

## Python CFD Code for Flow over A Cylinder Block

```
import numpy as np

from matplotlib import pyplot

import numpy.ma as ma

# Inputs 1

m=211;

n=211;

l=2.0;

c=1;

h=1.0;

dx=l/(n-1);

dy=h/(m-1);

x=np.linspace(-5,5,n);

y=np.linspace(-5,5,m);

#dx=np.absolute(x[0]-x[1]);

#dy=np.absolute(y[0]-y[1]);

X,Y=np.meshgrid(x,y);

Z=X+1j*Y;

J=Z;

z=-3.0+1j*0.0;

Z=ma.where(np.absolute(Z-z)<=1.0,1,0);

Z=ma.masked_where(np.absolute(Z-z)<1.0,Z);


# Inputs 2

re=100;

dt=0.001;

velocity=1.0;
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```
alpha=0.0;
alphan=(alpha*np.pi)/180.0;
u_velocity=velocity*np.cos(alphan)
v_velocity=velocity*np.sin(alphan);
delta=4.5;
```

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# Generation of Matrix & Reference Matrix
u_ref=np.zeros((m+1,n),dtype=np.float64);
v_ref=np.zeros((m,n+1),dtype=np.float64);
p_ref=np.zeros((m+1,n+1),dtype=np.float64);
u_matrix=np.zeros((m+1,n),dtype=np.float64);
v_matrix=np.zeros((m,n+1),dtype=np.float64);
p_matrix=np.ones((m+1,n+1),dtype=np.float64);
for i in range(1,m+1):
    for j in range(0,n):
        if not(i==m):
            u_ref[i,j]=Z[i-1,j];
for j in range(1,n+1):
    for i in range(0,m):
        if not(j==n):
            v_ref[i,j]=Z[i,j-1];
            p_ref[i,j]=u_ref[i,j-1];
# Updating' Matrix
u_n=u_matrix;
v_n=v_matrix;
p_n=p_matrix;
```

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# Colocated Grid

u=np.zeros((m,n),dtype=np.float64);
v=np.zeros((m,n),dtype=np.float64);
p=np.zeros((m,n),dtype=np.float64);

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# Boundary Conditions U

u_matrix[1:-1,0]=u_velocity; # Left inlet
u_matrix[0,0:]=-u_matrix[1,0:]; # Top Wall
u_matrix[1:-1,-1]=u_matrix[1:-1,-2];# Right Outlet
u_matrix[-1,0:]=-u_matrix[-2,0:]; # Bottom Wall

for i in range(1,m):
    for j in range(1,n-1):
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==0):#10100
            u_matrix[i,j]=0.0;
            u_matrix[i,j]=-u_matrix[i-1,j];
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==1)and(u_ref[i-1,j]==0):#11110
            u_matrix[i,j]=-u_matrix[i-1,j];
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==1)and(u_ref[i-1,j]==0):#10110
            u_matrix[i,j]=0.0;
            u_matrix[i,j]=-u_matrix[i-1,j];
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==1)and(u_ref[i-1,j]==1):#10111
            u_matrix[i,j]=0.0;
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==1)and(u_ref[i-1,j]==0):#10010

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    u_matrix[i,j]=0.0;

    if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==1)and(u_ref[i-1,j]==1):#10011

        u_matrix[i,j]=0.0;

        u_matrix[i,j]=-u_matrix[i+1,j];

        if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==1)and(u_ref[i-1,j]==1):#11011

            u_matrix[i,j]=u_matrix[i+1,j];

            if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==1):#10001

                u_matrix[i,j]=0.0;

                u_matrix[i,j]=-u_matrix[i+1,j];

                if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==1):#11001

                    u_matrix[i,j]=0.0;

                    u_matrix[i,j]=-u_matrix[i+1,j];

                    if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==1):#11101

                        u_matrix[i,j]=0.0;

                        if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==0):#11000

                            u_matrix[i,j]=0.0;

                            if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==0):#11100

                                u_matrix[i,j]=0.0;

                                u_matrix[i,j]=u_matrix[i-1,j];

```

# Boundary Condition V

v\_matrix[0,0]=2\*v\_velocity-v\_matrix[0,1];# Left Inlet

v\_matrix[0,1:-1]=0.0;# Top Wall

v\_matrix[0,-1]=-v\_matrix[0,-2];# Right Outlet

```

v_matrix[-1,0:]=0.0; # Bottom Wall

for i in range(1,m):
    for j in range(1,n-1):
        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==0):#10100
            v_matrix[i,j]=0.0;

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==1)and(v_ref[i-1,j]==0):#11110
            v_matrix[i,j]=0.0;

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==1)and(v_ref[i-1,j]==0):#10110
            v_matrix[i,j]=0.0;

        v_n[i,j]=-v_matrix[i,j+1];

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==1)and(v_ref[i-1,j]==1):#10111
            v_matrix[i,j]=-v_matrix[i,j+1];

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==1)and(v_ref[i-1,j]==0):#10010
            v_matrix[i,j]=0.0;

        v_matrix[i,j]=-v_matrix[i,j+1];

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==1)and(v_ref[i-1,j]==1):#10011
            v_matrix[i,j]=0.0;

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==1)and(v_ref[i-1,j]==1):#11011
            v_matrix[i,j]=0.0;

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==1):#10001
            v_matrix[i,j]=0.0;

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==1):#11001
            v_matrix[i,j]=0.0;

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        v_matrix[i,j]=-v_matrix[i,j-1];

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==1):#11101

            v_matrix[i,j]=-v_matrix[i,j-1];

            if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==0):#11000

                v_matrix[i,j]=0.0;

                v_matrix[i,j]=-v_matrix[i,j-1];

                if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==0):#11100

                    v_matrix[i,j]=0.0;

                    v_matrix[i,j]=-v_matrix[i,j-1];


# Loop Data

iterations=0;

error_req=1e-1;

error_max=1.0;

error=np.zeros_like(p_matrix);

while iterations<=10:

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# X-Momentum Equation

for i in range(1,m):

    for j in range(1,n-1):

        if not(u_ref[i,j]==1):

            diffusion=((u_matrix[i,j+1]-2*u_matrix[i,j]+u_matrix[i,j-1])/dx**2) +((u_matrix[i+1,j]-2*u_matrix[i,j]+u_matrix[i-1,j])/dy**2);

            convection1= (((u_matrix[i,j+1]+u_matrix[i,j])/2)**2 -((u_matrix[i,j]+u_matrix[i,j-1])/2)**2)/dx;

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        convection2= ((0.5*(u_matrix[i,j]+u_matrix[i-1,j])*0.5*(v_matrix[i-1,j]+v_matrix[i-1,j+1])) -
(0.5*(u_matrix[i+1,j]+u_matrix[i,j])*0.5*(v_matrix[i,j]+v_matrix[i,j+1])))/dy;

        pressurex= - (p_matrix[i,j+1]-p_matrix[i,j])/dx;

        u_n[i,j]= u_matrix[i,j] -dt*(convection1+convection2)+(dt/re)*diffusion;

# The Boundary Condition

for i in range(1,m):

    for j in range(1,n-1):

        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==0)and(u_ref[i-
1,j]==0):#10100

            u_n[i,j]=0.0;

            u_n[i,j]=-u_n[i-1,j];

        if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==1)and(u_ref[i-
1,j]==0):#11110

            u_n[i,j]=-u_n[i-1,j];

        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==1)and(u_ref[i-
1,j]==0):#10110

            u_n[i,j]=0.0;

            u_n[i,j]=-u_n[i-1,j];

        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==1)and(u_ref[i-
1,j]==1):#10111

            u_n[i,j]=0.0;

        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==1)and(u_ref[i-
1,j]==0):#10010

            u_n[i,j]=0.0;

        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==1)and(u_ref[i-
1,j]==1):#10011

            u_n[i,j]=0.0;

            u_n[i,j]=-u_n[i+1,j];

        if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==1)and(u_ref[i-
1,j]==1):#11011

            u_n[i,j]=u_n[i+1,j];

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```
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==0)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==1):#10001
```

```
            u_n[i,j]=0.0;
```

```
            u_n[i,j]=-u_n[i+1,j];
```

```
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==1):#11001
```

```
            u_n[i,j]=0.0;
```

```
            u_n[i,j]=-u_n[i+1,j];
```

```
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==1):#11101
```

```
            u_n[i,j]=0.0;
```

```
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==0)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==0):#11000
```

```
            u_n[i,j]=0.0;
```

```
        if(u_ref[i,j]==1)and(u_ref[i,j+1]==1)and(u_ref[i+1,j]==1)and(u_ref[i,j-1]==0)and(u_ref[i-1,j]==0):#11100
```

```
            u_n[i,j]=0.0;
```

```
            u_n[i,j]=u_n[i-1,j];
```

```
u_n[1:-1,0]=u_velocity; # Left inlet
```

```
u_n[0,0:]=-u_n[1,0:]; # Top Wall
```

```
u_n[1:-1,-1]=u_n[1:-1,-2];# Right Outlet
```

```
u_n[-1,0:]=-u_n[-2,0:]; # Bottom Wall
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```
# Y-Momentum Equation
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```
for i in range(1,m-1):
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    for j in range(1,n):
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```
        if not(v_ref[i,j]==1):
```



```

diffusion=((v_matrix[i,j+1]-2*v_matrix[i,j]+v_matrix[i,j-1])/dx**2) +((v_matrix[i+1,j]-
2*v_matrix[i,j]+v_matrix[i-1,j])/dy**2);

convection1= ((0.5*(v_matrix[i,j]+v_matrix[i,j+1])*0.5*(u_matrix[i,j]+u_matrix[i+1,j])) -
(0.5*(v_matrix[i,j]+v_matrix[i,j-1])*0.5*(u_matrix[i,j-1]+u_matrix[i+1,j-1])))/dx;

convection2= (((v_matrix[i,j]+v_matrix[i-1,j])*0.5)**2 -((v_matrix[i,j]+v_matrix[i+1,j]))**2)/dy;

pressurey= - (p_matrix[i+1,j]-p_matrix[i,j])/dy;

v_n[i,j]= v_matrix[i,j]- dt*(convection1+convection2)+(dt/re)*diffusion;

```

# The Boundary Condition

```

for i in range(1,m):
    for j in range(1,n-1):
        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==0)and(v_ref[i-
1,j]==0):#10100
            v_n[i,j]=0.0;

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==1)and(v_ref[i-
1,j]==0):#11110
            v_n[i,j]=0.0;

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==1)and(v_ref[i-
1,j]==0):#10110
            v_n[i,j]=0.0;

            v_n[i,j]=-v_n[i,j+1];

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==1)and(v_ref[i-
1,j]==1):#10111
            v_n[i,j]=-v_n[i,j+1];

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==1)and(v_ref[i-
1,j]==0):#10010
            v_n[i,j]=0.0;

            v_n[i,j]=-v_n[i,j+1];

        if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==1)and(v_ref[i-
1,j]==1):#10011
            v_n[i,j]=0.0;

```

```
if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==1)and(v_ref[i-1,j]==1):#11011
```

```
v_n[i,j]=0.0;
```

```
if(v_ref[i,j]==1)and(v_ref[i,j+1]==0)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==1):#10001
```

```
v_n[i,j]=0.0;
```

```
if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==1):#11001
```

```
v_n[i,j]=0.0;
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```
v_n[i,j]=-v_n[i,j-1];
```

```
if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==1):#11101
```

```
v_n[i,j]=-v_n[i,j-1];
```

```
if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==0)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==0):#11000
```

```
v_n[i,j]=0.0;
```

```
v_n[i,j]=-v_n[i,j-1];
```

```
if(v_ref[i,j]==1)and(v_ref[i,j+1]==1)and(v_ref[i+1,j]==1)and(v_ref[i,j-1]==0)and(v_ref[i-1,j]==0):#11100
```

```
v_n[i,j]=0.0;
```

```
v_n[i,j]=-v_n[i,j-1];
```

```
v_n[0,0]=2*v_velocity-v_n[0,1];# Left Inlet
```

```
v_n[0,1:-1]=0.0;# Top Wall
```

```
v_n[0,-1]=-v_n[0,-2];# Right Outlet
```

```
v_n[-1,0:]=0.0; # Bottom Wall
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```
# Continuity Equation
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```
for i in range(1,m):
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for j in range(1,n):
    if not (p_ref[i,j]==1):
        p_n[i,j]=p_matrix[i,j]- (delta*dt)*((u_matrix[i,j]-u_matrix[i,j-1])/dx + (v_matrix[i-1,j]-
v_matrix[i,j])/dy );

# Boundary Condition
for i in range(1,m):
    for j in range(1,n):
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==0)and(p_ref[i+1,j]==1)and(p_ref[i,j-1]==0)and(p_ref[i-
1,j]==0):#10100
            p_n[i,j]=p_n[i-1,j];
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==1)and(p_ref[i+1,j]==1)and(p_ref[i,j-1]==1)and(p_ref[i-
1,j]==0):#11110
            p_n[i,j]=p_n[i-1,j];
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==0)and(p_ref[i+1,j]==1)and(p_ref[i,j-1]==1)and(p_ref[i-
1,j]==0):#10110
            p_n[i,j]=p_n[i,j+1];
            p_n[i,j]=p_n[i-1,j];
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==0)and(p_ref[i+1,j]==1)and(p_ref[i,j-1]==1)and(p_ref[i-
1,j]==1):#10111
            p_n[i,j]=p_n[i,j+1];
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==0)and(p_ref[i+1,j]==0)and(p_ref[i,j-1]==1)and(p_ref[i-
1,j]==0):#10010
            p_n[i,j]=p_n[i,j+1];
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==0)and(p_ref[i+1,j]==0)and(p_ref[i,j-1]==1)and(p_ref[i-
1,j]==1):#10011
            p_n[i,j]=p_n[i,j+1];
            p_n[i,j]=p_n[i+1,j];
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==1)and(p_ref[i+1,j]==0)and(p_ref[i,j-1]==1)and(p_ref[i-
1,j]==1):#11011
            p_n[i,j]=p_n[i+1,j];

```

```
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==0)and(p_ref[i+1,j]==0)and(p_ref[i,j-1]==0)and(p_ref[i-1,j]==1):#10001
```

```
            p_n[i,j]=p_n[i+1,j];
```

```
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==1)and(p_ref[i+1,j]==0)and(p_ref[i,j-1]==0)and(p_ref[i-1,j]==1):#11001
```

```
            p_n[i,j]=p_n[i,j-1];
```

```
            p_n[i,j]=p_n[i+1,j];
```

```
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==1)and(p_ref[i+1,j]==1)and(p_ref[i,j-1]==0)and(p_ref[i-1,j]==1):#11101
```

```
            p_n[i,j]=p_n[i,j-1];
```

```
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==1)and(p_ref[i+1,j]==0)and(p_ref[i,j-1]==0)and(p_ref[i-1,j]==0):#11000
```

```
            p_n[i,j]=p_n[i,j-1];
```

```
        if(p_ref[i,j]==1)and(p_ref[i,j+1]==1)and(p_ref[i+1,j]==1)and(p_ref[i,j-1]==0)and(p_ref[i-1,j]==0):#11100
```

```
            p_n[i,j]=p_n[i,j-1];
```

```
            p_n[i,j]=p_n[i-1,j]
```

```
p_n[0:,0]=p_n[0:,1]; # Left inlet
```

```
p_n[-1,0:]=p_n[-2,0:]; # Bottom Wall
```

```
p_n[0:,-1]=p_n[0:,-2]; # Right Outlet
```

```
p_n[0,0:]=p_n[1,0:]; # Top Wall
```

```
#####  
#####  
#####
```

```
error=np.zeros_like(p_matrix);
```

```
for i in range(1,m):
```

```
    for j in range(1,n):
```

```
        if not (p_ref[i,j]==1):
```

```
            error[i,j]= error[i,j] +np.abs((u_n[i,j]-u_n[i,j-1])/float(dx)+(v_n[i-1,j]-v_n[i,j])/float(dy));
```

```

error_max=np.abs(np.max(error));
print(error_max);

#Plot the Residual Error
if(iterations%25==0):
    print(iterations);
#
#   pyplot.semilogy(iterations,error_max,color='r',marker='.');
#   pyplot.xlabel('Iterations',fontsize=12);
#   pyplot.ylabel('Residual Error',fontsize=12);
#   pyplot.title('Residuals Plot',fontsize=12);

# Update New Velocity and Pressure
u_matrix=u_n;
v_matrix=v_n;
p_matrix=p_n;
iterations= iterations +1;

# Map into collocated grid
for i in range(0,m):
    for j in range(0,n):
        if not (u_ref[i,j]==1):
            u[i,j]=0.5*(u_matrix[i,j]+u_matrix[i+1,j]);
        if not (v_ref[i,j]==1):
            v[i,j]=0.5*(v_matrix[i,j]+v_matrix[i,j+1]);
        if not (p_ref[i,j]==1):
            p[i,j]=0.25*(p_matrix[i,j]+p_matrix[i,j+1]+p_matrix[i+1,j]+p_matrix[i+1,j+1]);
#a=v[0,0]

```

```
u=ma.masked_where(u==0,u)
```

```
p=ma.masked_where(p==0,p)
```

```
u[0,0:]=0;
```

```
u[-1,0:]=0;
```

```
pyplot.figure()
```

```
pyplot.contourf(X,Y,u,cmap='jet');
```

```
pyplot.colorbar();
```

```
#pyplot.quiver(X,Y,u,v,color='w',headlength=1.5,headwidth=2,linewidth=0.1);
```

```
pyplot.xlabel('X',fontsize=15);
```

```
pyplot.ylabel('Y',fontsize=15);
```

```
pyplot.title('The U Velocity Distribution ',fontsize=15);
```

```
pyplot.figure(edgecolor='k');
```

```
pyplot.contourf(X,Y,p,cmap='jet',origin='lower');
```

```
pyplot.colorbar();
```

```
#pyplot.quiver(X,Y,u,v,color='w',headlength=1.5,headwidth=2,linewidth=0.1);
```

```
pyplot.xlabel('X',fontsize=15);
```

```
pyplot.ylabel('Y',fontsize=15);
```

```
pyplot.title('The Pressurre Distribution ',fontsize=15);
```

RESULTS

