

SDE - 1 Backend Assignment

Advanced Coding Assignment: Product Management System with Asynchronous Image Processing

Objective: Develop a backend system in **Go** for a product management application, emphasizing architectural best practices, including asynchronous processing, caching, logging, and high scalability.

Project Overview

Create a RESTful API in Golang for managing products, focusing on asynchronous processing, caching, and high performance. Implement the following components:

1. API Design:

- **POST /products:** Accepts product data with the following fields:
 - `user_id` (reference to the user table).
 - `product_name` (string).
 - `product_description` (text).
 - `product_images` (array of image URLs).
 - `product_price` (decimal).
- **GET /products/:id:** Retrieves product details by ID, with image processing results.
- **GET /products:** Returns all products for a specific `user_id`, with optional filtering by price range and product name.

2. Data Storage:

- Use PostgreSQL for storing `users` and `products` data. Design schema similar to the example, with the following additional fields:
 - **Products Table:** Add a `compressed_product_images` column for storing processed images.

3. Asynchronous Image Processing:

- After storing product details, add the `product_images` URLs to a message queue (RabbitMQ or Kafka).
- Create an image processing microservice that consumes messages from the queue, downloads, compresses images, and stores compressed images in designated storage (e.g., S3). Update the `compressed_product_images` field in the database upon completion.

4. Caching:

- Use Redis to cache product data retrieved by the `GET /products/:id` endpoint to reduce database load.
- Implement cache invalidation to ensure that updates to the product data are reflected in real time.

5. Enhanced Logging:

- Implement structured logging (using a library like `logrus` or `zap`) for all service components.
- Log all requests with response times, API errors, and processing details. Additionally, log specific events in the image processing service (e.g., download success, compression failure).

6. Error Handling:

- Implement robust error handling across all components, especially for asynchronous processing failures (e.g., queue retry mechanisms or dead-letter queues).

7. Testing:

- Write unit tests for each API endpoint and core function.
 - Include integration tests to validate end-to-end functionality, particularly asynchronous processing and cache effectiveness.
 - Benchmark tests for the `GET /products/:id` endpoint, measuring response times with and without cache hits.
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System Architecture Requirements

- **Modular Architecture:** Structure code to separate API, asynchronous tasks, caching, and logging modules.
 - **Scalability:** Design with scalability in mind, including the ability to handle increased API load, distributed caching, and image processing services.
 - **Transactional Consistency:** Ensure that data is consistent across the database, cache, and message queue, with retries and compensating transactions in case of failure.
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Submission Requirements

1. Codebase:

- Modular and organized, with clear instructions on setup and configuration.
- Include all configuration files (e.g., database schema, environment files) and caching strategies.

2. Testing Coverage:

- Comprehensive unit and integration tests with a minimum of 90% code coverage.

3. Documentation:

- Detailed README explaining architectural choices, setup instructions, and assumptions.

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