

# Operating System

## Additional Question (Part-A)



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**Question 1:**The following program consists of 3 concurrent processes and 3 binary semaphores.

The semaphores are initialized as,  $S0 = 1$ ,  $S1 = 1$ , and  $S2 = 0$ .

Process P0	Process P1	Process P2
<b>While (true) {   Wait (S0);   Print '0'   Release (S1);   Release (S2); }</b>	<b>Wait (S1); Release (S0);</b>	<b>Wait (S2); Release (S0);</b>

How many times will process P0 print '0'?

- 1. At least twice
- 2. Exactly twice
- 3. Exactly thrice
- 4. Exactly once

## Solution (Question 1)

The semaphores are initialized as  $S0=1$ ,  $S1=0$ ,  $S2=0$ .

Because  $S0 = 1$  then  $P0$  enter into the critical section and other processes will wait until either  $S1=1$  or  $S2 = 1$

**The minimum number of times 0 printed:**

- $S0 = 1$  then  $P0$  enter into the critical section
- **print '0'**
- then release  $S1$  and  $S2$  means  $S1 = 1$  and  $s2 = 1$
- now either  $P1$  or  $P2$  can enter into the critical section
- if  $P1$  enter into the critical section
- release  $S0$
- then  $P2$  enter into the critical section
- release  $S0$
- $P1$  enter into the critical section
- **print '0'**

The minimum number of time **0 printed** is **twice** when executing in this order ( **$p0 \rightarrow p1 \rightarrow p2 \rightarrow p0$** )

### The Maximum number of times 0 printed:

- $S0 = 1$  then P0 enter into the critical section
- **print '0'**
- Then release S1 and S2 means  $S1 = 1$  and  $s2 = 1$
- Now either P1 or P2 can enter into the critical section
- If P1 enter into the critical section
- Release S0 means  $S0 = 1$
- $S0 = 1$  then P0 enter into the critical section
- **print '0'**
- Then P2 enter into the critical section
- Release S0 means  $S0 = 1$
- $S0 = 1$  then P0 enter into the critical section
- **print '0'**

Maximum no. of time **0 printed** is **thrice** when execute in this order (**p0 -> p1 -> p0 -> p2 -> p0**)

So, **At least twice** will process P0 **print '0'**

**Question 2:** Each Process  $P_i$ ,  $i= 1.....9$  is coded as follows

```
repeat
    P(mutex)
    {Critical section}
    V(mutex)
forever
```

The code for  $P_{10}$  is identical except it uses  $V(mutex)$  in place of  $P(mutex)$ . What is the largest number of processes that can be inside the critical section at any moment?

- ☐ A 1
- ☐ B 2
- ☐ C 3
- ☐ D None of above

## Solution(Question 2):

```
repeat
    P(mutex)
    {Critical section}
    V(mutex)
forever
```

Now, let me say  $P_1$  is in Critical Section (CS)

then  $P_{10}$  comes executes the  $CS$  (up on mutex)

now  $P_2$  comes (down on mutex)

now  $P_{10}$  moves out of CS (again binary semaphore will be 1 )

now  $P_3$  comes (down on mutex)

now  $P_{10}$  come (up on mutex)

now  $P_4$  comes (down on mutex)

So, if we take  $P_{10}$  out of  $CS$  recursively all 10 process can be in  $CS$  at same time using Binary semaphore only.

**Question 3:** Consider the following threads, T1, T2, and T3 executing on a single processor, synchronized using three binary semaphore variables, S1, S2, and S3, operated upon using standard wait() and signal(). The threads can be context switched in any order and at any time.

T <sub>1</sub>	T <sub>2</sub>	T <sub>3</sub>
<pre>while(true){     wait(S<sub>3</sub>);     print("C");     signal(S<sub>2</sub>); }</pre>	<pre>while(true){     wait(S<sub>1</sub>);     print("B");     signal(S<sub>3</sub>); }</pre>	<pre>while(true){     wait(S<sub>2</sub>);     print("A");     signal(S<sub>1</sub>); }</pre>

Which initialization of the semaphores would print the sequence **BCABCABCA....?**

- A. S<sub>1</sub> = 1; S<sub>2</sub> = 1; S<sub>3</sub> = 1
- B. S<sub>1</sub> = 1; S<sub>2</sub> = 1; S<sub>3</sub> = 0
- C. S<sub>1</sub> = 1; S<sub>2</sub> = 0; S<sub>3</sub> = 0
- D. S<sub>1</sub> = 0; S<sub>2</sub> = 1; S<sub>3</sub> = 1

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T <sub>1</sub>	T <sub>2</sub>	T <sub>3</sub>
<pre>while(true){     wait(S<sub>3</sub>);     print("C");     signal(S<sub>2</sub>); }</pre>	<pre>while(true){     wait(S<sub>1</sub>);     print("B");     signal(S<sub>3</sub>); }</pre>	<pre>while(true){     wait(S<sub>2</sub>);     print("A");     signal(S<sub>1</sub>); }</pre>

Which initialization of the semaphores would print the sequence **BCABCABCA....?**

- A. S<sub>1</sub> = 1; S<sub>2</sub> = 1; S<sub>3</sub> = 1
- B. S<sub>1</sub> = 1; S<sub>2</sub> = 1; S<sub>3</sub> = 0
- C. S<sub>1</sub> = 1; S<sub>2</sub> = 0; S<sub>3</sub> = 0
- D. S<sub>1</sub> = 0; S<sub>2</sub> = 1; S<sub>3</sub> = 1



### **Solution (Question 3):**

- Given threads are T1, T2, and T3, and three binary semaphore variable is used for synchronization S1, S2, and S3.
- In order to get the required output, only semaphore S1 should be initialized to 1, other semaphores should be initialized to 0.
- If we initialize S3 or S2 has 1, then it may start with T3 or T2 So those S2 and S3 are must be zero only.
- The first element in this sequence is 'B'. It means thread T2 should execute first.
- Thus, at this moment.  $S_1 = 1$ ,  $S_2 = 0$ ,  $S_3 = 0$ .
- Given sequence need to print, BCABCABCA...

**Hence the correct answer is  $S_1 = 1$ ;  $S_2 = 0$ ;  $S_3 = 0$ .**

**Question 4:** Consider the methods used by processes P1 and P2 for accessing their critical sections whenever needed, as given below. The initial values of shared Boolean variables S1 and S2 are randomly assigned.

Method used by P1	Method used by P2
While (S1 == S2); Critical Section S1 = S2;	While (S1 != S2); Critical Section S2 = not (S1);

Which one of the following statements describes the properties achieved?

- ☐ A Mutual exclusion but not progress
- ☐ B Progress but not mutual exclusion
- ☐ C Neither mutual exclusion nor progress
- ☐ D Both mutual exclusion and progress

## Solution (Question 4):

- ❑ It can be easily observed that the Mutual Exclusion requirement is satisfied by the above solution, P1 can enter critical section only if  $S1$  is not equal to  $S2$ , and P2 can enter critical section only if  $S1$  is equal to  $S2$ .
- ❑ But here Progress Requirement is not satisfied. Suppose when  $s1=1$  and  $s2=0$  and process  $p1$  is not interested to enter into critical section but  $p2$  want to enter critical section. P2 is not able to enter critical section in this as only when  $p1$  finishes execution, then only  $p2$  can enter (then only  $s1 = s2$  condition be satisfied). Progress will not be satisfied when any process which is not interested to enter into the critical section will not allow other interested process to enter into the critical section.

# References

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