



Workbook

Classes

What is the class called?

MECHANIST

Where does this class get its power?

Taps into ley lines through the use of technology.

What sort of things do you want this class to do?

Gadgets, fix things, technological  
advancement

How does this class work with other classes?

How can players express themselves within this class?

What difficult choices does this class make?

What kind of Assist Pool does this class have?

## Machine Friend

### Helping, Pieces

Don't Worry, I Can Help (2) - Add 3 dice to a Tinkering roll, or Reroll with Understanding and add a die?

Isn't It Adorable (1) - Use buddy as decoy, add 2 Successes to the Assist Pool

Push the Button (2) - Can give buddy simple task for them to do on their own

Consequence: Stroke of Genius

You are granted a vision of some great new invention or upgrade and immediately begin to fixate on it. Until you are able to begin work on this project, you are unable to concentrate on anything else

What kinds of skills does this class have?

Tinkering  
Focus  
Engineering  
~~Spirits~~  
Long Range

What kinds of Spell Pieces does this class have?

Metal, Machine, Function, Disrepair, Worn  
Gear, Steaming, Turning, wheel,

What kinds of abilities or specialties will this class have?

Ability to easily interface  $\bar{c}$  tech encountered  
or understand

Improvised Tools

New abilities for MechBuddy

