## **Level 1 Practice Programs**

1. Write a program to input the Principal, Rate, and Time values and calculate Simple Interest.

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java SimpleInterest
Enter Principal: 25000
Enter Rate of Interest: 15
Enter Time: 16
The Simple Interest is 60000.00 for Principal 25000.00, Rate of Interest 15.00 and Time 16.00
```

2. Create a program to find the maximum number of handshakes among N number of students.

```
import java.util.Scanner;
public class Handshakes {

   //Method to calculate number of handshakes
   public static int calculation(int n){
       return (n*(n-1))/2;
   }

   public static void main(String[] args){
       Scanner input = new Scanner (System.in);

       //Taking user input
       System.out.print("Enter the number of students : ");
       int num = input.nextInt();

       //Printing output
       System.out.println("The total number of handshakes : " +calculation(num));
   }
}
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac Handshakes.java
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java Handshakes
Enter the number of students : 12
The total number of handshakes : 66
```

Create a program to find the maximum number of handshakes among N number of students.

```
import java.util.Scanner;
|public class Handshakes {

    //Method to calculate number of handshakes
| public static int calculation(int n){
        return (n*(n-1))/2;
    }

| public static void main(String[] args){
        Scanner input = new Scanner (System.in);

        //Taking user input
        System.out.print("Enter the number of students : ");
        int num = input.nextInt();

        //Printing output
        System.out.println("The total number of handshakes : " +calculation(num));
    }
}
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac Handshakes.java
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java Handshakes
Enter the number of students : 12
The total number of handshakes : 66
```

4. An athlete runs in a triangular park with sides provided as input by the user in meters. If the athlete wants to complete a 5 km run, then how many rounds must the athlete complete.

```
import java.util.Scanner;
|public class Park {
    public static int Total(int a, int b, int c) {
        return 5000/(a+b+c);
    }

| public static void main (String[] ages) {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter the 1st side : ");
        int a = input.nextInt();
        System.out.print("Enter the 2nd side : ");
        int b = input.nextInt();
        System.out.print("Enter the 3rd side : ");
        int c = input.nextInt();

        System.out.println("Rounds needed to cover 5 km : " +Total(a,b,c));
    }
}
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac Park.java
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java Park
Enter the 1st side : 5
Enter the 2nd side : 6
Enter the 3rd side : 8
Rounds needed to cover 5 km : 263
```

5. Write a program to check whether a number is positive, negative, or zero.

```
import java.util.Scanner;
public class NatureOfNum {
   //Method to find the nature of number
    public static int check(int n){
        if(n>0){
            return 1;
        } else if (n<0){
            return -1;
        } else{
            return 0;
    public static void main (String[] args){
        Scanner input = new Scanner(System.in);
        //Taking user input
        System.out.print("Enter number : ");
        int num = input.nextInt();
        int result = check(num);
        //Conditional Statement
        if(result == 1){
            System.out.println("The number is positive.");
        } else if(result == -1){
            System.out.println("The number is negative.");
        } else{
            System.out.println("The number is zero.");
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac NatureOfNum.java
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java NatureOfNum
Enter number : 6
The number is positive.
```

6. Write a program SpringSeason that takes two int values month and day from the command line and prints "Its a Spring Season" otherwise prints "Not a Spring Season".

```
import java.util.Scanner;
public class SpringSeason {
    public static boolean isSpring(int month, int date){
        if((month == 3 && date >= 20 ) ||
            (month == 4) ||
            (month == 5) ||
            (month == 6 && date <= 20)){
                return true;
        else{
            return false;
    public static void main(String[] args){
        Scanner input = new Scanner (System.in);
        System.out.print("Enter month : ");
        int month = input.nextInt();
        System.out.print("Enter date : ");
        int date = input.nextInt();
        if(isSpring(month,date)){
            System.out.println("Spring Season.");
        }else{
            System.out.println("Not Spring Season.");
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac SpringSeason.java C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java SpringSeason Enter month : 4 Enter date : 12 Spring Season.
```

7. Write a program to find the sum of n natural numbers using loop.

```
import java.util.Scanner;
public class NaturalNumbers {
    public static int findSum(int n) {
        int sum = 0;
        for (int i = 1; i <= n; i++) {
            sum += i;
        return sum;
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        //Taking user input
        System.out.print("Enter a positive integer: ");
        int number = input.nextInt();
        //Printing output
        if (number <= 0) {
            System.out.println("Please enter a positive number greater than 0.");
        } else {
           int result = findSum(number);
           System.out.println("The sum of first " + number + " natural numbers is: " + result);
```

8. Write a program to find the smallest and the largest of the 3 numbers.

```
import java.util.Scanner;
public class SmallandLarge {
   //Method to find smallest and largest among three numbers
    public static int[] findSmallestAndLargest(int number1, int number2, int number3) {
        int smallest = number1;
        int largest = number1;
        //Check for smallest
        if (number2 < smallest) {</pre>
            smallest = number2;
        if (number3 < smallest) {</pre>
            smallest = number3;
        //Check for largest
        if (number2 > largest) {
            largest = number2;
        if (number3 > largest) {
            largest = number3;
        return new int[]{smallest, largest};
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        //Taking user input
        System.out.print("Enter first number: ");
        int num1 = input.nextInt();
        System.out.print("Enter second number: ");
        int num2 = input.nextInt();
        System.out.print("Enter third number: ");
        int num3 = input.nextInt();
        int[] result = findSmallestAndLargest(num1, num2, num3);
        //Display results
        System.out.println("Smallest number is: " + result[0]);
        System.out.println("Largest number is: " + result[1]);
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac SmallandLarge.java
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java SmallandLarge
Enter first number: 9
Enter second number: 5
Enter third number: 8
Smallest number is: 5
Largest number is: 9
```

9. Write a program to take 2 numbers and print their quotient and reminder.

```
import java.util.Scanner;
public class QnR {
    //Method to find remainder and quotient
    public static int[] findOnR(int number, int divisor) {
        int quotient = number / divisor;
        int remainder = number % divisor;
        //Return both in an array
        return new int[]{remainder, quotient};
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        //Take user input
        System.out.print("Enter the number: ");
        int number = input.nextInt();
        System.out.print("Enter the divisor: ");
        int divisor = input.nextInt();
        //Check for zero divisor
        if (divisor == 0) {
            System.out.println("Division by zero is not allowed.");
        } else {
            //Call method to find remainder and quotient
            int[] result = findQnR(number, divisor);
            //Printing output
            System.out.println("Quotient: " + result[1]);
            System.out.println("Remainder: " + result[0]);
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac QnR.java
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java QnR
Enter the number: 26
Enter the divisor: 5
Quotient: 5
Remainder: 1
```

10. Create a program to divide N number of chocolates among M children.

Print the number of chocolates each child will get and also the remaining chocolates.

```
import java util Scanner;
public class Chocolates {
    //Method to find remainder and quotient
    public static int[] findQnR(int number, int divisor) {
        int quotient = number / divisor;
        int remainder = number % divisor;
        //Return both in an array
        return new int[]{remainder, quotient};
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        //Take user input
        System.out.print("Enter the number of chocolates : ");
        int chocolates = input.nextInt();
        System.out.print("Enter the number of children : ");
        int children = input.nextInt();
        if (children == 0) {
            System.out.println("Number of children cannot be zero.");
        } else {
            int[] result = findQnR(chocolates, children);
            System.out.println("Each child gets: " + result[0] + " chocolates");
            System.out.println("Remaining chocolates: " + result[1]);
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac Chocolates.java
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java Chocolates
Enter the number of chocolates : 9
Enter the number of children : 5
Each child gets: 4 chocolates
Remaining chocolates: 1
```

11. Write a program calculate the wind chill temperature given the temperature and wind speed.

```
import java.util.Scanner;
public class TemperatureAndWindSpeed {
   //Method to calculate wind chill based on temperature and wind speed
    public double calculateWindChill(double temperature, double windSpeed) {
        // Formula for calculating wind chill
        double chill = 35.74 + 0.6215 * temperature +
                       (0.4275 * temperature - 35.75) * Math.pow(windSpeed, 0.16);
        return chill;
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        //Taking user input
        System.out.print("Enter temperature (in Fahrenheit): ");
        double temp = sc.nextDouble();
        System.out.print("Enter wind speed (in mph): ");
        double windSp = sc.nextDouble();
        TemperatureAndWindSpeed wc = new TemperatureAndWindSpeed();
        //Calculating and printing wind chill
        double result = wc.calculateWindChill(temp, windSp);
        System.out.printf("Wind chill: %.2f°F\n", result);
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac TemperatureAndWindSpeed.java
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java TemperatureAndWindSpeed
Enter temperature (in Fahrenheit): 36
Enter wind speed (in mph): 400
Wind chill: 5.01°F
```

12. Write a program to calculate various trigonometric functions using Math class given an angle in degrees.

```
import java.util.Scanner;
public class Trigonometry {
   //Method to calculate sine, cosine, and tangent of an angle
   public static double[] calculateTrigonometricFunctions(double angle) {
        double radians = Math.toRadians(angle); //Convert degrees to radians
       double sin = Math.sin(radians);
        double cos = Math.cos(radians);
        double tan = Math.tan(radians);
       return new double[]{sin, cos, tan};
   public static void main(String[] args) {
       Scanner sc = new Scanner(System.in);
       //Taking user input
       System.out.print("Enter angle in degrees: ");
       double angle = sc.nextDouble();
       double[] result = calculateTrigonometricFunctions(angle);
       //Display the results
       System.out.printf("Sine(%.2f°) = %.4f\n", angle, result[0]);
       System.out.printf("Cosine(%.2f°) = %.4f\n", angle, result[1]);
        System.out.printf("Tangent(%.2f°)= %.4f\n", angle, result[2]);
```

```
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>javac Trigonometry.java
C:\Users\Shounak Roy\Desktop\JAVA\Topic 4 - Methods\LEVEL 1>java Trigonometry
Enter angle in degrees: 45
Sine(45.00°) = 0.7071
Cosine(45.00°) = 0.7071
Tangent(45.00°)= 1.0000
```