

EXPERIMENT-3

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1. COMMAND LINE INTERFACE:

PYTHON CODE:

```
import os

import sys

def rename_file(old_name, new_name):

    try:

        os.rename(old_name, new_name)

        print(f"File renamed from {old_name} to {new_name}")

    except FileNotFoundError:

        print(f"Error: {old_name} not found.")

    except Exception as e:

        print(f"An error occurred: {e}")

if __name__ == "__main__":

    if len(sys.argv) != 3:

        print("Usage: python rename_file_cli.py <old_filename> <new_filename>")

    else:

        rename_file(sys.argv[1], sys.argv[2])
```

OUTPUT:

```
File renamed from demo.txt to sha1.txt
```

2. GRAPHICAL USER INTERFACE:

PYTHON CODE:

```
import tkinter as tk

from tkinter import messagebox

import os


# Function to rename the file

def rename_file():

    old_name = old_filename_entry.get().strip()

    new_name = new_filename_entry.get().strip()


    # Check if input fields are empty

    if not old_name or not new_name:

        messagebox.showwarning("Warning", "Please enter both filenames!")

        return


    # Check if the old file exists

    if not os.path.exists(old_name):

        messagebox.showerror("Error", f"File '{old_name}' not found.")

        return


    # Check if the new file already exists

    if os.path.exists(new_name):

        overwrite = messagebox.askyesno("Warning", f"'{new_name}' already exists. Overwrite?")

        if not overwrite:

            return


    try:
```

```

    os.rename(old_name, new_name)

    messagebox.showinfo("Success", f"File renamed from '{old_name}' to '{new_name}'")

except Exception as e:
    messagebox.showerror("Error", f"An error occurred: {e}")

# Create main window
root = tk.Tk()

root.title("File Renamer")

root.geometry("400x150")

root.resizable(False, False) # Fixed window size

# Labels
tk.Label(root, text="📁 Old Filename:", font=("Arial", 10)).grid(row=0, column=0, padx=10, pady=5,
sticky="w")

tk.Label(root, text="📄 New Filename:", font=("Arial", 10)).grid(row=1, column=0, padx=10, pady=5,
sticky="w")

# Entry fields
old_filename_entry = tk.Entry(root, width=40)

old_filename_entry.grid(row=0, column=1, padx=10, pady=5)

new_filename_entry = tk.Entry(root, width=40)

new_filename_entry.grid(row=1, column=1, padx=10, pady=5)

# Styled Button
rename_button = tk.Button(root, text="✅ Rename File", bg="green", fg="white", font=("Arial", 10,
"bold"), command=rename_file)

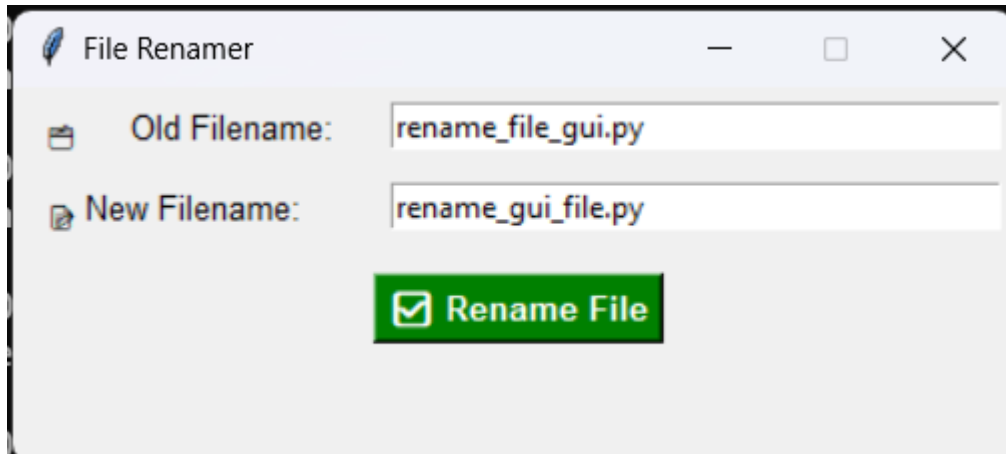
rename_button.grid(row=2, column=0, columnspan=2, pady=10)

# Run the GUI event loop
root.mainloop()

```

OUTPUT:

```
python rename_gui.py
```



3. VOICE USER INTERFACE:

PYTHON CODE:

```
import speech_recognition as sr
import os

def rename_file_from_voice_command(command):
    try:
        words = command.lower().split(" ")
        if "rename" in words and "to" in words:
            rename_index = words.index("rename")
            to_index = words.index("to")

            # Extract old and new filenames
            old_name = words[rename_index + 1]
            new_name = words[to_index + 1]

            # Check if file exists
            if not os.path.exists(old_name):
                print(f"Error: File '{old_name}' not found.")
                return
```

```

    # Rename file

    os.rename(old_name, new_name)

    print(f"✅ File renamed from '{old_name}' to '{new_name}'")

else:

    print("Invalid command format. Say: 'Rename oldfile.txt to newfile.txt'")

except Exception as e:

    print(f"Error: {e}")

def listen_for_command():

    recognizer = sr.Recognizer()

    mic = sr.Microphone()

    print("🔊 Listening for command to rename a file...")

    with mic as source:

        recognizer.adjust_for_ambient_noise(source)

        audio = recognizer.listen(source)

    try:

        command = recognizer.recognize_google(audio) print(f"🔊")

        Command received: {command}")

        rename_file_from_voice_command(command)

    except sr.UnknownValueError:

        print("❌ Sorry, I couldn't understand the command.")

    except sr.RequestError as e:

        print(f"⚠️ Could not request results from Google Speech Recognition service; {e}")

if __name__ == "__main__":

    listen_for_command()

```

```
🔧 Listening for command to rename a file...  
🔊 Command received: rename  
Invalid command format. Say: 'Rename oldfile.txt to newfile.txt'
```

```
🔧 Listening for command to rename a file...  
❌ Sorry, I couldn't understand the command.
```

```
Listening for command to rename a file...  
Command received: rename sample to Shark Shal  
File renamed from sample to Shark
```

4. USER SATISFACTION COMPARISON:

PYTHON CODE:

```
def survey():  
    print("Rate your satisfaction with the following interfaces (1-5):")  
  
    # Get user input for each interface  
    try:  
        cli_satisfaction = int(input("CLI (1-5): "))  
        gui_satisfaction = int(input("GUI (1-5): "))  
        vui_satisfaction = int(input("VUI (1-5): "))  
  
        # Ensure valid ratings  
        if not (1 <= cli_satisfaction <= 5 and 1 <= gui_satisfaction <= 5 and 1 <= vui_satisfaction <= 5):  
            print("Please enter ratings between 1 and 5 only.")  
            return  
  
        # Display the ratings  
        print("\nYour satisfaction ratings:")  
        print(f"CLI: {cli_satisfaction}")  
        print(f"GUI: {gui_satisfaction}")
```

```
print(f"VUI: {vui_satisfaction}")

# Calculate the average satisfaction
avg_satisfaction = (cli_satisfaction + gui_satisfaction + vui_satisfaction) / 3
print(f"\nAverage Satisfaction Score: {avg_satisfaction:.2f}")

except ValueError:
    print("Invalid input! Please enter numbers between 1 and 5.")

# Run the survey function
if __name__ == "__main__":
    survey()
```

```
Rate your satisfaction with the following interfaces (1-5):
CLI (1-5): 4
GUI (1-5): 5
VUI (1-5): 3

Your satisfaction ratings:
CLI: 4
GUI: 5
VUI: 3

Average Satisfaction Score: 4.00
```