

## Mid-Semester Examination

School of Computer Engineering  
KIIT University, Bhubaneswar-24

Time: 1.5hrs

Full Mark: 25

(Answer Any five Questions including Q.No.1)

Q1) Answer all questions.

[1×5]

(a) Why the FCFS scheduling is always non preemptive type?

(b) Two processes  $P_0$  and  $P_1$ , share the following variables:

```
boolean key;  
boolean lock ; /* initially false */
```

Structure of the processes is given below:

```
do {  
    key = True;  
    while(key == True)  
    {  
        Swap(&lock, &key);  
    }  
    // critical section  
    lock = True;  
    // remainder section  
} while(True);
```

The Swap() is as follows:

```
void Swap(boolean *a, boolean *b)  
{  
    boolean x = *a;  
    *a = *b;  
    *b = x;  
}
```

Whether the above mentioned algorithm ensure mutual exclusion requirement? Justify.

(c) What are the benefits of threads over processes?

(d) If Round Robin is used with a time quantum of 2 seconds, what will be the turnaround time for the process P2 ?

Process	Next CPU Burst Time
P1	9 min
P2	1 sec

(e) What is aging priority? Why is it used?

Q2) (a) Compare among different schedulers that can exist in an operating system?

[2.5]

(b) Consider the following snapshot of the system:

[2.5]

Process	Next CPU Burst Time(ms)	Arrival Time
P1	10	0
P2	5	1
P3	2	2
P4	1	3

Using shortest remaining time first scheduling, find the waiting time of each process.

Q3) What are the various states of a process? Explain about the state transitions of a process during its life. [5]

Q4) What are the conditions for a solution to critical section problem? Design a solution to critical section problem involving 2-processes. Justify that the solution is satisfying the conditions. [5]

Q5) Consider the following processes arrived in a system.

[5]

Process	Next CPU Burst Time(ms)	Arrival Time
A	4	0
B	5	1
C	6	2
D	3	3
E	1	4
F	4	5

Calculate the average waiting time of the processes if the scheduling algorithm is Round Robin with time slice length as 2 ms.

Q6) What is busy waiting? How a semaphore can be implemented to have no busy waitin [5]

Q7) Explain Dining philosopher problem. Develop a deadlock free semaphore based solution to solve the dining philosopher problem. Whether the solution is free from starvation? [5]