

Khulna University of Engineering & Technology

Department of CSE

CSE 4224 : DIGITAL SYSTEM DESIGN LABORATORY

Lab Report

IMPLEMENTING SAP-1 USING LOGISIM

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Objectives are given below:

III To gather knowledge about the architecture of SAP-1 (Simple-As-Possible).

To implement SAP-1 using Logisim.

of Program counter, Mamony address Register, blipshop RAM, IR, controller, accumulator & so on.

A Introduction &

The Simple- As-Possible (SAP)-1 computers in a very basic model of a microprocesson eseplained day Albert Paul Mahino. The SAP-1 design contains the basic necessities for a functional Microprocesson.

The primary purpose is to develop a los basic understanding of how a microprocesson works, interacts dethe memory & other parts of the system like import & butput. The instruction set is very simple & limited. SAP van only penbonn addition & pubstraction & no logical openation.

The anchitecture of SAP-1 is a lous-organized computer. All tregister outputs to the Wibys ane three-state; this allows orderly transfer of data. All other tragister outputs are troo-state; there outputs continuously drive the loosees they are connected to.

Filmogram Counters

1 It counts from 0000 to 1121

next instruction to be betched & executed.

@ Snputs & MAR:

In Progream counter is latched into Memoria.

Address Register (MAR).

The RAM:

The Progream code to be executed &

data for BAP-1 computer is soloned here.

#During a computer room, the RAM traceives 9- bit address from MAR & a read

operation is personned. Hence, the instruction or data would stoned in RAM is placed on the 14 bus for use by some other part of the computer.

means that the output data is available as soon as valid address of corrhol signal are applied.

FIR (Instruction Register):

(composed of (OPEODE + ADDRESS) to be executed by SAP-1 computer.

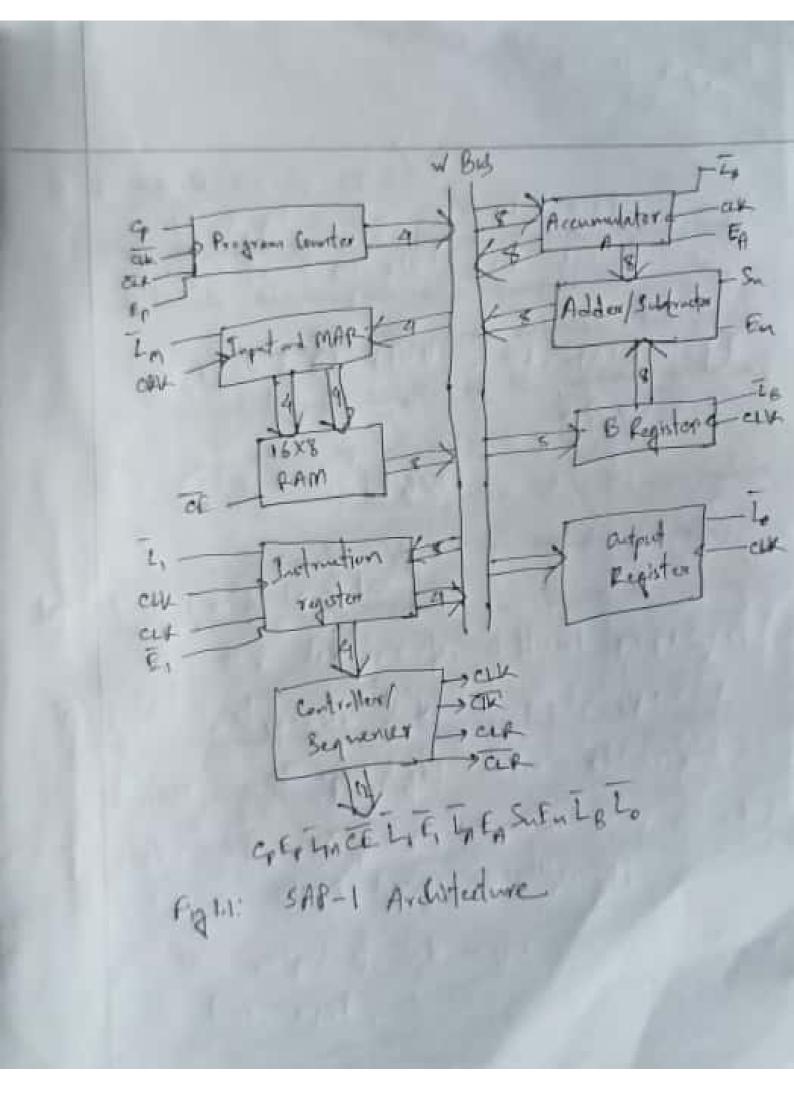
It Controller - Squencerie

ofgrals for each block so that actions occur in desired requence. CLK signal-is used to synchronize the overall operation of the SAP-1 computer.

out of the controller-sequencer block. This control wond determines how the tregisters will reach to the next positive alk edge.

Accumulator

The accumulator (A) is a buffer register that stores internediate ensurers during a computer run. The Fig S.I accumulator has two outputs. The two state output goes directly to the adder-subtractor. The face three states output goes directly to the w bus. Therefore, the 8 bit accumulator mored confirmously drives the adder-substractor; the same word appears on the who when EA is Rogh. The occumulator can be created with three buffer register.



The a register is another butter register. It is used in mithmatic operations. A low to me positive clock edge land the word on the w bus into B register. The two- state output A the coddsen B register drives the oddersubtractor, supplying the number to be added or substructed from the contents of flu accumulator. Output Register! At the end of a computer run, the accumulate contains often one ever the problem being solved. At this point, they outpute would be green its severy display.

The Adder-Sultrator SAP-1 uses - e's -complement ordier-substructor when Su is low in Fig. 10-1, the sum out of the adder-subtractor is S = A + B when So is high, the difference appears: A = A + B The odder-subtractor is asynchronous (unebelod); this means that its content can deepe 13 soon by the input everds change, when En 13 light, these contents appear on the w bus .

Birry Display: The output is shown in the disploy(LED). Instructions: Table 1-1: SAP-1 OP CODE op tole (Her) Macmoria 0000 (0) LDA 0001 (1) ADD 0010 (2) SUB 1110 (E) DUT 1111 (F) HIT

Through this project, the construction of SAPI has been implemented using logism.

left part of SAP-1 souch as PC, MAR, RAM, IR has been done by me & Right Pant

Of SAPI (Accultinulation, Adden/Substracters),

B Register, Output Register, Birany display) has been done by my project partner. We implemented been done by my project partner of by project

By perbouring this SAP1 cincuit, use

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gathered knowledge about PC, MAR, RAM, IR,

Gottneller Sequencer, Acculmulation, Adden/Subshacton

Controller Sequencer, Acculmulation, bunctionalities.

Registen, Binary display & their bunctionalities.

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We got aleanibication about bunc counting

We got searibication about bunc counting

principle of SAP-1 computer.