# Moths GCD

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 $\longrightarrow$  GCD optimised code

-> Delete One Element s.t.

GCD of remaining element is max

→ PUBG

# GCD - Greatest Common Divisor

$$gcd(a,b) = x : \{x \text{ is greatest no. s.t.} \\ a \% x == b\% x == 0 \}$$

30

positive factors

### Bruteforce Pseudocode

TC: O(max)

```
int brute GCD (a, b) f

int max = min(la1, 1b))

for (x \rightarrow max to 1) f

if (a \% x == 0 88 b% x == 0) f

keturn 0
```

#### Properties of GCD

#### Special Property

Giren

$$A,B > 0$$
 and  $A \ge B$  and  $gcd(A,B) = x$ 

Given 
$$\rightarrow$$
 gcd (A,B) =  $x$  A%.  $x == 0$   
B%.  $x == 0$ 

$$gcd(A-B, B) =$$
 ?  $\propto \{Assume\}$ 

$$\Rightarrow (A-B)\% x == 0 B\% x == 0$$

⇒ LHS == RHS

$$gcd(A,B) = gcd(A-B,B)$$

4>=B

Eg: 
$$gcd(23,5) = gcd(23-5,5)$$
  
=  $gcd(23-10,5)$   
=  $gcd(23-15,5)$   
=  $gcd(23-20,5)$   
=  $gcd(3,5)$   
 $gcd(A-B,B) \longrightarrow gcd(A-B,B)$   
 $gcd(A-2B,B)$   
 $gcd(A-iB,B)$   
 $gcd(A-iB,B)$   
 $gcd(A-iB,B)$   
 $gcd(A-iB,B)$   
 $gcd(A-iB,B)$ 

$$gcd(A,B) = gcd(A\%B,B)$$
 Case if  $gcd(A,B) = gcd(B,A\%B)$  Case if

```
> gcd (24, 16)
                                           → gcd (247-16, 16)
  int gcd (a, b) { // cose i
                                          \rightarrow gcd (8,16)
       11 Base condition
                                              gcd (8%16, 16)
                gcd (a; b, b)
                                              acd (8, 16)
           Tc: O(log(max(a,b)))
                                  gcd (24, 16)
                                         gcd(16, 247.16)
  int gcd (a,b) {
       1/ Baye condition
        if (b==0) return a
                                         acd (8, 16 7.8)
       return gcd(B, A7.B) \longrightarrow gcd(8,0)
acd(24, 16) \longrightarrow
 gcd(21, 147.21) \longrightarrow gcd(21, 14)
gcd(14, 217.14) \longrightarrow gcd(14, 7)
gcd(14, 217.14) \longrightarrow gcd(14, 7)
gcd(7, 0)
gcd(8, 07.8) = gcd(8, 0)
  gcd(23,5) \rightarrow gcd(5,3) \longrightarrow gcd(3,2)
                    \longrightarrow gcd (2,1) \longrightarrow gcd (1,0)
NOTE: gcd(0,0) \rightarrow 0
Never asked
```

# Time Complexity GCD

$$a > = b$$

$$gcd(a,b) = gcd(a/b,b)$$

Assume 
$$b < \frac{a}{2}$$
  $b > \frac{a}{2}$ 

$$\Rightarrow \underbrace{a \% b}_{(0,b-1)} < b$$

$$\Rightarrow$$
 a7.b  $< \frac{a}{2}$ 

$$a \longrightarrow \underbrace{a}_{2} \longrightarrow \underbrace{a}_{1} \dots 1$$

$$O > a - 2b$$

$$a > a + a - 2b$$

$$a > 2a - 2b$$

$$a > 2(a-b)$$

$$a/2 > a-b$$

$$a\%b = a-b < a/_{2}$$

$$a \longrightarrow \underline{a} \longrightarrow \underline{a} \dots \dots 1$$

log (9)

TC: 
$$gcd(q_1b) = O(log_2 max(q_1b))$$

Q> Given A [N] calculate gcd of entire away.

A[3] = 
$$\begin{cases} 6 & 12 & 15 \end{cases}$$
  
 $\begin{cases} 6 & 12 \end{cases}$   
 $\begin{cases} 6 & 12 \end{cases}$   
 $\begin{cases} 6 & 15 \end{cases} \rightarrow 3$   
A[4] =  $\begin{cases} 8 & 16 & 12 & 103 \end{cases}$ 

ans = A[O]

for  $(i \rightarrow 1 \text{ to } n-1)$  {

ans = gcd(ans, A[i])

3

return any

int gcd All (ALJ) {

 $TC: O(N \log max)$  max = max(A)

Break: 8:40 am.

Delete One

Given A[N] elements, we have to delete one element, such that gcd of remaining array is max.

Find max gcd?

A[i] > 0

Bruteforce:

for  $i \rightarrow 0$  to n-1 gSkip  $i^{th}$  element and take G(D) for west max of all g(d)

int delete One (ATI) {

maxgcd = 0

pfgcd [N] // ith - gcd of 0 to i

sfgcd [N] // ith - gcd of 0 to i

sfgcd [N] // ith - gcd of i to n-1

for (i 
$$\rightarrow$$
 0 to n-1) {

left = 0, kight = 0  $\rightarrow$  note

if (i  $\rightarrow$  0)

left = pfgcd [(-1]]  $\rightarrow$  note

if (i  $\rightarrow$  n-1)

if (i  $\rightarrow$  n-1)

if (i  $\rightarrow$  n-1)

anu = gcd AH (i+1, n-1)

if (i  $\rightarrow$  note

gcd(0,x)

= [x]

right = gcd AH (i+1, n-1)

if (i  $\rightarrow$  note

gcd(0,x)

anu = gcd (left, right)

maxgcd = max (maxgcd, anu)

3

return maxgcd

To: O(N log max)

pf gcd

ffgcd

ffgcd

ffgcd

for loop

```
PUBG
```

Let N players are playing PUBG and ATiJ = health of i<sup>th</sup> player.

If ith player attacks jth player

$$(i) \longrightarrow if A[i] \leq A[j] \Rightarrow A[j] = A[j] - A[i]$$
 $(ii) \longrightarrow else A[j] = O (die)$ 

Find min health of the last surviving person.

$$A = \{6, 4\} \longrightarrow 6 \text{ attacts } 4 \qquad \{6, 0\}$$

$$\longrightarrow 4 \text{ attacts } 6 \qquad \{6, 4\}$$

$$\longrightarrow \{2, 4\} \qquad \text{ans} = 2$$

$$\longrightarrow \{2, 0\} \longrightarrow 2$$

$$A = \{6, 10, 15\}$$

$$\Rightarrow 6 \text{ attacky all } \rightarrow (6, 4, 9) \qquad \text{any = 1}$$

$$4 \text{ attacky all } \rightarrow (2, 4, 5)$$

$$2 \text{ attacky all } \rightarrow (2, 2, 3)$$

$$2 \text{ attacky all } \rightarrow (2, 0, 1)$$

$$1 \text{ attacky all } \rightarrow (1, 0, 1)$$

$$\rightarrow (0, 0, 1) \rightarrow 1$$

Note: we can minimize if player with min health  $\begin{bmatrix} 23,5 \end{bmatrix} \rightarrow \begin{bmatrix} 23-5,5 \end{bmatrix}$  attacks  $\longrightarrow \begin{bmatrix} 23-5-5,5 \end{bmatrix}$   $\longrightarrow \begin{bmatrix} 23-5-5-5,5 \end{bmatrix}$   $\longrightarrow \begin{bmatrix} 23-5-5-5,5 \end{bmatrix}$ 

$$\begin{array}{cccc}
\longrightarrow & \begin{bmatrix} 3, 5 \end{bmatrix} \\
\longrightarrow & \begin{bmatrix} 3, 5 - 3 \end{bmatrix} \\
\longrightarrow & \begin{bmatrix} 13, 2 \end{bmatrix} \\
\longrightarrow & \begin{bmatrix} 1, 2 \end{bmatrix} \\
\longrightarrow & \begin{bmatrix} 1, 1 \end{bmatrix} \\
\longrightarrow & \begin{bmatrix} 0, 1 \end{bmatrix} \end{array}$$

$$\begin{array}{ccccc}
\longrightarrow & \begin{bmatrix} 23, 5, 10 \end{bmatrix}
\end{array}$$

$$\begin{array}{c} \longrightarrow \begin{bmatrix} 23, 5, 10 \end{bmatrix} \\ (5, 10) & \text{will fight} \\ \text{S will survive} \\ \begin{bmatrix} 23, 5 \end{bmatrix} \longrightarrow \\ \end{array}$$

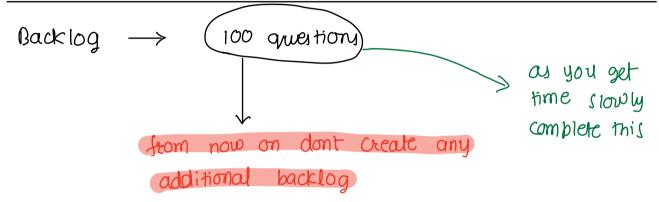
sfgcd [N]

ans = 0

$$for(i \rightarrow n-1 \text{ to 0}) \text{ f}$$

$$ans = gcd (ans, Ati)$$

$$sfgcd[i] = ans$$



25 mins 10 a single problem...