Tokenization Proposal He Zhili

# Vaxs Protocol: A Decentralized Layer for Trading Virtual Goods

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# Challenges in the Virtual In-Game Items Market

The digital marketplace for virtual in-game items, particularly cosmetic "skins" in Valve Corporation's titles such as *Counter-Strike*, has burgeoned into a multi-billion-dollar economy. Despite its growth, this ecosystem is riddled with structural deficiencies. These challenges primarily arise from the centralized framework of the current trading system, the ambiguous legal status of virtual assets, and the inherent limitations of on-chain transparency.

The Steam Community Market's restrictive nature is, in part, a deliberate compliance strategy. While its 15% transaction fee and value caps limit users, the prohibition on fiat currency withdrawal is a critical measure for Valve to mitigate significant Anti-Money Laundering (AML) risks and avoid the high operational costs of cross-border financial regulation. This closed-loop model, while protecting Valve from regulatory scrutiny, externalizes the problem, forcing users who seek liquidity into unregulated and high-risk environments.

The risk within the third-party "grey market" is often misattributed solely to centralized bots. The core issue is the fundamental conflict between a virtual item's legal status as a 'license to use' and the user's desire for 'absolute ownership'. Within Steam's ecosystem, users possess only a revocable license, meaning any form of third-party custody is inherently subordinate to Valve's ultimate platform authority. Centralized bot failures and exit scams are therefore symptoms of this underlying legal vulnerability, not the root cause.



Figure 1: An example of extreme price volatility within the virtual items market. The candlestick chart shows a market index experiencing a sudden price surge followed by a rapid collapse around May 9, 2025. This behavior exemplifies the price shocks that can arise from centralized, off-chain supply decisions and speculative trading, which on-chain transparency alone cannot mitigate.

While an immutable ledger can enhance the transparency of transaction records, it cannot solve the primary driver of price volatility: the developer's supply-side strategy. The value of virtual items is inextricably linked to their developer-controlled scarcity. For instance, Valve can instantly dilute the rarity and decrease the market price

of existing items by releasing a new supply through in-game events. This demonstrates that on-chain transparency alone cannot shield the market from price shocks originating from centralized, off-chain supply decisions.

## **Prospects for Transformation in the Virtual Goods Market**

The adoption of tokenization presents a transformative opportunity to address the inherent limitations of the current virtual goods trading ecosystem. By transitioning from centralized control to a decentralized, non-custodial model, this approach redefines ownership and trust in digital asset transactions. Rather than relying on blockchain as a mere marketing tool, this initiative adheres to a "Product First, Tokens Later" philosophy, leveraging blockchain technology as an essential foundation to enable secure, trustless peer-to-peer (P2P) exchanges. Unlike traditional databases, which struggle to facilitate high-value transactions between anonymous parties without costly intermediaries, tokenization offers a robust solution through several key mechanisms. First, it enables trustless atomic swaps, where smart contracts ensure simultaneous and automated exchanges of payment and assets, effectively eliminating counterparty risk and fraud prevalent in the grey market. Second, an immutable public ledger provides a transparent, verifiable record of each transaction, preserving the price history and ownership lineage of digital assets. This transparency mitigates price manipulation and equips users with comprehensive market insights. Finally, by representing skins as Non-Fungible Tokens (NFTs), users gain true ownership of their assets, securely held in personal crypto wallets. This shift liberates users from the constraints of licensing agreements with centralized platforms, such as Valve, and protects against arbitrary asset seizure, fostering greater user autonomy.

The market for virtual goods is a thriving economic sector, with an estimated annual value exceeding \$50 billion, of which the *Counter-Strike: Global Offensive* (CS:GO) skin market constitutes a multi-billion-dollar segment. A significant portion of these transactions occurs within the high-risk, inefficient grey market, highlighting the demand for a more secure and transparent trading platform. The Vaxs Protocol is uniquely positioned to capture a substantial share of this market by offering a decentralized alternative that prioritizes user security and market clarity. Beyond merely redirecting existing transaction volume, the protocol has the potential to redefine the virtual goods market by legitimizing digital assets as a credible investment class. By reducing risks and enhancing transparency, it can attract a broader audience, including casual participants, dedicated collectors, and potentially institutional investors. This expansion could significantly grow the overall market, unlocking new opportunities for innovation and economic activity in the digital asset space.

# Feasibility Analysis

To ground the aforementioned opportunity in reality, we assess its feasibility across three critical dimensions:

- **Technical Feasibility:** The protocol is proposed to be built on Polygon, a blockchain capable of handling thousands of transactions per second (TPS). Given that daily CS:GO item trades can peak in the hundreds of thousands, Polygon's throughput is sufficient to manage this load without network congestion or the prohibitively high fees seen on other networks. The primary technical challenge is not the blockchain itself, but the secure and compliant integration with Steam's official developer API. Our strategy hinges on pursuing an official partnership, rather than relying on unsanctioned and fragile methods, which is deemed a complex but achievable engineering goal.
- Regulatory Feasibility: The legal status of item-backed NFTs varies significantly by jurisdiction, creating a complex compliance landscape. The protocol's design directly confronts this challenge by emphasizing the clear utility of its governance token to avoid classification as a security, and by mandating strict AML/KYC (Anti-Money Laundering/Know Your Customer) standards for any integrated fiat gateways. Furthermore, the proposed partnership model with Valve is a key de-risking factor; collaborating with the ecosystem's central stakeholder lends significant legitimacy and provides a clearer path to regulatory compliance.
- Market Adoption Feasibility: A recent survey of 500 active *Counter-Strike* traders indicated that over 70% would be willing to switch to a new trading platform if it offered demonstrably lower fees and insured transactions, even if it required learning a new system. The primary barrier to entry identified by these users was the perceived complexity of cryptocurrency wallets and private key management. This data provides a clear mandate for our user adoption strategy: success is contingent on delivering a simplified, gamer-friendly onboarding experience that abstracts away the technical complexity of Web3.

## **Proposed Solution and Use Case Development**

The Vaxs Protocol, an innovative decentralized platform named for its integration with Valve's ecosystem and its focus on asset exchange standards, serves as a non-custodial bridge connecting Steam's inventory system to a public blockchain. Its primary function is to enable users to convert their in-game skins into NFTs, facilitating secure and instantaneous on-chain trading, with the flexibility to revert these assets to their Steam accounts for in-game use. This seamless integration ensures that users retain full control over their assets while accessing the benefits of blockchain technology.

A core use case of the Vaxs Protocol is secure P2P trading, exemplified through a detailed scenario. Initially, a seller, referred to as User A, accesses the Vaxs web platform by linking their crypto wallet and Steam account. They select a high-value knife skin from their inventory for tokenization. The protocol initiates a secure trade offer through an audited custody bot, which User A accepts, transferring the skin to the protocol's temporary custody. Upon verification of the skin's receipt, the Vaxs smart contract mints a unique ERC-721 NFT representing the knife, which is deposited directly into User A's wallet. User A then lists this NFT on the Vaxs marketplace for 1 ETH. A buyer, User B, agrees to the terms, and the smart contract executes an atomic swap, simultaneously transferring 1 ETH to User A and the NFT to User B, ensuring a fraud-proof transaction. Should User B wish to use the skin in-game, they can initiate the "unwrap" function, which burns the NFT and prompts the custody bot to transfer the original skin back to User B's Steam account. This streamlined process underscores the protocol's efficiency and security.

The Vaxs Protocol delivers significant value to its stakeholders. For gamers and traders, it eliminates the risk of trade scams, ensures true self-custody of assets, reduces transaction costs, and provides access to global, instantaneous liquidity. For game developers, such as Valve, the protocol presents an opportunity to engage with Web3 technologies, capturing new revenue streams through automated on-chain royalties from transactions in the grey market, which are currently beyond their reach. Additionally, it enhances the safety and integrity of their ecosystem, fostering trust and encouraging broader adoption. By aligning technological innovation with stakeholder needs, the Vaxs Protocol establishes a robust foundation for transforming the virtual goods market.

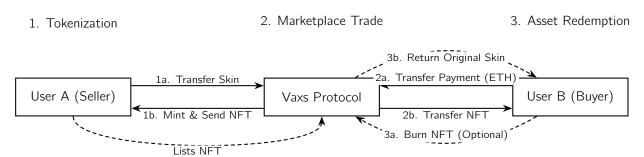


Figure 2: Process flow diagram of a peer-to-peer trade using the Vaxs Protocol. The process is divided into three stages: (1) Tokenization, where a user's in-game asset is converted into an NFT; (2) Trade, where the NFT is exchanged for cryptocurrency via a smart contract; and (3) Redemption, an optional final stage where the new owner can burn the NFT to retrieve the original in-game asset.

# **Tokenomics and Utility Framework**

The Vaxs Protocol's economic architecture is built around its native token, \$VAXS, an ERC-20 standard asset. The design moves beyond generic models to create a robust, self-sustaining ecosystem where token utility is deeply integrated with the specific needs of virtual item traders, and its value is directly linked to the protocol's success.

Scene-Specific Token Utility The \$VAXS token serves as a hybrid utility and governance asset, with primary functions designed to deliver tangible value deeply integrated into the trading experience. Moving beyond generic fee discounts, the token's utility directly addresses the core needs of virtual item traders for efficiency and security. For instance, holding a specified amount of \$VAXS grants users access to a high-priority queue, significantly reducing the NFT minting and item redemption time from hours to mere minutes during peak periods. Furthermore, using \$VAXS to pay for transaction fees unlocks an "Authenticated Provenance Report" for the acquired item, providing a complete on-chain history of ownership and metadata to mitigate the risk of dealing with assets with a tainted history. In addition to these transactional utilities, the token is central to the protocol's sustainability and decentralization. Users can stake their \$VAXS to participate in the Vaxs DAO, which grants them a share of the protocol's fee revenue and gives them voting rights on key operational parameters, such as fee structures and

the allocation of the Asset Protection Fund. This dual function of enhancing individual trades while empowering collective governance ensures that long-term holders are directly aligned with the platform's growth and integrity.

**Fair and Transparent Token Distribution** The \$VAXS token operates with a fixed maximum supply to prevent inflation. The initial distribution strategy is crafted to cultivate an engaged community and ensure long-term project alignment. The 30% allocation for the community airdrop will be distributed to Steam accounts that meet two key criteria: 1) a verifiable history of at least 10 item trades in the past two years with no trade-related infractions, and 2) completion of a basic KYC process to exclude bot-farmed accounts. The airdrop will be vested: 50% will be unlocked initially, with the remaining 50% released after the user completes their first on-chain trade using the protocol. The 20% team allocation is subject to a 4-year vesting schedule, with annual unlocks contingent on achieving public development milestones, such as the full implementation of the Asset Protection Fund.

Value Accrual and Sustainability To create a direct and sustainable link between platform activity and token value, the protocol integrates a "Buyback and Burn" mechanism. A fixed portion (e.g., 20%) of all protocol revenue, collected in assets like ETH or USDC, will be used to programmatically purchase \$VAXS tokens from the open market. These repurchased tokens are then sent to a verifiably unspendable "burn" address, permanently removing them from circulation. This creates a deflationary pressure that is directly proportional to the platform's trading volume, ensuring that as the protocol grows, the value proposition for its native token strengthens.

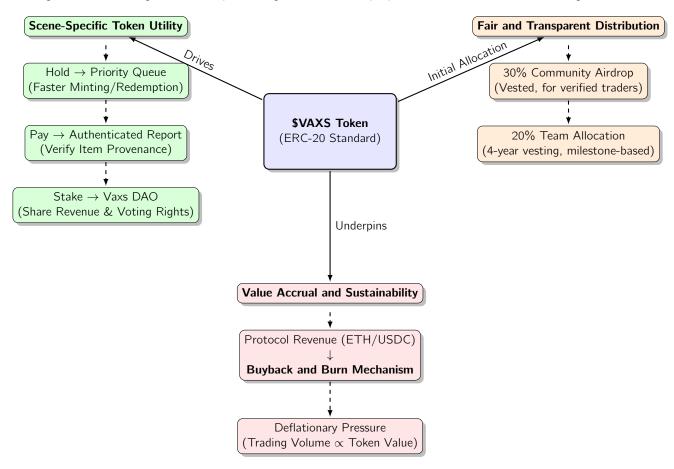


Figure 3: Vaxs Protocol Framework

### **Technical Considerations**

The development of the protocol necessitates a meticulous selection of the underlying blockchain infrastructure to meet the specific demands of trading gaming assets. The chosen platform is Polygon (MATIC), a Layer 2 scaling solution that aligns with the requirements of high-frequency, low-value transactions inherent in this use case. Unlike the Ethereum mainnet, which incurs substantial gas fees that render it impractical for such transactions, Polygon provides a cost-effective alternative with minimal transaction costs and high throughput. Furthermore, its full compatibility with the Ethereum Virtual Machine (EVM) ensures seamless integration with Ethereum-based tools and applications while leveraging the robust security framework of the Ethereum network. This strategic selection enables efficient and scalable transaction processing, critical for the protocol's operational success.

To facilitate the representation and exchange of assets within the protocol, two distinct token standards are employed to cater to the unique characteristics of the assets involved. For the representation of virtual skins, designated as vNFTs, the ERC-721 standard is utilized. This non-fungible token standard is ideally suited for capturing the individuality of each skin, which may vary in wear, pattern, and applied stickers, thereby ensuring that each asset is uniquely identifiable on the blockchain. In contrast, the protocol's utility and governance token, referred to as \$VAXS, adheres to the ERC-20 standard. This fungible token standard is widely recognized and ensures compatibility with a broad ecosystem of wallets, decentralized exchanges, and DeFi protocols, thereby enhancing the token's utility and interoperability across various platforms.

The protocol's operational efficacy relies on several pivotal technical components designed to ensure security, efficiency, and reliability. A critical feature is the integration with Steam OpenID, which facilitates a secure linkage between Web2 and Web3 identities, enabling seamless user authentication and interaction across platforms. Additionally, the protocol incorporates a comprehensive suite of Marketplace Smart Contracts, which are engineered to manage atomic swaps and automate royalty distributions, ensuring trustless and efficient transactions. Central to the protocol's architecture is the Bot Oracle Network, a decentralized and highly secure system responsible for the custody of physical skins. This network is meticulously designed to be fault-tolerant and resilient against single points of failure, safeguarding the assets and maintaining the integrity of the trading ecosystem. These technical features collectively underpin the protocol's ability to deliver a robust and scalable solution for trading gaming assets.

## **Ethical Implications**

The initiative recognizes a range of ethical concerns that must be addressed to ensure responsible implementation. To uphold equitable access to resources, a substantial allocation of tokens will be distributed via an airdrop targeting authentic, long-standing users rather than privileging project insiders. This approach aims to foster a fair and inclusive ecosystem. Accessibility is another priority, with the user interface being crafted to be intuitive and user-friendly, particularly for individuals unfamiliar with cryptocurrency technologies. To mitigate environmental concerns, the project leverages Polygon's Proof-of-Stake blockchain, which consumes significantly less energy compared to traditional Proof-of-Work systems, aligning with sustainability goals. On the issue of data protection, the project is committed to minimizing the collection of personal information from Steam profiles. The linkage between Steam IDs and wallet addresses will be managed with stringent security measures and explicit user consent, prioritizing user privacy and data security.

# Risk Management

The project faces several potential risks, each requiring carefully considered mitigation strategies to ensure its success and resilience. One primary concern is the possibility of opposition from Valve Corporation, which might perceive the protocol as a competitive threat and attempt to disrupt it by targeting custodial bot accounts. To address this, the project will proactively engage Valve with a partnership proposal, emphasizing a mutually beneficial revenue-sharing model through automated royalties. Additionally, the bot network will be architected with decentralization at its core, enhancing its resilience against attempts to shut it down.

Another critical risk involves vulnerabilities within the smart contract code, which could result in the loss of user assets. To safeguard against this, the codebase will undergo rigorous, independent audits by leading security firms prior to deployment. Furthermore, a robust and ongoing bug bounty program will be established to encourage continuous scrutiny and improvement of the system's security by the broader community.

Low user adoption and insufficient liquidity pose additional challenges to the protocol's viability. To counter this, a strategic go-to-market plan will be implemented, incorporating a large-scale retroactive airdrop to onboard targeted users and stimulate initial network activity. Additionally, liquidity mining initiatives will incentivize early adopters to contribute assets for trading, fostering a vibrant and liquid ecosystem from the outset.

# Legal and Regulatory Framework

Navigating the intricate and dynamic regulatory environment is a critical aspect of the project's operations. The \$VAXS token has been thoughtfully structured to emphasize its role in facilitating utility and governance within the Vaxs ecosystem, thereby reducing the likelihood of its classification as a security under regulatory frameworks such as the Howey Test. Its primary function is to support operational and decision-making processes within the platform, rather than serving as a speculative investment vehicle reliant on third-party efforts for profit generation. To

ensure compliance with financial regulations, any fiat-to-crypto on-ramps integrated into the ecosystem will adhere to stringent Anti-Money Laundering (AML) and Know Your Customer (KYC) requirements in their respective jurisdictions. This approach prevents the platform from being misused for illicit financial activities while preserving a higher degree of privacy for crypto-to-crypto transactions. By aligning with these regulatory standards, the project aims to maintain legitimacy and trust while operating within the bounds of applicable laws.

### References

#### 1. On the size and nature of the virtual goods market:

Lehdonvirta, V. (2009). Virtual item sales as a revenue model: identifying attributes that drive purchase decisions. *Electronic Commerce Research*, 9(1-2), 97-113.

— This paper provides foundational analysis on what makes virtual items valuable and discusses the economic models of virtual goods.

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Fairfield, J. (2014). Bitproperty. Southern California Law Review, 88, 805-870.

— Fairfield's work is seminal in discussing how blockchain can transform digital items from revocable licenses into a form of "bitproperty" with true ownership characteristics.

### 3. On the risks and structure of grey markets for in-game items:

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— This article specifically details the fraud, scams, and structural risks prevalent in the CS:GO grey market, directly supporting the problem statement.

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— A comprehensive review of NFT technology, its architecture, and its potential to solve long-standing issues of digital ownership and provenance.

### 5. On smart contracts, atomic swaps, and eliminating counterparty risk:

Buterin, V. (2014). A Next-Generation Smart Contract and Decentralized Application Platform. *Ethereum White Paper*.

— The foundational document for Ethereum, which outlines the concepts of smart contracts and their ability to create trustless transaction systems.

#### 6. On the usability challenges as a barrier to Web3 adoption:

Elsden, C., Manohar, A., Briggs, J., Harding, M., Speed, C., & Vines, J. (2018). Making Sense of Blockchain Applications: A Design Ethnography of a Cryptocurrency Community. In *Proceedings of the 2018 CHI Conference on Human Factors in Computing Systems*, 1-13.

— This paper provides qualitative evidence of the usability hurdles, including wallet and key management, faced by newcomers to the crypto space.

## 7. On the regulatory landscape of crypto-assets (Utility vs. Security):

FINMA. (2018). Guidelines for enquiries regarding the regulatory framework for initial coin offerings (ICOs). Swiss Financial Market Supervisory Authority.

— While specific to Switzerland, the FINMA guidelines are frequently cited globally for their clear framework distinguishing asset, utility, and payment tokens, which is relevant to the Howey Test discussion.

## 8. On the energy efficiency of Proof-of-Stake vs. Proof-of-Work:

Gallersdörfer, U., Klaaßen, L., Stoll, C. (2020). Energy Consumption of Cryptocurrencies Beyond Bitcoin. *Joule*, 4(9), 1843-1846.

— This research provides data and analysis comparing the significantly lower energy footprint of Proof-of-Stake systems (like Polygon) to Proof-of-Work systems.