

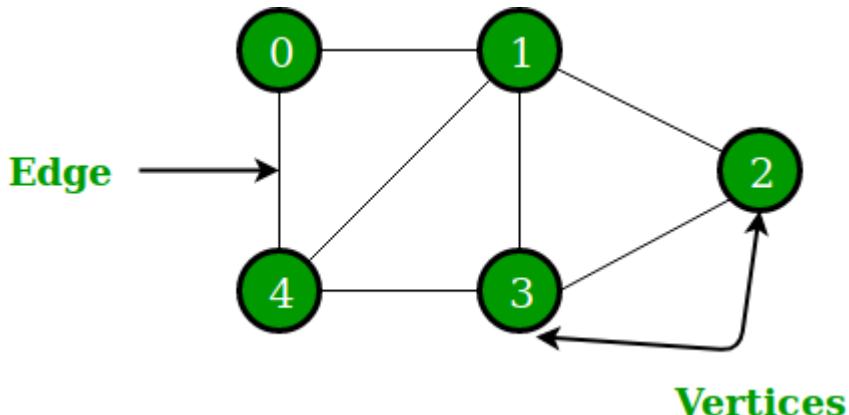
Experiment No.9

Aim: Graph Traversal

Techniques Theory:

Graph

A graph can be defined as a group of vertices and edges that are used to connect these vertices. A graph can be seen as a cyclic tree, where the vertices (Nodes) maintain any complex relationship among them instead of having parent-child relationship.



In the above Graph, the set of vertices $V = \{0,1,2,3,4\}$ and the set of edges $E = \{01, 12, 23, 34, 04, 14, 13\}$.

Graph Traversals:

BFS:Breadth First Search

Breadth-First Traversal (or Search) for a graph is similar to Breadth-First Traversal of a tree. The only catch here is, unlike trees, graphs may contain cycles, so we may come to the same node again. To avoid processing a node more than once, we use a boolean visited array. For simplicity, it is assumed that all vertices are reachable from the starting vertex.

```

1 procedure BFS( $G$ ,  $root$ ) is
2     let  $Q$  be a queue
3     label  $root$  as explored
4      $Q.enqueue(root)$ 
5     while  $Q$  is not empty do
6          $v := Q.dequeue()$ 
7         if  $v$  is the goal then
8             return  $v$ 
9         for all edges from  $v$  to  $w$  in  $G.adjacentEdges(v)$  do
10            if  $w$  is not labeled as explored then

```

```
11     label w as explored  
12     O.enqueue(w)
```

DFS:Depth First Search

Depth First Traversal (or Search) for a graph is similar to Depth First Traversal of a tree. The only catch here is, unlike trees, graphs may contain cycles, a node may be visited twice. To avoid processing a node more than once, use a boolean visited array.

```
procedure DFS(G, v) is  
    label v as discovered  
    for all directed edges from v to w that are in G.adjacentEdges(v)  
do  
    if vertex w is not labeled as discovered then  
        recursively call DFS(G, w)
```

Conclusion: (Students write conclusion in your own words. U have to describe what u you understood from the experiment and the concept of the experiment. **Conclusion carry 4 marks out of 10**)