IT314 - Software Engineering Lab09

Software Testing Lab Session – Mutation Testing

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Lab Group-04

1. Convert the code comprising the beginning of the doGraham method into a control flow graph (CFG). You are free to write the code in any programming language.

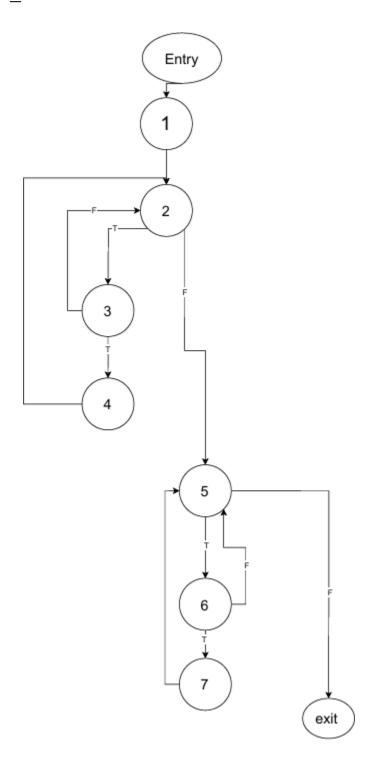
class Point:

```
def \underline{init} (self, x, y):
self.x = x
self.y = y
```

def find_min_point(points):

- (1) $min_index = 0$
- (2) for i in range(1, len(points)):
 - (3) if points[i].y < points[min_index].y:(4)min index = i
 - (5) for i in range(len(points)):
- (6) if points[i].y == points[min_index].y and points[i].x
 > points[min_index].x:

(7) $min_i = i$



2. Construct test sets for your flow graph that are adequate for the following criteria:

a. Statement Coverage.

Statement coverage requires that each statement in the code is executed at least once. We need to ensure that all lines (1 to 7 in the code) are executed in at least one of the test cases.

Test Set for Statement Coverage:

Test Case 1: Single Point

Input: points = [Point(0, 0)]

Expected Result: min index = 0

Path: Entry $\rightarrow 1 \rightarrow 2$ (False) $\rightarrow 5 \rightarrow 6$ (False) \rightarrow Exit

Test Case 2: Multiple Points with Unique Minimum y-Coordinate

Input: points = [Point(1, 3), Point(2, 2), Point(0, 1)]

Expected Result: min_index = 2

Path: Entry \rightarrow 1 \rightarrow 2 (True) \rightarrow 3 (True) \rightarrow 4 \rightarrow 2 (False) \rightarrow 5 \rightarrow 6 (False) \rightarrow Exit

b. Branch Coverage

Branch coverage requires that each branch in the code (True/False paths for each decision) is taken at least once.

Test Set for Branch Coverage:

Test Case 1: Single Point

Input: points = [Point(0, 0)]

Expected Result: min index = 0

Path: Entry $\rightarrow 1 \rightarrow 2$ (False) $\rightarrow 5 \rightarrow 6$ (False) \rightarrow Exit

Test Case 2: Multiple Points with Unique Minimum y-Coordinate

Input: points = [Point(0, 3), Point(1, 2), Point(2, 1)]

Expected Result: min index = 2

Path: Entry \rightarrow 1 \rightarrow 2 (True) \rightarrow 3 (True) \rightarrow 4 \rightarrow 2 (False) \rightarrow 5 \rightarrow 6 (False) \rightarrow Exit

Test Case 3: Tied Minimum y-Coordinate with Different x-Coordinates

Input: points = [Point(0, 1), Point(2, 1), Point(1, 3)]

Expected Result: min_index = 1

Path: Entry \rightarrow 1 \rightarrow 2 (True) \rightarrow 3 (False) \rightarrow 2 (False) \rightarrow 5 \rightarrow 6 (True) \rightarrow 7 \rightarrow 5 \rightarrow 6 (False) \rightarrow Exit

This test set achieves branch coverage by ensuring that each branch (True/False paths for both loops and conditions) is taken.

c. Basic Condition Coverage

Basic Condition Coverage requires that each individual condition within every decision is evaluated as both True and False at least once.

Test Set for Basic Condition Coverage:

Test Case 1: Single Point (ensures points[i].y < points[min_index].y is False)

Input: points = [Point(0, 0)]

Expected Result: min_index = 0

Path: Entry $\rightarrow 1 \rightarrow 2$ (False) $\rightarrow 5 \rightarrow 6$ (False) \rightarrow Exit

Test Case 2: Unique Minimum y-Coordinate (ensures points[i].y < points[min_index].y is True)

Input: points = [Point(0, 3), Point(1, 2), Point(2, 1)]

Expected Result: $min_index = 2$

Path: Entry \rightarrow 1 \rightarrow 2 (True) \rightarrow 3 (True) \rightarrow 4 \rightarrow 2 (False) \rightarrow 5 \rightarrow 6

 $(False) \rightarrow Exit$

Test Case 3: Tied Minimum y-Coordinate with Larger x (ensures points[i].y == points[min_index].y is True, and points[i].x > points[min_index].x is True)

Input: points = [Point(0, 1), Point(2, 1)]

Expected Result: min_index = 1

Path: Entry \rightarrow 1 \rightarrow 2 (True) \rightarrow 3 (False) \rightarrow 2 (False) \rightarrow 5 \rightarrow 6 (True) \rightarrow 7 \rightarrow Exit

Test Case 4: Tied Minimum y-Coordinate with Smaller x (ensures points[i].y == points[min_index].y is True, and points[i].x > points[min_index].x is False)

Input: points = [Point(2, 1), Point(0, 1)]

Expected Result: min_index = 0 (point with the smallest x-coordinate is selected)

Path: Entry \rightarrow 1 \rightarrow 2 (True) \rightarrow 3 (False) \rightarrow 2 (False) \rightarrow 5 \rightarrow 6 (True) \rightarrow Exit

3. For the test set you have just checked can you find a mutation of the code (i.e. the deletion, change or insertion of some code) that will result in failure but is not detected by your test set. You have to use the mutation testing tool.

```
[*] Start mutation process:
   - targets: point
  - tests: test points
[*] 4 tests passed:
   - test_points [0.36220 s]
[*] Start mutants generation and execution:
  - [# 1] COI point:
  6:
  7: def find min_point(points):
         min index = 0
  9:
         for i in range(1, len(points)):
- 10:
             if points[i].y < points[min index].y:</pre>
             if not (points[i].y < points[min_index].y):</pre>
+ 10:
  11:
                 min index = i
  12:
        for i in range(len(points)):
  13:
            if (points[i].y == points[min index].y and points[i].x > points[min index].x):
 14:
                 min index = i
                -----
[0.23355 s] killed by test points.py::TestFindMinPoint::test multiple points with ties
  - [# 2] COI point:
  Of for i in page (1 lan/points)).
[0.23355 s] killed by test_points.py::TestFindMinPoint::test_multiple_points_with_ties
  - [# 2] COI point:
  9: for i in range(1, len(points)):
             if points[i].y < points[min_index].y:</pre>
 10:
                 min_index = i
 11:
       for i in range(len(points)):
 12:
- 13:
             if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
+ 13:
             if not ((points[i].y == points[min index].y and points[i].x > points[min index].x))
 14:
                 min_index = i
 15: return points[min index]
[0.27441 s] killed by test_points.py::TestFindMinPoint::test_multiple_points_with_same_y
  - [# 3] LCR point:
  9:
         for i in range(1, len(points)):
             if points[i].y < points[min index].y:</pre>
 10:
                 min_index = i
 11:
         for i in range(len(points)):
 12:
- 13:
             if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
             if (points[i].y == points[min index].y or points[i].x > points[min index].x);
+ 13:
                 min_index = i
 14:
 15:
        return points[min_index]
```

```
[0.18323 s] survived
  - [# 6] ROR point:
      for i in range(1, len(points)):
 10:
            if points[i].y < points[min_index].y:</pre>
 11:
               min_index = i
        for i in range(len(points)):
 12:
- 13:
            if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
            if (points[i].y != points[min_index].y and points[i].x > points[min_index].x):
+ 13:
               min index = i
 14:
       return points[min_index]
______
[0.18059 s] killed by test_points.py::TestFindMinPoint::test_multiple_points_with_same_y
  - [# 7] ROR point:
  9:
        for i in range(1, len(points)):
            if points[i].y < points[min index].y:</pre>
 10:
               min index = i
 11:
        for i in range(len(points)):
 12:
            if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
+ 13:
            if (points[i].y == points[min_index].y and points[i].x < points[min_index].x):
 14:
               min_index = i
 15:
        return points[min_index]
______
[0.13933 s] killed by test points.py::TestFindMinPoint::test multiple points with same y
   - [# 8] ROR point:
   9:
       for i in range(1, len(points)):
            if points[i].y < points[min_index].y:</pre>
  10:
               min index = i
  11:
  12:
        for i in range(len(points)):
            if (points[i].y == points[min_index].y and points[i].x > points[min_index].x):
- 13:
            if (points[i].y == points[min_index].y and points[i].x >= points[min_index].x):
+ 13:
  14:
               min index = i
        return points[min index]
 [0.11494 s] survived
[*] Mutation score [2.22089 s]: 75.0%
   - all: 8
   - killed: 6 (75.0%)
   - survived: 2 (25.0%)
   - incompetent: 0 (0.0%)
   - timeout: 0 (0.0%)
```

4. Create a test set that satisfies the path coverage criterion where every loop is explored at least zero, one or two times.

```
import unittest
from point import Point, find min point
class TestFindMinPointPathCoverage(unittest.TestCase):
  def test no points(self):
    points = []
    with self.assertRaises(IndexError): # Expect an IndexError due to empty list
       find min point(points)
  def
    test single point(self):
    points = [Point(0, 0)]
    result = find min point(points)
    self.assertEqual(result, points[0]) # Expect the point (0, 0)
  def test two points unique min(self):
    points = [Point(1, 2), Point(2, 3)]
    result = find min point(points)
    self.assertEqual(result, points[0]) # Expect the point (1, 2)
  def test multiple points unique min(self):
    points = [Point(1, 4), Point(2, 3), Point(0, 1)]
    result = find min point(points)
```

```
self.assertEqual(result, points[2]) # Expect the point (0, 1)
def test_multiple_points_same_y(self):
    points = [Point(1, 2), Point(3, 2), Point(2, 2)]
    result = find_min_point(points)
    self.assertEqual(result, points[1]) # Expect the point (3, 2)

def test_multiple_points_minimum_y_ties(self):
    points = [Point(1, 2), Point(2, 2), Point(3, 1), Point(4, 1)]
    result = find_min_point(points)
    self.assertEqual(result, points[3]) # Expect the point (4, 1)

# Run the tests if this file is executed
if __name__ == "__main__":
    unittest.main()
```

Mutation Testing using mut.py tool

```
[0.12519 s] survived

[*] Mutation score [1.53947 s]: 75.0%

- all: 8

- killed: 6 (75.0%)

- survived: 2 (25.0%)

- incompetent: 0 (0.0%)

- timeout: 0 (0.0%)
```

1. After generating the control flow graph, check whether your CFG matches with the CFG generated by Control Flow Graph Factory Tool and Eclipse flow graph generator. (In your submission document, mention only "Yes" or "No" for each tool). Yes