

#### FINAL YEAR UNDERGRADUATE · COMPUTER SCIENCE & ENGINEERING

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### Education

### **Indian Institute of Technology Bombay**

Mumbai, India

Dual Degree (BTech + MTech) in Computer Science and Engineering | CGPA: 7.41

July 2016 - Present

- · Pursuing research in Reinforcement Learning, Deep learning & Quantum Computing
- · Pursuing Honors in Computer Science and Engineering
- · Minor in Physics and Minor in Data Science & Machine Learning

# **Industry Experience**

#### Amazon Development Centre India Pvt. Ltd

Hyderabad, India

AUTO TROUBLE TICKET MANAGER | SOFTWARE DEVELOPMENT ENGINEER

May - July 2019

- · Automated process of resolving trouble tickets raised on amazon services by developing java package
- · Developed a generic framework to plug-in their models for information retrieval and auto-suggesting resolution
- Designed run-time compilation module using Java Compiler API to implement dynamic code execution by converting java snippet code from different source packages into a compiled java object

## OYO - Oravel Stays Pvt. Ltd

Gurugram, India

PRICE ELASTICITY ESTIMATION | DATA SCIENCE INTERN

May - July 2018

- Designed a prediction model in R that predicts the likelihood of achieving certain profit from the current situation and gives the optimized path
  of price movement using probability-based analysis
- Implemented density-based clustering using HDBSCAN density cluster model to remove the outliers
- Implemented two-stage least squares instrumental variable model to remove biases in explanatory variables

Darwin Travel Tech Mumbai, India

TOUR PACKAGE | SOFTWARE DEVELOPMENT ENGINEER

December 2017

- · Developed text classification model using python based Natural Language Toolkit to extract information
- Developed Java Spring Platform to automate generation of itinerary for a tour package with minimum cost possible
- · Reduced the time taken by API calls using multi-threading to get transport, hotels and activity details

# **Research Experience**

#### **Modular Quantum Computer Design**

Mumbai, India

MASTER'S THESIS PROJECT | QUANTUM INFORMATION & TECHNOLOGIES LAB | PROF. SAI VINJANAMPATHY

Ongoing

- Designing protocols, basic set of instructions for general n-Qubit Gates to enable fault-tolerant quantum computation
- · Implementing a modular RL framework for determining the optimal pulse sequence for any general quantum gate preparation
- Implemented Deep RL techniques like DQN, DDPG, Trust Region Policy Optimization, and Proximal Policy Optimization

#### **Interactive Image Segmentation**

Mumbai, India

Undergraduate Research | Medical Deep Learning & Al Lab (MEDAL) | Prof. Amit Sethi

Ongoing

- · Implementing interactive image segmentation using SeedNet by automatically guessing the object that should be segmented using DQN
- Applying data augmentation strategies on medical images using Generative Adversarial Networks(GANs)
- · Implementing interactive image segmentation in multi-tissue histopathology using HoVer-net on a synthetic dataset

#### **Quantum Gate Optimization**

Mumbai, India

Undergraduate Research | Quantum Information & Technologies Lab | Prof. Sai Vinjanampathy

July 2019- December 2019

- Implemented Subspace Selective Self-Adaptive Differential Evolution (SUSSADE) technique to generate the instructions for determining the control parameters of the quantum control scheme
- Critically analyzed advantages of GrAPE with Push-Pull optimization and RL approaches like Q-learning, Deep-Deterministic Policy gradient methods and evolutionary RL for improving existing bounds for gate fidelity

#### Tangram Solver (Dissection Puzzles)

Mumbai, India

Undergraduate Research | Prof. Shivaram Kalyanakrishnan

Jan 2020 - June 2020

- · Developed a UI to extract a puzzle from images using Harris Corner Detection and Canny Edge Detection algorithm
- · Designed an end-to-end application to solve Tangrams, NP-hard problem using simulated annealing with angle heuristic
- Critically analyzed largest piece first placement order to decrease branching factor of the search problem

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# **Academic Projects**

#### **Gomoku RL Playing Agent**

#### Fundamentals of Intelligent agents

Prof. Shivaram Kalyanakrishnan Autumn 2020

- Created Gomuku playing AI agents using Monte Carlo Tree Search (MCTS) algorithm in C++ and analyzed various aspects of the algorithm
- Implemented efficient guided search using various heuristics to create different learning AI agents using reward shaping, setting up intelligent
  priors and utilized multi-threading to carryout rollouts in parallel

#### **Depth Map Prediction From Single Image**

Computer Vision

Prof. Arjun Jain

• Built two-stack CNN-Residual Network model to estimate depth map from a single RGB image

- Implemented transfer learning using pretrained ResNet-50 network by replacing last fully connected layer with upsampling convolutional layer to enhance the performance
- · Trained and tested the model on NYU Depth dataset of indoor scenes and ApolloScape dataset of outdoor scenes

#### Compiler for C-like language

Compilers

Spring 2019

Prof. Uday Khedkar

Spring 2019

Autumn 2018

- · Developed a compiler and evaluator for a subset of C supporting functions, scope levels, and control sequences
- Utilized Lex for tokenizing, Yacc for parsing and constructed AST to generate MIPS assembly code

Features of XV6 Operating Systems

PROF. PURUSHOTTAM KULKARNI

- · Examined xv6 source code and implemented process scheduling algorithms like round robin and priority-based
- · Implemented Memory management techniques like lazy page allocation and applications of pthreads

#### **Fake News Detection by Crowdsourcing**

Database and Information Systems

Prof. Sudharshan Autumn 2018

- Developed web and android App for crowd-sourcing the verification of spurious news articles
- Designed a database schema for users, volunteers and admins providing tools to review, appoint and approve
- · Implemented routing algorithms to distribute tasks among volunteers based on domain-specific knowledge

Microarchitectural Attacks Computer Architecture

PROF. BERNARD MENZES

Autumn 2018

- · Implemented FLUSH+RELOAD attack to extract the private key from the GnuPG implementation of RSA
- Implemented Cache Template Attack to profile and exploit cache-based information leakage of programs
- Proposed automated DRAMA Template attack by reverse engineering DRAM addressing and template attack

#### **3D Modeling and Animation**

Computer Graphics

Autumn 2018

PROF. PARAG CHAUDARI

Designed 3D graphical models through hierarchical modeling in C++ OpenGL with textures, shading, and lighting

Implemented framework to create dynamic Bezier curves through clicked control points for camera motion

## **Socializing - Social Networking Platform**

Software Systems Lab

Prof. Kavi Arya

Autumn 2017

- Developed Django based web application which serves as a social platform to interact through posts and messages
- Implemented real-time chat-box using Django channels with the help of web-sockets

### **TeleCommunication System Design**

Computer Networks

PROF. BHASKAR RAMAN

Spring 2018

• Designed a prototype of communication system implementing a set of basic functionalities of the physical layer and link layer of internet protocol stack, from scratch using Arduinos

## **Railway Signal Controller**

Digital Logic Design

PROF. SUPRATIK CHAKRABORTY

Spring 2018

• Developed a PC (backend) in C to synchronize between multiple FPGAs (Railway Signal Controllers) via. UART securely using encryption and programmed the FPGA in VHDL to show signals accordingly

# **Academic Achievements**

## **OLYMPIADS & COMPETITIONS**

- 2019 **Gold Medal**, Bosch's Route Optimization challenge at the  $8^{th}$  Inter IIT Tech Meet
- 2019 **2nd position**, Capture The Flag cybersecurity challenge at the  $8^{th}$  Inter IIT Tech Meet
- 2017 **Gold Medal**, Star Cluster Identifier competition at the  $7^{th}$  Inter IIT Tech Meet
- 2015 Amongst Top 300 students, in the country qualified for Indian National Physics Olympiad (INPhO)
- 2013 State Rank 4,  $41^{st}$  APAMT
- 2011 All India Rank 12,  $43^{rd}$  National Mathematics Olympiad by AMTI

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#### **SCHOLASTIC**

2016	All India Rank 340	in II7	Γ JEE Advanced	amongst	150,000	candidates
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2016 All India Rank 176, in IIT JEE Mains out of 1.2 million candidates

2016 State Rank 57, in TS-EAMCET conducted by Ministry of HRD, Govt of Telangana

2016 State Rank 109, in AP-EAMCET conducted by Ministry of HRD, Govt of Andhra Pradesh

2014 All India Rank 173, Recipient of Kishore Vaigyanik Protsahan Yojana (KVPY) Scholarship

2012 National Top 300, Recipient of NTSE Scholarship awarded by NCERT under Ministry of HRD

## Technical Skills\_

Programming Languages C/C++, Python, Java, R, Racket(Scheme), SWI-Prolog, Bash, VHDL

Software Skills Git, LATEX, MATLAB, OpenCV, GNU Make, Android Studio, Django

**Deep Learning** PyTorch, TensorFlow, Keras, TensorFlow Quantum

## **Relevant Courses**

Computer Science Data Structures & Algorithms, Networks, Compilers, Operating Systems, Database, Architecture, Automata Theory

AI & ML Reinforcement Learning, Web Mining, Advanced Machine Learning, Computer Vision

Miscellaneous Blockchain Technology, Virtualization, Quantum Computing & Information,

# **Positions of Responsibility**

### **Department General Secretary**

IIT Bombay

COMPUTER SCIENCE & ENGINEERING DEPARTMENT

April 2019 - July 2020

- Elected student representative in department policy formulation committees to ensure student involvement
- Re-instantiated and managed Cyber-Security Club, organized CTF events to increase awareness about cybersecurity
- · Spearheaded a 3-tier team of 21 members in organizing sports & social activities, helping students in dealing with academics related issues

#### **Chief Editor | Department Newsletter**

IIT Bombay

COMPUTER SCIENCE & ENGINEERING DEPARTMENT

April 2019 - July 2020

• Spearheaded a 3-tier team of 12 members in designing and development of the content for articles pertaining to research groups, the scope of career in core and non-core sectors and semester exchange experience

#### **Department Academic Mentor**

IIT Bombay

COMPUTER SCIENCE & ENGINEERING DEPARTMENT

June 2020 - Present

- $\bullet \ \ \text{Mentoring 4 sophomores for their academic and general concerns, and helping them cope with the curriculum}$
- Mentor to additional 2 students in an academic rehabilitation program (ARP) & guiding them back on track

Teaching Assistant IIT Bombay

PROGRAMMING LAB Autumn 2020

· Responsible for clarifying queries of students in discussion forums and labs, helping with creation of course material and grading assignments

## Technical Mentoring IIT Bombay

COMPUTER VISION, REINFORCEMENT LEARNING, QUANTUM COMPUTING & WEB DEVELOPMENT

Summers 2020

April 2017 - March 2018

- · Mentored a group of 4 students for the project, Spoof-Resistant Facial Recognition using Deep Learning
- Mentored a group of 6 students for designing Rubik's Cube Solver using Reinforcement Learning
- Mentored a group of 6 students for creating star hopping guide & creating astronomy website using Django
- Helped a total of 12 students in pursuing their interests in Quantum Computing and Information, Astronomy & Computer Vision

Convener IIT Bombay

• Organized numerous events like series of lectures, trips to GMRT and Nehru planetarium, star gazing sessions

• Efficiently managed a budget of 200 thousand INR and improved the outreach of club in the institute

## **Extracurricular Activities**

KRITTIKA - THE ASTRONOMY CLUB

• Part of the Inter IIT contingent securing **Runner's Up Position** at Inter IIT Tech Meet held at IIT Bombay

2018 2016

Awarded Hostel Player of GC (Carrom) for best performance in Inter Hostel Sports, IIT Bombay
 Completed a year long course in Athletics offered by National Sports Organization (NSO), IIT Bombay

2016

• Attended **Vijyoshi Science Camp** organized by Indian Institute of Science (IISc), Bengaluru, India

2015