

# ASHUTOSH SHARMA

+91 6395050328 • ashushar222@gmail.com • www.linkedin.com/in/ashushar • github.com/Ashutosh-pixel

## SUMMARY

Results-driven Software Engineer with a passion for coding and a strong skill set in working with diverse technologies. Demonstrates a creative approach to problem-solving, consistently seeking innovative solutions through strong critical thinking skills. Rapid learning ability and a proven track record of adapting quickly to a fast-changing environment.

## PROFESSIONAL EXPERIENCE

### Aita Technologies Pvt. Ltd, Mohali, India: Junior Software Developer

Jan 2023 – Aug 2023

- Developed web and mobile games using a tech stack including **React**, **JavaScript**, and **open source libraries** like **PixiJS** and **MatterJS**, ensuring Simple, Better, and Faster solutions.
- Collaborated with cross-functional teams to design and implement scalable, efficient, and best-in-class gaming solutions using Agile methodologies.
- Demonstrated exceptional problem-solving, interpersonal, and analytical skills, coupled with self-motivation, enduring enthusiasm, and a rapid learning ability.

## EDUCATION

### B.TECH in COMPUTER SCIENCE

Grad July 2022

Shri Ram Murti Smarak College of Engineering Technology and Research

Relevant coursework: Object Oriented Programming, Data Structures, Databases, Design of Algorithms

### INTERMEDIATE

Grad March 2018

Bedi International School

## TECHNICAL SKILLS

**Programming:** C#, JavaScript, Python

**Tools:** Git, GitHub, Linux

**Framework & Library:** React JS, Pixi JS

**Technologies:** HTML5, CSS3, TAILWIND CSS, SQL

## PROJECTS

### Ball Dunk | Click-Me

- A casual basketball game where players aim to dunk a basketball into a hoop for points.
- Utilized a tech stack that included *React.js*, *CSS*, *Typescript* and *PixiJS* framework.

### Drag Race | Click-Me

- Drag Race game, where players engage in race by strategically shifting gears using a single button press.
- Utilized *HTML*, *CSS* and *JavaScript* for Front-End and *PixiJs* Framework.

### Real Time Hand Gesture Recognition | Click-Me

- Developed a real-time hand gesture system using *Python*, *OpenCV*, and *NumPy*.
- The system detects and interprets hand gestures enabling users to control system volume through finger movements.

### Weather App | Click-Me

- Developed a *Python* GUI application using *tkinter* and the *OpenWeather* APIs to provide real-time weather updates for userspecified cities.

## ACHIEVEMENTS & CERTIFICATION

**PROGRAMMING WITH PYTHON TRAINING**, : Click-Me

**NICE CODE CRACKER**, : Click-Me

**TECG GLADIATOR HACKATHON**, : Click-Me