

ASSIGNMENT NO.-08

Title:

Given sequence $k = k_1 < k_2 < \dots < k_n$ of n sorted keys, with a search probability p_i for each key k_i . Build the Binary search tree that has the least search cost given the access probability for each key?

```
#include <iostream>

#define SIZE 10

using namespace std;

class optimal
{
public:
    int p[SIZE];
    int q[SIZE];
    int a[SIZE];
    int w[SIZE][SIZE];
    int c[SIZE][SIZE];
    int r[SIZE][SIZE];
    int n;
    int front,rear,queue[20];

    optimal() //default constructor
    {
        front=rear=-1;
    }

    void getdata();

    int minvalue(int,int);

    void OBST();

    void buildtree();
```

```
};
```

```
void optimal::getdata()
```

```
{
```

```
    int i;
```

```
    cout<<"\n Optimal Binary search tree";
```

```
    cout<<"\n Enter the number of nodes :";
```

```
    cin>>n;
```

```
    cout<<"\n Enter the data : \n";
```

```
    for (i=1;i<=n;i++)
```

```
    {
```

```
        cout<<"\n a["<<i<<"]:";
```

```
        cin>>a[i];
```

```
    }
```

```
    cout<<"\n Enter probalities for successful search \n";
```

```
    for(i=1;i<=n;i++)
```

```
    {
```

```
        cout<<"p["<<i<<"]:";
```

```
        cin>>p[i];
```

```
    }
```

```
    cout<<"\n Enter probalities for unsuccessful search \n";
```

```
    for(i=1;i<=n;i++)
```

```
    {
```

```
        cout<<"q["<<i<<"]:";
```

```
        cin>>q[i];
```

```
    }
```

```
}
```

```
/* This function returns a value in range r[i][j-1] to r[i+1][j] so that cost c[i][k-1]+ c[k][j] is minimum */
```

```

int optimal::minvalue(int i,int j)
{
    int m,k;

    int min=32000;

    for(m=r[i][j]-1;m<=r[i+1][j];m++)
    {
        if((c[i][m-1]+c[m][j])<min)
        {
            min=c[i][m-1]+c[m][j];

            k=m;
        }
    }

    return k;
}

```

/* This function builds table from all given probabilities. it basically computes C,r,w value */

```

void optimal::OBST()
{
    int i,j,k,m;

    for(i=0;i<n;i++)
    {
        //initialize

        w[i][i]=q[i];

        r[i][i]=c[i][i]=0;

        //optimal trees with one node

        w[i][i+1]=q[i]+q[i+1]+p[i+1];

        r[i][i+1]=i+1;

        c[i][i+1]=q[i]+q[i+1]+p[i+1];
    }
}

```

```

    }

    w[n][n]=q[n];

    r[n][n]=c[n][n]=0;

    //find optimal trees with m nodes

    for(m=2;m<=n;m++)

    {

        for(i=0;i<=n-m;i++)

        {

            j=i+m;

            w[i][j]=w[i][j-1]+p[j]+q[j];

            k=minvalue(i,j);

            c[i][j]=w[i][j]+c[i][k-1]+c[k][j];

            r[i][j]=k;

        }

    }

}

/* This function builds tree from table made by OBST function */

void optimal::buildtree()

{

    int i,j,k;

    cout<<"\n The optimal Binary search tree for given nodes is : \n";

    cout<<"\n The root of this OBST is : "<<r[0][n];

    cout<<"\n The cost of this OBST is: "<<c[0][n];

    cout<<"\n\n Node \t Left child \t Right child";

    cout<<"\n _____" <<endl;

    queue[++rear]=0;

    queue[++rear]=n;

    while(front!=rear)

```

```

{
    i=queue[++front];
    j=queue[++front];
    k=r[i][j];
    cout<<"\n\t"<<k;
    if(r[i][k-1]!=0)
    {
        cout<<"    "<<r[i][k-1];
        queue[++rear]=i;
        queue[++rear]=k-1;
    }
    else
        cout<<"    ";
    if(r[k][j]!=0)
    {
        cout<<"    "<<r[k][j];
        queue[++rear]=k;
        queue[++rear]=j;
    }
    else
        cout<<"    ";
    }
    cout<<endl;
}

```

```

/* This is main function */

```

```

int main() {
    optimal obj;
    obj.getdata();
    obj.OBST();
}

```

```
obj.builtree();
```

```
return 0;
```

```
}
```

Output:

Optimal Binary search tree

Enter the number of nodes :4

Enter the data :

a[1]:1

a[2]:2

a[3]:3

a[4]:4

Enter probabilities for successful search

p[1]:3

p[2]:3

p[3]:1

p[4]:1

Enter probabilities for unsuccessful search

q[1]:2

q[2]:3

q[3]:1

q[4]:1

The optimal Binary search tree for given nodes is :

The root of this OBST is :2

The cost of this OBST is: 30

Node	Left child	Right child
------	------------	-------------

2	1	3
---	---	---

1

3 4

4