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cuelistfile XML structure:

<?xml version="1.0"?>
<show>
<cue num="000">
  <Move>0</Move>
  <Id>0</Id>
  <Act>0</Act>
  <Scene> 0</Scene>
  <Page>0</Page>
  <Title>Top of Show</Title>
  <Cue>None</Cue>
  <Entrances></Entrances>
  <Exits></Exits>
  <On_Stage></On_Stage>
  <Note_1></Note_1>
  <Note_2></Note_2>
  <Note_3></Note_3>
</cue>
.
.
.
<cue num="099">
  <Move>99</Move>
  <Id>74B</Id>
  <Act>2</Act>
  <Scene> 9</Scene>
  <Page>74</Page>
  <Title>Cratchit's House</Title>
  <Cue>Cratchit House Revolves</Cue>
  <Entrances>ch1 , ch2 , ch11 , ch4 , ch12 , ch3 </Entrances>
  <Exits></Exits>
  <On_Stage>ch1 , ch2 , ch11 , ch4 , ch12 , ch3 </On_Stage>
  <Note_1></Note_1>
  <Note_2></Note_2>
  <Note_3></Note_3>
</cue>
</show>

```

CueList
cuelist: etree mutestate: dictionary levelstate: dictionary currentcueindex: integer previewcueindex: integer
__init__(self, cuefilename: filename string, chancount: integer) setcurrentcuestate(self, cueindex: integer) setpreviewcuestate(self, cueindex: integer)