#include <iostream>

//using a function to fill a struct

using namespace std;

struct carlos{

int age;

double height;

};

carlos inputiInfo();

void printcarlos(const carlos &info);

int main()

{

carlos info;

info = inputiInfo();

cout<< "age: "<<info.age<<" height: "<<info.height<<endl;

return 0;

}

carlos inputiInfo() {

carlos infoFromFunc ;

infoFromFunc.age = 27;

infoFromFunc.height = 6.2;

return infoFromFunc;

}