

Shravan Kumar K

Sr. Matchmove & RotoAnimation Artist

PROFILE

I have been working in the industry for over 5 years primarily in feature films at many of the major visual effects studios.

WEBSITE

https://tinyurl.com/Shravanwebsite

SHOWREEL

https://youtu.be/v0rY_mj0U0M

IMDb: FILMOGRAPHY

https://tinyurl.com/shravanimdb

SOFTWARE

3DEqualizer, Maya, Nuke, Unreal Engine

EDUCATION

ADVFX (Advance Visual Effects) MAAC, Bengaluru 2014 - 2016



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BENGALURU Karnataka, India.

SKILLS

- RotoAnimation for character and creatures
- ▲ Layout, 3D Camera Tracking with LIDAR scan
- Building Proxy Geo, sets and other models

WORK EXPERIENCE

Unreal Artist

Nov 2021 - Dec 2021 N9vfx / London

Responsible for Shot Layout, Environment creation, Lighting

Tracker

MAY 2021 - Nov 2021 Framestore / Mumbai

Responsible for Camera Track & Body Track

Sr. Matchmove & RotoAnimation Artist

DEC 2020 - APRIL 2021 Unifi Media / Bengalaru

Worked for KGF Chapter 2. Responsible for pre - viz, post- viz Camera, Proxy geo for Anim, Lighting & FX. Worked with minimal lens info.

Mid. Matchmove & RotoAnimation Artist

JULY 2018 - JULY 2020 Trace VFX / Mumbai

Key RotoAnimation Artist for 'Cats' managing team of 10.

Worked on Motion Capture data for Characters Animation. Tracked Underwater Shots and Helmet Track

Jr. Matchmove & RotoAnimation Artist

AUG 2016 - JUNE 2018 MPC / Bengalauru

Started my Carrer in MPC Academy.

Worked with Anamorphic Shots, main Camera matching to witness camera. Tight Face track with Facial expressions.