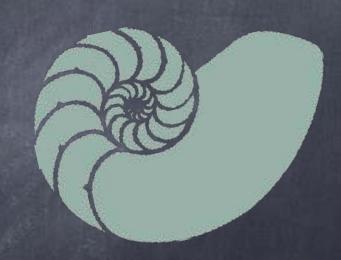
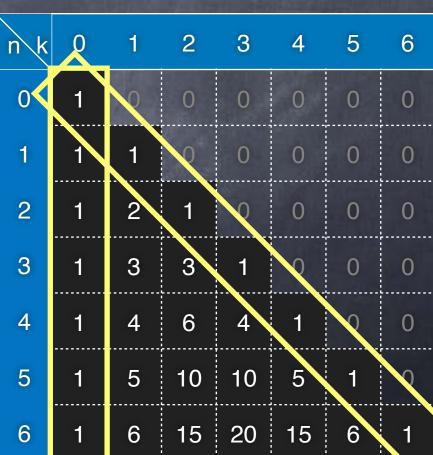
# Recursive Definitions And Applications to Counting



# **C(n,k)**

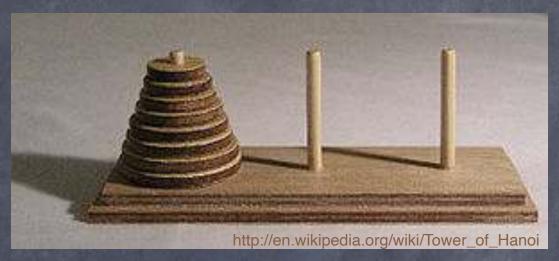
- $\mathfrak{G}(n,k) = C(n-1,k-1) + C(n-1,k)$  (where  $n,k \ge 1$ )
  - © Easy derivation: Let |S|=n and a ∈ S.
    C(n,k) = # k-sized subsets of S containing a
    + # k-sized subsets of S not containing a
- In fact, gives a recursive definition of C(n,k)
  - Base case (to define for  $k \le n$ ): C(n,0) = C(n,n) = 1 for all  $n \in \mathbb{N}$
  - Or, to define it for all  $(n,k) \in \mathbb{N} \times \mathbb{N}$ Base case: C(n,0)=1, for all  $n \in \mathbb{N}$ ,

    and C(0,k)=0 for all  $k \in \mathbb{Z}^+$





- Move entire stack of disks to another peg
  - Move one from the top of one stack to the top of another
  - A disk cannot be placed on top of a smaller disk
- How many moves needed?
- Optimal number not known when 4 pegs and over ≈30 disks!
- Optimal solution known for 3 pegs (and any number of disks)



- Recursive algorithm (optimal for 3 pegs)
  - Transfer(n,A,C):

If n=1, move the single disk from peg A to peg C Else

Transfer(n-1,A,B) (leaving the largest disk out of play)
Move largest disk to peg C
Transfer(n-1,B,C) (leaving the largest disk out of play)

- Recursive algorithm (optimal for 3 pegs)
  - Transfer(n,A,C):

If n=1, move the single disk from peg A to peg C Else

Transfer(n-1,A,B) (leaving the largest disk out of play) Move largest disk to peg C Transfer(n-1,B,C) (leaving the largest disk out of play)

- How many moves are made by this algorithm?
- M(n) be the number of moves made by the above algorithm
- M(n) = 2M(n-1) + 1 with M(1) = 1
- **3** 1, 3, 7, 15, 31, ...

#### Recursive Definitions

```
Initial Condition

f(n) = n \cdot f(n-1)
\forall n \in \mathbb{Z} \text{ s.t. } n > 0
Recurrence relation
```

```
  f(n) = n \cdot (n-1) \cdot ... \cdot 1 \cdot 1 = n!
```

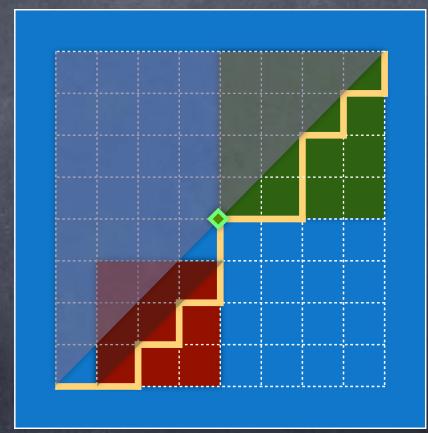
- This is the formal definition of n!
- Translates to a program to compute factorial:

```
factorial(n ∈ N) {
   if (n==0) return 1;
   else return n*factorial(n-1);
}

factorial(n ∈ N) {
    F[0] = 1;
    for i in 1..n
    F[i] = i*F[i-1];
    return F[n];
}
```

#### Catalan Numbers

- How many paths are there in the grid from (0,0) to (n,n) without ever crossing over to the y>x region?
- Any path can be constructed as follows
  - Pick minimum k>0 s.t. (k,k) reached
  - ⋄ (0,0) → (1,0) ⇒ (k,k-1) → (k,k) ⇒ (n,n) where ⇒ denotes a Catalan path
- Cat(n) =  $\Sigma_{k=1 \text{ to } n}$  Cat(k-1)·Cat(n-k)
- $\circ$  Cat(0) = 1



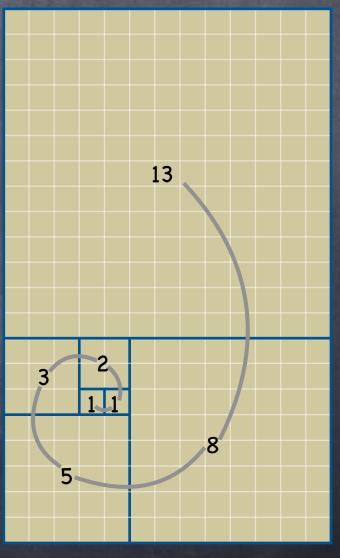
e.g., 42 = 1.14 + 1.5 + 2.2 + 5.1 + 14.1

Closed form expression? Later

# Fibonacci Sequence

F(n) is the n<sup>th</sup> Fibonacci number (starting with O<sup>th</sup>)

Closed form expression? Coming up



# Counting Strings

- How many ternary strings of length n which don't have "00" as a substring?
- Set up a recurrence
  - A(n) = # such strings starting with 0
  - B(n) = # such strings not starting with 0
  - A(n) = B(n-1). B(n) = 2(A(n-1) + B(n-1)). [Why?]
- Initial condition: A(0) = 0; B(0) = 1 (empty string)
- Required count: A(n) + B(n)
- Can rewrite in terms of just B
  - **3** B(0) = 1. B(1) = 2. B(n) = 2B(n-1) + 2B(n-2)  $\forall$ n ≥ 2
  - Required count: B(n-1) + B(n).

#### Recursion & Induction

- Olaim: F(3n) is even, where F(n) is the n<sup>th</sup> Fibonacci number, ∀n≥0
- Proof by induction:
- Base case:

n=0: 
$$F(3n) = F(0) = 0$$
  $\checkmark$  n=1:  $F(3n) = F(3) = 2$   $\checkmark$ 

Stronger claim (but easier to prove by induction): F(n) is even iff n is a multiple of 3

- Induction step: for all k≥2
  Induction hypothesis: suppose for 0≤n≤k-1, F(3n) is even
  - To prove: F(3k) is even

$$F(3k) = F(3k-1) + F(3k-2) = ?$$

Unroll further: F(3k-1) = F(3k-2) + F(3k-3) $F(3k) = 2 \cdot F(3k-2) + F(3(k-1)) = even, by induction hypothesis$ 

#### Closed Form

- Sometimes possible to get a "closed form" expression for a quantity defined recursively (in terms of simpler operations)
  - e.g., f(0)=0 & f(n) = f(n-1) + n, ∀n>0
    - $\circ$  f(n) = n(n+1)/2
- Sometimes, we just give it a name
  - e.g., n!, Fibonacci(n), Cat(n)
  - In fact, <u>formal</u> definitions of integers, addition, multiplication etc. are recursive
    - e.g.,  $0 \cdot a = 0$  &  $n \cdot a = (n-1) \cdot a + a$ ,  $\forall n > 0$
    - $\circ$  e.q.,  $2^0 = 1 & 2^n = 2 \cdot 2^{n-1}$
- Sometimes both
  - e.g., Fibonacci(n), Cat(n) have closed forms

#### Closed Form via Induction

 $f(0) = c. f(1) = d. f(n) = a \cdot f(n-1) + b \cdot f(n-2) ∀n≥2.$ 

- Exercise: Fibonacci numbers
- Suppose  $X^2 aX b = 0$  has two distinct (possibly complex) solutions, x and y

  Characteristic equation:
  replace f(n) by  $X^n$  in the recurrence

- Inductive step: for all k≥2
  Induction hypothesis: ∀n s.t. 1 ≤ n ≤ k-1, f(n) = px<sup>n</sup> + qy<sup>n</sup>
  To prove: f(k) = px<sup>k</sup> + qy<sup>k</sup>
  - $f(k) = a \cdot f(k-1) + b \cdot f(k-2)$   $= a \cdot (px^{k-1} + qy^{k-1}) + b \cdot (px^{k-2} + qy^{k-2}) px^k qy^k + px^k + qy^k$   $= -px^{k-2}(x^2 ax b) qy^{k-2}(y^2 ay b) + px^k + qy^k = px^k + qy^k \checkmark$

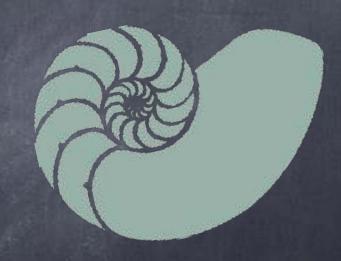
#### Closed Form via Induction

- $f(0) = c. f(1) = d. f(n) = a \cdot f(n-1) + b \cdot f(n-2) ∀n≥2.$
- Suppose  $X^2 aX b = 0$  has only one solution  $x \ne 0$  i.e.,  $X^2 aX b = (X-x)^2$ , or equivalently, a = 2x,  $b = -x^2$
- Let p = c, q = d/x-c so that base cases n=0,1 work
- Inductive step: for all  $k \ge 2$ Induction hypothesis:  $\forall n \le t \le 1$ ,  $f(n) = (p + qn)y^n$ To prove:  $f(k) = (p+qk)x^k$ 
  - $f(k) = a \cdot f(k-1) + b \cdot f(k-2)$ =  $a \cdot (p+qk-q)x^{k-1} + b \cdot (p+qk-2q)x^{k-2} (p+qk)x^k + (p+qk)x^k$ =  $-(p+qk)x^{k-2}(x^2-ax-b) qx^{k-2}(ax+2b) + (p+qk)x^k = (p+qk)x^k$  ✓

# Solving a Recurrence

- Often, once a correct guess is made, easy to prove by induction
- How does one guess?
- Will see a couple of approaches
  - By unrolling the recurrence into a chain or a "rooted tree"
  - Using the "method of generating functions"

# Recursive Definitions Unrolling Recurrences



# Unrolling a recursion

- Often helpful to try "unrolling" a recursion to see what is happening
- e.g., expand into a chain:

$$T(0) = 0 & T(n) = T(n-1) + n^2 ∀n≥1$$

$$T(n-1) = T(n-2) + (n-1)^2$$
,  $T(n-2) = T(n-3) + (n-2)^2$ , ...

$$T(n) = n^2 + (n-1)^2 + (n-2)^2 + T(n-3)$$
  $\forall n ≥ 3$ 

$$T(n) = Σ_{k=1 \text{ to } n} k^2 + T(0)$$
  $∀n≥0$ 

## Another example

$$T(1) = 0$$

$$T(N) = T( \lfloor N/2 \rfloor ) + 1 ∀N≥2$$

```
T(N) = 1 + T(N/2)

= 1 + 1 + T(N/4)

= ...

= 1 + 1 + ... + T(1)

How many 1's are there?
```

A slowly growing function

- $T(2^n) = n$
- $T(N) = \log_2 N$  (or simply log N) for N a power of 2
- General N? T monotonically increasing (by strong induction). So,  $T(2^{\lfloor \log N \rfloor}) \leq T(N) \leq T(2^{\lceil \log N \rceil}) : i.e., \quad \lfloor \log N \rfloor \leq T(N) \leq \lceil \log N \rceil$ 
  - $\bullet$  In fact, T(N) =  $\lfloor \log N \rfloor$  (Exercise)

- Recursive algorithm (optimal for 3 pegs)
  - Transfer(n,A,C):

If n=1, move the single disk from peg A to peg C Else

Transfer(n-1,A,B) (leaving the largest disk out of play) Move largest disk to peg C Transfer(n-1,B,C) (leaving the largest disk out of play)

- M(n) be the number of moves made by the above algorithm
- M(n) = 2M(n-1) + 1 with M(1) = 1
- Unroll the recursion into a "rooted tree"

#### Rooted Tree

A tree, with a special node, designated as the root

Typically drawn "upside down"

Parent and child relation: u is v's parent if the unique path from v to root contains edge {v,u} (parent unique; root has no parent)

If u is v's parent v, then v is a child of u

o u is an ancestor of v, and v a descendent of u if the v-root path passes through u

Leaf is redefined for a rooted tree, as a node with no child

Root is a leaf iff it has degree 0 (if deg(root)=1, conventionally not called a leaf)

the parent of v

u child of u

root

#### Rooted Tree

- Leaf: no children. Internal node: has a child
- Ancestor, descendant: partial orders
- Subtree rooted at u: with all descendants of u
- Depth of a node: distance from root. Height of a tree: maximum depth
- Level i: Set of nodes at depth i.
- Note: tree edges are between adjacent levels
- Arity of a tree: Max (over all nodes) number of children. m-ary if arity ≤ m.
- Full m-ary tree: Every internal node has exactly m children.

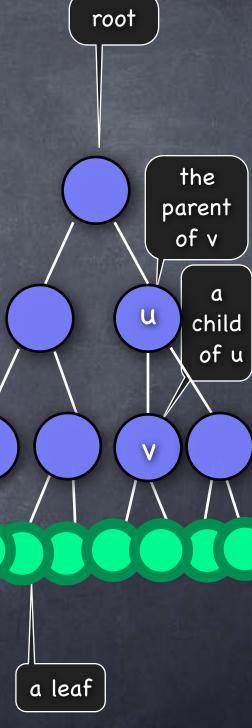
Complete & Full: All leaves at same level

the parent of v a u child of u

root

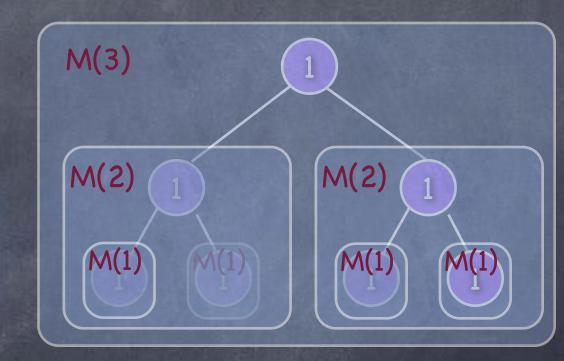
#### Rooted Tree

- Complete & Full m-ary tree
  - One root node with m children at level 1
  - Each level 1 node has m children at level 2
    - o m² nodes at level 2
  - At level i, mi nodes
  - o mh leaves, where h is the height
- Total number of nodes:
  - $om_0 + m^1 + m^2 + ... + m^h = (m^{h+1}-1)/(m-1)$ 
    - Prove by induction:  $(m^{h}-1)/(m-1) + m^{h} = (m^{h+1}-1)/(m-1)$
- Binary tree (m=2)
  - 2h leaves, 2h-1 internal nodes



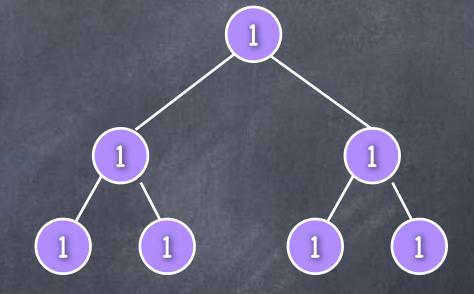
$$M(1) = 1$$
  
 $M(n) = 2M(n-1) + 1$ 

Doing it bottom-up.
Could also think
top-down



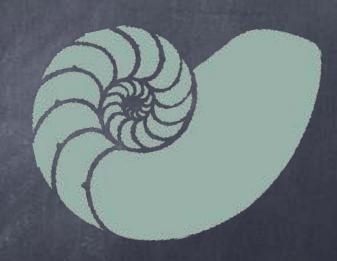
$$M(1) = 1$$
  
 $M(n) = 2M(n-1) + 1$ 

- Exponential growth
- M(2) = 3, M(3) = 7, ...



- M(n) = #nodes in a complete and full binary tree of height n-1
- $M(n) = 2^n 1$

# Recursive Definitions Generating Functions



# Generating Functions

- A generating function is an alternate representation of an infinite sequence, which allows making useful deductions about the sequence (including, possibly, a closed form)
- Sequence f(0), f(1), ... is represented as the formal expression  $G_f(X) \triangleq f(0) + f(1) \cdot X + f(2) \cdot X^2 + ...$  (ad infinitum)
  - olimits i.e., for  $f: \mathbb{N} \rightarrow \mathbb{R}$ , we define  $G_f(X) \triangleq \Sigma_{k≥0} f(k) \cdot X^k$
- e.g., If f(k) =  $a^k$  for some a∈ℝ,  $G_f(X) = \sum_{k ≥ 0} a^k \cdot X^k$

"Ordinary Generating Functions"

# Generating Functions

- Generating functions sometimes have a succinct representation
- ø e.g., For  $f(k) = a^k$  for some  $a \in \mathbb{R}$ ,  $G_f(X) = \sum_{k \ge 0} a^k \cdot X^k$ 
  - If we substituted for X a real number x sufficiently close to 0, we have |ax| < 1 and this would converge to 1/(1-ax)
    </p>
  - This will later let us manipulate  $G_f(X) = 1/(1-aX)$  (for sufficiently small |X|).

#### Extended Binomial Theorem

A useful tool for manipulating/analysing generating functions

For 
$$a \in \mathbb{R}$$
,  $\binom{a}{k} \triangleq \frac{a(a-1)...(a-k+1)}{k!}$   $(k \in \mathbb{Z}^+)$ , and  $\binom{a}{0} \triangleq 1$ 

Extended binomial theorem:

For 
$$|x|<1$$
,  $a\in\mathbb{R}$ ,  $(1+x)^a = \sum_{k\geq 0} {a \choose k} \cdot x^k$ 

- Useful in finding a closed form for f given G<sub>f</sub> of certain forms
- e.g.,  $G_f(X) = 1/(1-X)$ . Then,  $\sum_{k\geq 0} f(k) \cdot X^k = (1-X)^{-1}$

$$\binom{-1}{k} = (-1)(-2)...(-k)/k! = (-1)^k \Rightarrow (1-X)^{-1} = \sum_{k \geq 0} X^k \Rightarrow f(k)=1$$

Similarly, 
$$\binom{-2}{k} = (-2)(-3)...(-k-1)/k! = (-1)^k(k+1)$$
  
 $\Rightarrow 1/(1-X)^2 = \Sigma_{k \ge 0} (k+1) \cdot X^k$ 

#### Extended Binomial Theorem

- $G_{f+g}(X) = G_f(X) + G_g(X)$
- If a generating function  $G_f$  is known and has a nice form, then often using the extended binomial theorem, one can compute a closed-form expression for f
- But how do we get G<sub>f</sub>?

# Generating Functions From Recurrence Relations

- e.g., f(0)=0, f(1)=1. f(n)=f(n-1)+f(n-2),  $\forall n \ge 2$ . [Fibonacci]
- $f(n) \cdot X^n = X \cdot f(n-1) \cdot X^{n-1} + X^2 \cdot f(n-2) \cdot X^{n-2}$  (for n≥2)
  - $\Rightarrow \sum_{n\geq 2} f(n) \cdot X^n = X \cdot \sum_{n\geq 2} f(n-1) \cdot X^{n-1} + X^2 \cdot \sum_{n\geq 2} f(n-2) \cdot X^{n-2}$
  - $\Rightarrow$  G<sub>f</sub>(X) f(0) f(1)·X = X·(G<sub>f</sub>(X)-f(0)) + X<sup>2</sup>·G<sub>f</sub>(X)
  - $\Rightarrow$  G<sub>f</sub>(X) (1-X-X<sup>2</sup>) = f(0) + (f(1)-f(0))·X
  - $G_f(X) = X/(1-X-X^2)$
- More generally:

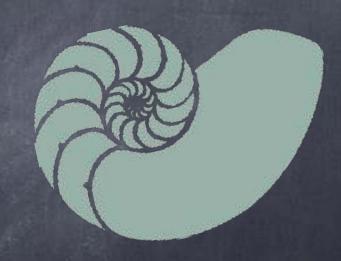
$$f(0) = c$$
.  $f(1) = d$ .  $f(n) = a \cdot f(n-1) + b \cdot f(n-2)$ ,  $\forall n \ge 2$ 

• 
$$G_f(X) = (c + (d-ac)X)/(1-aX-bX^2)$$

## Generating Functions For Series Summation

- Suppose  $g(k) = \sum_{j=0 \text{ to } k} f(j)$
- What is  $G_g(X)$ , in terms of  $G_f(X)$ ?
  - Recursive definition: g(0) = f(0). g(n) = g(n-1) + f(n),  $\forall n ≥ 1$ .
  - So,  $\forall k \ge 1$ ,  $g(k) \cdot X^k = g(k-1) \cdot X^{k-1} \cdot X + f(k) \cdot X^k$
  - $G_g(X) = g(0) + X \cdot G_g(X) + (G_f(X) f(0))$
  - $\circ$   $G_g(X) = G_f(X)/(1-X)$

# Recursive Definitions Generating Functions More Examples



# 2ecall

# Generating Functions

- For  $f: \mathbb{N} \to \mathbb{R}$ , we defined  $G_f(X) \triangleq \Sigma_{k \geq 0} f(k) \cdot X^k$
- The extended binomial theorem

e.g., 
$$G_f(X) = 1/(1-aX)^b$$
 for  $f(k) = (-a)^k \cdot {b \choose k}$ 
$$= {b+k-1 \choose k} \cdot a^k, \text{ for } b \in \mathbb{Z}^+$$

- **Combinations**: e.g.,  $G_h(X) = G_f(X) + G_g(X)$ , where h(k)=f(k)+g(k)  $G_g(X) = \alpha X G_f(X)$ , where g(0) = 0,  $g(k) = \alpha f(k-1) ∀ k > 0$   $G_h(X) = (1+\alpha X) G_f(X)$ , where h(0)=f(0),  $h(k) = f(k) + \alpha f(k-1) ∀ k > 0$
- From recurrence relations
  - e.g., If f(0) = c. f(1) = d.  $f(n) = a \cdot f(n-1) + b \cdot f(n-2)$ ,  $\forall n ≥ 2$  Ø  $G_f(X) = (c + (d-ac)X)/(1-aX-bX^2)$
  - e.g., If  $g(k) = \sum_{j=0 \text{ to } k} f(j)$ •  $G_q(X) = G_f(X)/(1-X)$

# Generating Functions For Series Summation

- e.g.,  $g(k) = \sum_{j=0 \text{ to } k} (j+1)^2$
- $G_g(X) = G_f(X)/(1-X)$  where  $f(j) = (j+1)^2$
- Consider  $G(X) = 1 + X + X^2 + ... = 1/(1-X)$ 
  - $G'(X) = 1 + 2 \cdot X + 3 \cdot X^2 + ... = 1/(1-X)^2$

#### • Let $H(X) = X G(X) = X + 2 \cdot X^2 + 3 \cdot X^3 + ... = X/(1-X)^2$

So H'(X) = 1 + 
$$2^2 \cdot X + 3^2 \cdot X^2 + ... = 1/(1-X)^2 + 2X/(1-X)^3$$
  
=  $(1+X)/(1-X)^3$ 

is the generating function of  $f(j) = (j+1)^2$ .

- $G_g(X) = (1+X)/(1-X)^4$ .
- Exercise: use ext. binomial theorem to compute coeff. of X<sup>k</sup>

Calculus!

Alternately, from extended binomial theorem

# Generating Functions For Counting Combinations

- e.g., Let f(n) = number of ways to throw n unlabelled balls into d labelled bins (for some fixed number d)
  - Solution 1: Use stars and bars
  - Solution 2: Reason about G<sub>f</sub>(X)
    - © Coefficient of  $X^n$  in  $G_f(X)$  must count the number of (non-negative integer) solutions of  $n_1 + ... + n_d = n$
    - Can write  $G_f(X) = (1+X+X^2+...)^d$
    - $\circ$  So,  $G_f(X) = [1/(1-X)]^d = (1-X)^{-d}$
    - Coefficient of  $X^n = {-d \choose n} (-1)^n$ = d(d+1) ... (d+n-1) / n! = C(d+n-1,n)

#### A Closed Form

- $f(0) = c. f(1) = d. f(n) = a \cdot f(n-1) + b \cdot f(n-2) ∀n≥2.$
- Suppose  $X^2 aX b = 0$  has two distinct (possibly complex) solutions, x and y
- Ø Claim: ∃p,q ∀n f(n) = p⋅x<sup>n</sup> + q⋅y<sup>n</sup>
- Inductive step: for all  $k \ge 2$ Induction hypothesis:  $\forall n \le t \le 1$ ,  $f(n) = px^n + qy^n$ To prove:  $f(k) = px^k + qy^k$ 
  - $f(k) = a \cdot f(k-1) + b \cdot f(k-2)$   $= a \cdot (px^{k-1} + qy^{k-1}) + b \cdot (px^{k-2} + qy^{k-2}) px^k qy^k + px^k + qy^k$   $= -px^{k-2}(x^2 ax b) qy^{k-2}(y^2 ay b) + px^k + qy^k = px^k + qy^k \checkmark$

#### A Closed Form

- $f(0) = c. f(1) = d. f(n) = a \cdot f(n-1) + b \cdot f(n-2) ∀n≥2.$
- Suppose  $X^2 aX b = 0$  has only one solution  $x \neq 0$  i.e.,  $X^2 aX b = (X-x)^2$ , or equivalently, a = 2x,  $b = -x^2$
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  - $f(k) = a \cdot f(k-1) + b \cdot f(k-2)$   $= a (p+qk-q)x^{k-1} + b \cdot (p+qk-2q)x^{k-2} (p+qk)x^k + (p+qk)x^k$   $= -(p+qk)x^{k-2}(x^2-ax-b) qx^{k-2}(ax+2b) + (p+qk)x^k = (p+qk)x^k$ ✓

#### A Closed Form

- $f(0) = c. f(1) = d. f(n) = a \cdot f(n-1) + b \cdot f(n-2) ∀n≥2.$
- Recall:  $G_f(X) = (c + (d-ac)X)/(1-aX-bX^2)$
- The Let  $G_f(X) = (\alpha + \beta X)/(1-\alpha X-b X^2)$ . i.e.,  $\alpha = c$ ,  $\beta = d-\alpha c$ .
- Writing  $Z = X^{-1}$ , we have  $G_f(X) = (\alpha Z^2 + \beta Z)/(Z^2 \alpha Z b)$
- Let  $(Z^2-aZ-b) = (Z-x)(Z-y)$ 
  - $\emptyset$  a = x+y, -b = xy
  - $\circ$   $(1-aX-bX^2) = (1-xX)(1-yX)$
- Two cases: x≠y and x=y

#### A Closed Form

- $f(0) = c. f(1) = d. f(n) = a \cdot f(n-1) + b \cdot f(n-2) ∀n≥2.$
- $G_f(X) = (\alpha + \beta X)/[(1-xX)(1-yX),]$  where  $\alpha = c$ ,  $\beta = d-ac$ ,  $\alpha = x+y$ , -b = xy.
- Case 1: x≠y.

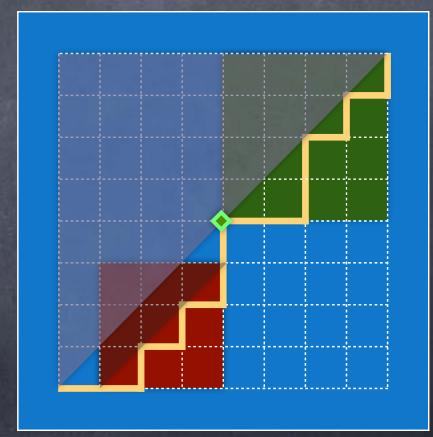
  - Recall,  $1/(1-xX) = \sum_{k\geq 0} (xX)^k$
  - So,  $G_f(X) = (\alpha/X + \beta)/(x-y) \cdot \Sigma_{k \ge 0} (xX)^k (yX)^k$ =  $\Sigma_{k \ge 1} \alpha(x \cdot (xX)^{k-1} - y \cdot (yX)^{k-1})/(x-y) + \Sigma_{k \ge 0} \beta((xX)^k - (yX)^k)/(x-y)$ =  $\Sigma_{k \ge 0} (px^k + qy^k) \cdot X^k$ , where  $p = (\alpha x + \beta)/(x-y)$ ,  $q = (\alpha y + \beta)/(y-x)$
  - $\circ$  f(n) = coefficient of  $X^n = px^n + qy^n$
- $\alpha$  = c,  $\beta$  = d-ac = d-(x+y)c  $\Rightarrow$  p = (d-yc)/(x-y), q = (d-xc)/(y-x),

#### A Closed Form

- $f(0) = c. f(1) = d. f(n) = a \cdot f(n-1) + b \cdot f(n-2) ∀n≥2.$
- $G_f(X) = (\alpha + \beta X)/[(1-xX)(1-yX)]$  where  $\alpha = c$ ,  $\beta = d-ac$ , a = x+y, -b = xy.
- Case 2: x=y≠0.
  - $G_f(X) = (\alpha + \beta X)/(1-xX)^2$
  - Recall,  $1/(1-xX)^2 = \sum_{k\geq 0} (k+1).x^k \cdot X^k$
  - $\begin{aligned} (\alpha + \beta X)/(1-xX)^2 &= \Sigma_{k \geq 0} (\alpha + \beta X) \cdot (k+1) \cdot x^k \cdot X^k \\ &= \Sigma_{k \geq 0} (\alpha \cdot (k+1) \cdot x^k + \beta \cdot k \cdot x^{k-1}) \cdot X^k \\ &= \Sigma_{k \geq 0} (p+qk) x^k \cdot X^k, \text{ where } p = \alpha, \ q = (\alpha + \beta/x) \end{aligned}$

#### Catalan Numbers

- How many paths are there in the grid from (0,0) to (n,n) without ever crossing over to the y>x region?
- Any path can be constructed as follows
  - Pick minimum k>0 s.t. (k,k) reached
  - $\circ$  (0,0) → (1,0)  $\Rightarrow$  (k,k-1) → (k,k)  $\Rightarrow$  (n,n) where  $\Rightarrow$  denotes a Catalan path
- Cat(n) =  $\Sigma_{k=1 \text{ to } n}$  Cat(k-1)·Cat(n-k)
- $\circ$  Cat(0) = 1



#### Catalan Numbers

- $\circ$  Cat(n)  $X^n = \sum_{k=1 \text{ to } n} Cat(k-1) \cdot Cat(n-k) \cdot X^n$ = term of X<sup>n</sup> in  $X \cdot (\sum_{k \geq 1} Cat(k-1) X^{k-1}) \cdot (\sum_{k \leq n} Cat(n-k) X^{n-k}), \forall n \geq 1$ For n=0, we have  $Cat(0) X^0 = 1$  $G_{Cat}(X) = 1 + X G_{Cat}(X) G_{Cat}(X)$ • Solving for G in  $X \cdot G^2 - G + 1 = 0$ , we have  $G = [1 \pm \sqrt{(1-4X)}]/(2X)$ • We need  $\lim_{X\to 0} G_{cat}(X) = Cat(0) = 1$  L'Hôpital's Rule
  - Then, what is the coefficient of  $X^n$  in  $G_{cat}(X)$ ?

• So we take  $G_{cat}(X) = [1 - \sqrt{(1-4X)}]/(2X)$ 

#### Catalan Numbers

- $G_{cat}(X) = [1-\sqrt{(1-4X)}]/(2X)$
- Then, what is the coefficient of Xk in Gcat(X)?
- Use extended binomial theorem:

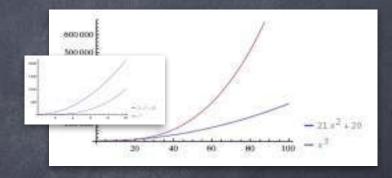
$$(1-4X)^{1/2} = \sum_{k\geq 0} {1/2 \choose k} (-4X)^{k} = 1 + \sum_{k\geq 1} -2 {2(k-1) \choose k-1} / k \cdot X^{k}$$

for k>0, 
$$\binom{1/2}{k} = (1/2)(-1/2)(-3/2)(-5/2)...(-(2k-3)/2)/k!$$
  
 $= (-1)^{k-1}(1 \cdot 1 \cdot 3 \cdot ... \cdot (2k-3))/[k! \ 2^k] = (-1)^{k-1}\binom{2k-2}{k-1}/[k \ 2^{2k-1}]$   
 $= (k-1)! \cdot 2^{k-1}$ 

$$G_{cat}(X) = \sum_{k \ge 1} {2(k-1) \choose k-1} / k \cdot X^{k-1}$$

• Cat(k) = Coefficient of 
$$X^k$$
 in  $G_{cat}(X) = {2k \choose k}/(k+1)$ 

# Asymptotics The Big O



## How it scales

- In analysing running time (or memory/power consumption) of an algorithm, we are interested in how it <u>scales</u> as the problem instance grows in "size"
  - Running time on small instances of a problem are often not a serious concern (anyway small)
- Also, exact time/number of steps is less interesting
  - Can differ in different platforms. Not a property of the algorithm alone.
  - Thus "unit of time" (constant factors) typically ignored when analysing the algorithm.

### How it scales

- e.g., suppose number of "steps" taken by an algorithm to sort a list of n elements varies between 3n and 3n<sup>2</sup>+9 (depending on what the list looks like)
  - If n is doubled, time taken in the worst case could become (roughly) 4 times. If n is tripled, it could become (roughly, in the worst case) 9 times
  - An upper bound that grows "like" n²
- Typically, interested in easy to interpret guarantees
  - Resource required expressed as a function of input size
  - Upper bounds robust to constant factor speed ups

## Upper-bounds: Big O

- T(n) has an upper-bound that grows "like" f(n)
  - T(n) = O(f(n))  $\exists c, k > 0, \forall n \ge k, 0 \le T(n) \le c \cdot f(n)$ 
    - Note: we are defining it only for T & f which are eventually non-negative
    - Note: order of quantifiers! c can't depend on n (that is why c is called a <u>constant</u> factor)
- Important: If T(n)=O(f(n)), f(n) could be much larger than T(n) (but only a constant factor smaller than T(n))

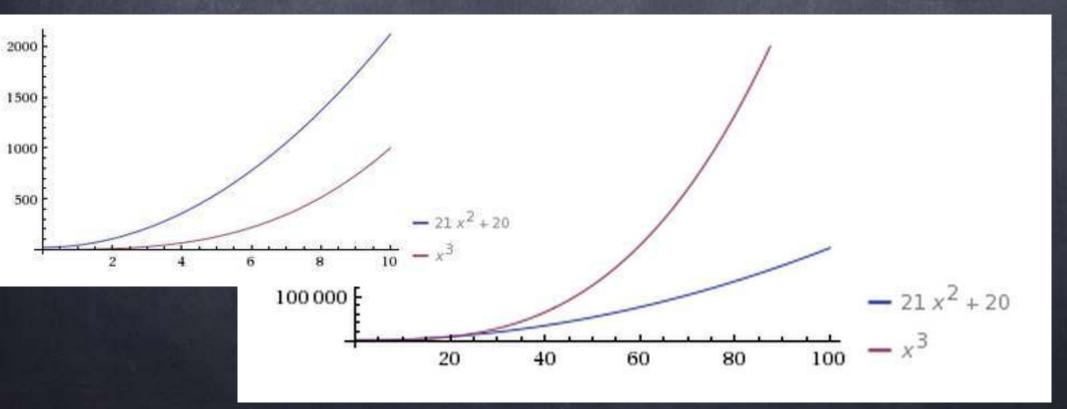
Unfortunate notation!
An alternative used
sometimes:
T(n) ∈ O(f(n))

T(n) = O(f(n))  $\exists c, k > 0, \forall n \ge k, 0 \le T(n) \le c \cdot f(n)$ 

## Upper-bounds: Big O

$$\circ$$
 e.g.  $T(x) = 21x^2 + 20$ 

$$\circ$$
 T(x) = O(x<sup>3</sup>)



## Upper-bounds: Big O

$$\circ$$
 e.g.  $T(x) = 21x^2 + 20$ 

$$\circ$$
 T(x) = O(x<sup>3</sup>)

- $T(x) = O(x^2)$  too, since we allow scaling by constants
- $\circ$  But T(x)  $\neq$  O(x).

```
T(n) = O(f(n))
\exists c, k > 0, \forall n \ge k, O \le T(n) \le c \cdot f(n)
```

## Upper-bounds: Big O

- Used in the analysis of running time of algorithms:
   Worst-case Time(input size) = O(f(input size))
  - e.g.  $T(n) = O(n^2)$ ,  $T(n) = O(n \log n)$
- Also used to bound approximation errors
  - $oldsymbol{o}$  e.g.,  $| log(n!) log(n^n) | = O(n)$ 

    - Even better:  $| \log(n!) \log((n/e)^n) \frac{1}{2} \cdot \log(n) | = O(1)$
- We may also have T(n) = O(f(n)), where f is a decreasing function (especially when bounding errors)
  - $\circ$  e.g. T(n) = O(1/n)

```
T(n) = O(f(n))
\exists c, k > 0, \forall n \ge k, 0 \le T(n) \le c \cdot f(n)
```

## Big O: Some Properties

- Suppose T(n) = O(f(n)) and R(n) = O(f(n))i.e.,  $\forall n \ge k_T$ ,  $0 \le T(n) \le c_T \cdot f(n)$  and  $\forall n \ge k_R$ ,  $0 \le R(n) \le c_R \cdot f(n)$  T(n) + R(n) = O(f(n))Then,  $\forall n \ge \max(k_T, k_R)$ ,  $0 \le T(n) + R(n) \le (c_R + c_T) \cdot f(n)$ If eventually  $(\forall n \ge k)$ ,  $R(n) \le T(n)$ , then T(n) R(n) = O(T(n))  $\forall n \ge \max(k, k_R)$ ,  $0 \le T(n) R(n) \le 1 \cdot T(n)$ If T(n) = O(g(n)) and g(n) = O(f(n)), then T(n) = O(f(n))
- If T(n) = O(g(n)) and g(n) = O(f(n)), then T(n) = O(f(n)) $\forall n \ge \max(k_T, k_g)$ ,  $0 \le T(n) \le c_T \cdot g(n) \le c_T c_g \cdot f(n)$
- e.g.,  $7n^2 + 14n + 2 = O(n^2)$  because  $7n^2$ , 14n, 2 are all  $O(n^2)$
- More generally, if T(n) is upper-bounded by a degree d polynomial with a positive coefficient for  $n^d$ , then T(n) = O( $n^d$ )

```
T(n) = O(f(n))
\exists c, k > 0, \forall n \ge k, 0 \le T(n) \le c \cdot f(n)
```

## Some important functions

- ∅ T(n) = O(1): ∃c s.t. T(n) ≤ c for all sufficiently large n
- T(n) = O(log n). T(n) grows quite slowly, because log n grows quite slowly (when n doubles, log n grows by 1)
- T(n) = O(n): T(n) is (at most) linear in n
- $T(n) = O(n^2): T(n) is (at most) <u>quadratic</u> in n$
- T(n) = O(nd) for some fixed d: T(n) is (at most)

  polynomial in n
- T(n) =  $O(2^{d \cdot n})$  for some fixed d: T(n) is (at most) exponential in n. T(n) could grow very quickly.

## A General Solution (a.k.a. "Master Theorem")

- $\sigma$  T(n) = a T(n/b) + c·n<sup>d</sup> (and T(1)=1. a≥1,b>1 integer, c>0, d≥0 real.)
- Say n=b<sup>k</sup> (so only integers encountered)
- #levels = logb n = k
- total at this level  $(n/b)^d$ =  $a \cdot (n/b)^d$

(n/b)d

(n/b)d

(n/b)d

- T(n) = O(  $n^d$  ( 1+  $(a/b^d)$  + ... +  $(a/b^d)^k$  ) total at i<sup>th</sup> level =  $a^{i} \cdot (n/b^i)^d$
- If  $a = b^d$ , contribution at each level =  $n^d$ .  $T(n) = O(n^d \cdot \log n)$

## Tight Bounds: Theta Notation

If we can give a "tight" upper and lower-bound we use the Theta notation

$$T(n) = \Theta(f(n))$$
 if  $T(n)=O(f(n))$  and  $f(n)=O(T(n))$ 

- $\odot$  e.g.,  $3n^2-n = \Theta(n^2)$
- If T(n) = Θ(f(n)) and R(n) = Θ(f(n)), T(n) + R(n) = Θ(f(n))

#### ≈ and «

- Asymptotically equal: f(n) = g(n) if  $\lim_{n\to\infty} f(n)/g(n) = 1$ 
  - i.e., eventually, f(n) and g(n) are equal (up to lower order terms)
  - If ∃c>0 s.t.  $f(n) = c \cdot g(n)$  then f(n) = Θ(g(n)) (for f(n) and g(n) which are eventually positive)
- **⊘** Asymptotically much smaller:  $f(n) \ll g(n)$  if  $\lim_{n\to\infty} f(n)/g(n) = 0$
- Note: Not necessary conditions:  $\Theta$  and O do not require the limit to exist (e.g., f(n) = n for odd n and 2n for even n: then  $f(n) = \Theta(n)$ )