

Software Engineering (Hashi mam - class-01)  
CSE 3105

V.V.V.I<sup>∞</sup> chap-02.

Syllabus : Chap 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 17, 29.

Chapter-03

Project Management Concepts

4-P concept / Project Management Concepts.

→ (People, Product, Process, Project)

3.1.1 : The People : Skilled people

3.1.2 : The Product : Objectives & scope

3.1.3 : The Process : (Process model, framework activities, umbrella activities)

3.1.4 : The Project : Controlled way তে project টা manage করতে হবে  
মানে fail না করে, Success rate increase করতে  
হবে।

People : 3.2.1 : The Players : [Categorized into five constituents]

1. Senior managers : who define the business issues / Commercial thinking সে/সেঁারা করে থাকে।

2. Project (technical) managers :

Exam : Difference bet<sup>n</sup> Senior managers & Project (technical) managers ?

3. Practitioners : Development কাজের সাথে সরাসরি যুক্ত।

4. Customers : একটা party / Client দ্বারা software firm থেকে কোনো  
একটা কাজ করা হয়, Example : Banking software.

example : bank owner

5. End-users :

Exam - Difference bet<sup>n</sup> customers & End-users ?

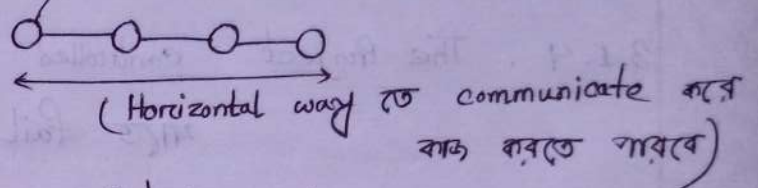
MOI model :

An effective project manager emphasizes four key traits :

- Problem Solving
- Managerial identity
- Achievement
- Influence and team building

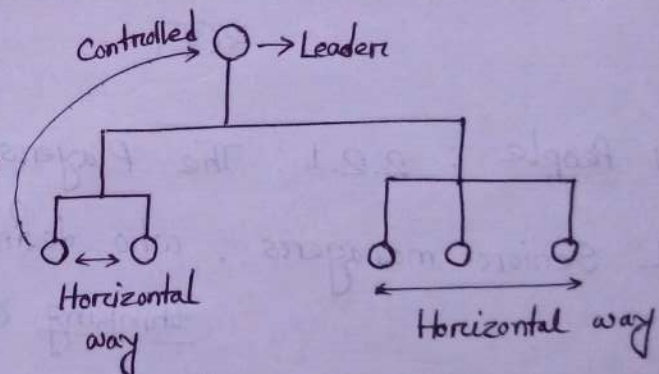
Team Organization :

Democratic decentralized (DD) :

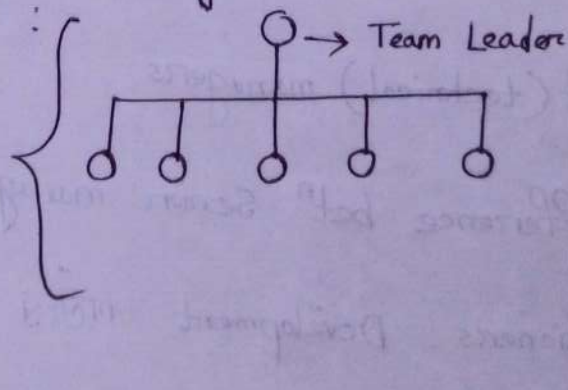


Controlled decentralized (CD) :

Sub-tasks/  
Sub-groups



Controlled centralized (CC) :



Exam : A scenario scenario দেওয়া থাকবে। আমরা কোনটাকে pick করব  
(valid)  
show Logic.



④ Seven Project Factors : (For answering Questions)

Centralized structure completes tasks faster (for simple problems/project)

Decentralized " → Difficult/Complex Problem (for getting better solutions than individuals, time duration  $\uparrow$   $\rightarrow$   $\uparrow$   $\rightarrow$   $\uparrow$ )

Larger Project → CD

3.2.4: Coordination and Communication Issues :

Communication rate/ $\uparrow$  → CD

Volume/modularity of communication issues.

④ Project coordination techniques:

Figure 3.1 (Book)

Formal, impersonal approaches.

Formal, interpersonal approaches, procedures

Informal, interpersonal procedures

Electronic communication

Interpersonal networking

3.3: The Product :

3.3.1: Software Scope

3.3.2: Problem Decomposition (Divide & Conquer Strategy)

3.4: The Process : (Exam v.v.v.I $\infty$ ) + communication approach

3.4.1:

বইয়ের example :

3.5. The Project : In order to manage a successful software project, we must understand what can go wrong.

• five-part common sense approach :

1. Start on the right foot :
2. Maintain momentum :
3. Track progress : (quality assurance activities)
4. Make smart decisions :
5. Conduct a postmortem analysis :

• 3.6 : ১ দ্বারা project এর outline planning → WBS principles

৫ টা Questions & Answers ?



Figure 4.1  $\rightarrow$  Software quality and organizational

### 4.3: Software Measurement

$\hookrightarrow$  fundamental complete view

Direct Measurement : line of codes, execution speed, memory size

Indirect " : functionality, quality, complexity, efficiency, reliability.

4.3.1 : Size-oriented metrics : (For exam  $\rightarrow$  Direct measurement  
or example)

LOC  $\rightarrow$  Line of code.

Effort  $\rightarrow$  Person  $\times$  month

\$ \rightarrow \text{cost}\$  
(০০০) টাকার পরে ৩টা zero আছে/থাকবে।

Ap. doc.  $\longrightarrow$  Perc Page Documentation.

Pr. doc.  $\longrightarrow$  Per. Rep.

Errors  $\longrightarrow$  একটা software product release দেওয়ার আগে যে  
অবস্থান যাতে  
record করা হয়েছে  
& correct " "

Defects → " " " " " পূর্বে (প্রথম  
৩ বছরের মধ্যে) customer feedback এর মাধ্যমে যেসব  
error/problem encountered করা হয়েছে।

Size-oriented metrics universally accepted হবে না।  
 LOC → Language dependent

4.3.2: Function-Oriented metrics: (Goal → Function point টা calculate করা)  
 (Indirect measurement)

Figure 4.5:

Direct Parameters from the projects:	Count	Simple	Average	Complex
Number of user inputs	10	1	3	7
" " " outputs	15	1		
" " " inquiries	20	1	3	60
" " " files	30	1	7	21
" " external interfaces	5	1	7	35
				Count total → 440

Weighting factor: Simple Average Complex

Software Engineer এর weighting factor খুঁটা define করে দিবে/ দিয়ে থাকবে।

For exam: Count দেওয়া থাকবে, কোনটা কোন Type ছিল, Count total বের করা,

Function Point:

$$FP = \text{count total} \times [0.65 + 0.01 \times \sum(F_i)] \rightarrow \text{Universal Equation}$$

$F_i$  ( $i = 1$  to  $14$ ) are "complexity adjustment values"

14 টা Question এর Answer এর নাম্বার:



yes/No Answer.

Fuzzy "

0-5 এর মধ্যে Answer হবে।

1. System এর backup and recovery essential ?

No → 0  
yes → 5

[14 টা term মনে রাখতে হবে]  
Average → 3

(Assume করে exam এ থাকে/থাকবে most of the time)

Project এর description অনুযায়ী Answer vary করবে।

Book : Page - 130 :

Example : Assumption করে 1. backup and recovery → 2

(A painting software)

2. 0

3. 0

4. 1

5. 2

6. 1

7. 5

8. 4

9. 3

10. 3

11. 5 & 5

12. 2

13. 2

14. 4

$\sum F_i = 34$

Value হওয়া fractional হতে পারবে না।

Function Point :  $FP = 440 \times [0.65 + 0.01 \times 34]$

$\therefore FP = 435.6$

FP এর value-র উপর depend করে আমরা বলব : Errors per F

Defects " F

\$ per u

4.5.2 : Measuring Quality :

Correctness : Encountering errors <sup>random</sup> ~~error~~ <sup>correct</sup> করা হচ্ছে কিনা

Maintainability :

CSE 3107 (Faruk Sir - Class-03)

Date : 23.02.2022

Populations and Samples :

Statistics এ sample এর <sup>random</sup> ~~error~~ <sup>correct</sup> করা হয়।

Good Sampling : Whole ~~pr~~ population কে represent করে/ করে থাকে।

A good sampling is a sign where whole population are  
(a set of values)  
represented & biased হয় না একে।

Population Mean  $\mu = \frac{\sum X}{N} \rightarrow$  Total number of population/ observations

In Statistic, what is the difference bet<sup>n</sup> Mean & Average?

Population থেকে Sub set করে ফেলা:

Sample Mean,  $\bar{X} = \frac{\sum X}{n}$

Average  $\rightarrow$  Arithmetic Mean ~~করা~~।

↓  
Centre Tendency

\*\*\*\*\*  
Arithmetic Mean Properties :



- Arithmetic mean obviously  
নিম্নে কাজ করবে/করে থাকে,

→ যোগ গুণের numerical value এর উপর applicable হবে।

Arithmetic Mean: • The most common  
Extreme values (outliers)

Example: Consider the set: 3, 8, 4

Weighted Mean:

$$\bar{X}_w = \frac{(w_1X_1 + w_2X_2 + \dots + w_nX_n)}{(w_1 + w_2 + \dots + w_n)} \rightarrow (\text{Sum of weight \& value})$$

Example:

(GPA system), CGPA  
(Grade Point Average)

→ (Outlier ক কিছুটা হলেও ক্ষমতা overcome করতে  
পারেছে)

Geometric Mean → nth root of the product.

→ Consecutive numbers এর গুণফল

Properties of Roots: • Root এর মাধ্যমে summation এর সমস্যা  
" " " multiplication " "

A root

The Median

- The median is the midpoint. → for overcoming the problem  
(ascending order) of outliers (Extreme values)

যদিও কোনো dataset when Arithmetic mean, Harmonic mean &  
Geometric mean same হবে/হতে পারে।

Example:

Properties of the Median:

If dataset is uniformly distributed then  $\text{mean} = \text{median} = \text{mode}$  23/2/22

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Software Design  
Design concepts and principles

General definition of design :  
Goal : To produce a model or representation that will later be built.

• Major Areas of concerns :  
→ DFD → Data Flow Diagram, Structured Chart → Architectural Design → 23/2/22



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Chapter - 05

Software Project Planning

SDLC এর  
অনেকগুলো steps  
ছিল।

Observations :

- Complexity

- Relative

- Size

- Interdependency

- Uncertainty

- Hierarchy (info.)

- Compartmentalization  
(Fn)/  
module

SDLC এর <sup>steps গুলোতে</sup> <sup>অস</sup> দিকের complexity - র কোনো Quantitative measure  
- ment করা possible ছিল না।

Resource



Primary  
Resource

1. Human

- Skills

Tech.

Organizational  
(For  
management  
purposes)

2. Reusable s/w  
Resources

- Off-the-shelf

- Full-exp. Components

- Partial-exp. "

- New "

3. Environmental

- Tool/Frame  
- works

- Support

- Time Window

Off-the-shelf components : Already existing software

Commercial-off-the " " : টাকা গণনা দিই কিনা নিশি আসলে

## 2. Full-experience components:

New Components: Scratch থেকে

1. কম চেষ্টা থাকবে  $\longrightarrow$  off-the-shelf component

যাঃ (cost ক comparatively কম হয়)

2. Then we will choose Full-exp. Components

Then next দুইটির মধ্যে যেটা সবচেয়ে optimal সেটা choose করব।

## COCOMO [Constructive Cost Model]

3 categories of Project		Size	Innovation	Deadline	Dev. Env.	KLOC
Organic	S (Small)	L	NT (Not tight)	St (stable)	2-50	
	Semi detached	M	M	M	51-300	
	Embedded	L	G (Great)	T (Tight) / strict deadline	Cx (Complex)	>300

Thousand Line of codes  $\longrightarrow$  KLOC



KLOC এর গবে table :- (KLOC

3 Stages

- Basic
- Intermediate
- Detail

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Organic, Semi-detached  
Embedded

COCOMO

Basic COCOMO model:

$$Effort = a_1 (KLOC)^{a_2} \text{ PM}$$

$$Time = 2.5 (Effort)^b \text{ M}$$

$$People = \frac{Effort}{Time}$$

	$a_1$	$a_2$	$b$
O →	2.4	1.05	0.38
S →	3	1.12	0.35
E →	3.6	1.2	0.32

এই সমীকরণে fixed

স্বাধীন KLOC দেওয়া থাকে।

In case এ দেওয়া থাকলে  
estimation করে নিতে  
হবে।

Effort এর unit : Person Month  
(pm)

2.4

$$\text{Average staff size} = \frac{Effort}{Time} \text{ persons}$$

$$\text{Productivity} = \frac{KLOC}{Effort} = KLOC/PM$$

Q Consider an Embedded project with 700 KLOC. Calculate the Effort, development time, avg. staff size, productivity to develop the product. (People)

Sol<sup>n</sup>:

$$E = (3.6) (700)^{1.2} \text{ PM}$$

$$= 9341.58 \text{ PM}$$

$$T = 2.5 (9341.58)^{0.32} \text{ M} \rightarrow (\text{Months})$$

$$= 46.61 \text{ M}$$

$$\text{Average Staff Size} = \frac{E}{T} = \frac{9341.58}{46.61}$$

per unit সময় বৈ

ক effort রপমা

লাগছে

$$= 201 \text{ Person}$$

$$\text{Productivity} = \left( \frac{E}{\text{KLOC}} \right)^{-1} = \left( \frac{9341.58}{700} \right)^{-1} = 13.34 \text{ PM/KLOC}$$

$$\text{Productivity} = \frac{\text{KLOC}}{E}$$



Consider a project with approx. 7000 Loc. Calculate the staff size, productivity to develop the product.

$$\text{Avg. staff size} = \frac{E}{T} \quad \begin{array}{l} 7000 \text{ Loc} \\ 7 \text{ KLOC} \rightarrow \end{array}$$

$$E = 2.4 (7)^{1.05} = 18.52 \text{ PM} \quad \text{Organic}$$

$$T = 2.5 (0.35) (18.52)^{0.35} \text{ M} = 7.58 \text{ M}$$

$$\text{Avg. staff size} = \frac{E}{T} = 2.44 \text{ P}$$

$$\text{Productivity} = \frac{\text{KLOC}}{E} = \frac{7}{18.52} = 0.38$$

COCOMO

(cost drivers)

Intermediate : 15 KLOC ছাড়া 15 টা অন্যান্য parameter  
আমবে।

এবং

Changes আমবে  $a_1$  & Error Adjustment Factor (EAF)

$a_1$	$a_2$	$b$
3.2	1.05	0.88
3.0	1.12	0.85
2.8	1.2	0.82

$$Effort = a_1 (KLOC)^{a_2} \times EAF$$

$$Time = 2.5 (Effort)^b M$$

$$People = \frac{Effort}{Time}$$

Product Attributes	Very Low	Low	Nominal	High	V. High
Required Software Reliability	0.75	0.88	1	1.15	1.40
Size of App. DB		0.94	1	1.08	1.16
Capacity of the Product	0.7	0.85	1	1.15	1.3
Hardware Attributes					
Runtime Performance Constraints			1	1.11	1.3
Memory			1	1.06	1.21
Volatility of Env.		0.87	1	1.15	1.3
Virtual Machine					



Programming  
Language Exp.

0.94

1

1.07

1.15

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Date: 17.05.22

	Personnel Att.	VL	Low		Nominal		High	
			L	N	H	VH		
COCOMO	Analysis Capability	1.46	1.19	1	0.86	0.71		
Intermediate	App. Exp.	1.29	1.13	1	0.91	0.82		
Cost Drivers	s/w. Engg. Cap Capability	1.42	1.17	1	0.86	0.70		
	VM Exp. (Virtual Machine)	1.21	1.10	1	0.9			
	PL Exp. (Programming Language)	1.14	1.07	1	0.95			
	App. of s/w Eng. Methods	1.24	1.1	1	0.91	0.82		
	Use of s/w Tools	1.24	1.1	1	0.91	0.83		
	Required Device Schedule	1.23	1.08	1	1.04	1.1		

$$E = a_1 (KLOC)^{a_2} \times EAF \text{ (Error Adjustment Factor)}$$

$$T = 2.5 (E)^b$$

$a_1$	$a_2$	$b$
3.2	1.05	0.38

3	1.12	0.35
---	------	------

2.8	1.2	0.32
-----	-----	------

# Consider a project with an estimation of 250 KLOC. Although the Application DB (DataBase) is nominal, it has high memory constraints. The Tech. team has developers who have high App. Exp. but very low exp. in programming. The required dev. schedule for the project is low. Calculate the effort, development time, average staff size required.

Soln:



$$E = 3(250)^{1.12} \times \frac{(1 \times 1.06 \times 0.91 \times 1.14 \times 1.08)}{(EAF)}$$

$$= 1727.78 \text{ PM (Person Month)}$$

$$T = 2.5 (1727.78)^{0.35}$$

$$= 33.967$$

$$P = \frac{1727.78}{33.967} = 51$$

Detail model এর ক্ষেত্রে → individual intermediate model এর থেকে calculate কৃত efforts

- All characteristics of intermediate মূল্যায়ন summation হবে  $(\sum E, \sum T, \sum P)$
- Divided into different modules required ans. of the effort.
- Apply cocomo in each modules
- Sum all efforts.

Software Equation

$$E = \left[ \frac{LOC \times B^{0.333}}{P} \right]^3 \times \frac{1}{t^4}$$

$$t = 8.14 \left( \frac{LOC}{P} \right)^{0.43}$$

Practically most used

$$E = 180648 \text{ in yrs}$$

$$B = B[\text{Special Skills Factor}] = 0.16 [5-15] = 0.39 [ > 70 ]$$

$$\left[ \begin{array}{l} \text{Skill level} \\ \text{Special Skills Factor} \end{array} \right]$$

$$P[\text{Productivity Parameter}] = 2000 [RT \text{ Embedded S/W}]$$

$$= 10000 [\text{Tele Q}] \rightarrow (\text{Telecommunication})$$

$$= 12000 [\text{Scientific}]$$

$$= 28000 [\text{Business}]$$



Q A scientific s/w with approx. 75000 LOC is to be developed. Calculate the time, Effort

Sol<sup>n</sup>:

$$t = 8.14 \left[ \frac{75000}{12000} \right]^{0.43} = 17.89 \text{ Months/M}$$

$$E = 180 \times 0.39 \times \left[ \frac{17.89}{12} \right]^3 = 233 \text{ PM (person Month)}$$

Q A s/w for using in the Micro wave <sup>(embedded software chap 1)</sup> with approx. 15000 LOC. is to be developed. Calculate the time, Effort.

$$\text{Sol}^n: t = 8.14 \left( \frac{15000}{28000} \right)^{0.43} = 19.36 \text{ M}$$

$$E = 180 \times 0.16 \times \left[ \frac{19.36}{12} \right]^3 = 120 \text{ PM}$$

কোন process বঁকে আসবে : Software Equation / Cocomo model

Specific info cocomo → organic, semi-detached  
scientific s/w, telecommunication → soft eq

Q A scientific s/w with approx. 75000 LOC is to be developed. Calculate the time, Effort

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Q A s/w for using in the <sup>(embedded software chap 1)</sup> Micro wave with approx. 15000 LOC. is to be developed. Calculate the time, Effort.

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কোন process ধরে আনাযো : Software Equation / Cocomo model

Specific info cocomo  $\longrightarrow$  organic, semi-detached

scientific s/w, telecommunication  $\longrightarrow$  soft eq



है LOC/ (generic value) यहाँ थाकल होना possible  
 any छोटे से हो जाया।

OT Question Solve:

$$Effort = a_1 (KLOC)^{a_2} PM \times EAF$$

$$= 3.2(40)^{1.05} \times (0.85 \times 1.15 \times 1.30 \times 1.46 \times 1.00 \times 1.24)$$

$$= 354.118 PM$$

$$Time = 2.5(E)^b$$

$$= 2.5 \times (354.118)^{0.38}$$

$$= 23.2604 M$$

Exam: Software  
 Equation.

$$\therefore \text{Average Staff Size} = \frac{E}{T}$$

$$= \frac{354.118}{23.2604}$$

$$= 15.22 \approx 15 \text{ Persons}$$

## Project Scheduling and Tracking:

Major parts: CPM (Critical Path Method) → For Project Completion time.

- Unique Start (tail)
- Unique End (head)

Activity → class/function/methods/feasibility study.

একটা Graphical View/Network তৈরি করতে হবে।

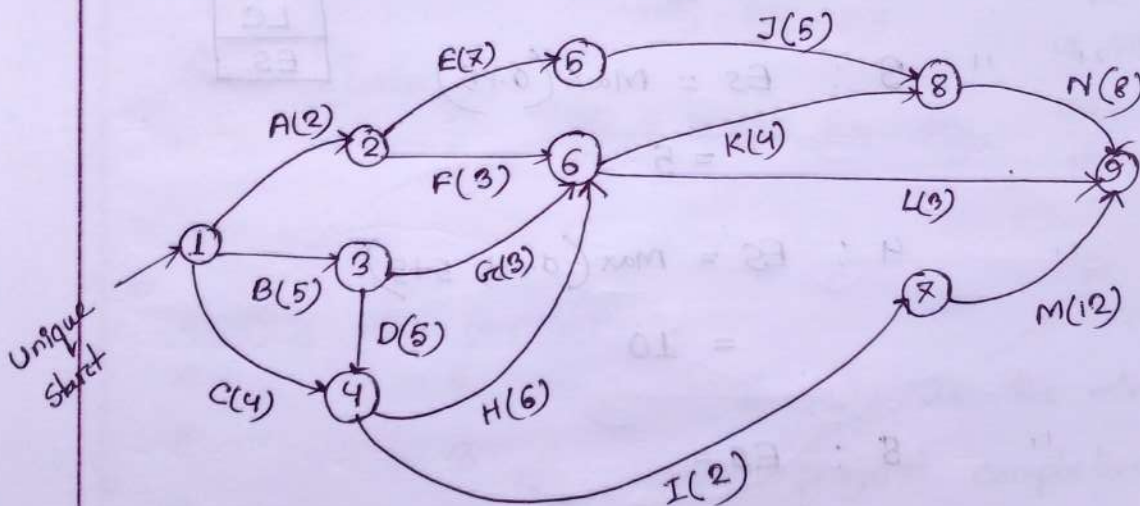


Figure 3: CPM Network

Ending এ L, M, N  
add করানো cause  
এদের কোনো predecessor  
নাই।



## Project Scheduling and Tracking:

Major parts: CPM (Critical Path Method) → For

- Unique Start (tail)
  - Unique End (head)
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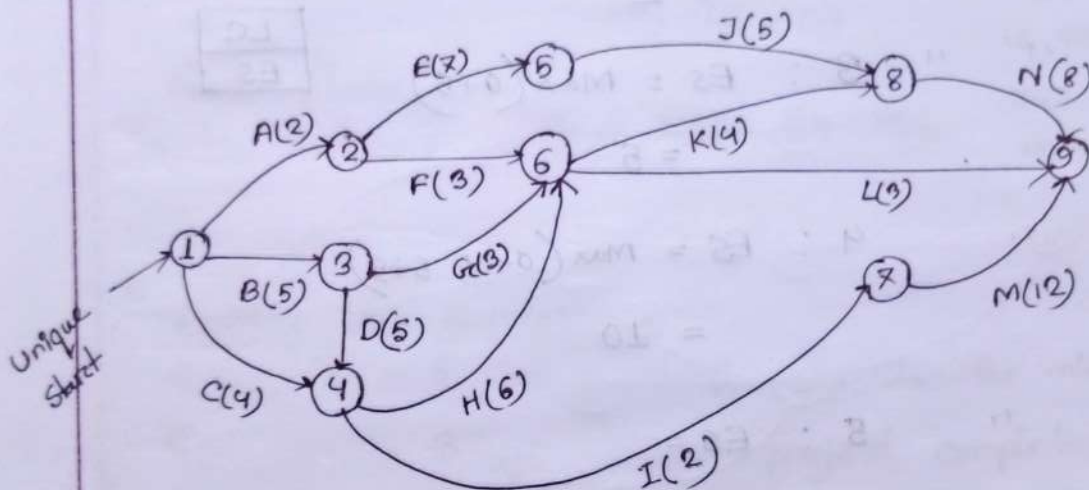


Figure 3: CPM Network

Ending এ L, M, N  
add করানোর cause  
এদের কোনো predecessor  
নাই।

④ Critical Path: Longest distance between start and end.

Earliest start time (ES) [forward pass] → Node

$$ES_j = \max_i (ES_i + D_{ij})$$

↓ থেকে শুরু করে সামনের দিক proceed করা

ES for Node 1: 0

" " " 2:  $ES = \max(0+2)$   
 $= 2$

Representation for each node

LC
ES

" " " 3:  $ES = \max(0+5)$   
 $= 5$

" " " 4:  $ES = \max(0+4, 5+5)$   
 $= 10$

" " " 5:  $ES =$

Latest Completion time (LC) [backward pass]

LC for Node 9: Last node এর  $L = E = 28$

Outgoing calculate করা

" " " 8:  $LC = \min(28-8)$   
 $= 20$

" " " 7:  $LC = \min$

$$LC_i = \min_j (LC_j - D_{ij})$$



④ Critical Path: Longest distance between start and end.

Earliest start time (ES) [forward pass] → Node  
 ১ থেকে শুরু করে মাঝের  
 দিক proceed করা

$$ES_j = \max_i (ES_i + D_{ij})$$

ES for Node 1: 0

" " " 2 :  $ES = \max(0+2)$   
 $= 2$

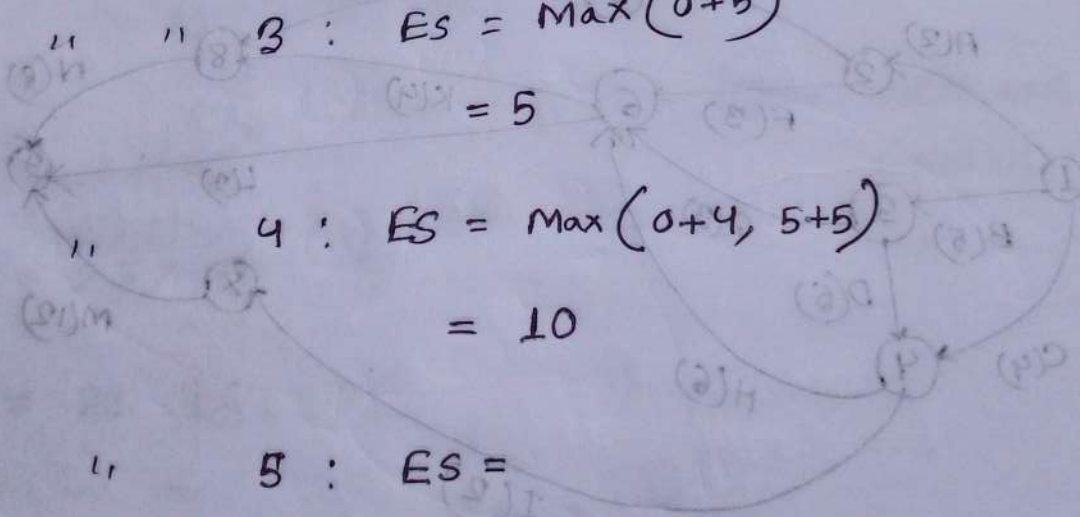
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Representation  
 for each node

LC
ES



Latest Completion time (LC) [backward pass]

LC for Node 9: Last node এর  $L = E = 28$   
 Outgoing calculate করা

" " " 8 :  $LC = \min(28-8)$   
 $= 20$

" " " 4 :  $LC = \min$

$$LC_i = \min_j (LC_j - D_{ij})$$

Critical Path :  $ES_i = LC_i$

$$ES_j = LC_j$$

Path : B-D-H-K-N

Distance Time :  $5+5+6+4+8 = 28$  months [expected

project completion time]  
 Total floats :  $TF_{ij} = LC_j - ES_i - D_{ij}$   
 একজন activity delay করা total completion time  
 নিম্ন কমে যায়। যার কারণে delay না হয়।

Free floats :  $FF_{ij} = ES_j - ES_i - D_{ij}$   
 কিন্তু critical path এ যারা আছে তাদেরকে আর delay করা যায়/যাবে না।

Activity IP Duration

A - - 6

B - - 3

C - - 4

D - A - 2

E - B - 3

F - C - 5

G - C - 3

H - E, F - 5

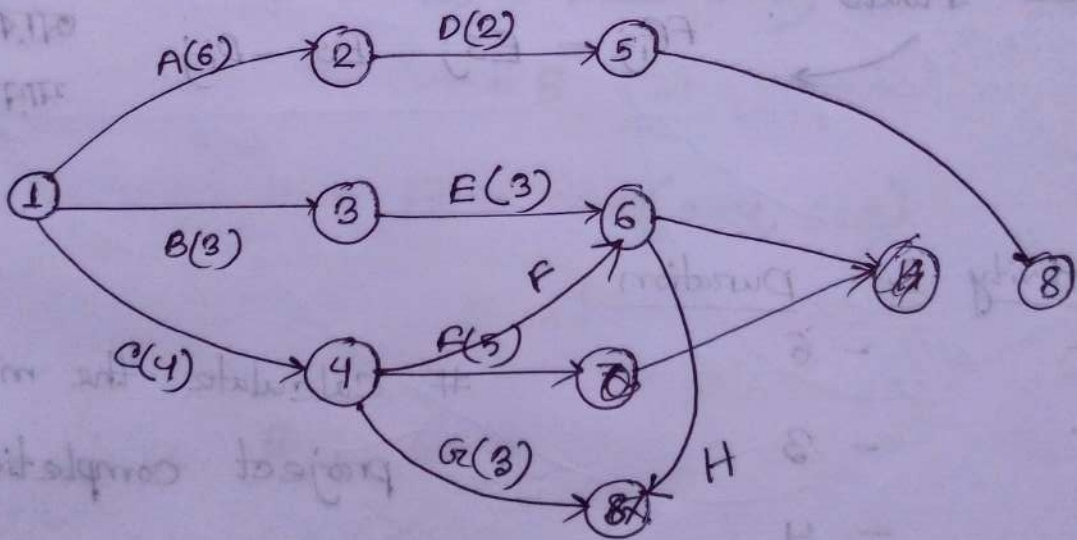
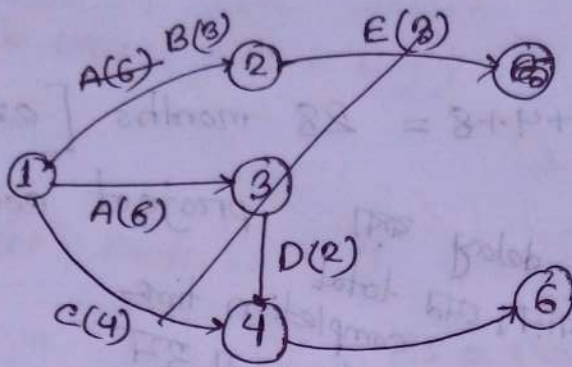
I - D - 5

J - H, G - 3

# Calculate the minimum project completion time using

4





PERT:

Variance:  $\frac{2}{1}$

PERT : Project Evaluation and Review Technique  
 Probability of completing the work on before 19 months

$$P(\leq 19)$$

CPM : Each activity — One estimate

PERT : Each activity — Three estimates  
 (optimistic, most likely,  
 pessimistic)

Slide — 17 months

$$P(x \leq 19)$$

$$= P\left(\frac{x - \mu}{\sigma} \leq \frac{19 - 17}{\sqrt{4.78}}\right) = P(z \leq 0.91) = 0.8186 \text{ [Normal distribution]}$$

∴ Probability of completing the work on before 19 months is 81.86% (Answer)

PERT : Mean (expected duration) :  $t_e = \frac{t_o + 4t_m + t_p}{6}$

Variance :  $\sigma^2 = \left(\frac{t_p - t_o}{6}\right)^2$