SHRAVAN SHENOY

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EDUCATION

University of Southern California

Jan 2025 - Dec 2026

Master of Science, Computer Science

Los Angeles

• **GPA:** 3.65 (on a scale of 4)

• Coursework: Web Technologies, Analysis of Algorithms, Database Systems

R.V. College of Engineering

Aug 2020 - May 2024

Bachelor of Engineering (B.E.), Computer Science Engineering (CSE)

• **GPA:** 9.05 (on a scale of 10)

EXPERIENCE

Dynamic Robots and Controls Laboratory, University of Southern California (USC)

Feb 2025 - Present

Applied Researcher

Los Angeles, California

- Engineered a vision-language segmentation pipeline using SAM2 and fallback detection via OWL-VIT, enabling robust object tracking and centroid estimation for bipedal robot soccer.
- Benchmarked performance and stability of multiple segmentation models (SAM2 variants, MobileSAM, FastSAM), analyzing mask accuracy and inference speed on edge devices (Jetson Orin Nano).
- Prototyped a modular evaluation pipeline for segmentation consistency and drift handling, using post-processing heuristics and Kalman filtering to improve temporal mask stability.

Robotics Innovations Lab, Indian Institute of Science (IISc)

Apr 2023 - Dec 2023

Research Intern

Bangalore, India

- Researched vision-based human-robot collaboration (HRC) for safe motion planning, implementing gesture-based interaction, pose estimation, and static safety zone segmentation, evaluated against RRT and GDA baselines.
- Developed a teleoperation-driven trajectory planning framework using multi-objective convex optimization to balance productivity and safety, applying analytical methods to model human intent and spatial constraints.
- Publication: Paper accepted for publication in Robotica (O1) Journal (doi:10.1017/S0263574725000323)

Netradyne Technologies Pvt. Ltd

Feb 2024 - Nov 2024

Software Developer Intern

Bangalore, India

- Built an edge infrastructure and diagnostics pipeline for 10,000+ devices, with real-time CPU/GPU metrics and dynamic graphs for debugging field systems.
- Developed roadmap for a large language model (LLM)-based Root Cause Analysis system, combining preference signals, log analysis, and thresholding for failure mode classification across fleet-wide devices.
- Explored prompt engineering and feedback modeling to simulate preference-driven RCA outputs; inspired by RLHF-like learning techniques.

ACADEMIC PROJECTS

Vision-Based Soccer Robot

- Designed and deployed a ROS2-integrated object state estimator for training a biped robot to play soccer, featuring real-time centroid tracking, dynamic fallback logic using LLMs, and TensorRT-accelerated inference on edge devices like Jetson Orin
- Evaluated robustness of fallback vision-language prompts using LLMs across varying ball motion and lighting conditions

Robothon E-Waste Segregation Challenge 2023 (TU Munich)

- Programmed a 6-DOF robotic manipulator system for autonomous e-waste segregation on a custom platform, achieving 9th place overall by completing 4 out of 6 tasks successfully.
- Integrated a YOLO-based computer vision pipeline using a RealSense camera for real-time object detection and task categorization

SKILLS

- Languages: Python, C++
- Frameworks & Tools: PyTorch, TensorRT, ONNX, OpenCV, ROS, Git, Pandas
- ML Topics: Vision-Language Models, Transformer-based Models (OWL-ViT), LLM-based Pipelines, Machine Learning, Data Analysis, Large Language Models, Computer Vision

HONORS & AWARDS

- ICRA Metrics Adapt Challenge 2023 (Similar to Robothon) 1st place overall
- Australs International Parliamentary Debate 2022 14th place overall
- School Prefect (Student Leader) at National Public School, 2019