**[Name]**

Gender age Subrace race class (archetype) X

Alignment Size type (subtype)

**Init** +X; **Senses** Perception +X

**DEFENSE**

**AC** X, touch X, flat-footed X(+X armor, +X Dex)

**hp** X (XdX+X); **DR** X/type

**Fort** +X, **Ref** +X, **Will** +X

**Immune** X; **Resist** X; **SR** X

**Defensive Abilities** abilityname +X (X/day)

**OFFENSE**

**Speed** X ft.

**Melee** Weapon +X (XdX+X/Critical)

**Ranged** Weapon +X (XdX+X/Critical) Range Increment X ft

**Special Attacks**

**Spell-Like Abilities** (CL X, Concentration +X)

(X/day)—*spell* *name* (DC X)

**Class Spells Prepared/Known** (CL X; concentration +X)

2nd—(X/day) *spell name* (DC X)

1st—(X/day) *spell name* (DC X)

0 (at will)—*spell name* (DC X)

[Portrait]

**STATISTICS**

**Str** X, **Dex** X, **Con** X, **Int** X, **Wis** X, **Cha** X

**Base Atk** +X; **CMB** +X, **CMD** X

**Feats** Feat

**Skills** Skill +X;

**Racial Modifiers** +X to Skill

**Traits** Trait

**Languages** Language

**SQ** abilityname +X (X/day)

**Combat Gear** *magic item*, mundane item;

**Other Gear** *magic item*, mundane item

**Extraordinary Ability (Ex)** Description (Book Page)

**Supernatural Ability (Su)** Description (Book Page)

***Spell-Like Ability* (Sp)** Description (Book Page)