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EXPERIMENT NO:04

Aim: To create an interactive Form using form widget.

Theory:

Understanding Forms in Flutter:

A Form in Flutter is a structured container used to collect user input through various fields like **text fields, dropdowns, checkboxes, and buttons**. Forms play a crucial role in applications that require user data entry, such as **login pages, registration forms, and feedback submissions**. Flutter provides the **Form** widget, which works alongside **TextFormField** and other input elements to handle:

- Validation Ensuring data accuracy before submission.
- State management Storing and retrieving user input.
- Error handling Displaying validation errors when needed.

By implementing form validation techniques, developers can improve data reliability and enhance the overall user experience.

Creating a Form in Flutter

When creating a form in Flutter, several essential components come into play:

1. The Form Widget

• The **Form** widget acts as a **container** for grouping multiple form fields and managing their validation.

2. GlobalKey for Identification

• A **GlobalKey<FormState>** is required to uniquely identify the form and enable operations like validation and data retrieval.

3. TextFormField for User Input

- The **TextFormField** widget allows users to enter data such as names, phone numbers, and email addresses.
- It renders a material design text field and provides validation error messages when necessary.

4. Customizing Input Fields with InputDecoration

- The **InputDecoration** property enhances usability by customizing:
 - o Labels
 - o Icons
 - Borders
 - Hint text

5. Implementing Form Validation

- The validator property ensures user input meets specific criteria before submission.
- Different input types require appropriate keyboard settings, such as:
 - TextInputType.number for numeric fields.
 - TextInputType.emailAddress for email fields.

6. Managing State Efficiently

• Proper **state management** is required to store and process user input accurately.

7. Adding a Submit Button

• A **submit button** is essential to trigger form validation and process the collected data.

Key Properties of the Form Widget

- 1. **key** A **GlobalKey** that uniquely identifies the form, enabling operations like validation, resetting, and saving.
- 2. **child** Contains the form fields, typically wrapped in a **Column** or **ListView** for structured layout.
- 3. **autovalidateMode** Controls when the form fields should be automatically validated.

Important Methods of the Form Widget

- 1. validate()
 - Checks if all form fields are valid.
 - Returns **true** if valid, otherwise **false**.
 - Useful for ensuring form correctness before submission.

2. **save()**

- Saves the current values of all form fields.
- o Calls the **onSaved** callback for each field.
- Typically used after successful validation.

3. **reset()**

• Resets the form to its **initial state**, clearing user-entered data.

4. currentState

• Returns the current **FormState** associated with the form, allowing interaction with form elements.

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leading: IconButton(

Login.dart:

```
import 'package:flutter/material.dart';
import 'home.dart'; // Import the HomePage file

class LoginPage extends StatelessWidget {
    final TextEditingController emailController = TextEditingController();
    final TextEditingController passwordController = TextEditingController();

@override

Widget build(BuildContext context) {
    return Scaffold(
        backgroundColor: Colors.white,
        appBar: AppBar(
        backgroundColor: Colors.white,
        elevation: 0,
```

```
icon: Icon(Icons.arrow back, color: Colors.black),
  onPressed: () {
   Navigator.pop(context);
  },
),
),
body: Padding(
 padding: const EdgeInsets.symmetric(horizontal: 20),
 child: Column(
  mainAxisAlignment: MainAxisAlignment.center,
  children: [
   Image.asset('assets/logo.png', width: 120, height: 120),
   SizedBox(height: 20),
   Text(
    "Welcome Back!",
    style: TextStyle(fontSize: 22, fontWeight: FontWeight.bold),
   SizedBox(height: 10),
   Text(
    "Login to continue",
    style: TextStyle(fontSize: 14, color: Colors.black54),
   ),
   SizedBox(height: 30),
   TextField(
    controller: emailController,
    decoration: InputDecoration(
     labelText: "Email",
     border: OutlineInputBorder(),
    ),
   ),
   SizedBox(height: 15),
   TextField(
    controller: passwordController,
    obscureText: true,
    decoration: InputDecoration(
     labelText: "Password",
    border: OutlineInputBorder(),
    ),
   ),
   SizedBox(height: 20),
```

```
ElevatedButton(
 onPressed: () {
  String email = emailController.text;
  String password = passwordController.text;
  if (email.isNotEmpty && password.isNotEmpty) {
   Navigator.pushReplacement(
    context,
    MaterialPageRoute(builder: (context) => HomePage()),
   );
  } else {
   ScaffoldMessenger.of(context).showSnackBar(
    SnackBar(content: Text("Please enter email and password")),
   );
 },
 child: Text("Login"),
 style: ElevatedButton.styleFrom(
  backgroundColor: Colors.red,
  foregroundColor: Colors.white,
  minimumSize: Size(double.infinity, 50),
),
),
SizedBox(height: 15),
TextButton(
 onPressed: () {},
 child: Text(
  "Forgot Password?",
  style: TextStyle(color: Colors.red),
),
),
SizedBox(height: 20),
Text("Or login with"),
SizedBox(height: 10),
ElevatedButton.icon(
 onPressed: () {},
 icon: Image.asset('assets/Google.png', width: 24, height: 24),
 label: Text("Login with Google"),
 style: ElevatedButton.styleFrom(
  backgroundColor: Colors.white,
```

```
foregroundColor: Colors.black,
minimumSize: Size(double.infinity, 50),
side: BorderSide(color: Colors.black26),
),
),
],
```

OUTPUT:

