

مربع هر رقم از ورودی (1

```
function squareDigits(n) {  
    return +[...String(n)].map(x => x*x).join("");  
}
```

```
const squareDigits = n => +(("+n).replace(/./g, v => v*v));
```

```
const squareDigits = n => +n.toString().split("").map(x=>x*x).join("");
```

```
function squareDigits(n) {  
    return +[...String(n)].map(x => Math.pow(+x, 2)).join("");  
}
```

```
return parseInt(Array.from(n.toString(), digit => digit * digit).join(""));
```

```
function squareDigits(n) {  
    total="";  
    n= n.toString()  
    for(i=0;i<n.length;i++){  
        total+=Math.pow(n[i],2)  
    }  
    return parseInt(total)  
}
```

```
function squareDigits(n) {  
    let arr = String(n).split("")  
    return +arr.map(num => Math.pow(+num, 2)).join("")  
}
```

```
function squareDigits(n) {  
    n = n.toString().split("").map(num => Number(num) * Number(num)).join("");  
    return Number(n);  
}
```

رنگ خانه های شطرنج (2)

```
const chessBoard = ([file, rank]) => (  
  (file.charCodeAt() % 2 === rank % 2) ? 'black' : 'white'  
);
```

```
function chessBoard (pole) {  
  return ["black", "white"][(pole.charCodeAt(0) + pole[1]) % 2];  
}
```

```
const chessBoard = p =>(p.charCodeAt()+ +p[1]) % 2 ? "white" : "black";
```

```
function chessBoard (pole) {  
  let bukva = pole[0].toUpperCase();  
  let cifra = parseInt(pole[1]);  
  
  if (bukva == 'A' || bukva == 'C' || bukva == 'E' || bukva == 'G') {  
    if (cifra % 2 == 0) {  
      return 'white';  
    } else {  
      return 'black';  
    }  
  } else {  
    if (cifra % 2 == 0) {  
      return 'black';  
    } else {  
      return 'white';  
    }  
  }  
}
```

```
const chessBoard=p=>(parseInt(p,35))%2==0?'white':'black'
```

اعداد صحیح موجود در بازه ورودی از کاربر (3)

```
function reversibleInclusiveList(s,e) {  
    var ans = []  
    for (let i = Math.min(s,e); i <= Math.max(s,e); i++) { ans.push(i) }  
    return s > e ? ans.reverse() : ans  
}
```

```
const reversibleInclusiveList=(s, e)=>[...Array(Math.abs(s-e)+1)].map((_, i)=> s > e ? s - i : s + i);
```

```
function reversibleInclusiveList(start, end) {  
    const loop = end > start ? 'i <= end; i++' :  
        'i >= end; i--';  
    let result = [];  
    eval(`for (let i = start; ${loop}) result.push(i);`)  
    return result;  
}
```

```
function reversibleInclusiveList(start, end) {  
    return Array.from({length: Math.abs(end-start)+1}, _=> start>end ? start-- : start++)  
}
```

```
function reversibleInclusiveList(start, end) {  
    let res = [];  
    if (start > end) for (let i = start; i >= end; i--) res.push(i);  
    else for (let i = start; i <= end; i++) res.push(i);  
    return res;  
}
```

```
const reversibleInclusiveList = (s, e, r=0) => {  
    [s, e, r] = s > e ? [e, s, 1] : [s, e, r]  
    let v = Array.from({length: e + 1 - s}, () => s++)  
    return r ? v.reverse() : v  
}
```

چند پارامتر تکراری داریم؟ (4)

```
function equal(a, b, c) {  
    const size = (new Set([a, b, c])).size;  
    return size === 3 ? 0 : 4 - size;  
}
```

```
function equal(a, b, c) {  
    if (a === b && a === c) {  
        return 3;}  
    if (a === b || a === c || b === c) {  
        return 2;}  
    return 0;  
}
```

```
function equal(a, b, c) {  
    return [...arguments].filter((e, i, a) => {  
        return a.filter((x, idx) => idx !== i).includes(e)  
    }).length;  
}
```

```
const equal = (a, b, c) => {  
    var z = 4 - [... new Set([a, b, c])].length  
    return z === 1 ? 0 : z;  
}
```

```
function equal(a, b, c) {  
    if (a !== b && b !== c && a !== c) {  
        return 0;  
    } else if (a === b && b === c && a === c) {  
        return 3;  
    } else {  
        return 2;  
    }  
}
```

5) بازی سنگ، کاغذ، قیچی

```
function rps(p1, p2) {  
  let w = {  
    Rock: "Scissors",  
    Scissors: "Paper",  
    Paper: "Rock"  
  }  
  if (p1 === p2) return "It's a draw"  
  return `The winner is ${w[p1] === p2 ? 'p1' : 'p2'}`  
}
```

```
const rps = (p1, p2) => {  
  dic = {Rock: 'Scissors', Scissors: 'Paper', Paper: 'Rock'};  
  return p1==p2? "It's a draw" : `The winner is p${2-(dic[p1]==p2)}`;  
};
```

```
function rps(p1, p2) {  
  const wins = ['RockScissors', 'PaperRock', 'ScissorsPaper'];  
  return p1 === p2 ? "It's a draw" : `The winner is ${wins.includes(p1 + p2) ? 'p1' : 'p2'}`;  
}
```

```
function rps(p1, p2) {  
  let obj = {  
    Rock: 'Scissors',  
    Scissors: 'Paper',  
    Paper: 'Rock'  
  }  
  return p1 === p2 ? "It's a draw" : obj[p1] === p2 ? "The winner is p1" : "The winner is p2";  
}
```

آرایه ای از مضارب عدد ورودی (6)

```
const arrayOfMultiples = (num, length) => Array.from({ length }, (_, i) => num * (i + 1));
```

```
function arrayOfMultiples (num, length) {  
    var result = []  
    for (let i = 1; i <= length; i++) {  
        result.push(num*i)  
    }  
    return result  
}
```

```
const arrayOfMultiples = (num, length) => {  
    return Array.from({length: length}, (_, i) => num * (i + 1));  
}
```

```
function arrayOfMultiples (num, length) {  
    return [...Array(length)].map((_, i) => num * (i + 1))  
}
```

```
function arrayOfMultiples (num, length) {  
    let output = []  
    let multiple = 0  
    for(i = 1; i < length + 1; i++) {  
        multiple = num * i  
        output.push(multiple)  
    }  
    return output  
}
```

```
arrayOfMultiples = (n, l) => [...Array(l).keys()].map(x => (x + 1) * n)
```

استخراج اعضای آجکت (7)

```
let names = []
```

```
let users = [  
  { name: "John", email: "john@example.com" },  
  { name: "Jason", email: "jason@example.com" },  
  { name: "Jeremy", email: "jeremy@example.com" },  
  { name: "Jacob", email: "jacob@example.com" }  
]
```

```
const str = `  
  for( let {name} of users ) {  
    names.push(name)  
  }  
`
```

```
let names = []
```

```
let users = [  
  { name: "John", email: "john@example.com" },  
  { name: "Jason", email: "jason@example.com" },  
  { name: "Jeremy", email: "jeremy@example.com" },  
  { name: "Jacob", email: "jacob@example.com" }  
]
```

```
const str = `  
  for({ name } of users) {  
    names.push(name)  
  }`
```

استخراج اعضای آبجکت (8)

```
function keysAndValues(obj) {  
  var keys = Object.keys(obj);  
  return [keys, keys.map( key => obj[key] )];  
}
```

```
function keysAndValues(obj) {  
  const arrs = [Object.keys(obj), Object.values(obj)];  
  return arrs;  
}
```

```
function keysAndValues(obj) {  
  return [Object.keys(obj), Object.keys(obj).map(x => obj[x])];  
}
```

```
function keysAndValues(obj) {  
  var k = [];  
  var o = [];  
  for (var i in obj){  
    k.push(i);  
    o.push(obj[i]);  
  }  
  return [k,o];  
}
```

```
const keysAndValues = obj=> [ Object.keys(obj), Object.values(obj)]
```

```
keysAndValues=o=>({f:Object,[f.keys(o),f.values(o)]})
```

```
function keysAndValues(obj) {  
  let keys = Object.keys(obj);  
  let values = Object.values(obj);  
  return [keys, values]  
}
```


معدل نمرات دانش آموز (9)

```
const sum = arr => arr.reduce((total, num) => total + num, 0);
```

```
const getStudentsWithNamesAndAvgNote = students =>
  students.map(student => ({
    name: student.name,
    avgNote: sum(student.notes) / student.notes.length || 0,
  }));
```

```
getStudentsWithNamesAndAvgNote=s=>s.map(({name,notes})=>({name,avgNote:eval(notes.join('+'))/notes.length||0}))
```

```
function getStudentsWithNamesAndAvgNote(students) {
  return students.map(item=> {
    const len = item.notes.length
    const avg = len ? (item.notes.reduce((acc, val)=> acc + val) / len) : 0
    return {name: item.name, avgNote: avg}
  })
}
```

```
const getStudentsWithNamesAndAvgNote= (students)=> {
  return students.map(student => student = {
    name: student.name, avgNote: student.notes.length === 0 ? 0 :
    student.notes.reduce(((a,b) => a+b),0)/student.notes.length});
}
```

```
function getStudentsWithNamesAndAvgNote(students) {
  return students.map((item)=>({ name: item.name,
  avgNote:(!item.notes.length)?0:item.notes.reduce((sum,item)=>sum+item,0)/item.notes.length
}));
}
```

پیدا کردن اجداد و نوادگان با کد (0 1

```
function generation(x,y) {  
  const elo = {  
    '-3': { m: "great grandfather", f: "great grandmother" },  
    "-2": { m: "grandfather", f: "grandmother" },  
    "-1": { m: "father", f: "mother" },  
    0: { m: "me!", f: "me!" },  
    1: { m: "son", f: "daughter" },  
    2: { m: "grandson", f: "granddaughter" },  
    3: { m: "great grandson", f: "great granddaughter" },  
  };  
  return elo[x][y]  
}
```

```
const generation = (g, s) => ([, 'grand', 'great grand'][Math.abs(g)] || "") +  
  [(s === 'm' ? 'fa' : 'mo') + 'ther', 'me!', s === 'm' ? 'son' : 'daughter'][Math.sign(g) + 1];
```

```
function generation(x,y) {  
  let f = ['great grandmother', 'grandmother', 'mother', 'me!', 'daughter', 'granddaughter', 'great  
granddaughter'];  
  let m = ['great grandfather', 'grandfather', 'father', 'me!', 'son', 'grandson', 'great grandson'];  
  return y === 'm' ? m[3+x] : f[3+x];  
}
```

```
function generation(x,y) {  
  const generations = {  
    "-3": ["great grandfather", "great grandmother"],  
    "-2": ["grandfather", "grandmother"],  
    "-1": ["father", "mother"],  
    0: ["me!", "me!"],  
    1: ["son", "daughter"],  
    2: ["grandson", "granddaughter"],  
    3: ["great grandson", "great granddaughter"]  
  }  
  return generations[x][y === "m" ? 0 : 1]  
}
```