

Xiang Xu

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Education

University of Houston

Houston, TX, USA

PHD IN COMPUTER SCIENCE

Aug. 2014 - Present

Machine Learning, Computer Vision, Deep Learning, Pattern Recognition, Biometric

Beijing University of Posts and Telecommunication

Beijing, China P.R.

B.S. IN TELECOMMUNICATION ENGINEERING

Sept. 2009 - June. 2013

Telecommunication, Application development

Experience

Amazon Applied Scientist Intern

Palo Alto, USA

DEEP LEARNING GROUP

May. 2017 - Aug. 2017

Visual recognition with deep learning techniques.

University of Houston

Houston, TX, USA

RESEARCH ASSISTANT AT COMPUTATIONAL BIOMEDICINE LAB

Aug. 2014 - Present

• UR2D Face Recognition Pipeline Tools: C++, Qt, OpenCV, 3D-AFM, Caffe

Designed and implemented the architecture of UH CBL 3D-2D face recognition pipeline. This system is implemented in C++. The modules include face detection, 2D face alignment, 3D model fitting, and face frontalization. To accelerate computation, it makes use of OpenMP for CPU and CUDA for GPU. The SDK is based on the libraries of OpenCV, Pittpatt5, Dlib, and Caffe. Implemented IO system, file system, dataset utility, Caffe utility, Yahoo multi-view face detector, and integrated face alignment modules into the pipeline. Created several applications such as enrollment and comparison. Lead the team to create live demos to present this pipeline. The details will be presented in paper [C1].

• 2D Face analysis Tools: Python, Tensorflow

Proposed a hierarchical framework to estimate head pose and facial landmarks jointly in a coarse-to-fine manner. It first estimates the coarse head pose and localizes primary landmarks using global CNN features. With this rough head pose estimation and initial landmarks, local CNN features are extracted from images patches to refine the pose estimation and update facial landmark localizations. The details are presented in paper [C2].

• 2D Face alignment Tool: MATLAB

Proposed a novel method for face alignment method on 2D images by combining the facial component classification and cascaded regression. The face component classification is used for deriving a better initialization for regression. An ensemble of random ferns is applied to encode the local facial features for global shape regression. The details are presented in paper [C3].

• Landmark-free head pose estimation Tool: MATLAB

Proposed a learning based method to estimate the facial pose and 3D-2D projection matrix; Sparse coding and dictionary learning are applied to estimate the Euler angles of facial pose and initialize the 3D-2D projection matrix. Supervised gradient descent is applied to estimate the projection matrix. The details are presented in paper [C4].

University of Houston

Houston, TX, USA

COURSE PROJECTS

Aug. 2014 - Jun. 2016

• FaceLock iOS App Tools: Objective-C, OpenCV

Designed the architecture and interface and developed an iOS app for face-based door access control. This app is designed to unlock the door automatically for authorized users by recognizing their identities through facial image captured. The OpenCV library is used to detect and align faces on 2D images collected from the frontal camera. The Eigenface algorithm is used to recognize the user identity.

• Database Tools: JAVA, C++

Normalization: Implemented algorithms to normalize the database. Mini-database: Developed a toy-database system that supports low-level data operations such as inserting data into table, searching data from table, and writing data table in binary file.

- **Image Retrieval System** Tools: C++, OpenCV
Built an image retrieval system using MFC framework and OpenCV library; This system encodes each image using four kinds of features: SIFT, gray histogram, hierarchical gray histogram, and ORB. The tf-idf weighting scheme was employed in the searching procedure.
- **Hypothesis Comparison Guided Cross Validation** Tools: C#, C++, Kinect
Depth data collection with Kinect and gesture segmentation using both depth and skin color. Performed multiple gesture recognition experiments and compared dependent and independent validation, supervised and unsupervised cross-validation adaption, and our proposed hypothesis comparison guided cross validation. The details are presented in paper [J1].

Beijing University of Posts and Telecommunications

Beijing, China P.R.

STUDENT

Sept 2009 - Jun. 2013

- **Interactive Sketchpad Android App** Tools: JAVA, Android SDK
Created an Android App for interactive and cooperative sketch between two Android phones. This app can be used for family entertainment and teaching children to draw, which helps encourage interactions and improve the relation between parents and children; I studied the children behaviors and designed the app elaborately to make it easy for children to use; I created an innovative way for children to draw lines using gravity and ego-motion. This app won the **3rd place nationally** in the **2nd** Google Android Application Development Challenge and received good comments in China Mobile App Store.
- **Pupil & Iris Localization** Tool: MATLAB
Proposed a novel method to predict the location of pupil and iris. A Bayesian model was trained on the mean of gradient features to predict the accurate pupil and iris location; Our method improves the accuracy by about 3 points in percentage for pupil localization and achieves similar accuracy for iris localization. The details are described in paper [C3].
- **iSee** Tool: C++
Developed a software aimed at helping reduce suicide rate caused by stress and depression. The software predicts user emotion by facial expression recognition and promotes different interactions accordingly. Gabor filters and principle component analysis are applied to extract image features and build a statistical model and the K-nearest neighbor algorithm is employed to recognize facial expressions; Achieved an accuracy of 70%+ for recognizing each of six different facial expressions.

Publications

JOURNAL

- J1 Y. Zhou, X. Yang, Y. Zhang, **X. Xu**, Y. Wang, X. Chai, and W. Lin. Unsupervised adaptive sign language recognition based on hypothesis comparison guided cross validation and linguistic prior filtering. *Neurocomputing*, 149(C): 1604-1612, 2015.

CONFERENCE

- C1 **X. Xu**, Ha Le, Pengfei Dou, Yuhang Wu and I.A. Kakadiaris, When 3D Model meets 2D Images with Deep Learning: A modern 3D-aided Pose Invariant 2D Face Recognition System, in *Proc. International Joint Conference on Biometrics*, Denver, CO, Oct. 1-4, 2017 (In preparation).
- C2 **X. Xu** and I.A. Kakadiaris, Joint Head Pose Estimation and Face Alignment Framework using Global and Local CNN Features, in *Proc. 12th IEEE Conference on Automatic Face and Gesture Recognition*, Washington, DC, May 30-June 3, 2017 (In Press).
- C3 **X. Xu**, S. K. Shah and I. A. Kakadiaris. Face alignment via an ensemble of random ferns, in *Proc. IEEE International Conference on Identity, Security and Behavior Analysis*, Sendai, Japan, Feb. 29 - Mar. 2, 2016 (Oral).
- C4 Y. Wu, **X. Xu**, and I. A. Kakadiaris. Towards fitting a 3D dense facial model to 2D image without landmarks, in *Proc. 7th International Conference on Biometrics: Theory, Applications and Systems*, Arlington, VA, Sept. 8 - 11, 2015.
- C5 **X. Xu**, X. Zhu and W. Deng. Accurate Eye Localization by Fusing Local, Global and Context Information. *International Conference on Multimedia and Human-Computer Interaction*, Canada, 2013 (Accepted).

Skills

Programming C/C++, Python, MATLAB, JAVA, Lua, Objective-C, SQL**Tools** Tensorflow, Pytorch/Torch, Caffe, OpenBR, Qt, Git

Professional Service

- 2017 **Reviewer**, Computer Vision and Pattern Recognition (CVPR), Automatic Face and Gesture Recognition (FG), Medical Image Computing and Computer Assisted Intervention (MICCAI)
- 2016 **Reviewer**, Computer Vision and Pattern Recognition (CVPR), Medical Image Computing and Computer Assisted Intervention (MICCAI)
- 2015 **Reviewer**, Computer Vision and Pattern Recognition
- 2014 **Reviewer**, Asian Conference on Pattern Recognition

Honors & Awards

2017	Travel Grant , FG 2017 Doctoral Consortium	<i>Washington, DC</i>
2013	Special Prize (11/10k+, 1%) , Campus group, China mobile application developing competition	<i>Beijing, China P.R.</i>
2013	3rd Award (8/142, 6%) , BUPT Imagine Award	<i>Beijing, China P.R.</i>
2011	3rd Award , National area, Google Android Application Development Challenge	<i>Beijing, China P.R.</i>
2011	3rd Award , BUPT Mobile Internet Creative Competition	<i>Beijing, China P.R.</i>
2011	2nd Award , Beijing area, Google Android Application Development Challenge	<i>Beijing, China P.R.</i>