

## How does BFS and DFS work?

BFS(Breadth-First Search)	DFS(Depth First Search)
<b>Definition:</b> is a vertex-based technique for finding the shortest path in the graph. It uses a Queue data structure that follows first in first out.	<b>Definition:</b> is an edge-based technique. It uses the Stack data structure
<b>Work:</b> It uses a Queue data structure that follows first in first out. In BFS, one vertex is selected at a time when it is visited and marked then its adjacent are visited and stored in the queue. It is slower than DFS.	<b>Work:</b> performs two stages, first visited vertices are pushed into the stack, and second if there are no vertices then visited vertices are popped.
<b>Example:</b> <b>Input:</b> A /\n  B  C /\  /\nD  E  F <b>Output:</b> A, B, C, D, E, F	<b>Example:</b> <b>Input:</b> A /\n  B  D /\  /\n C  E  F <b>Output:</b> A, B, D, C, E, F