

# **Week 11**

## **Sorting**

### **(Merge Sort, Counting Sort, Radix Sort, Bucket Sort)**

# Merge Sort

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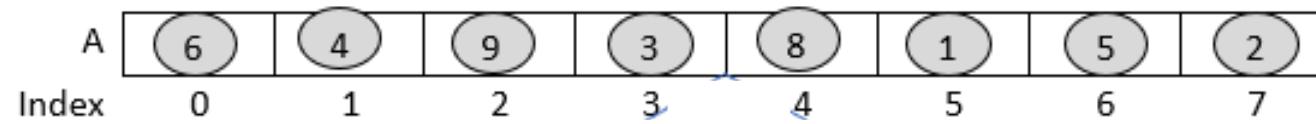
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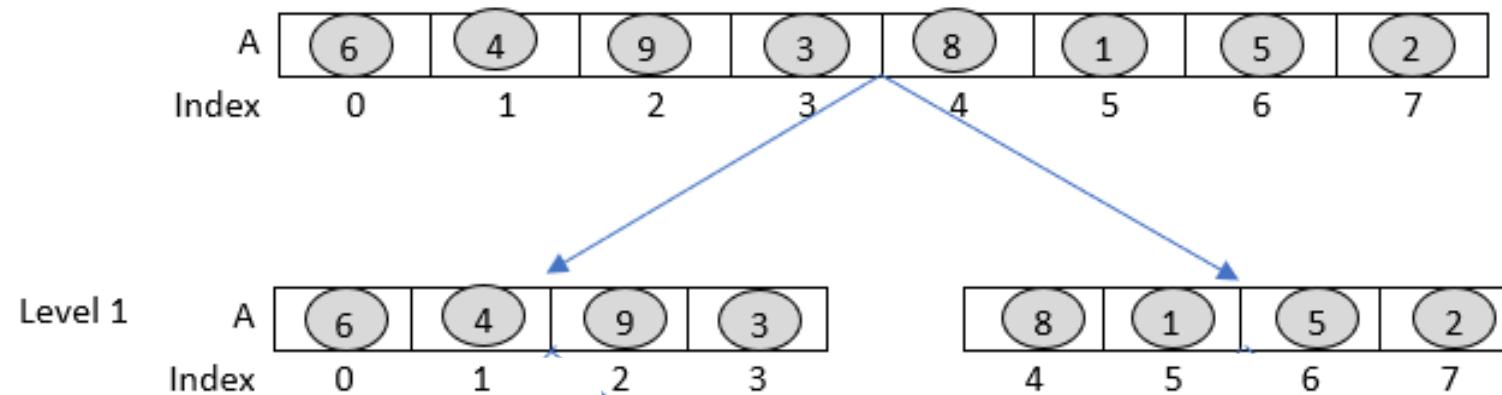
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It is an **external memory algorithm**. That means, algorithm can process the data collection part by part

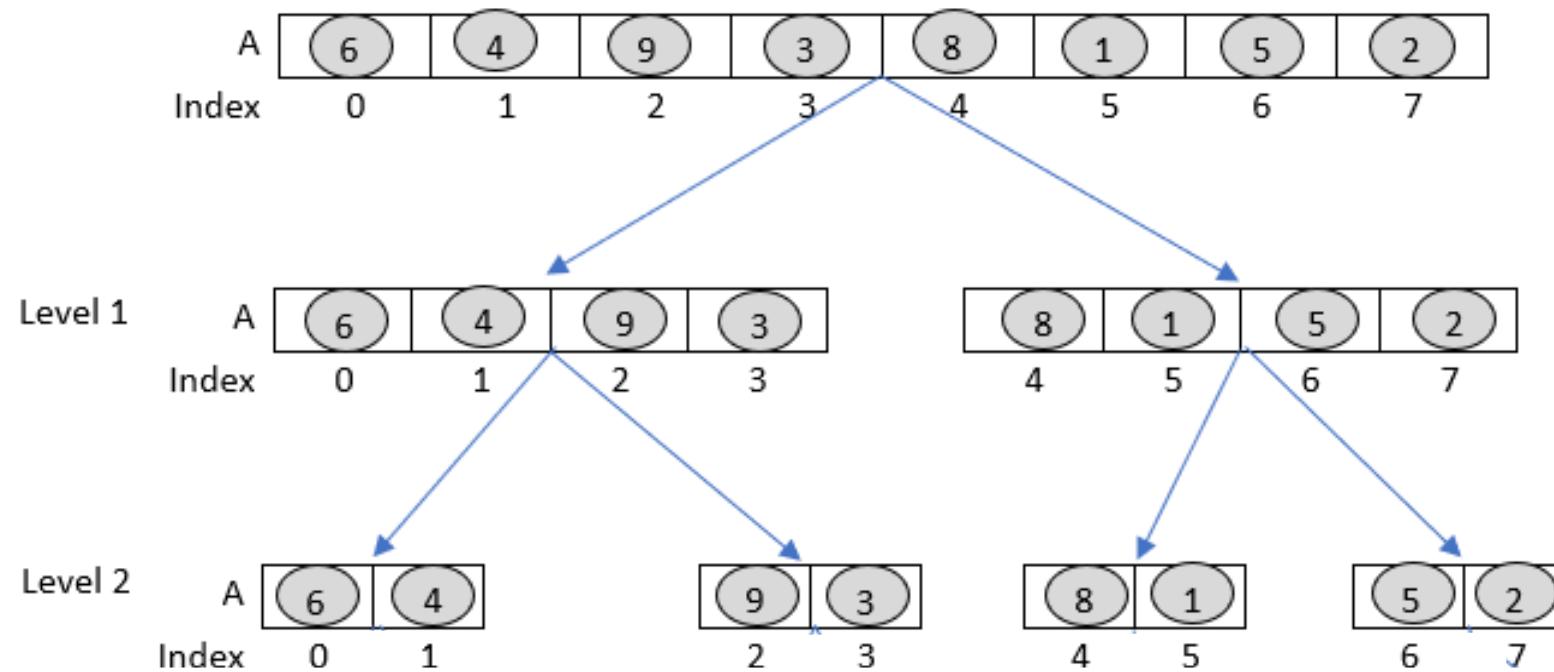
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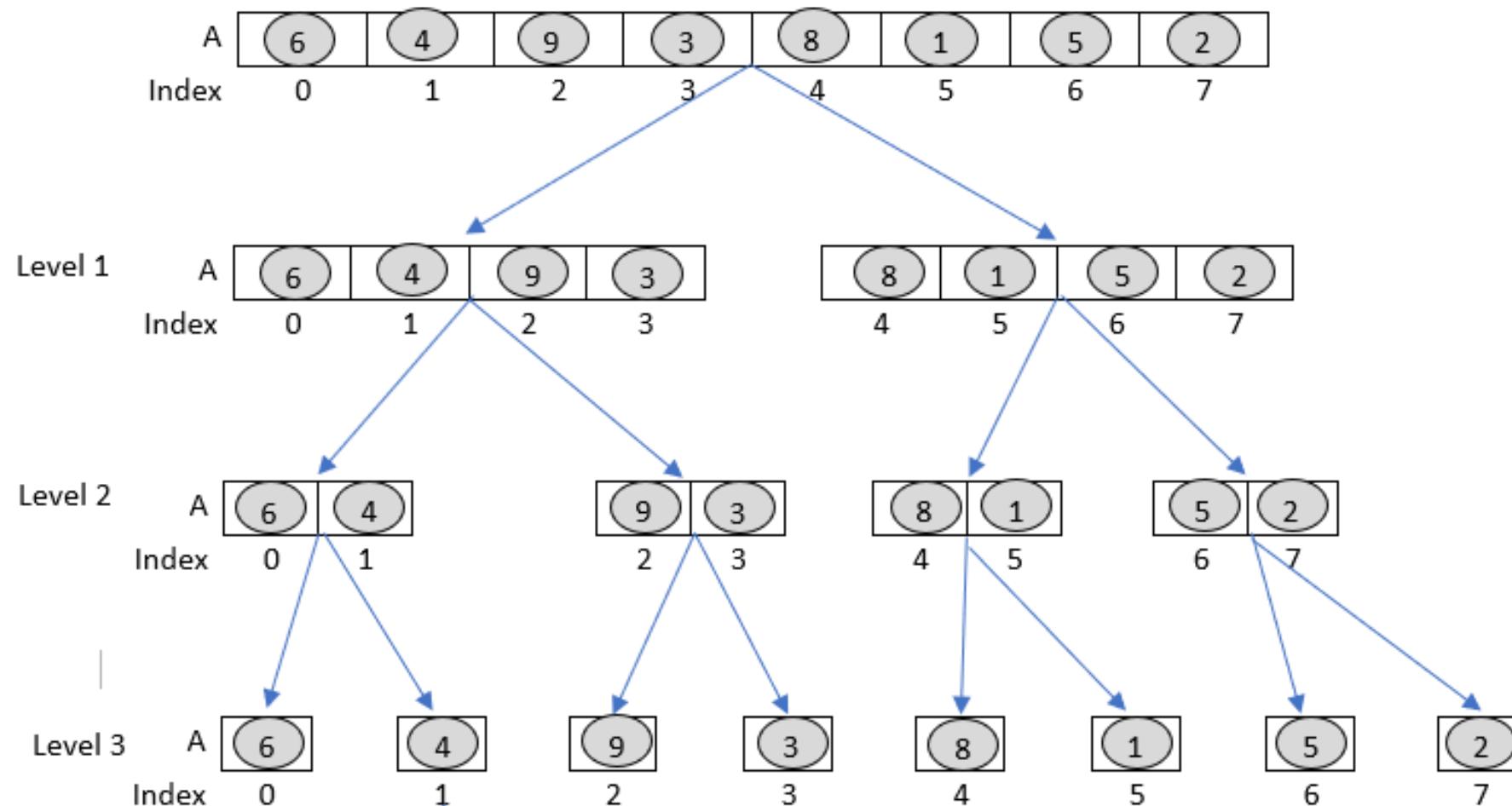
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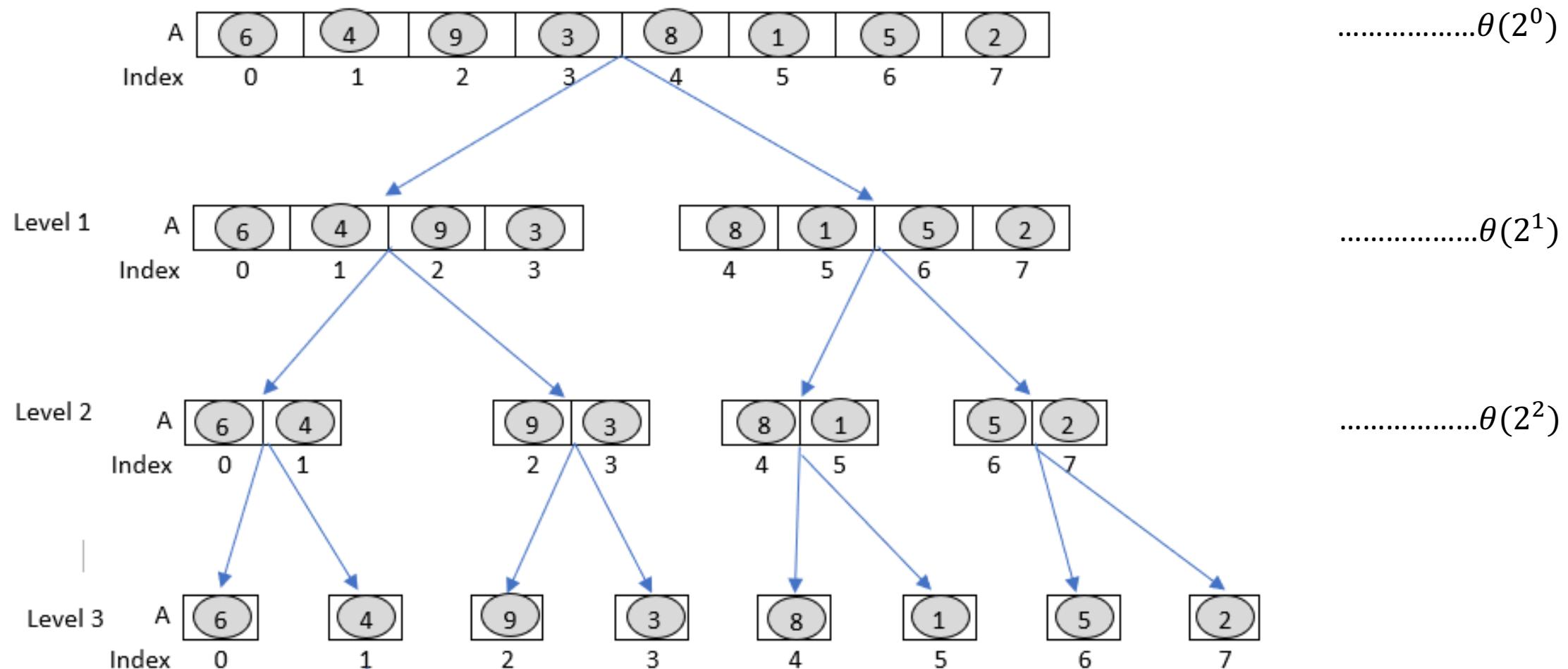
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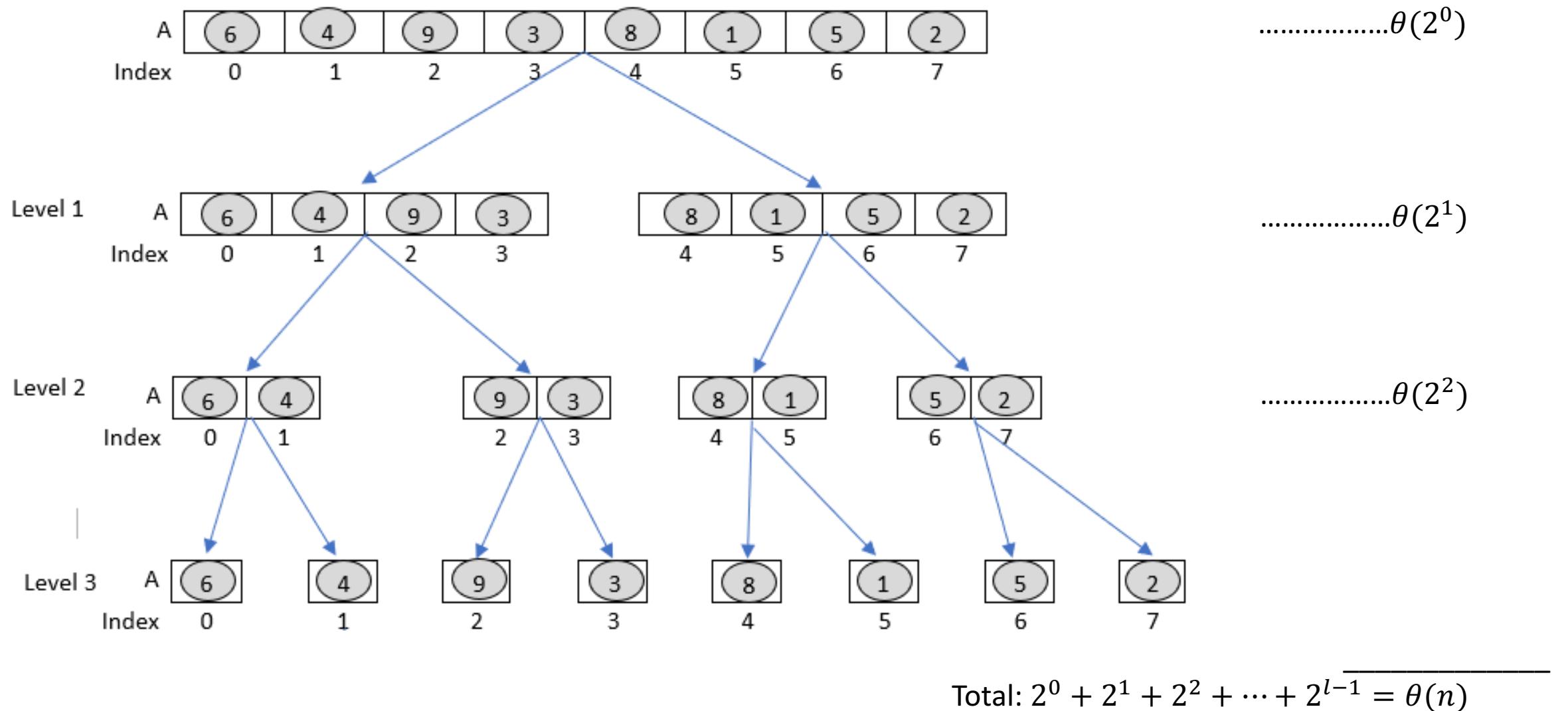
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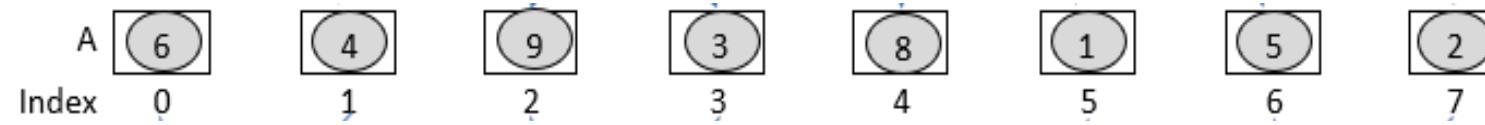
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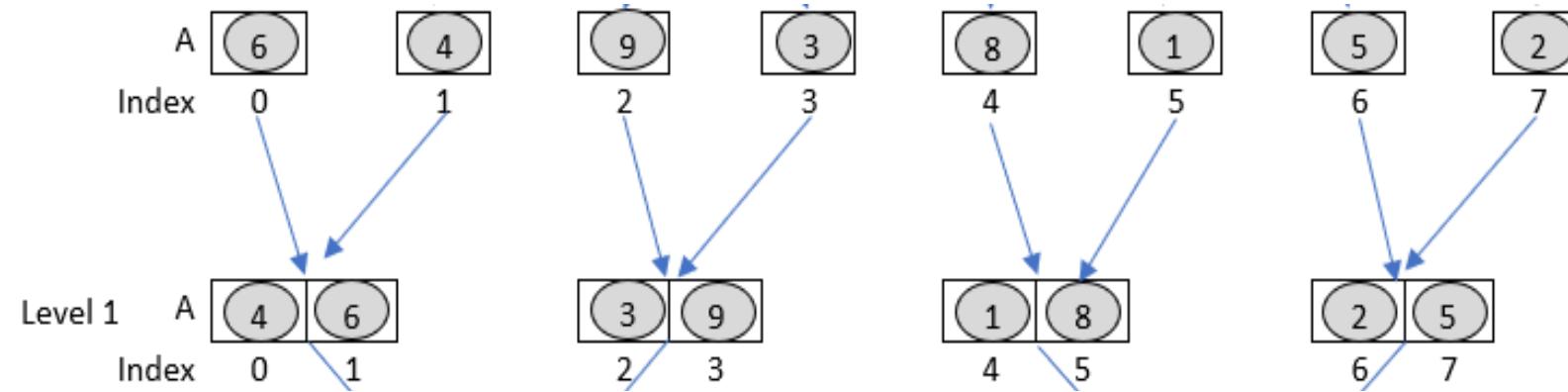
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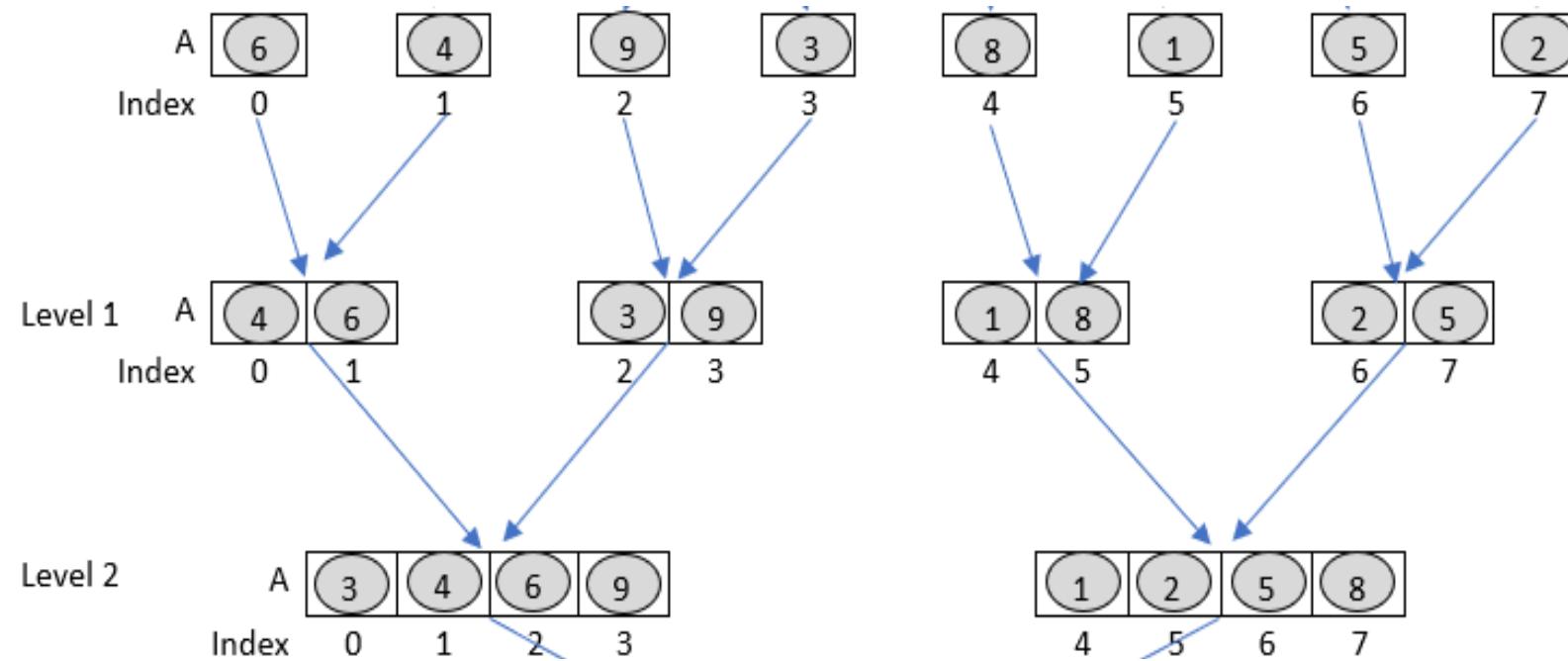
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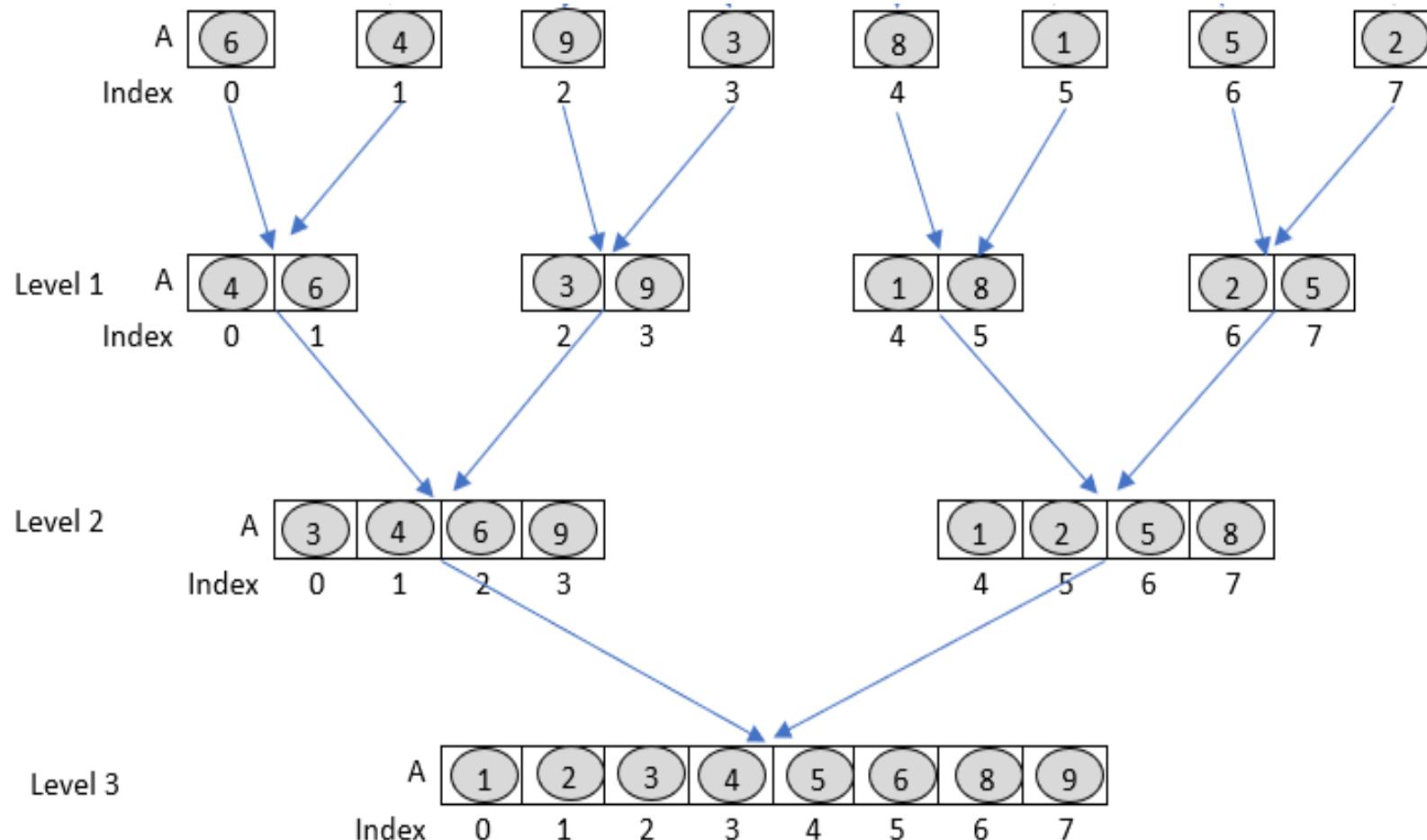
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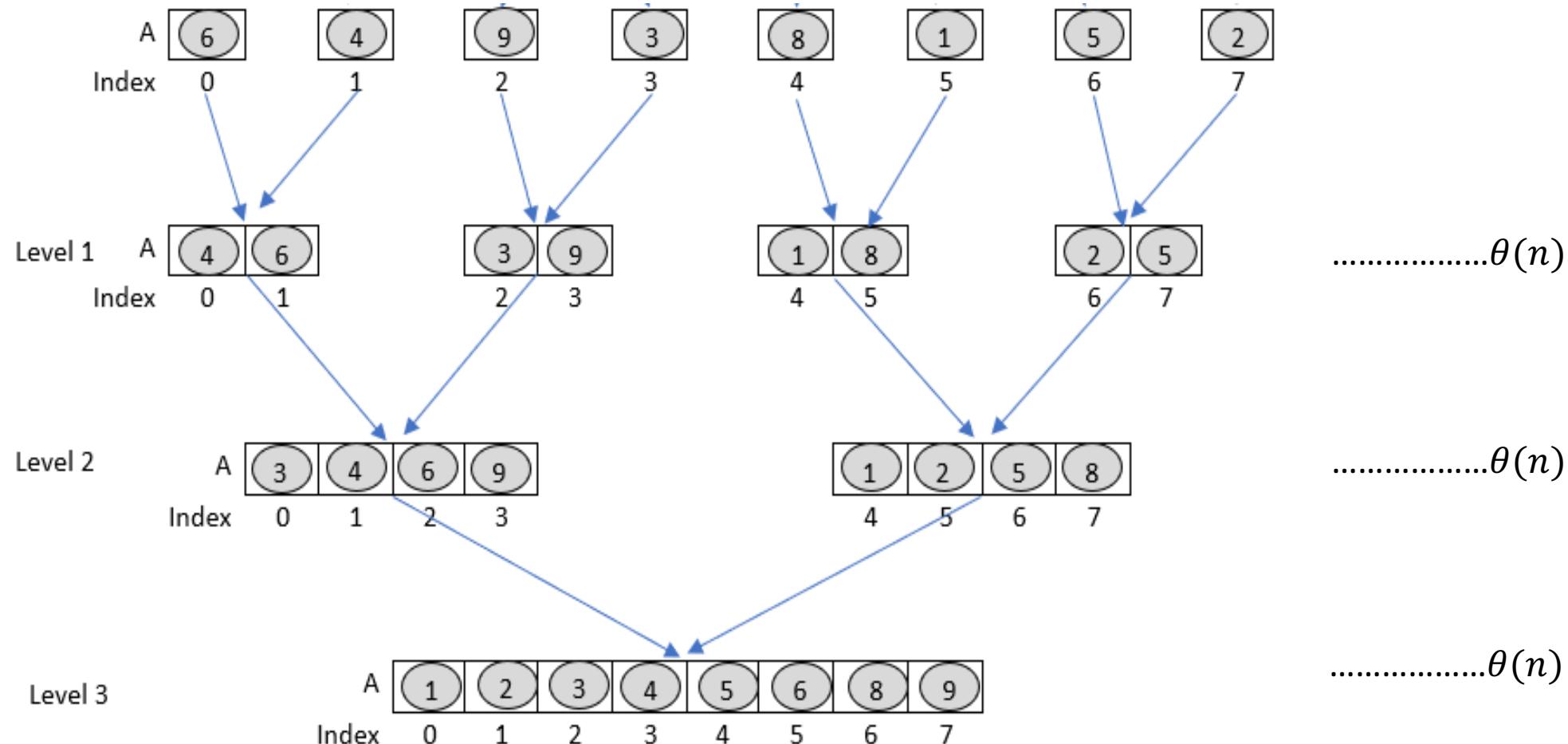
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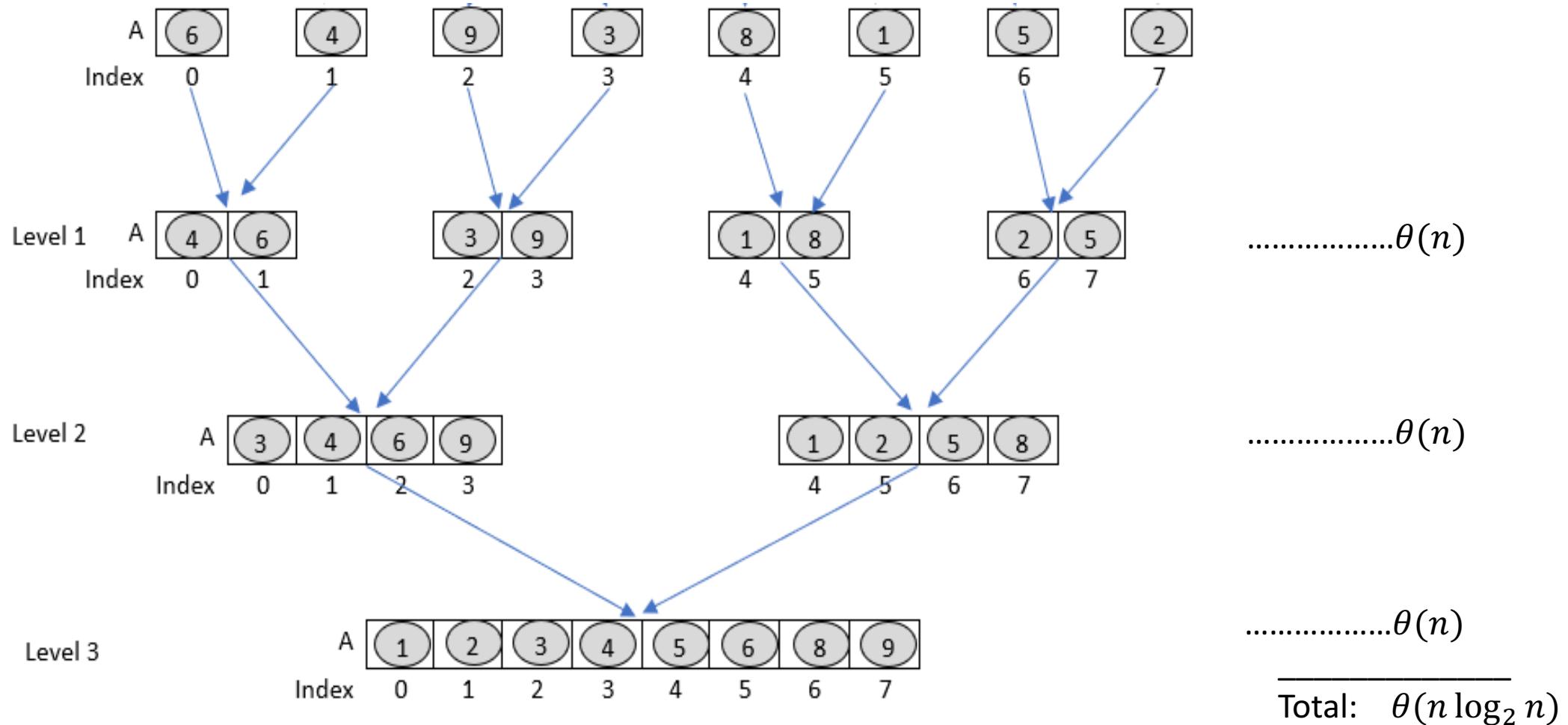
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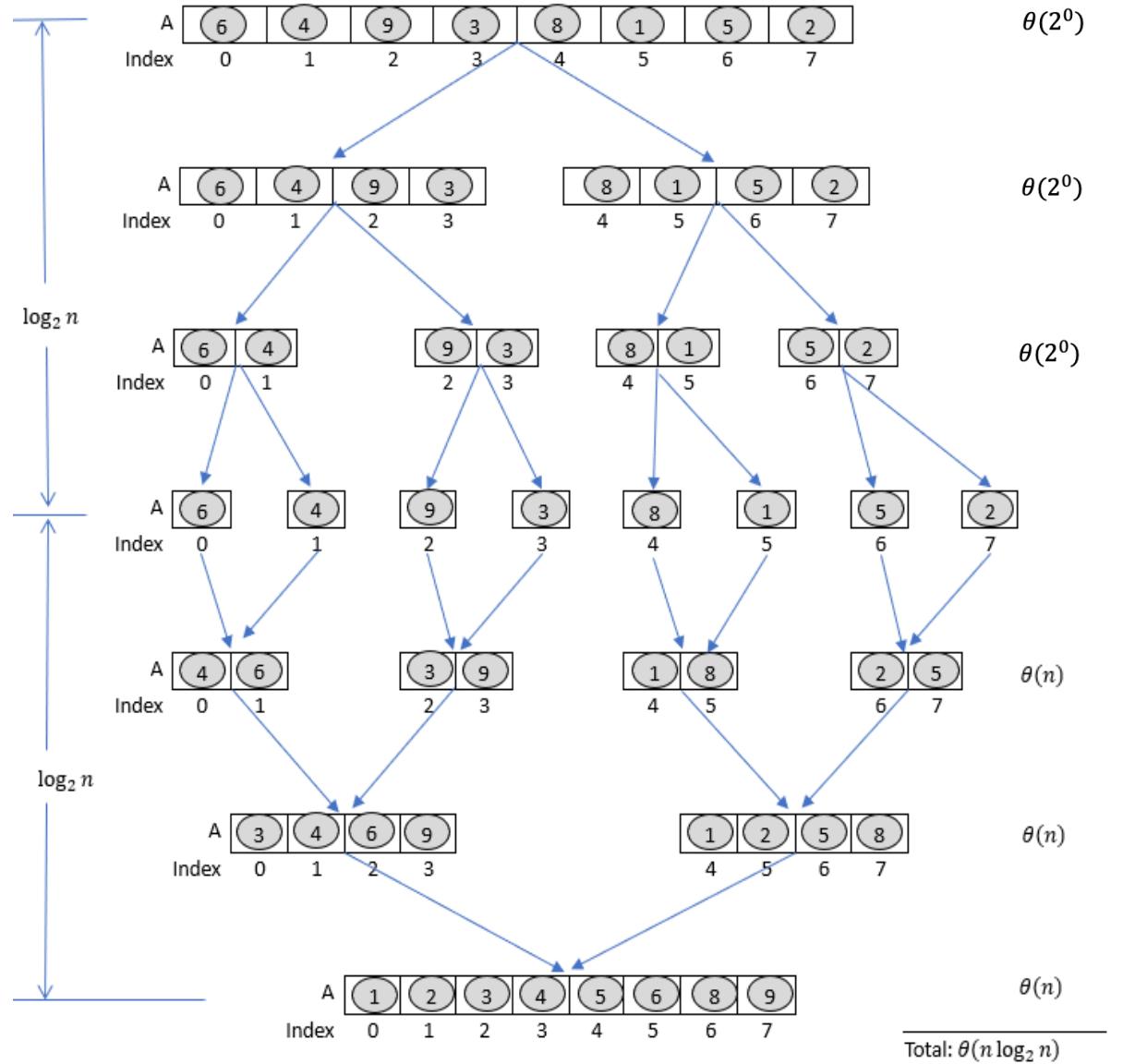
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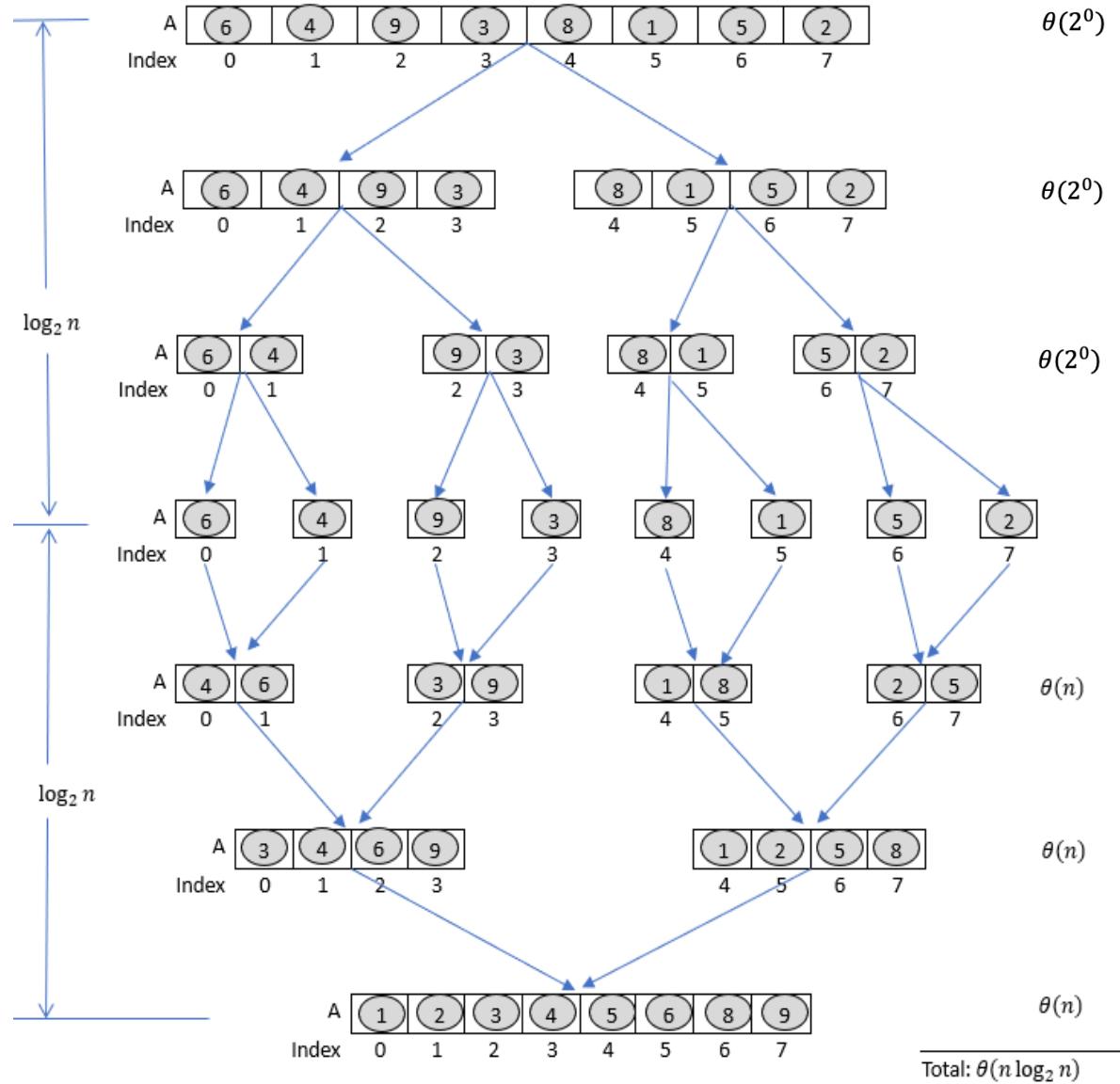
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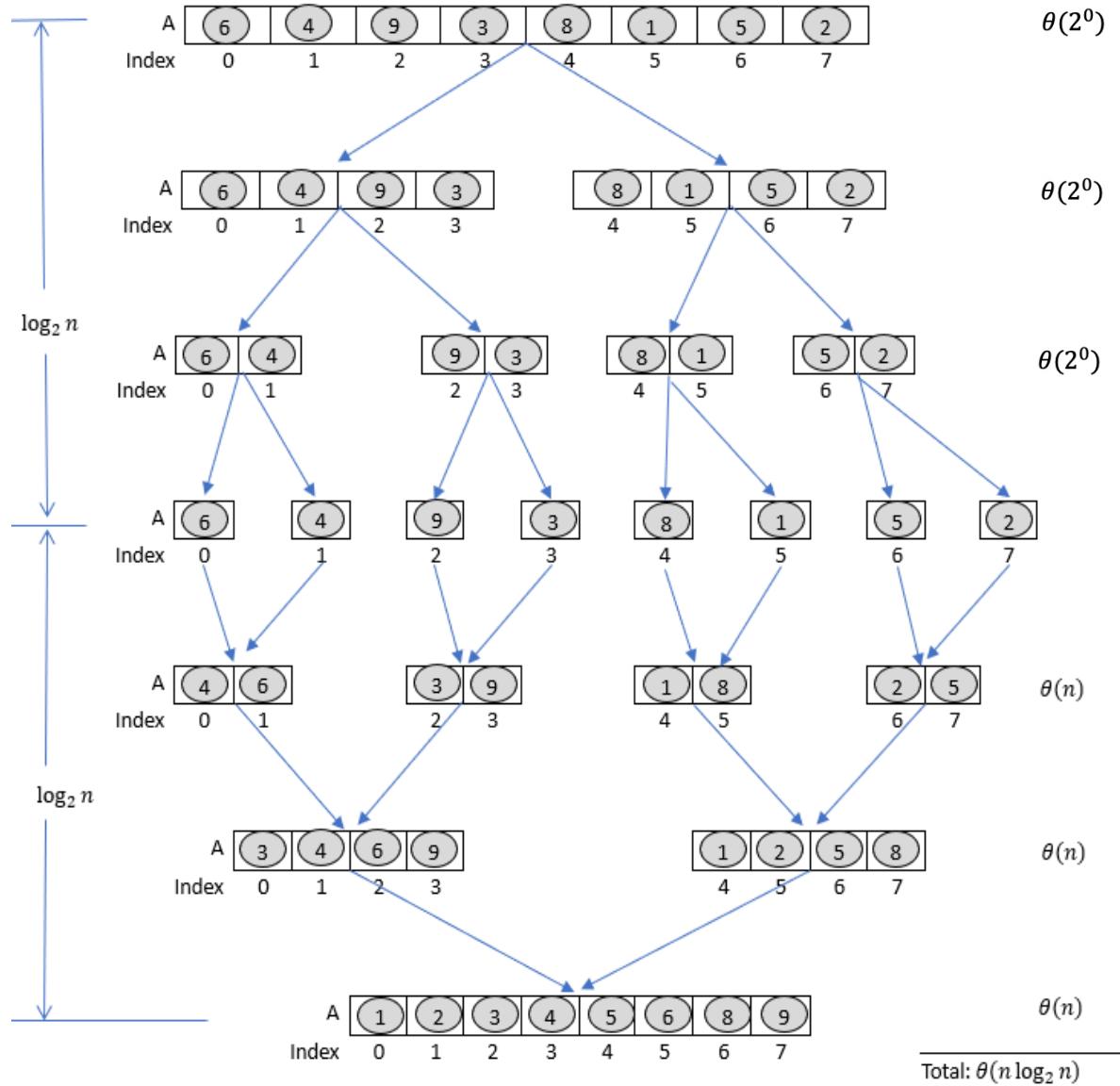
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**Time Complexity:**

$$T(n) = 2T\left(\frac{n}{2}\right) + n, T(1) = 1$$

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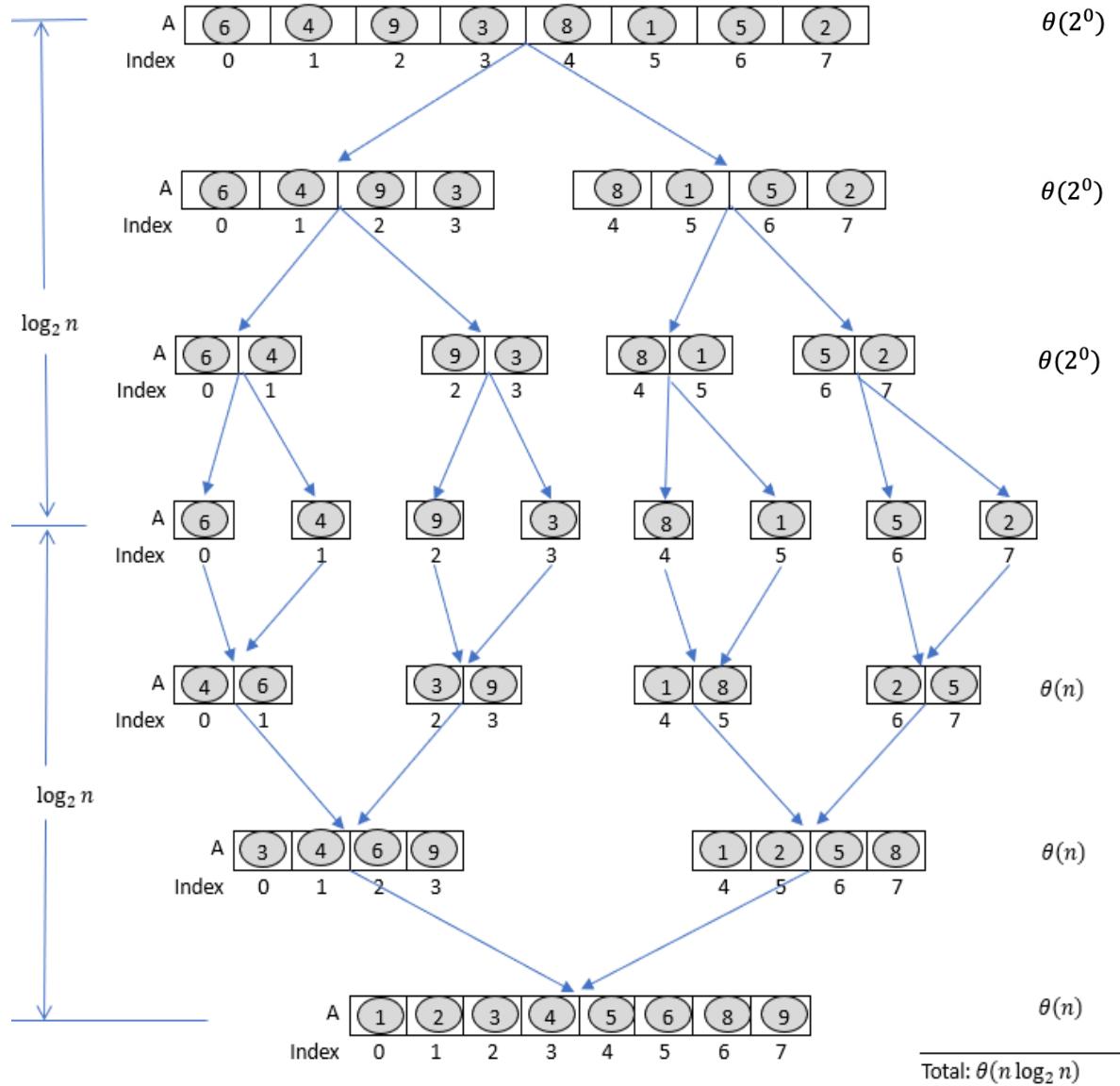


**Time Complexity:**

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$

$$\Rightarrow T(n) = 2^2T\left(\frac{n}{2^2}\right) + 2\frac{n}{2} + n$$

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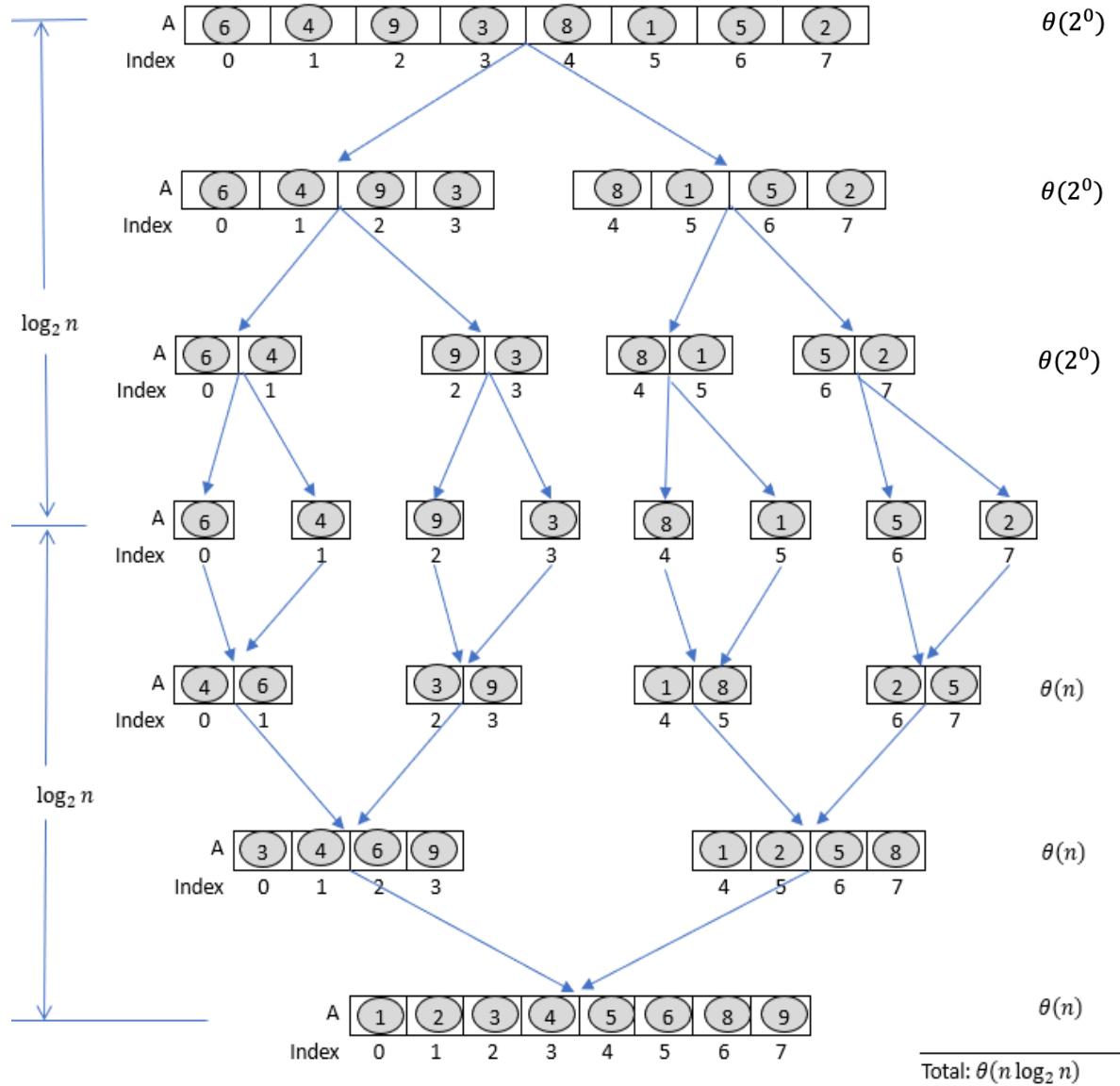
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.....

$$\Rightarrow T(n) = 2^l T\left(\frac{n}{2^l}\right) + n + n + \dots + n + n$$

$$\Rightarrow T(n) = n + n + n + \dots + n = \theta(n \log_2 n)$$

# Merge Sort - Algorithm

```
void mergeSort(int A[], int first, int last){  
    if(first < last){  
        mergeSort(A, first,  $\left\lceil \frac{first+last}{2} \right\rceil - 1$ );  
        mergeSort(A,  $\left\lceil \frac{first+last}{2} \right\rceil$ , last);  
        mergeSortedArrays(A, first,  $\left\lceil \frac{first+last}{2} \right\rceil$ , last)  
    }  
}
```

# Merge Sort - Algorithm

```
void mergeSortedArrays(int A[], int first, int mid, int last){  
    int i, j, k;  
    int sl = mid - first-1;  
    int sr= last - mid;  
    int L[sl], R[sr];  
    for (i = 0; i < sl; i++) L[i] = A[first + i];  
    for (i = 0; i < sr; i++) R[i] = A[mid + i];  
    i = j = 0;  
    k = first;  
    while (i < sl && j < sr){  
        if (L[i] <= R[j]){  
            A[k] = L[i];  
            i++;  
        }  
        else{  
            A[k] = R[j];  
            j++;  
        }  
        k++;  
    }  
    while (i < sl){ // If R remains  
        A[k] = L[i];  
        i++;  
        k++;  
    }  
    while (j < n2){ // If L remains  
        A[k] = R[j];  
        j++;  
        k++;  
    }  
}
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# Merge Sort – Why External Memory Sort

# **Lower Bound Theory**

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- **Problem:** Sorting
- **Class:** Comparison based sorting

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For example, if  $n$  is 3, and the possible elements are  $\{a, b, c\}$ , then its possible permutations are  $(a, b, c), (a, c, b), (c, a, b), (b, c, a), (b, a, c)$ , and  $(c, b, a)$ .

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If the given set is  $\{a = 5, b = 1, c = 2\}$ , then the sorted permutation is  $(b, c, a)$ .

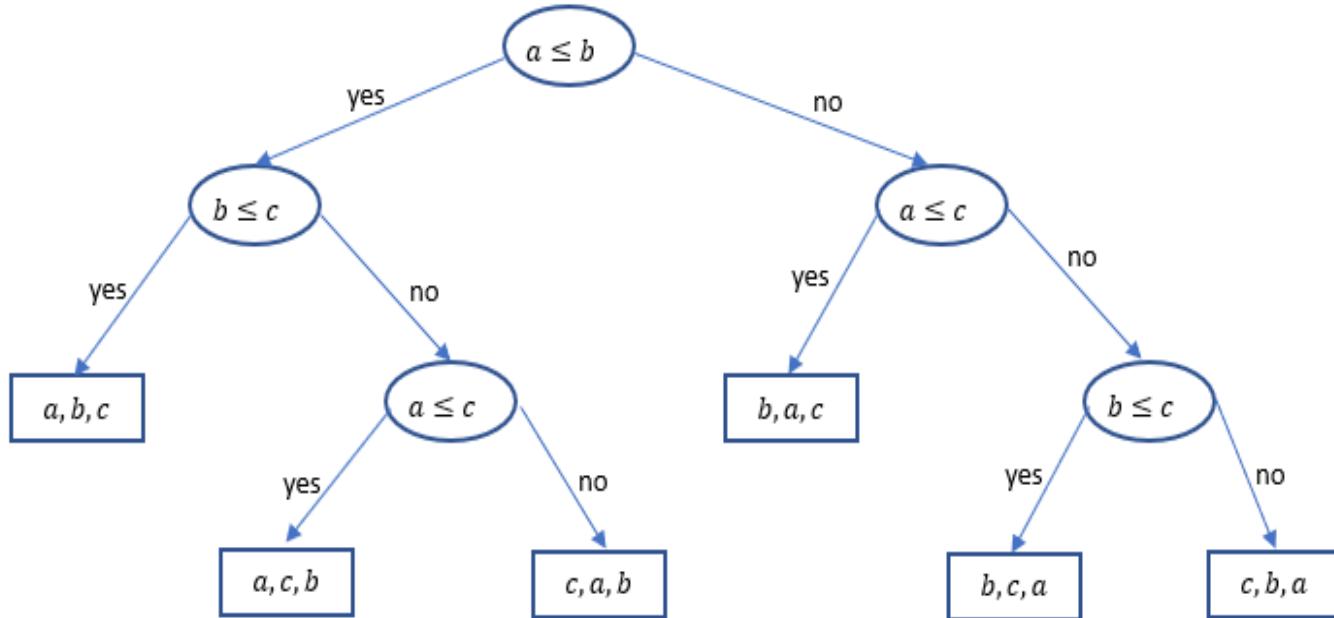
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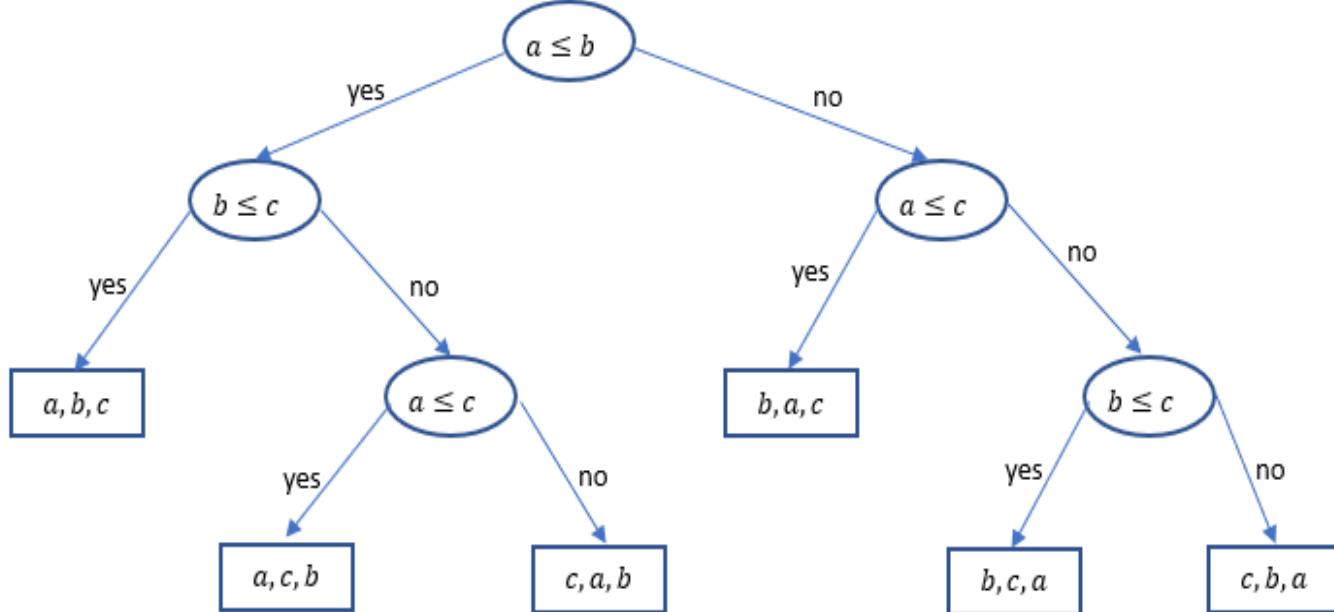


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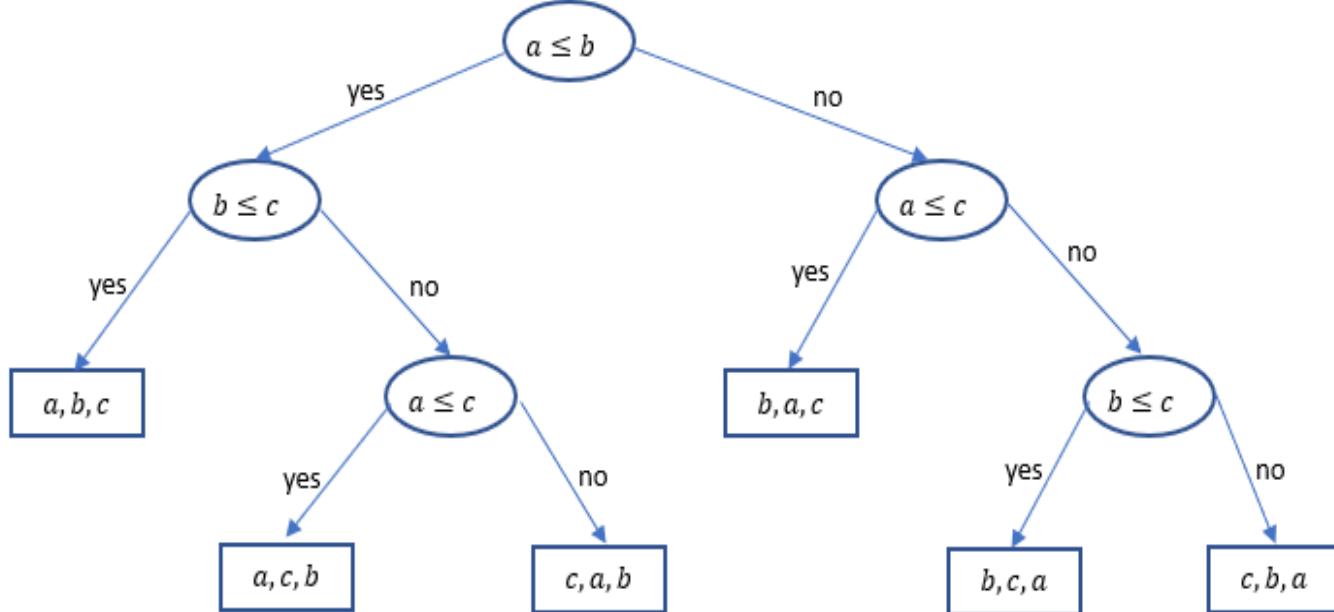
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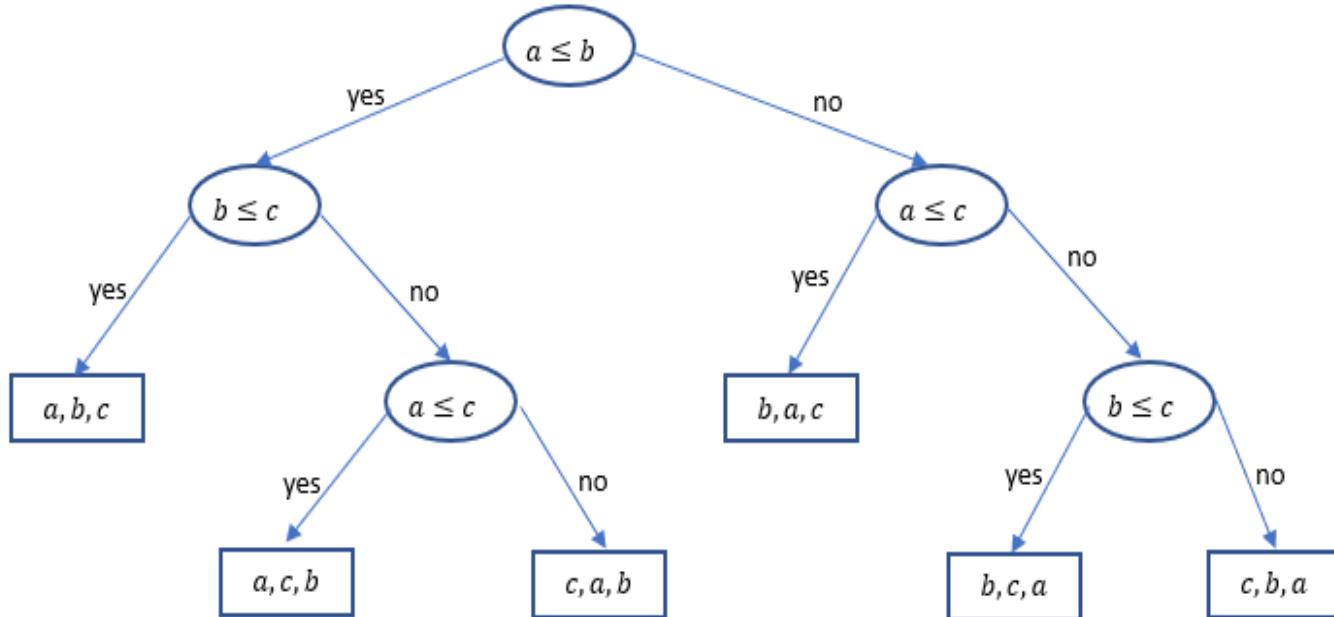
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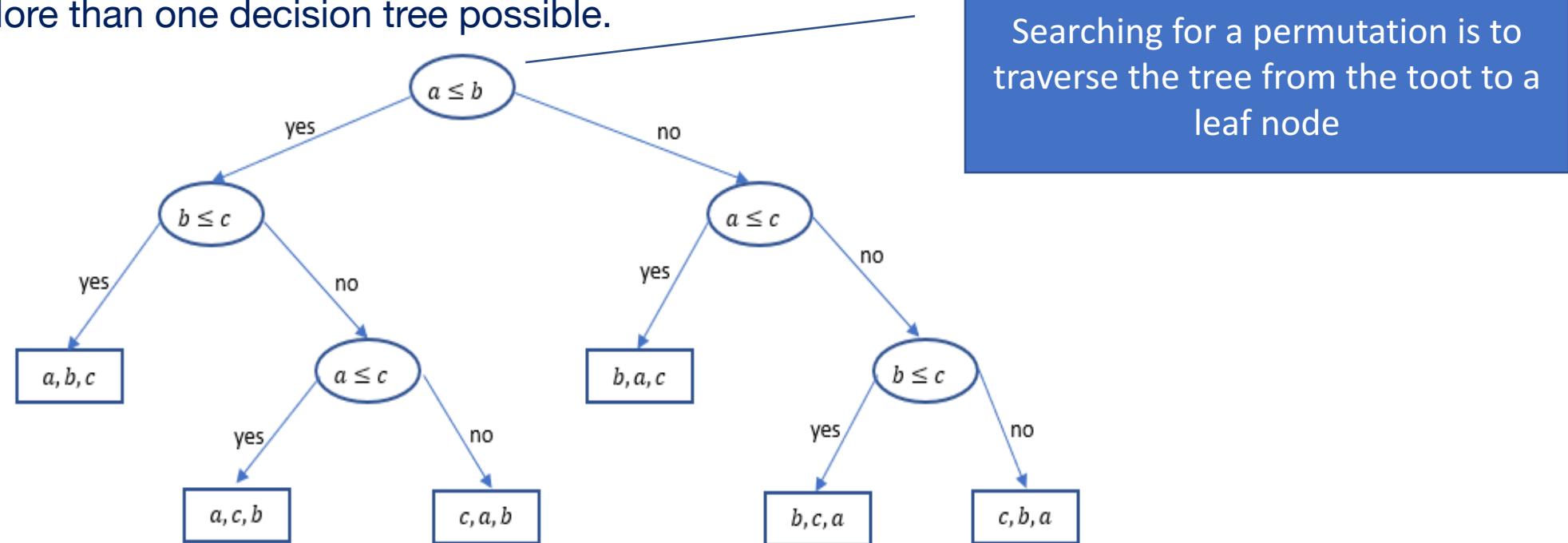
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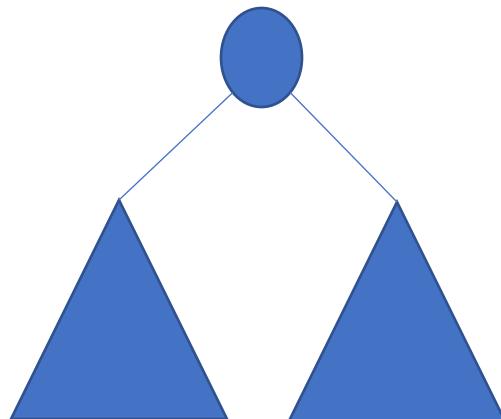


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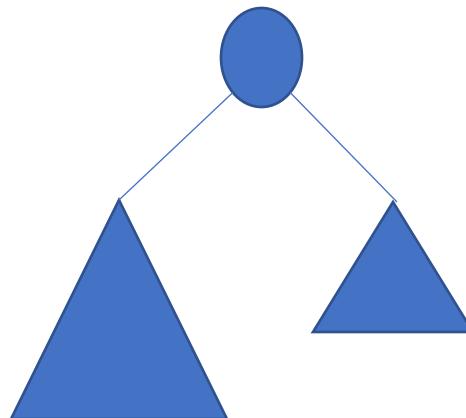
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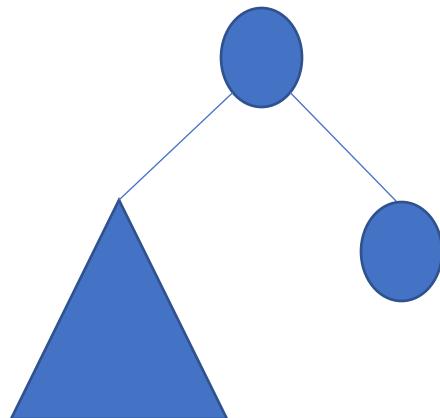
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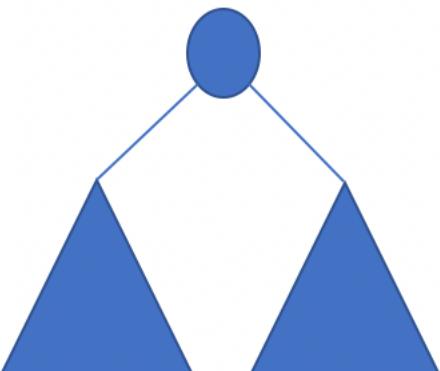
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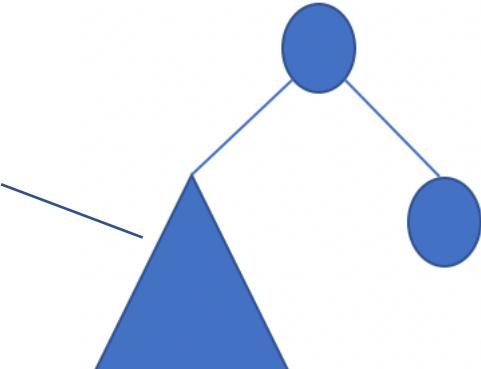
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As the height of a binary tree is the height of the tallest child subtree plus one, the height of the binary tree with  $n + 1$  leaf nodes is at least  $\log_2 \frac{n+1}{2} + 1 = \log_2(n + 1)$ .

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For an arbitrary set of  $n$  elements, there are  $n!$  number of permutations and all the permutations have **equal probability of being picked up as the sorted permutation.**

To define lower bound, **we need to prove that the expected height of any decision tree for sorting  $n$  element is at least  $\log_2 n !$ .**

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Then  $D(T)$  can be defined recursively as below.

$$D(T) = D(T_i) + D(T_{n!-i}) + n!$$

The  $n!$  in the above expression is additional depth of 1 from root to the roots of left and right subtree for all the  $n!$  leaf nodes.

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Let us assume that the condition holds for  $n - 1$ . For  $n$  elements, we can define  $M(T)$  as

$$M(T) = \arg \min_i \{D(T_i) + D(T_{n!-i}) + n!\} \geq \arg \min_i \{i \log_2 i + (n! - i) \log_2 (n! - i) + n!\}$$

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$$M(T) = \arg \min_i \{D(T_i) + D(T_{n!-i}) + n!\}$$

We can prove it by induction on  $n$ . When  $n = 1$ ,  $M(T) = 0! \log_2 0! = 0$ . The condition holds for  $n = 1$ .

Let us assume that the condition holds for  $n - 1$ . For  $n$  elements, we can define  $M(T)$  as

$$M(T) = \arg \min_i \{D(T_i) + D(T_{n!-i}) + n!\} \geq \arg \min_i \{i \log_2 i + (n! - i) \log_2 (n! - i) + n!\}$$

The above expression will be minimum when  $i = \frac{n!}{2}$ . As  $\frac{n!}{2} \leq (n - 1)!$ , we can write

$$\begin{aligned} M(T) &\geq \frac{n!}{2} \log_2 \frac{n!}{2} + \left(n! - \frac{n!}{2}\right) \log_2 \left(n! - \frac{n!}{2}\right) + n! \\ &= n! \log_2 \frac{n!}{2} + n! = n! (\log_2 n! - 1) + n! = n! \log_2 n!. \end{aligned}$$

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So, the expected height of the decision tree which constitutes  $M(T)$  is  $\frac{M(T)}{n!} \geq \log_2 n!$ .

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Determining a sorted sequence from the decision tree with  $n!$  number of leaf nodes is the expected number of comparisons.

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$$\log_2 n! \geq \log_2 \left( n(n-1)(n-2) \dots \left\lceil \frac{n}{2} \right\rceil \right) \geq \log_2 \left( \frac{n}{2} \right)^{\frac{n}{2}}$$

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$$= \Omega(n \log_2 n).$$

Lower Bound Theory says, any comparison based sorting algorithm will take at least order of  $(n \log_2 n)$  time complexity

# Non-Comparison based Sorting Algorithms

# Counting Sort

# Counting Sort

- It is a non-comparison based sorting algorithm.
- It works in asymptotic linear time complexity.
- It works only for *real numbers*.

# Counting Sort

Counting sort needs an auxiliary array **Count** which stores the count of each element.

# Counting Sort

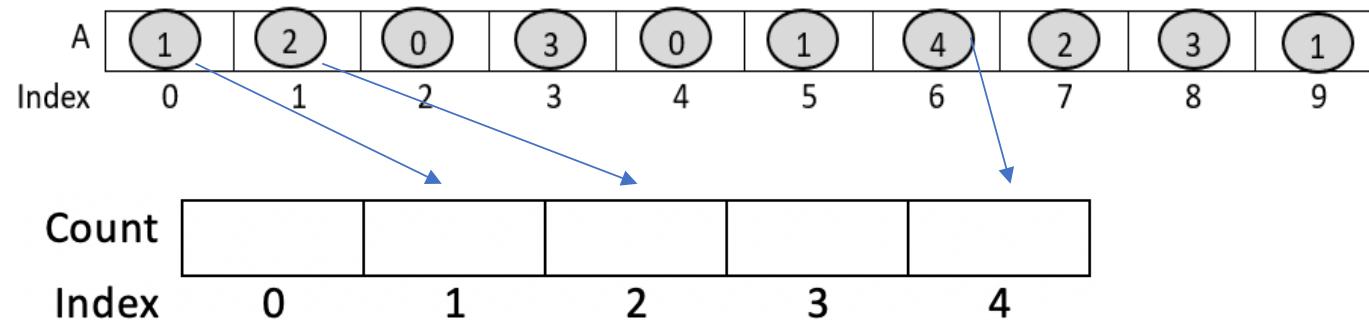
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# Counting Sort

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# What will count array store?

It stores the count of each element.

The  $i^{th}$  index in Count will store the frequency count of  $i$  as element in A.

A	<table border="1"> <tr> <td>1</td><td>2</td><td>0</td><td>3</td><td>0</td><td>1</td><td>4</td><td>2</td><td>3</td><td>1</td></tr> </table>	1	2	0	3	0	1	4	2	3	1
1	2	0	3	0	1	4	2	3	1		
Index	0 1 2 3 4 5 6 7 8 9										

Count	<table border="1"> <tr> <td>2</td><td>3</td><td>2</td><td>2</td><td>1</td></tr> </table>	2	3	2	2	1
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Index	0 1 2 3 4					



# How do you define the Count Array?

# Scenario -1

The given array has only positive values.

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A	<table border="1"> <tr> <td>1</td><td>2</td><td>0</td><td>3</td><td>0</td><td>1</td><td>4</td><td>2</td><td>3</td><td>1</td></tr> </table>	1	2	0	3	0	1	4	2	3	1
1	2	0	3	0	1	4	2	3	1		
Index	0 1 2 3 4 5 6 7 8 9										

Count	<table border="1"> <tr> <td></td><td></td><td></td><td></td><td></td></tr> </table>					
Index	0 1 2 3 4					

Size of Count array =  $\max(A) + 1$



# Scenario - 1

The minimum is larger than 0, and elements are not uniformly distributed over indexes

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A	<table border="1"> <tr> <td>3</td><td>10</td><td>3</td><td>7</td><td>10</td><td>3</td><td>10</td><td>5</td><td>7</td><td>3</td></tr> </table>	3	10	3	7	10	3	10	5	7	3
3	10	3	7	10	3	10	5	7	3		
Index	0 1 2 3 4 5 6 7 8 9										

Count			4		1		2			3
Index	0	1	2	3	4	5	6	7	8	9



# Scenario - 2

A	<table border="1"> <tr> <td>3</td><td>10</td><td>3</td><td>7</td><td>10</td><td>3</td><td>10</td><td>5</td><td>7</td><td>3</td></tr> </table>	3	10	3	7	10	3	10	5	7	3
3	10	3	7	10	3	10	5	7	3		
Index	0 1 2 3 4 5 6 7 8 9										

Count	<table border="1"> <tr> <td>4</td><td></td><td>1</td><td></td><td>2</td><td></td><td></td><td>3</td></tr> </table>	4		1		2			3
4		1		2			3		
Index	0 1 2 3 4 5 6 7								

$$\text{Count}[i] = i + \min(A)$$



# Scenario – 3: with negative values

A	<table border="1"> <tr> <td>-1</td><td>10</td><td>3</td><td>7</td><td>10</td><td>3</td><td>10</td><td>5</td><td>7</td><td>3</td></tr> </table>	-1	10	3	7	10	3	10	5	7	3
-1	10	3	7	10	3	10	5	7	3		
Index	0 1 2 3 4 5 6 7 8 9										

Count	<table border="1"> <tr> <td>1</td><td></td><td></td><td></td><td>3</td><td></td><td>1</td><td></td><td>2</td><td></td><td></td><td>3</td></tr> </table>	1				3		1		2			3	LB = min(A)
1				3		1		2			3			
Index	-1 0 1 2 3 4 5 6 7 8 9 10													

Count	<table border="1"> <tr> <td>1</td><td></td><td></td><td></td><td>3</td><td></td><td>1</td><td></td><td>2</td><td></td><td></td><td>3</td></tr> </table>	1				3		1		2			3	Count[i] = i + min(A)
1				3		1		2			3			
Index	0 1 2 3 4 5 6 7 8 9 10 11													



# How to use Count array to sort an Array?

A	<table border="1"> <tr> <td>1</td><td>2</td><td>0</td><td>3</td><td>0</td><td>1</td><td>4</td><td>2</td><td>3</td><td>1</td></tr> </table>	1	2	0	3	0	1	4	2	3	1
1	2	0	3	0	1	4	2	3	1		
Index	0 1 2 3 4 5 6 7 8 9										

Count	<table border="1"> <tr> <td>2</td><td>3</td><td>2</td><td>2</td><td>1</td></tr> </table>	2	3	2	2	1
2	3	2	2	1		
Index	0 1 2 3 4					

# Counting Sort – An Approach

Count	2	3	2	2	1
Index	0	1	2	3	4

↑

A	0	0							
Index	0	1	2	3	4	5	6	7	8

# Counting Sort – An Approach

Count	2	3	2	2	1
Index	0	1	2	3	4

↑

A	0	0	1	1	1				
Index	0	1	2	3	4	5	6	7	8

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Count	2	3	2	2	1
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↑

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Count	2	3	2	2	1
Index	0	1	2	3	4

↑

A	0	0	1	1	1	2	2	3	3
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# Counting Sort – An Approach

Count	2	3	2	2	1
Index	0	1	2	3	4



A	0	0	1	1	1	2	2	3	3	4
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# Counting Sort – An Approach

Count	2	3	2	2	1
Index	0	1	2	3	4



A	0	0	1	1	1	2	2	3	3	4
Index	0	1	2	3	4	5	6	7	8	9

This approach is simple and easy, but it will not be stable.

# What is Counting Sort? - Algorithm

A	<table border="1"> <tr> <td>1</td><td>2</td><td>0</td><td>3</td><td>0</td><td>1</td><td>4</td><td>2</td><td>3</td><td>1</td></tr> <tr> <td>Index</td><td>0</td><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td><td>6</td><td>7</td><td>8</td><td>9</td></tr> </table>	1	2	0	3	0	1	4	2	3	1	Index	0	1	2	3	4	5	6	7	8	9
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1. Given an array A, construct Count array
2. Convert Count array to cumulative sum array
3. For ( $i=UB; i\geq LB; i--$ )
  4.      $pos = Count[A[i]]$
  5.      $pos = pos - 1$
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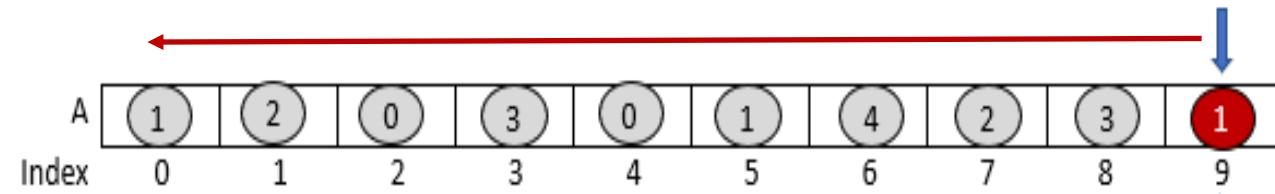
The counts in Count array are **sequentially summed**, so that Count[i] stores the cumulative sum from Count[0] to Count[i].

Count	<table border="1"> <tr> <td>2</td><td>5</td><td>7</td><td>9</td><td>10</td></tr> </table>	2	5	7	9	10
2	5	7	9	10		
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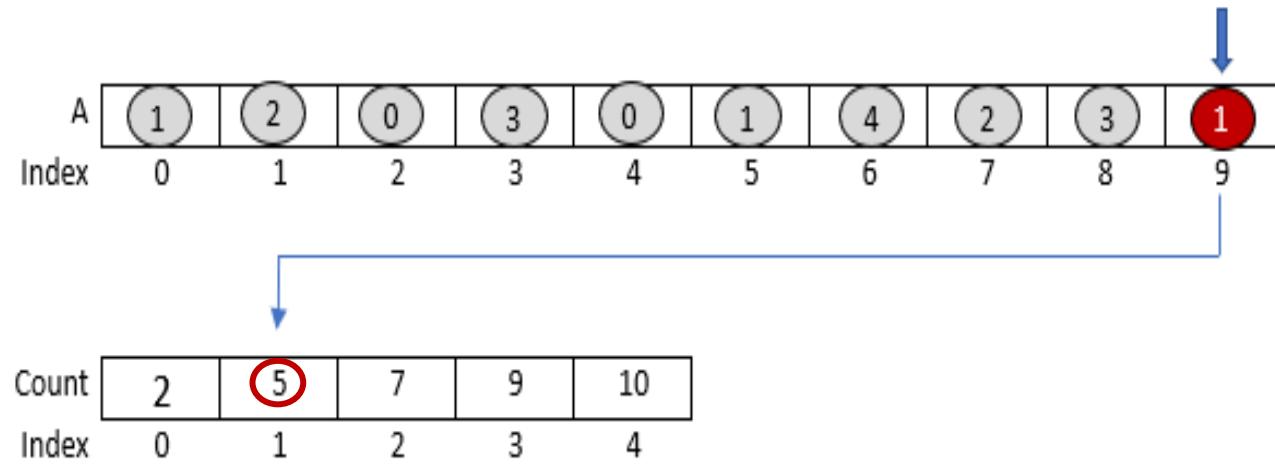


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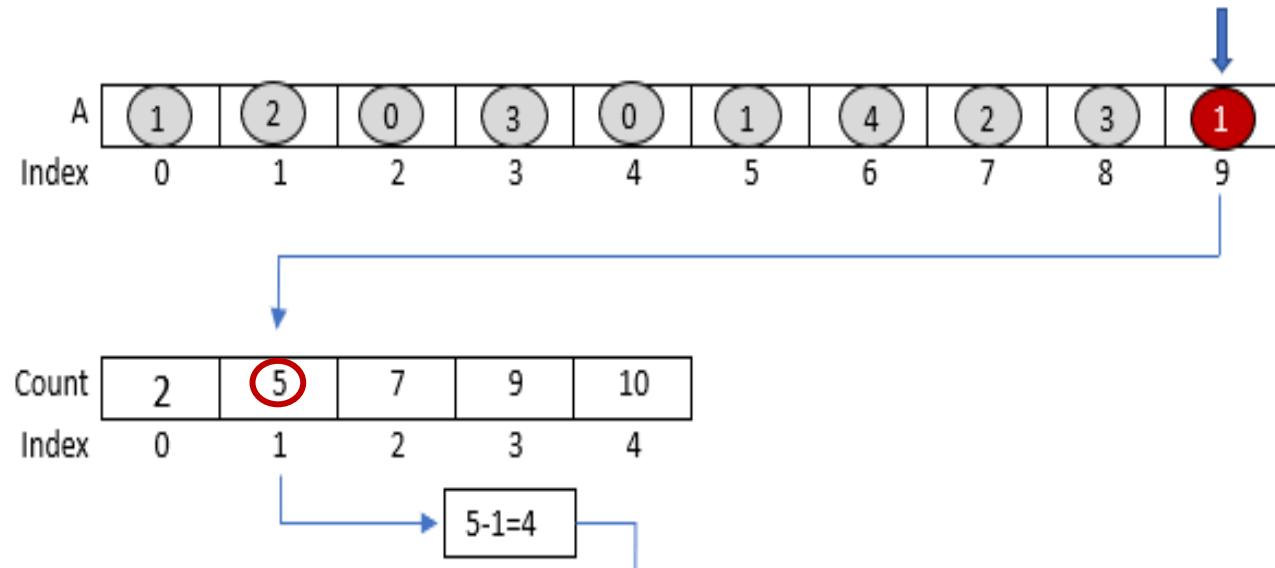
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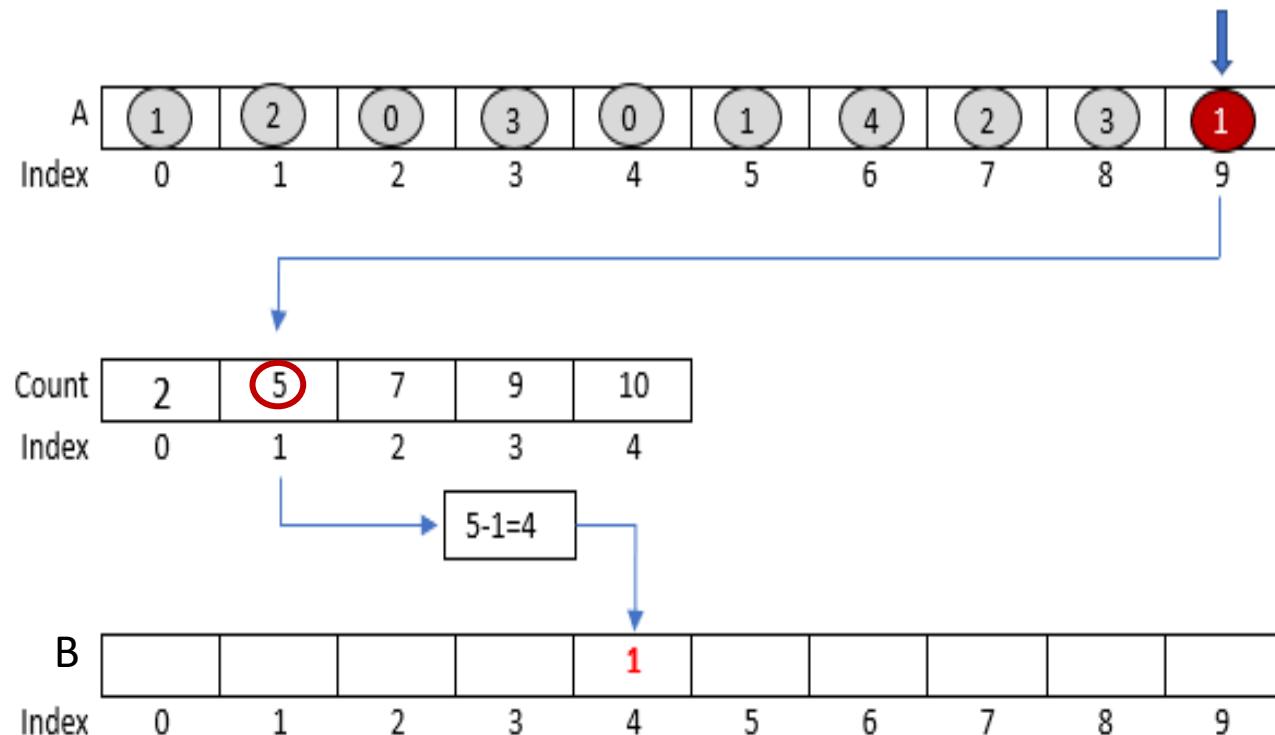
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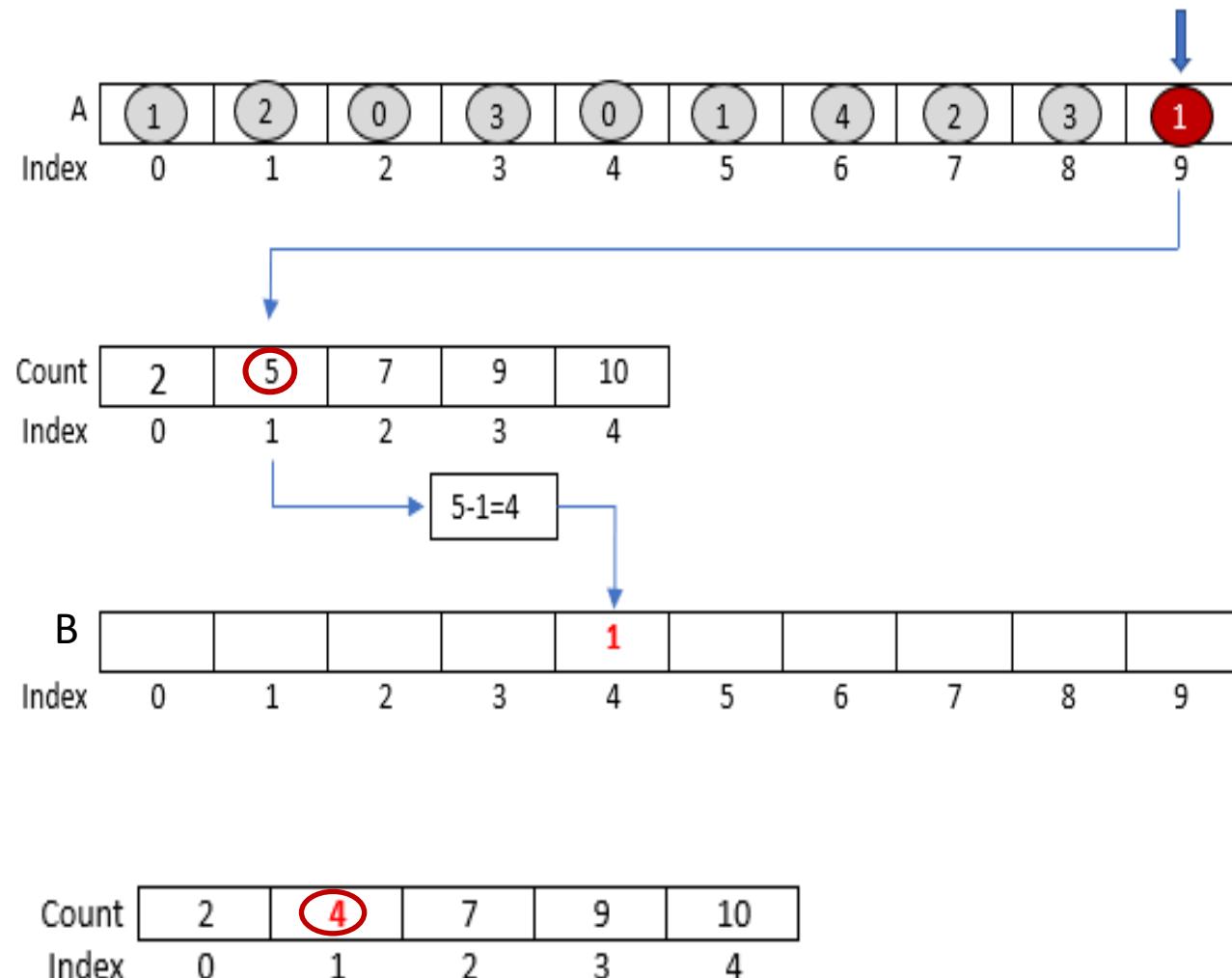
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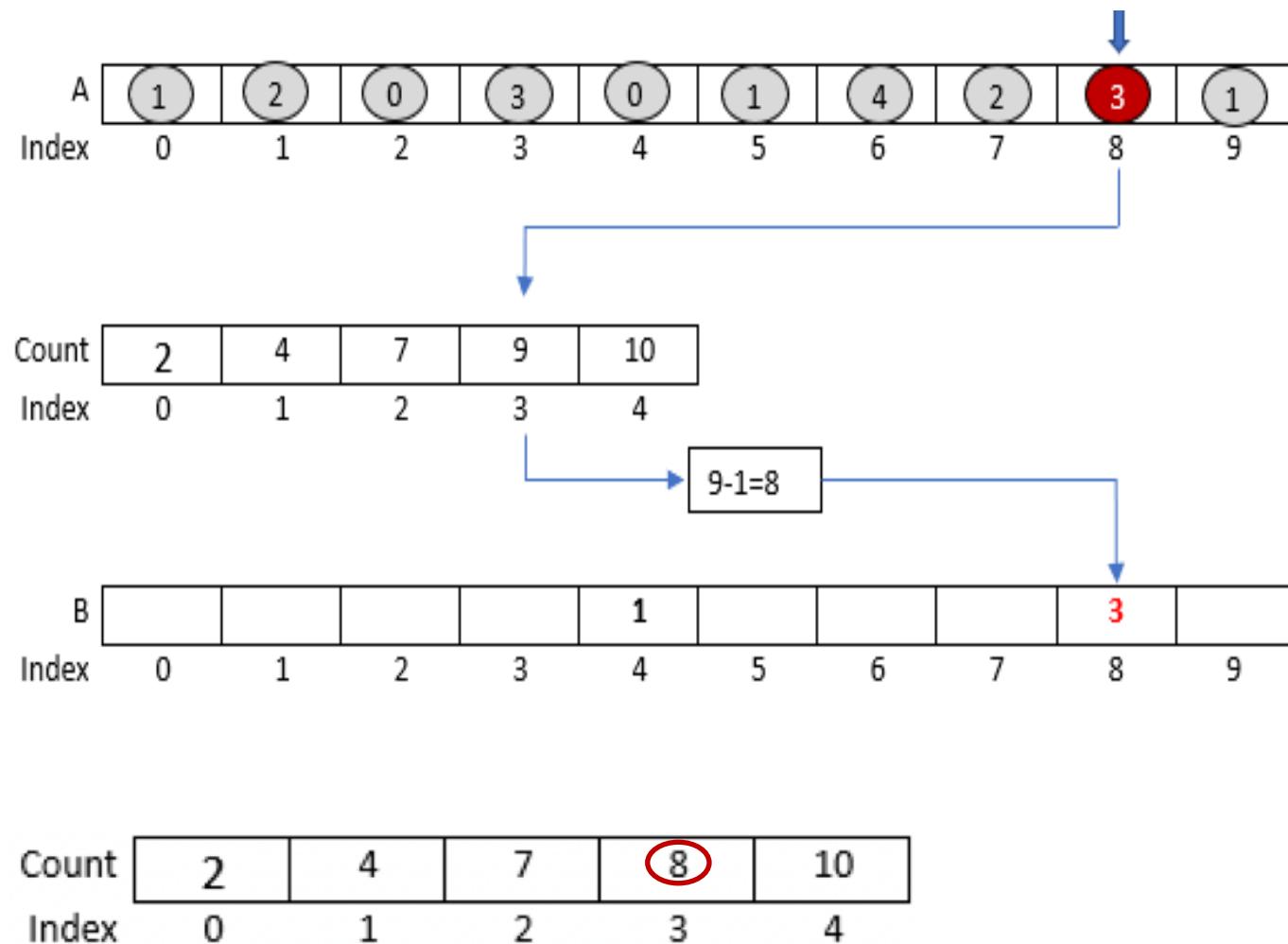
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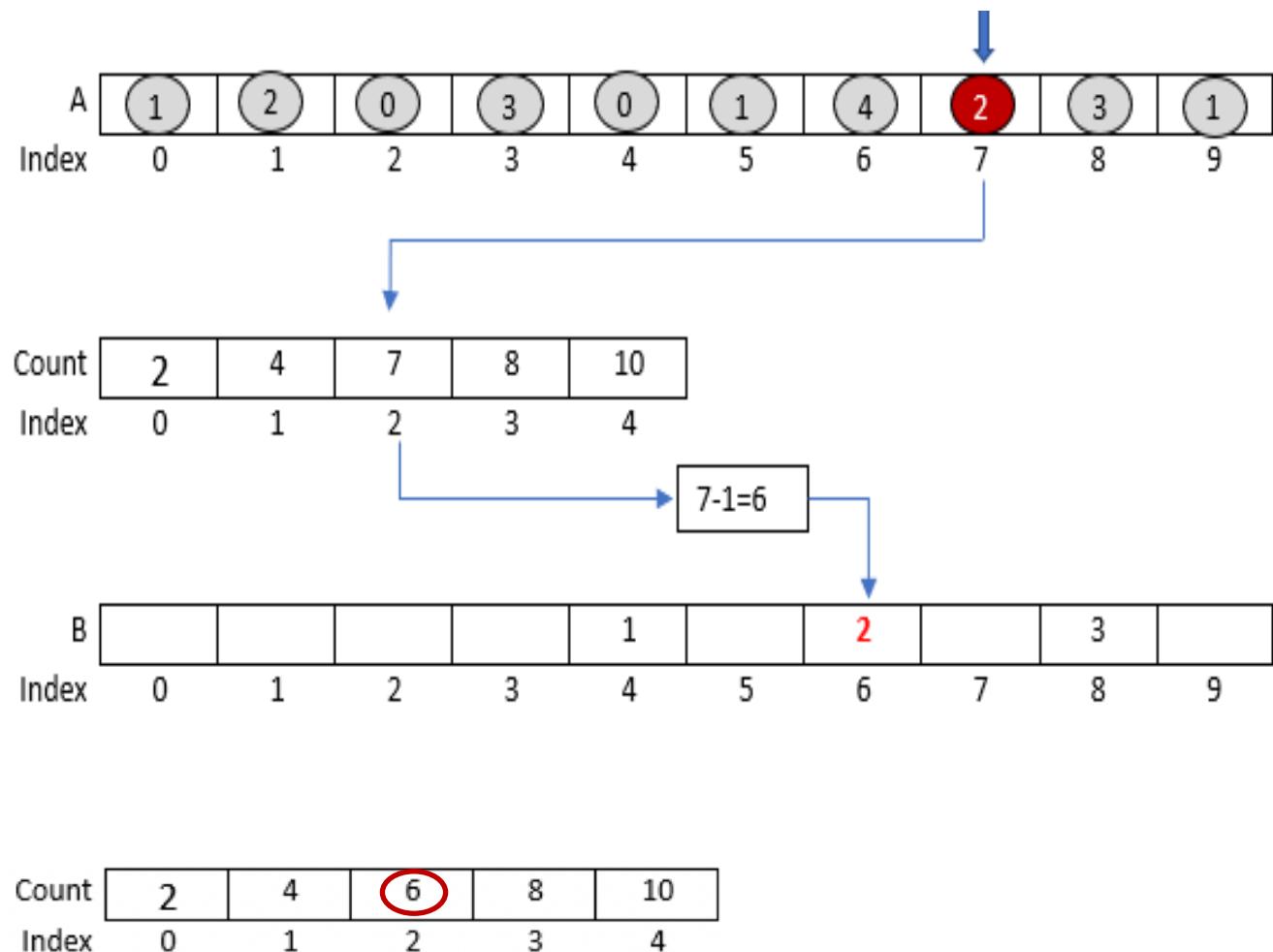
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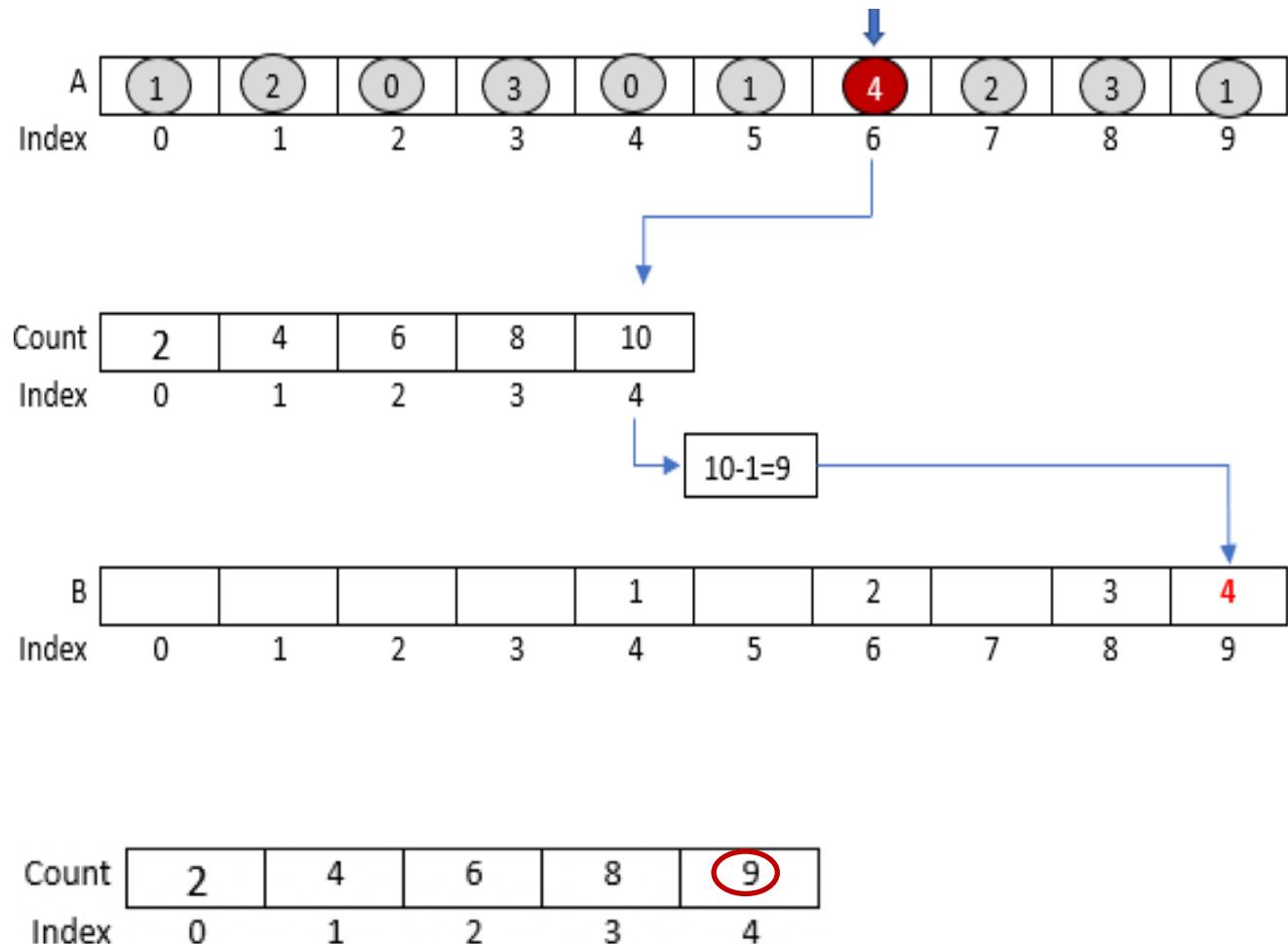
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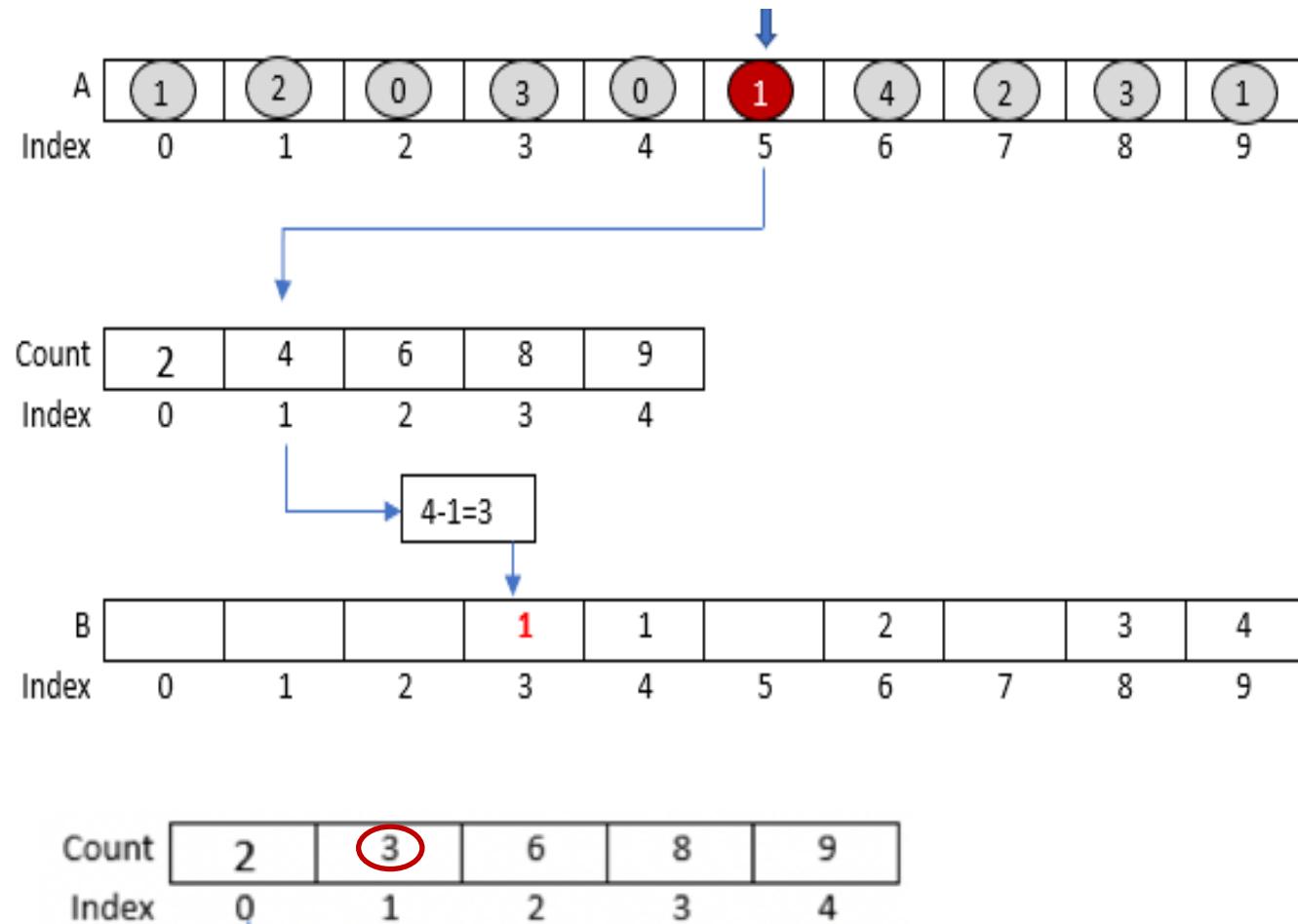
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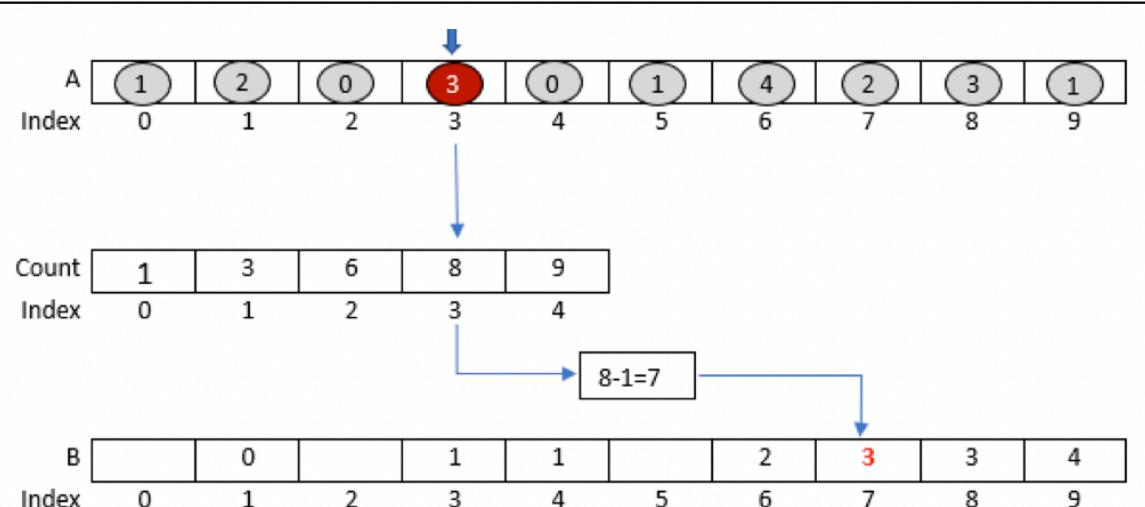
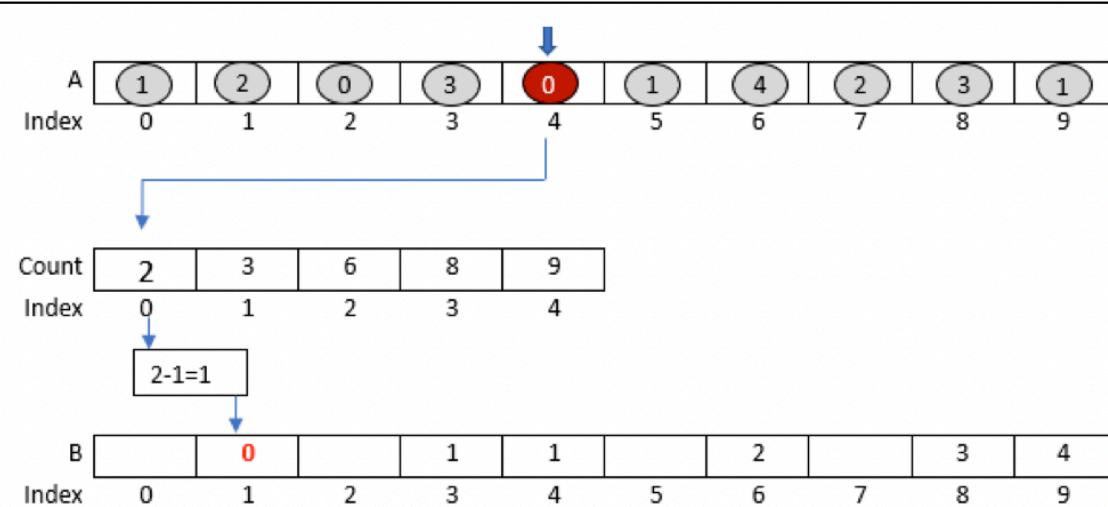
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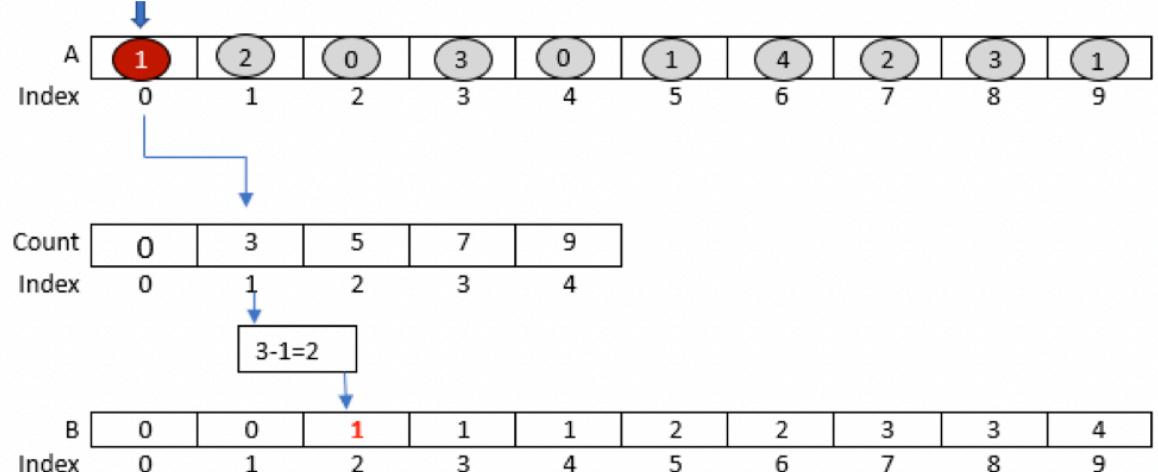
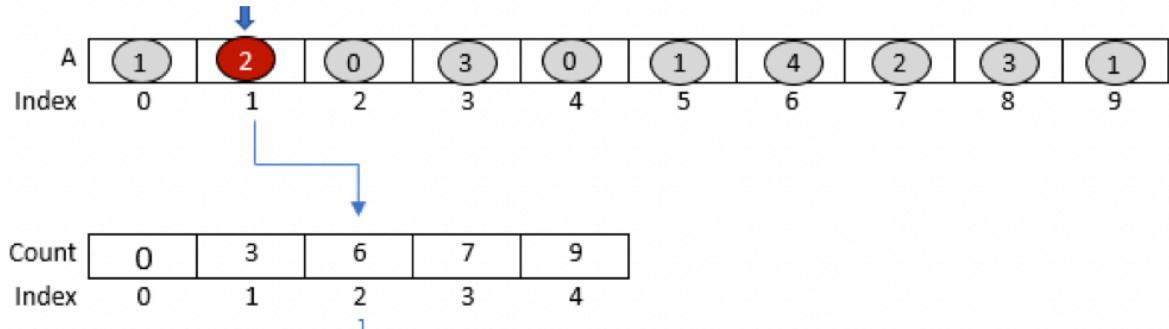
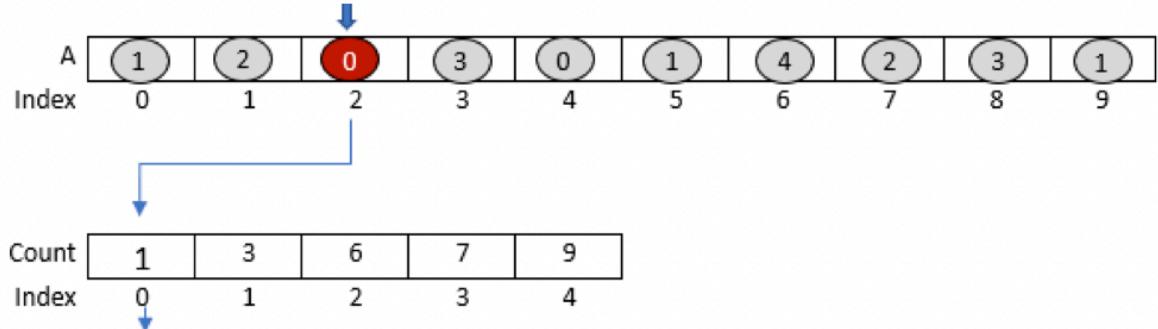


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- Move B to A

# What is Counting Sort?



# What is Counting Sort?



# What is Counting Sort?

Once the sorted elements are obtained in B,  
copy them to A to obtain the final sorted array.

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2. Convert Count array to cumulative sum array
3. For ( $i=UB$ ;  $i \geq LB$ ;  $i--$ )
  4.      $pos = Count[A[i]]$
  5.      $pos = pos - LB - 1$
  6.      $B[pos] = A[i]$
  7.      $Count[A[i]] --$
8. **Move B to A**

# Time Complexity

## Input array is scanned thrice

- First for finding the maximum value,
- Second for counting frequency, and
- Third for scan the input array for final sorting.

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- First for finding the maximum value,
- Second for counting frequency, and
- Third for scan the input array for final sorting.

**Count array is scanned once for estimating cumulative values.**

**Time complexity is  $\theta(n + k)$ , where  $n$  is the size of the input array and  $k$  is the size of Count array.**

# Radix Sort

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**It is also a non-comparable sorting algorithm, where sorting is done by the index of the data elements.**

# Radix Sort

**It is also a non-comparable sorting algorithm, where sorting is done by the index of the data elements.**

312, 20, 87, 881, 402, 7, 100, 243, 68, 524

It processes the data elements index by index from the **least significant index** to the **most significant index**.

# Radix Sort

312, 20, 87, 881, 402, 7, 100, 243, 68, 524

Data		
3	1	2
2	0	
8	7	
8	8	1
4	0	2
	7	
1	0	0
2	4	3
	6	8
5	2	4

# Radix Sort

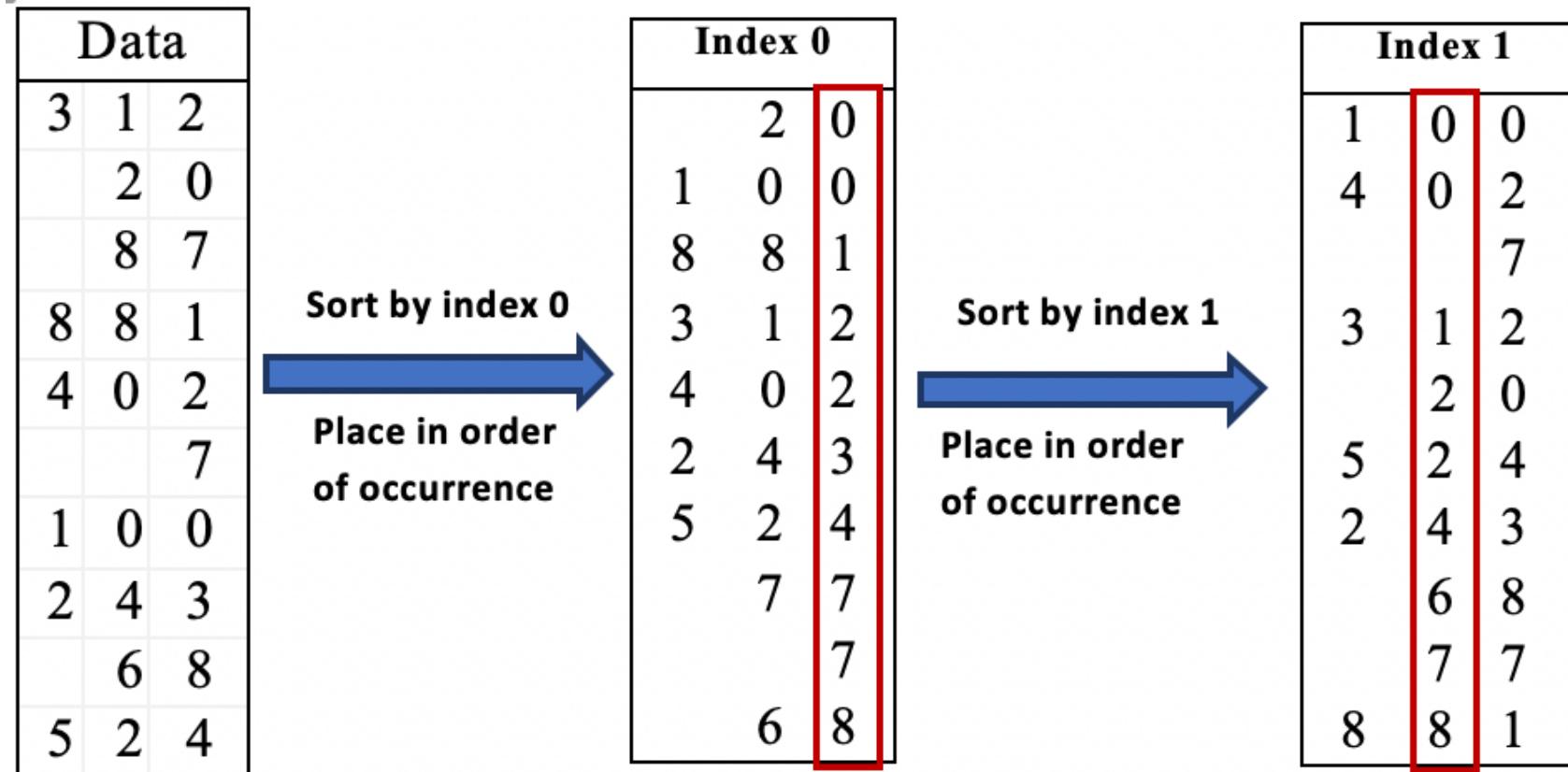
312, 20, 87, 881, 402, 7, 100, 243, 68, 524

Data	Index 0
3 1 2	2 0
2 0	1 0
8 7	8 1
8 8 1	3 2
4 0 2	4 2
7	2 3
1 0 0	5 4
2 4 3	7 7
6 8	7
5 2 4	6 8

Sort by index 0  
  
 Place in order  
 of occurrence

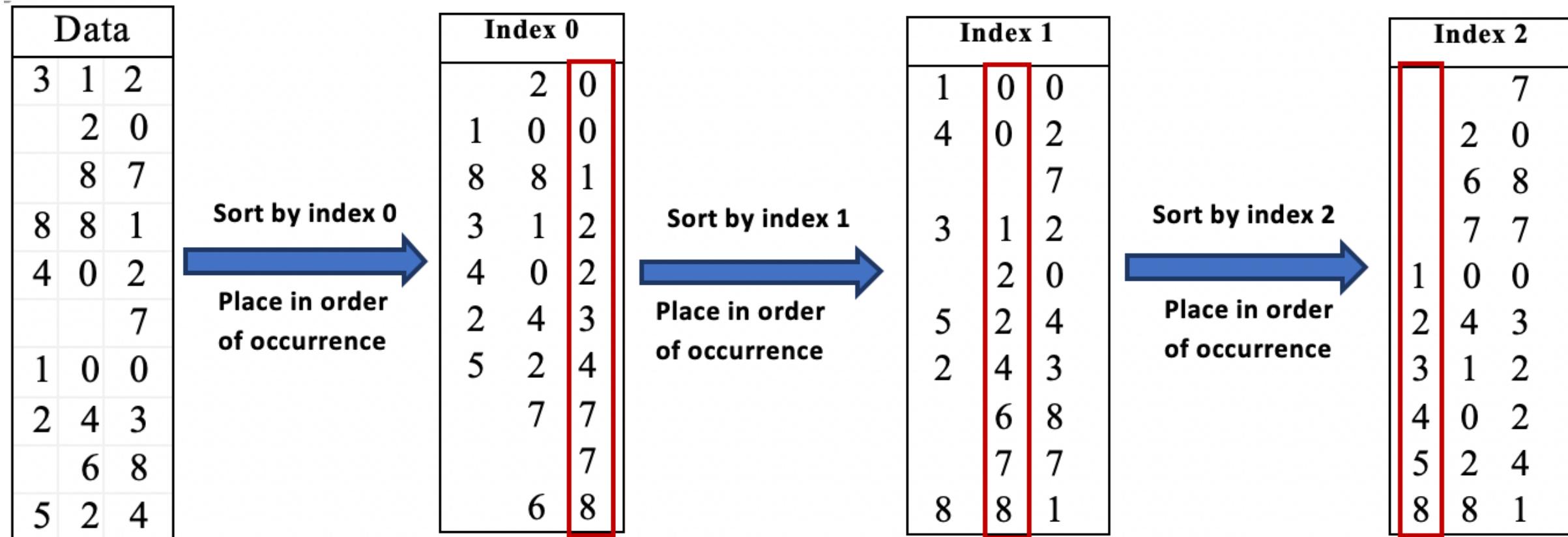
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312, 20, 87, 881, 402, 7, 100, 243, 68, 524



# Radix Sort

312, 20, 87, 881, 402, 7, 100, 243, 68, 524



# Radix Sort

The time complexity of radix sort is  $O(dn)$  where  $n$  is the number of elements in the array, and  $d$  is the number of digits of the largest element.

It is because, sorting of the elements by an index position can be done in linear time i.e.,  $O(n)$  using a linear time sorting algorithm, say bucket sort.

We need to repeat the process for  $d$  times.

So, the time complexity is  $O(dn)$ .

# Bucket Sort

# Bucket Sort

It uses a collection of **ordered buckets** which can hold data within **a defined range**.

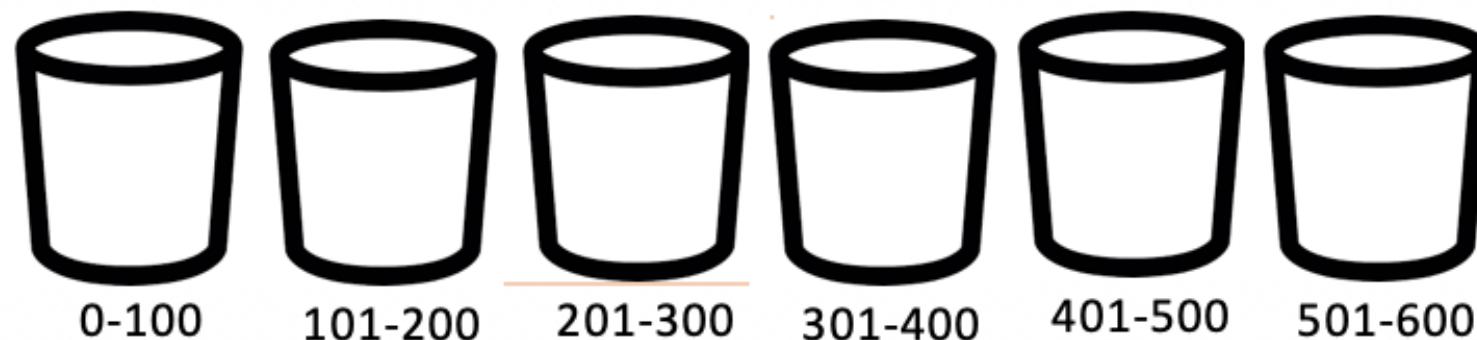
The order and ranges of the bucket can be defined based on the elements to be sorted

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312, 20, 87, 581, 402, 317, 243, 213, 68, 524



# Bucket Sort - Algorithm

1. The data elements are distributed into different ordered buckets which can hold data within a defined range.
2. The elements within each bucket are sorted using another sorting algorithm.
3. The sorted list within each of the ordered buckets are simply concatenated to get a bigger sorted list.

312, 20, 87, 581, 402, 317, 243, 213, 68, 524

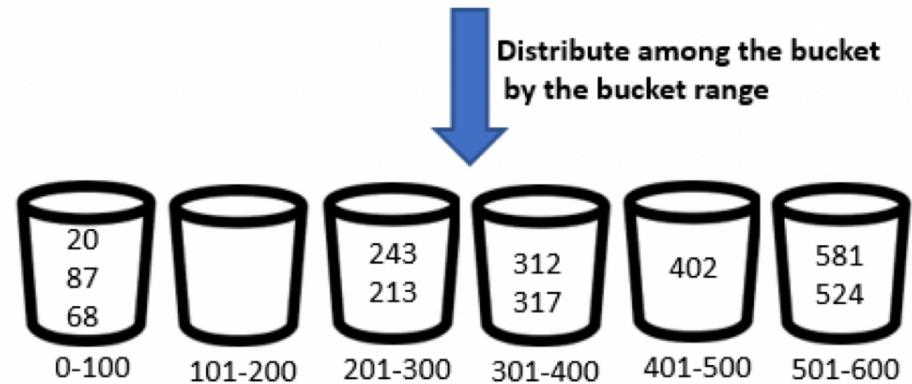


# Bucket Sort - Algorithm

312, 20, 87, 581, 402, 317, 243, 213, 68, 524

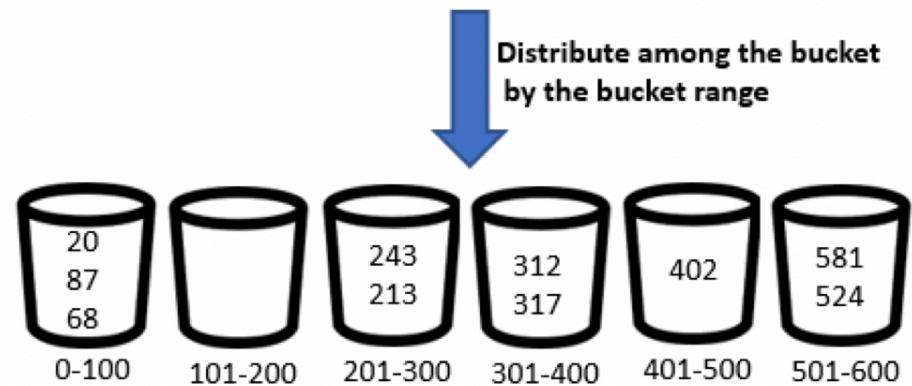
# Bucket Sort - Algorithm

312, 20, 87, 581, 402, 317, 243, 213, 68, 524



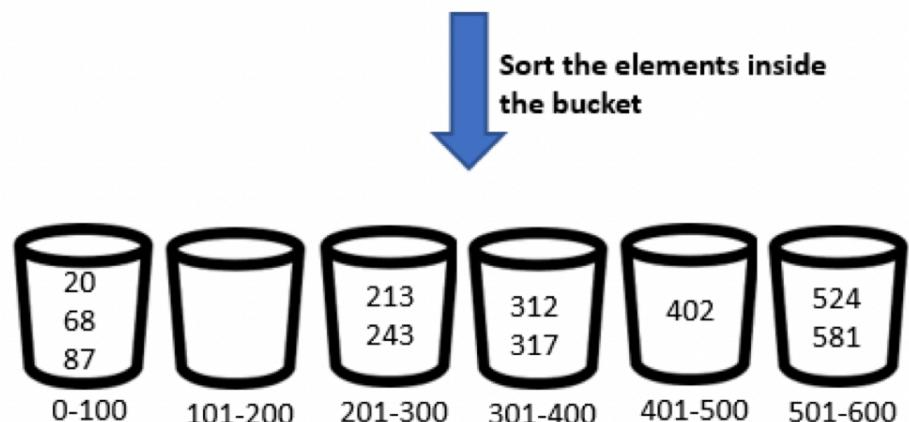
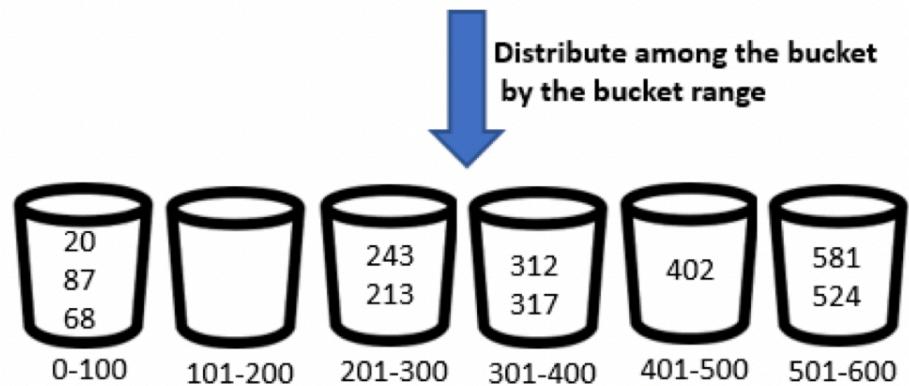
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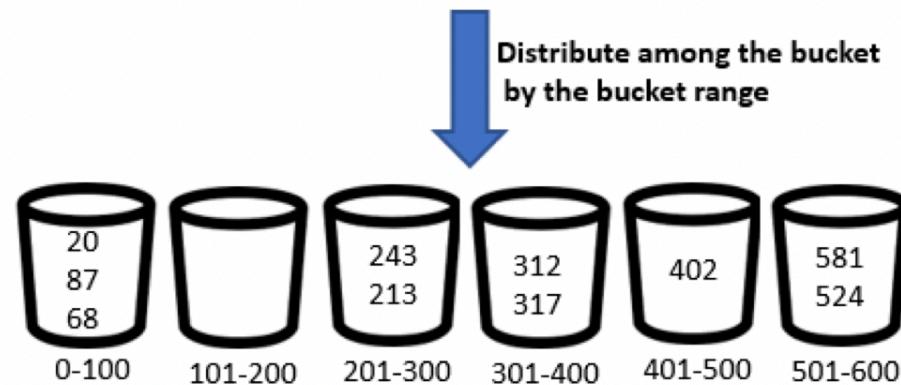
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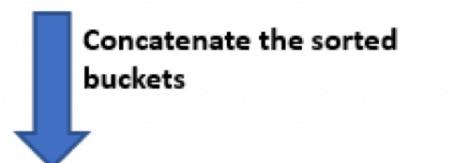
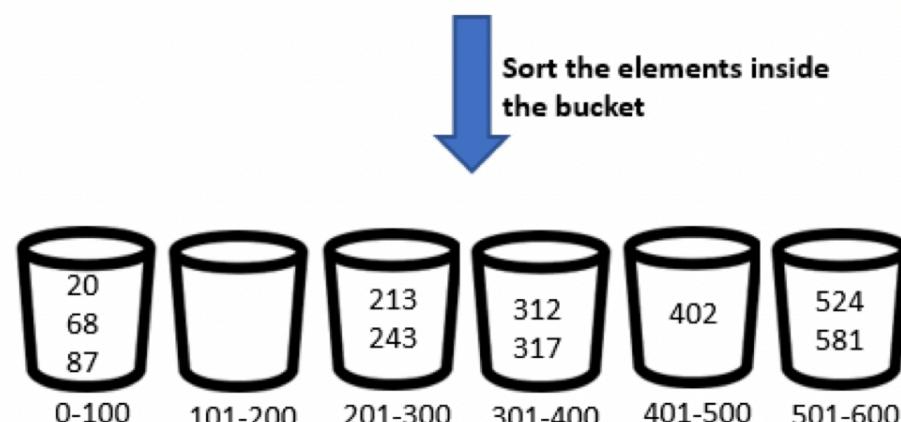


# Bucket Sort - Algorithm

312, 20, 87, 581, 402, 317, 243, 213, 68, 524

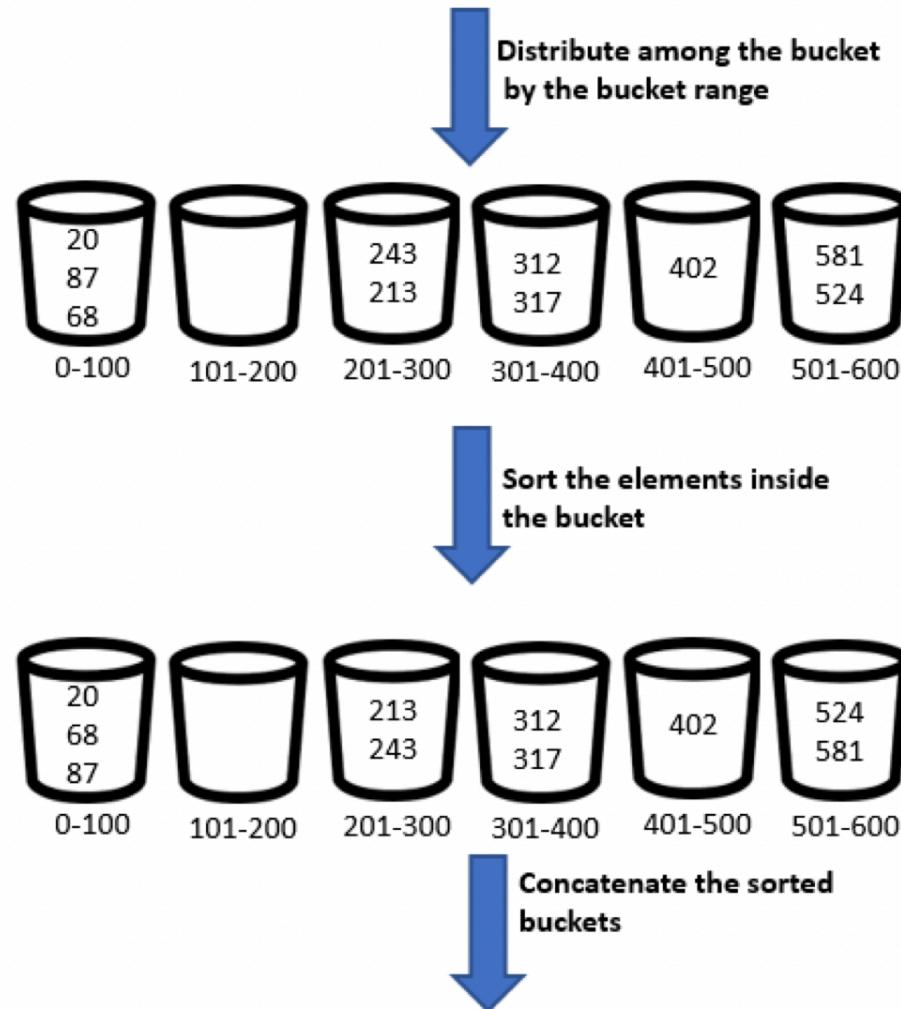


Some of the buckets may be empty or may hold very few data elements.



# Bucket Sort - Algorithm

312, 20, 87, 581, 402, 317, 243, 213, 68, 524



Some of the buckets may be empty or may hold very few data elements.

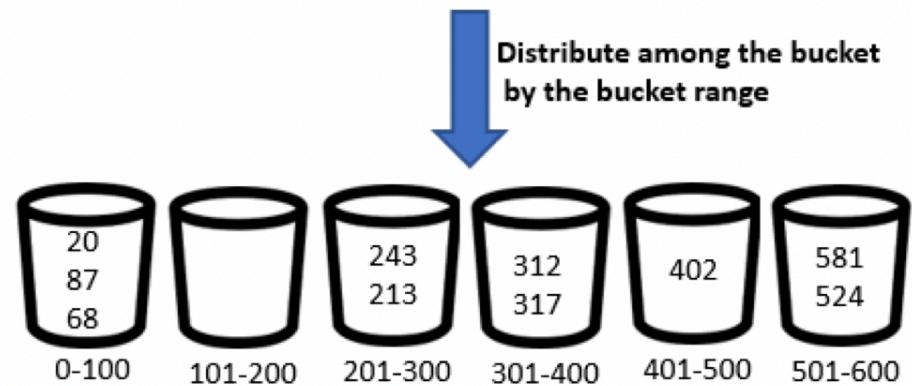
Time Complexity may depends on several factors such as

- distribution of the elements in the buckets
- Algorithms used for sorting the elements in the buckets
- Number of buckets etc.

20, 68, 87, 213, 243, 312, 317, 402, 524, 581

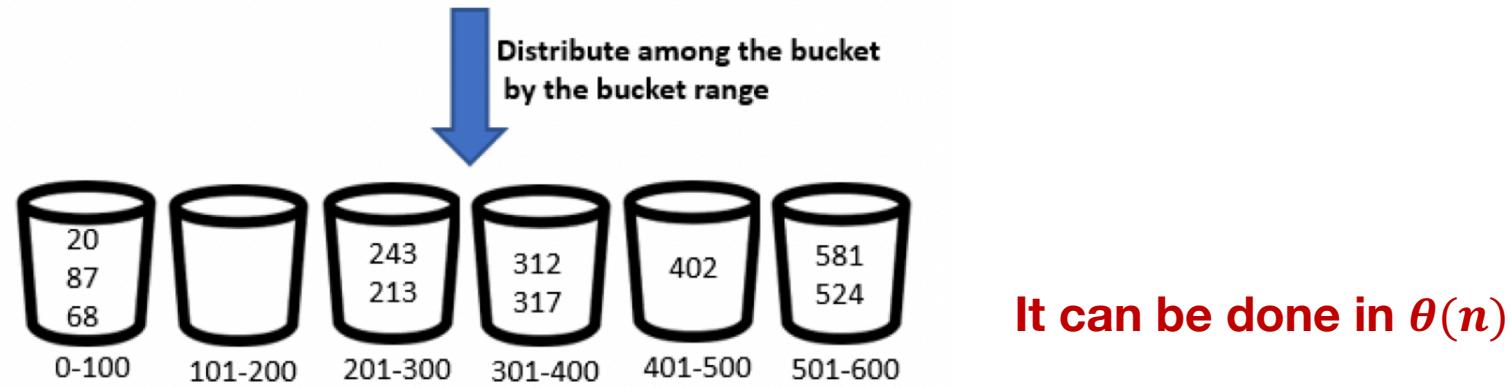
# Bucket Sort - Algorithm

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# Bucket Sort - Algorithm

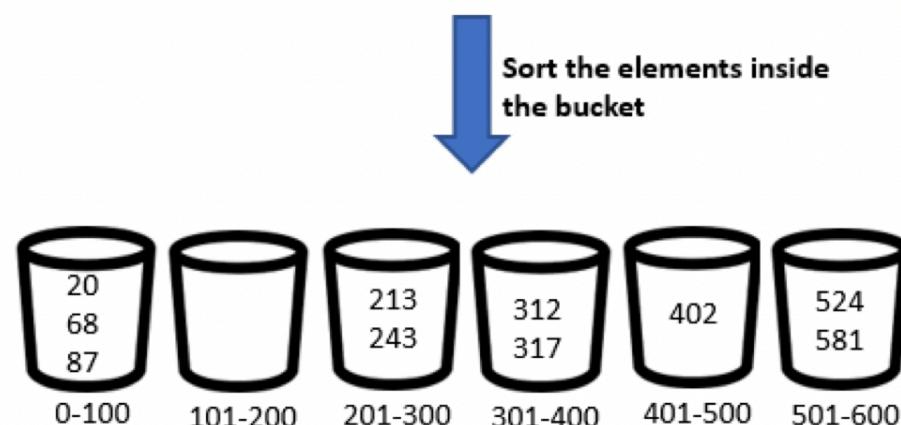
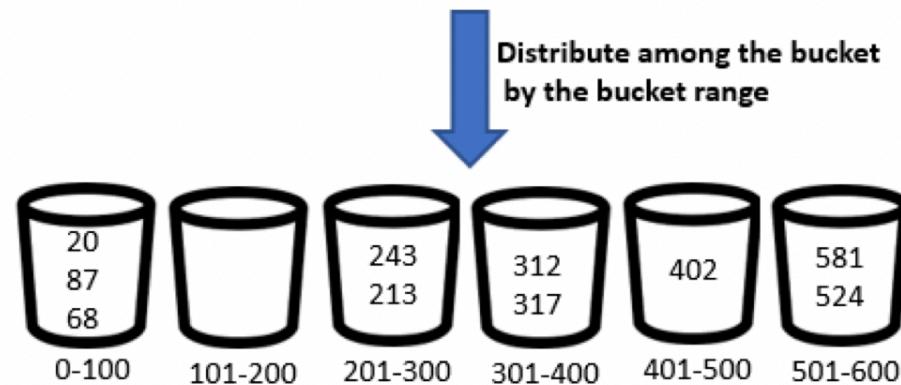
312, 20, 87, 581, 402, 317, 243, 213, 68, 524



It can be done in  $\theta(n)$

# Bucket Sort - Algorithm

312, 20, 87, 581, 402, 317, 243, 213, 68, 524



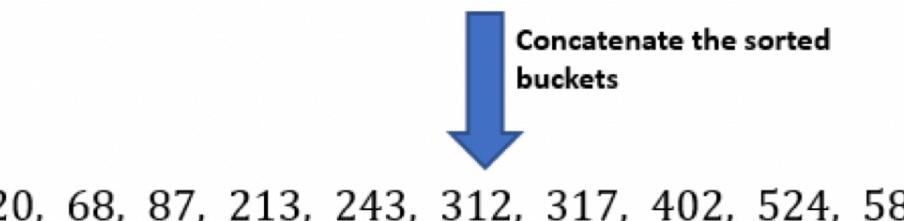
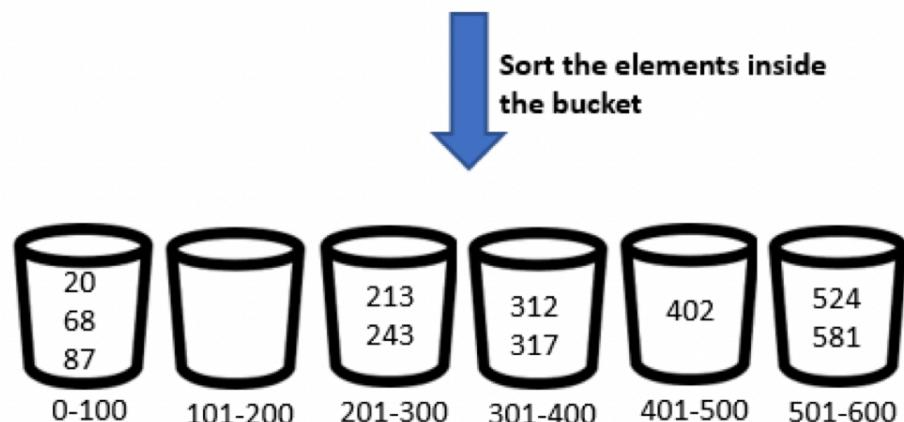
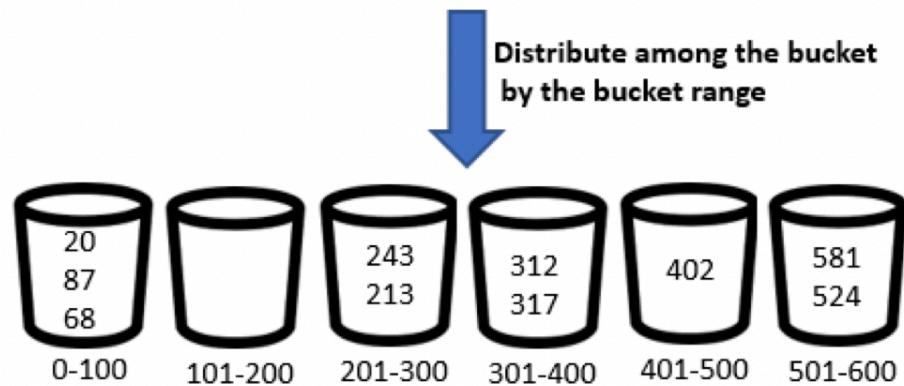
If we assume that the elements are uniformly distributed,

it can be done in  $\theta\left(k \frac{n}{k}\right) = \theta(n)$

where k is the number of buckets.

# Bucket Sort - Algorithm

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**It can be done in  $\theta(n)$**