

MixerCharMap

self.maplist: etree

`__init__(self,`
mapfilename: filename string

maplist XML structure:

```
<?xml version="1.0" encoding="UTF-8"?>
<mixermap>
<input chan="1" actor="Ethan Reeves" char="Ebenezer Scrooge"/>
<input chan="2" actor="Jon Merchant" char="Bob Cratchit"/>
.
.
.
</mixermap>
```