Exploratory Data Analysis: Real vs Automatically Generated Irish Folk Tunes

Shpat Cheliku

Research problem

Research Questions

• Use features to discover differences and commonalities between the original songs from *The Session* and the computer-generated songs with *Folk-RNN* and use those features to do classification.

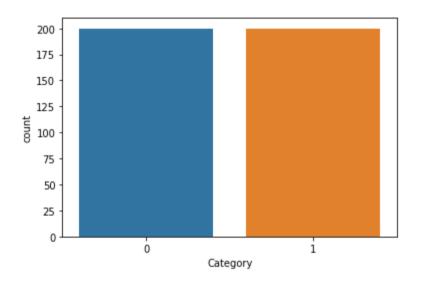
• Which features can tell us about the **artificialness** of the generated tunes?

Data

Dataset

- 200 real tunes from The Session
- 200 generated tunes from Folk-RNN

- Generated = 0
- Real = 1











Methods

Methods

- Folk-RNN (already trained recurrent neural network)
 - o 3 LSTM layers with 512 units
 - Using mini-batch size of 50 and dropout of 0.5
- jSymbolic
 - Feature extraction (1495 features)
- Preprocessing
 - Drop columns with standard deviation = 0
 - Feature scaling for classification purposes (MinMax Scaler)
- 1495 features reduced to 10-30 features

Generating tunes

Feature extraction

Feature preprocessing

Knowledge discovery

Results

jSymbolic Feature Definitions

Number of Pitches

 Number of unique pitches that occur at least once in the piece. Enharmonic equivalents are grouped together for the purpose of this calculation.

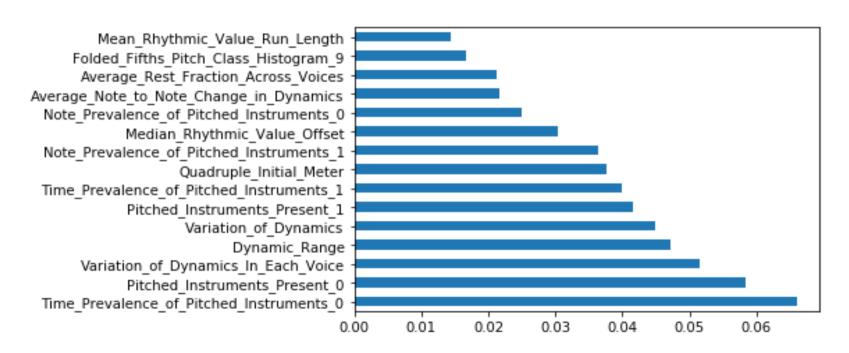
Range

Difference in semitones between the highest and lowest pitches.

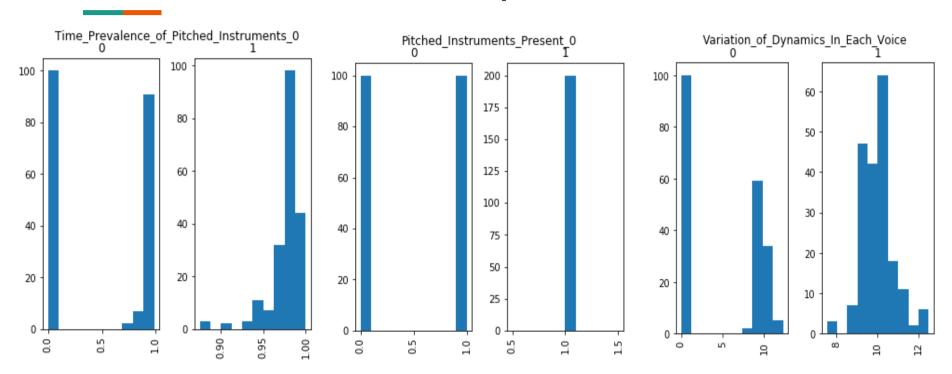
Feature importance

- We were left with 683 features after preprocessing.
 - The other **811** features didn't give any information about the tunes.
- Techniques for feature selection/importance:
 - Extra Trees Classifier for Feature Selection
 - Feature Selection based on **Pearson Correlation**
 - o Univariate Feature Selection using Chi-Squared statistical test

Extra Trees Classifier - Top 15 Features



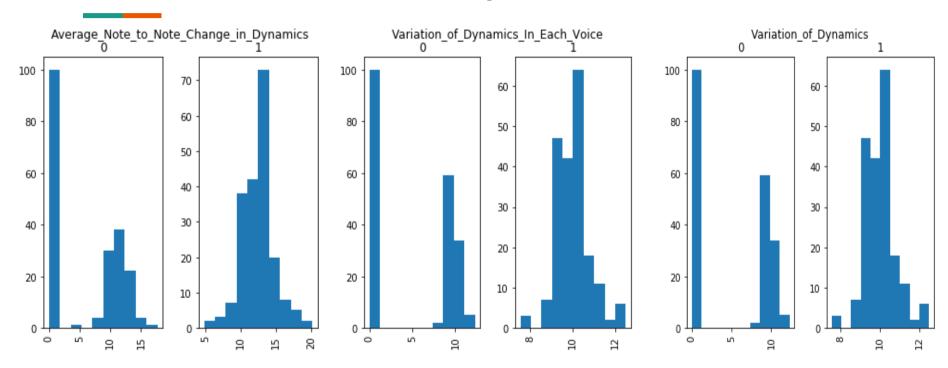
Extra Trees Classifier - Top 3 Features



Pearson Correlation - Features with Corr > 0.5

Target variable: Category	Condition: corr > 0.5		
		Feature name:	Correlation value:
		Average_Note_to_Note_Change_in_Dynamics	0.620820
		Variation_of_Dynamics_In_Each_Voice	0.592151
		Variation_of_Dynamics	0.592151
		Dynamic_Range	0.577350
		Time_Prevalence_of_Pitched_Instruments_1	0.577121
		Time_Prevalence_of_Pitched_Instruments_0	0.606889
		Note_Prevalence_of_Pitched_Instruments_1	0.577350
		Note_Prevalence_of_Pitched_Instruments_0	0.577350
		Pitched_Instruments_Present_1	0.577350
		Pitched_Instruments_Present_0	0.577350
		Quadruple_Initial_Meter	0.510394
		Folded_Fifths_Pitch_Class_Histogram_10	0.542638

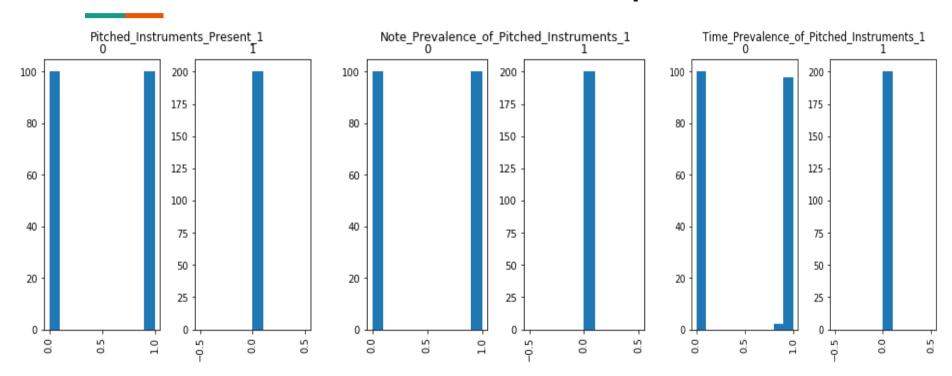
Pearson Correlation - Top 3 Features



Univariate Feature Selection - Top 10 Features

Feature name:	Score:
Pitched_Instruments_Present_1	100.000000
Note_Prevalence_of_Pitched_Instruments_1	100.000000
Time_Prevalence_of_Pitched_Instruments_1	98.067700
Quadruple_Initial_Meter	44.545852
Compound_Initial_Meter	43.200000
Duple_Initial_Meter	40.163934
Median_Rhythmic_Value_Run_Length	39.384593
Folded_Fifths_Pitch_Class_Histogram_10	38.936623
Mean_Rhythmic_Value_Run_Length	37.542055
Folded_Fifths_Pitch_Class_Histogram_9	36.581359

Univariate Feature Selection - Top 3



Classification - Using all 683 Features

- Classifier: SVM
- Train set = 280 tunes
- **Test** set = 120 tunes

	39	15]
[1	65]]

[1 65]]	precision	recall	f1-score	support
0	0.97	0.72	0.83	54
1	0.81	0.98	0.89	66
accuracy			0.87	120
macro avg	0.89	0.85	0.86	120
weighted avg	0.89	0.87	0.86	120

Classification - Using Top 15 Features of ETC

- Classifier: SVM
- Train set = 280 tunes
- **Test** set = 120 tunes

[[4	8	6]	
Γ	1	65]]	

[1 65]]]	precision	recall	f1-score	support
	0	0.98	0.89	0.93	54
	1	0.92	0.98	0.95	66
accur	racy			0.94	120
macro	avg	0.95	0.94	0.94	120
weighted	avg	0.94	0.94	0.94	120

Classification - Using 12 Features of PC

- Classifier: SVM
- Train set = 280 tunes
- **Test** set = 120 tunes

[54	0]
0	66]]

[0 66]]	precision	recall	f1-score	support
	0	1.00	1.00	1.00	54
	1	1.00	1.00	1.00	66
accur	racy			1.00	120
macro	avg	1.00	1.00	1.00	120
weighted	avg	1.00	1.00	1.00	120

Classification - Using Top 10 Features of UFS

- Classifier: SVM
- Train set = 280 tunes
- **Test** set = 120 tunes

[54	0]	
0	66]	1

[]]	precision	recall	f1-score	support
0	1.00	1.00	1.00	54
1	1.00	1.00	1.00	66
accuracy			1.00	120
macro avg	1.00	1.00	1.00	120
weighted avg	1.00	1.00	1.00	120

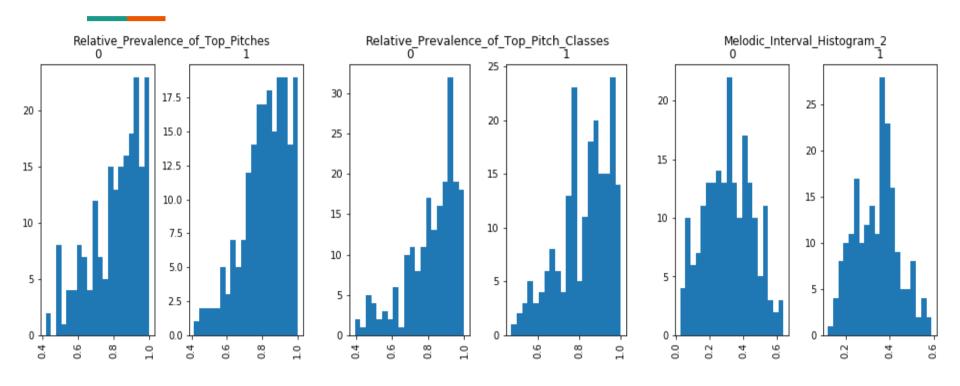
Common Features between Real and Generated

- Used the combined dataset of 400 songs (real + generated)
- Analysed and selected the features that have a very low standard deviation
- The resulting set was **30** common features

Common Features between Real and Generated

```
'Relative Prevalence of Top Pitches',
'Relative Prevalence of Top Pitch Classes',
'Melodic Interval Histogram 2',
'Prevalence of Most Common Melodic Interval',
'Relative Prevalence of Most Common Melodic Intervals',
'Amount of Arpeggiation', 'Stepwise Motion',
'Vertical Interval Histogram 12',
'Wrapped Vertical Interval Histogram 0',
'Wrapped Vertical Interval_Histogram_5',
'Variability of Number of Simultaneous Pitch Classes',
'Variability of Number of Simultaneous Pitches',
'Prevalence of Second Most Common Vertical Interval', 'Vertical Thirds',
'Vertical Perfect Fourths', 'Vertical Sixths', 'Vertical Octaves',
'Non-Standard Chords', 'Rhythmic Value Histogram 4',
'Shortest Rhythmic Value', 'Mean Rhythmic Value',
'Most Common Rhythmic Value',
'Prevalence of Most Common Rhythmic Value',
'Rhythmic Value Median Run Lengths Histogram 1',
'Rhythmic Value Median Run Lengths Histogram 4',
'Variability of Complete Rest Durations',
'Variability of Partial Rest Durations',
'Polyrhythms - Tempo Standardized', 'Polyrhythms', 'Similar Motion',
```

Common Features between Real and Generated



Artificialness of the Generated Tunes

- We calculated the means of all relevant features for both Real and Generated tunes.
- Then we calculated the **differences** between those **means**
 - o difference = generated[x].mean() real[x].mean()
- We took the features with **difference > 0.5** as features indicating **artificialness** of tunes.
- Reason: Folk-RNN tune generator focused more on those features than a real person does when creating real tunes.

Artificialness of the Generated Tunes - 20 Features

Feature name:	Difference:	
Number_of_Pitches	3.99	
Number_of_Pitch_Classes	1.025000000000000004	
Range	4.67500000000000001	
Interval_Between_Most_Prevalent_Pitches	0.6749999999999998	
Pitch_Variability	0.6441450000000008	
Pitch_Class_Variability_After_Folding	0.78088500000000009	
First_Pitch	0.784999999999966	
Mean_Melodic_Interval	0.88617000000000008	
Average_Interval_Spanned_by_Melodic_Arcs 1.11913999999999		
Most_Common_Vertical_Interval	0.605	

Feature name:	Difference:
Second_Most_Common_Vertical_Interval	0.56
Distance_Between_Two_Most_Common_Vertical_Intervals	0.655
Quadruple_Initial_Meter	0.5049999999999999
Mean_Rhythmic_Value_Run_Length	51.7400300000000004
Median_Rhythmic_Value_Run_Length	50.64
Variability_in_Rhythmic_Value_Run_Lengths	1.83521500000000025
Strongest_Rhythmic_PulseTempo_Standardized	18.7550000000000001
Second_Strongest_Rhythmic_PulseTempo_Standardized	8.41499999999999
Strongest_Rhythmic_Pulse	18.7550000000000001
Second_Strongest_Rhythmic_Pulse	8.41499999999999

Future work

Future Work

- Team up with a more musically inclined individual to gather more insight.
- Analyse the artificialness of the features in a more detailed way and from other points of view.
- Writing the obtained results and answering the research questions in the project report.

Thank you!