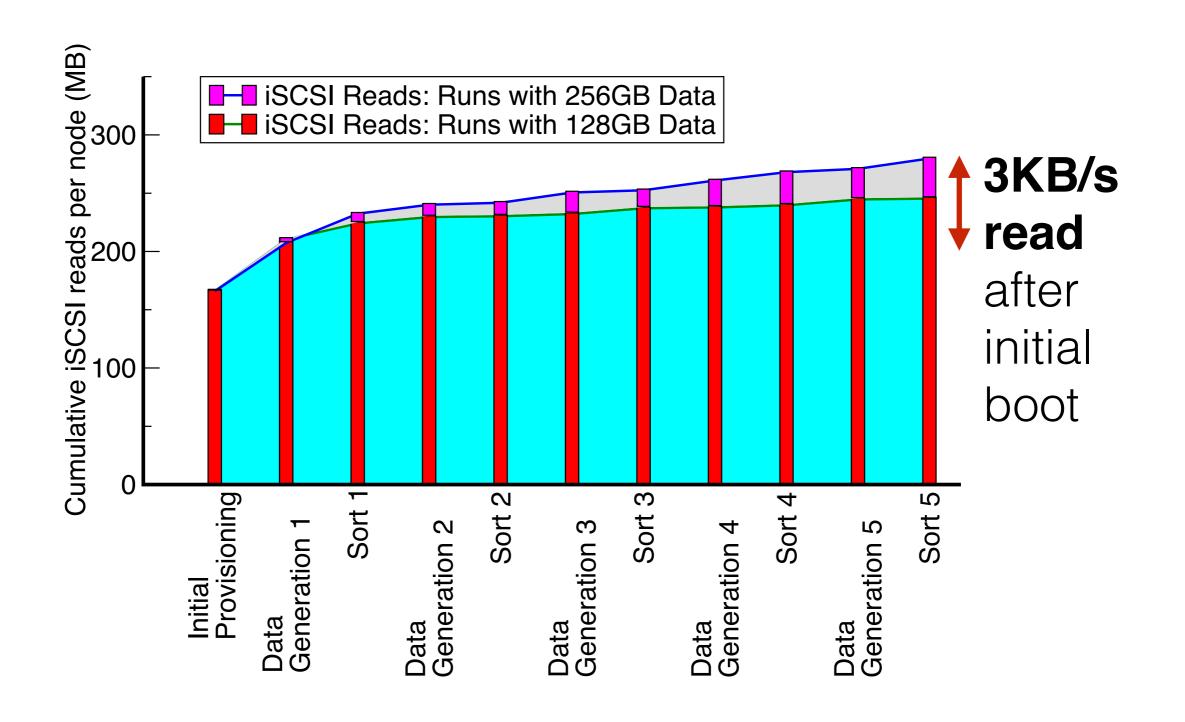
#### Read Traffic over Boot Drive



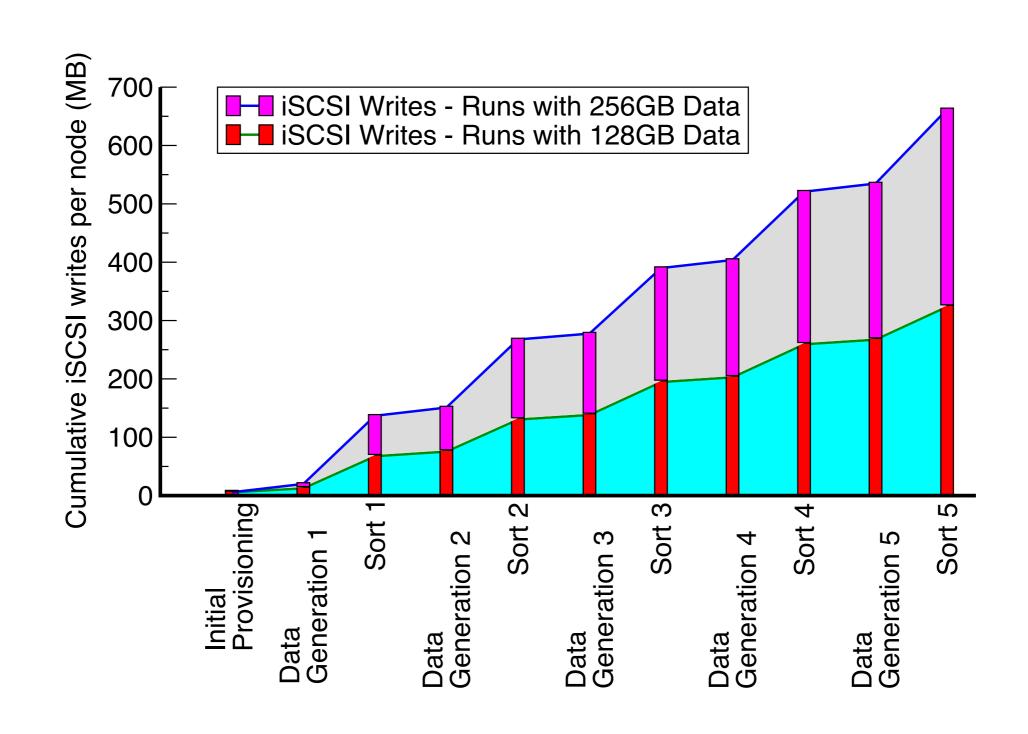
#### Read Traffic over Boot Drive



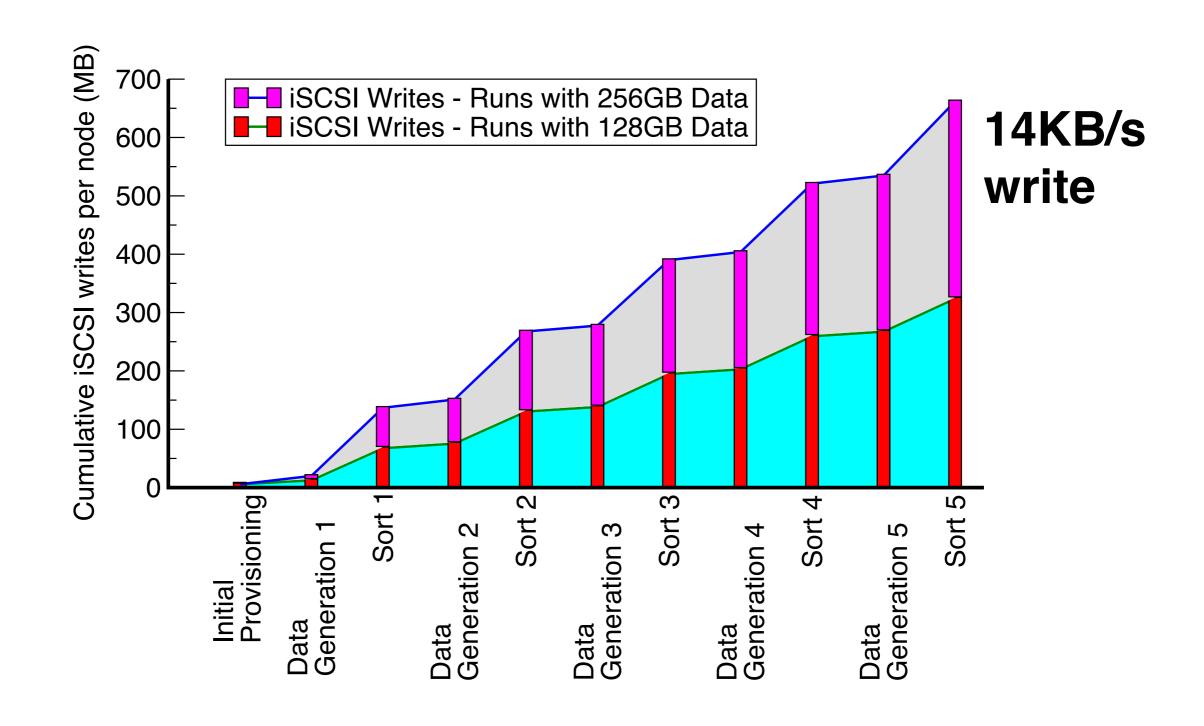
#### Read Traffic over Boot Drive



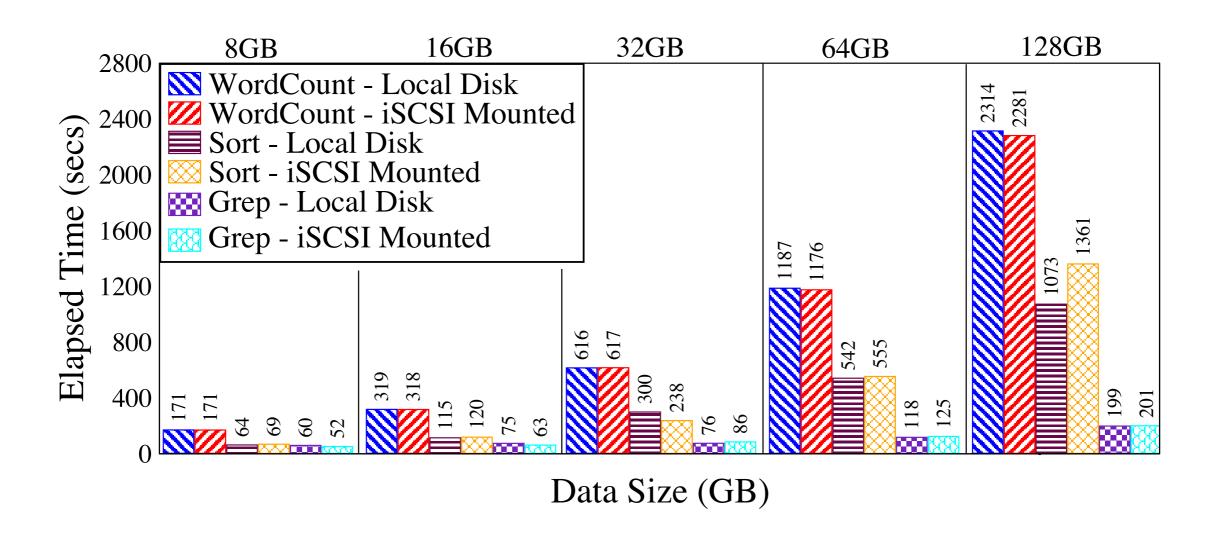
#### Write Traffic over Boot Drive



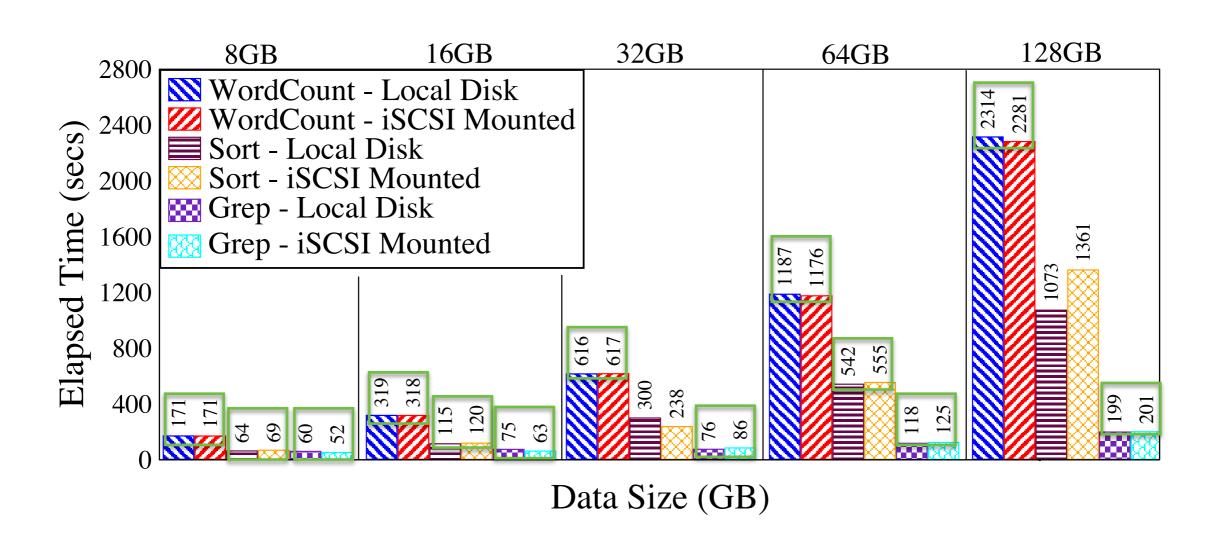
#### Write Traffic over Boot Drive



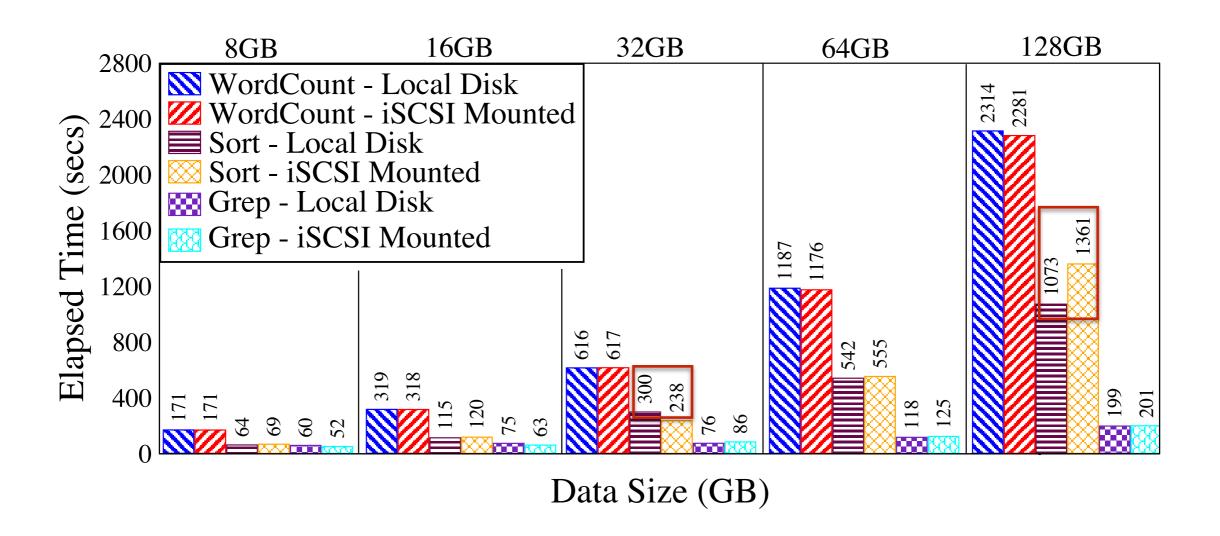
# Runtime Performance of Network-Mounted Boot Drive



# Runtime Performance of Network-Mounted Boot Drive



# Runtime Performance of Network-Mounted Boot Drive

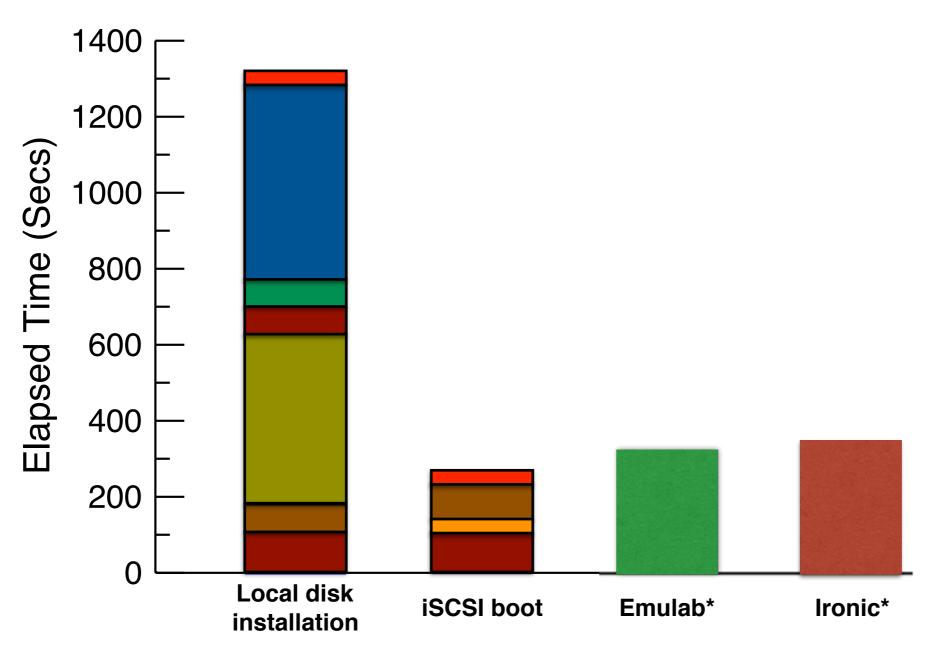


### Take-aways

- Network booting the OS for bare-metal BigData
  - uses only a fraction of boot disk during start-up
  - improves provisioning time with no runtime degradation
    - provisioning time < 5 mins, boot disk reads: ~3KB/s, writes: ~14KB/s</li>
- Enormous effort on bare-metal provisioning on local disks may be unnecessary, especially for BigData deployments
- We are building a new Bare Metal Imaging Service using remote network boot mechanisms
  - enable capabilities available on virtualized platforms (e.g. snapshotting, cloning, ...) to bare metal cloud solutions

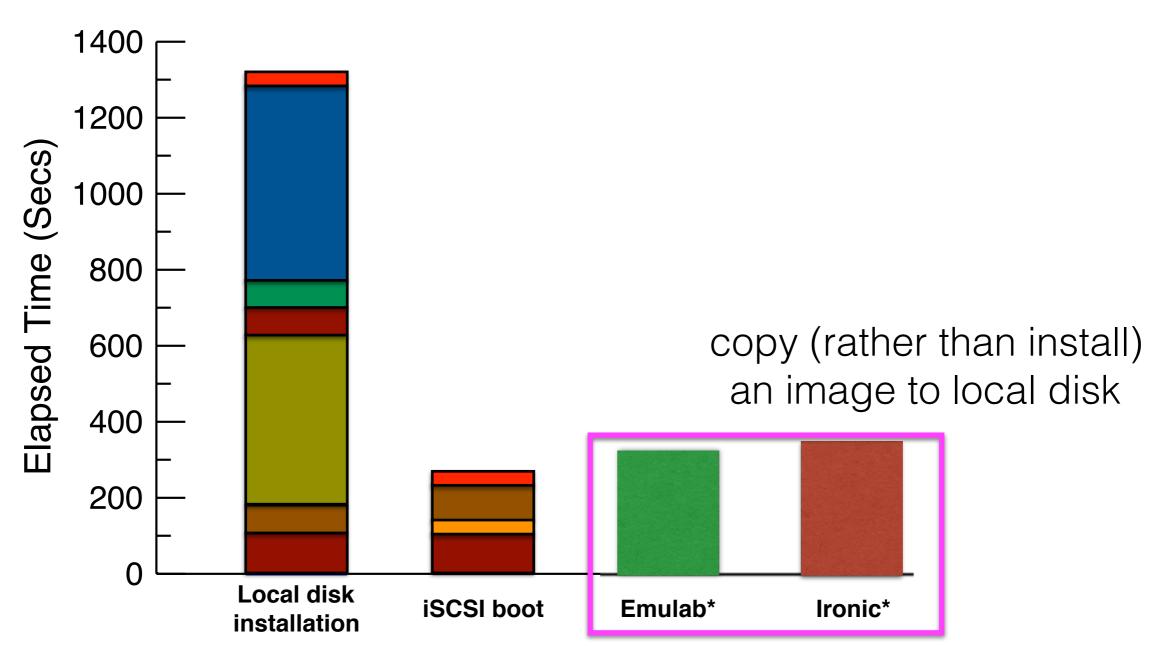
### Questions

# Provisioning Time



<sup>\*</sup> A. Chandrasekar and G. Gibson, "A comparative study of baremetal provisioning frameworks," Parallel Data Laboratory, Carnegie Mellon University, Tech. Rep. CMU-PDL-14-109, 2014.

# Provisioning Time



<sup>\*</sup> A. Chandrasekar and G. Gibson, "A comparative study of baremetal provisioning frameworks," Parallel Data Laboratory, Carnegie Mellon University, Tech. Rep. CMU-PDL-14-109, 2014.