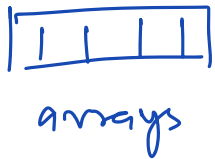


# Trees Basics

## Content

- Trees introduction
- Naming conventions
- Tree traversal
- Basic tree problems

## Linear DS

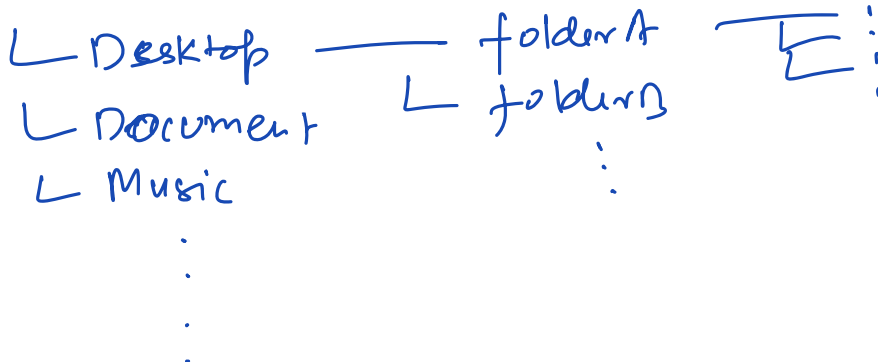


hashmap

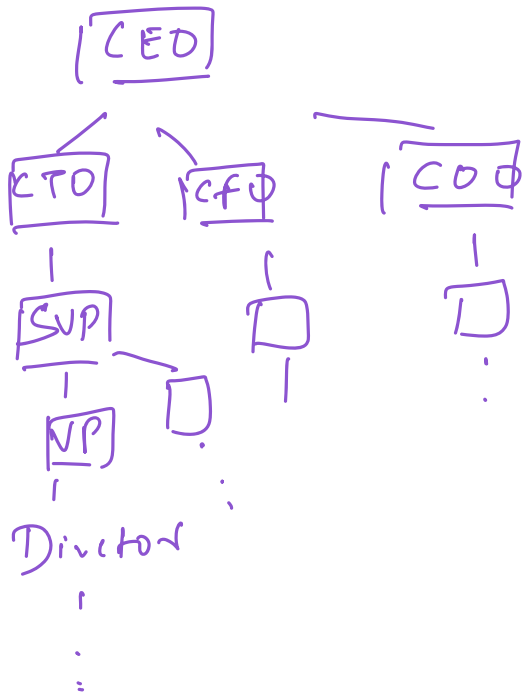
## Hierarchical Data

Folders & files

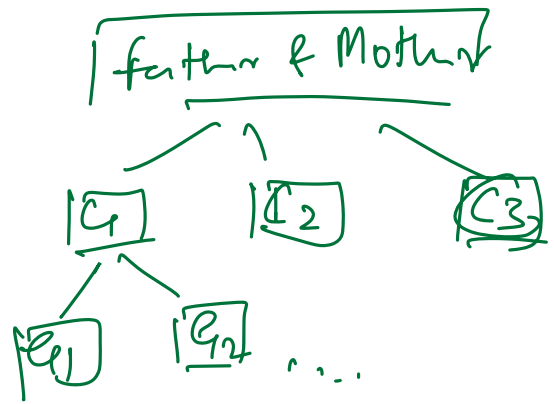
C:/



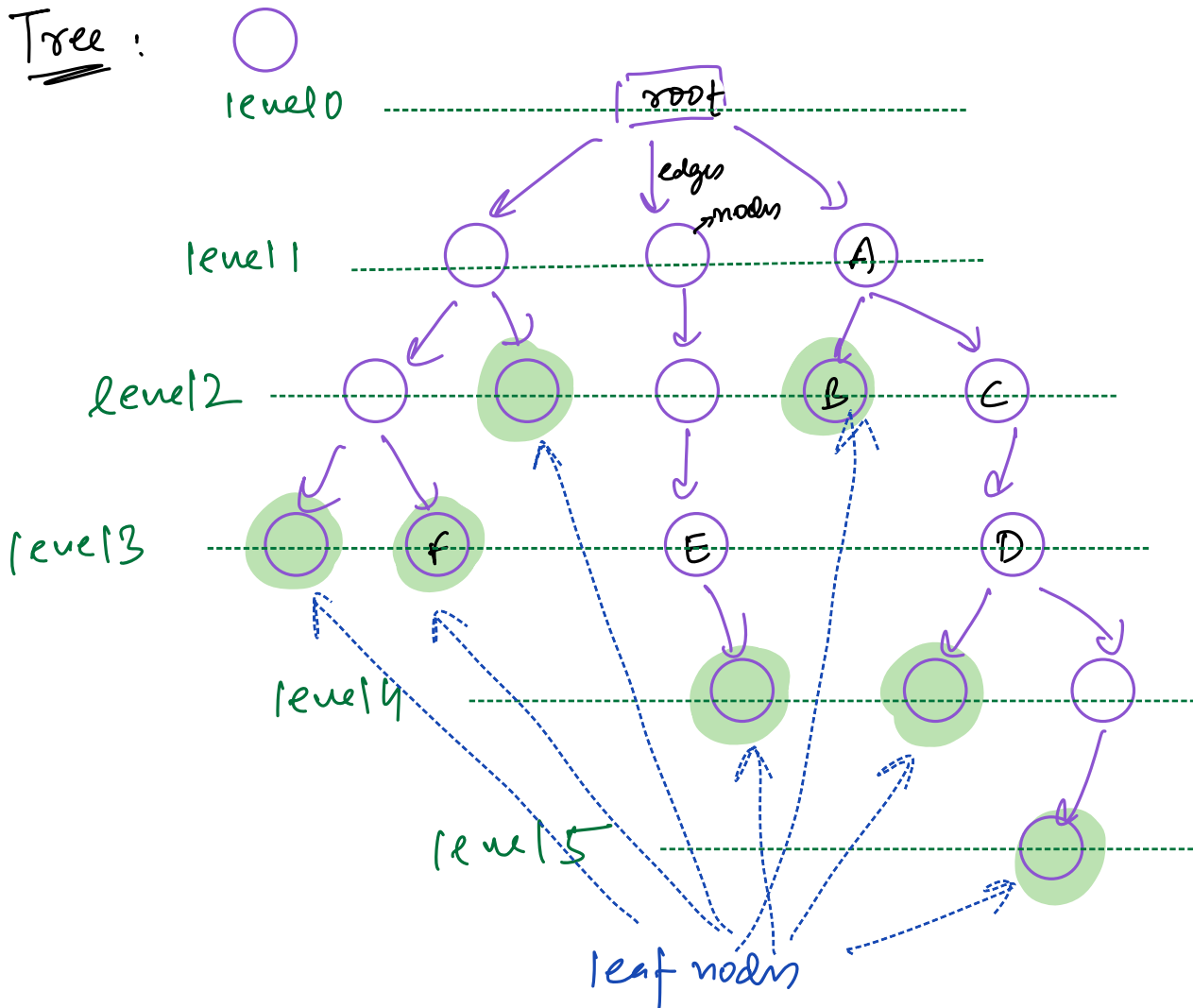
## Company structure



## family tree



Tree !



## Naming

$A - B$  :  $A$  is a parent of  $B$  |  $B$  is child of  $A$

$A - D$  :  $A$  is ancestor of  $D$  |  $D$  is descendant of  $A$

$B - C$  : sibling nodes because they share the same parent.

$D, E, F$  : nodes at the same level.

root : node without a parent

leaf nodes : nodes without children

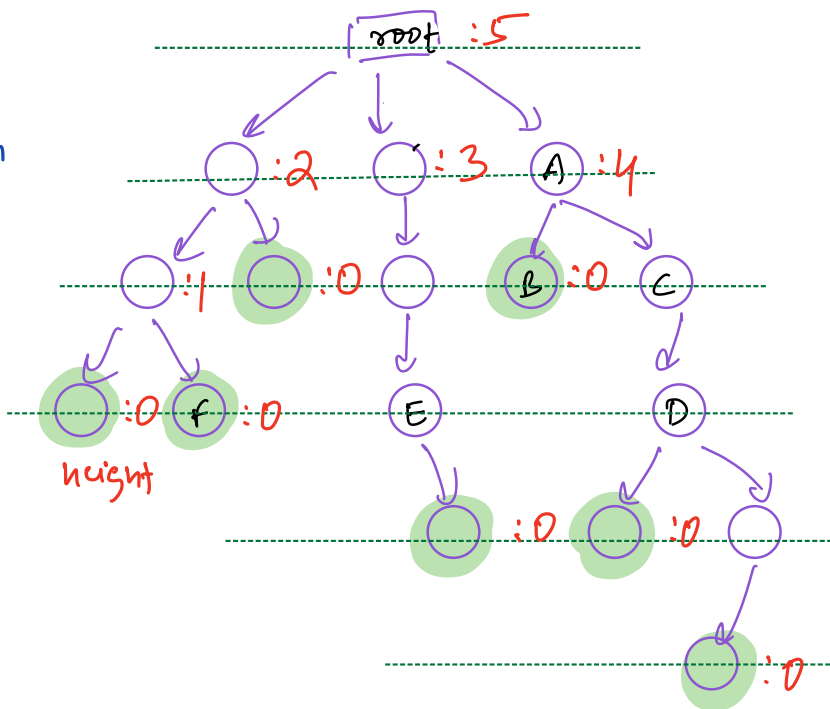
## What is a tree?

1. tree can have only 1 root node
2. for every node, there is only one parent.

### Height of a node

length of longest path from node to any of its descendent leaf node.

Note, path is calculated based on no. of edges



### Observation 1 !

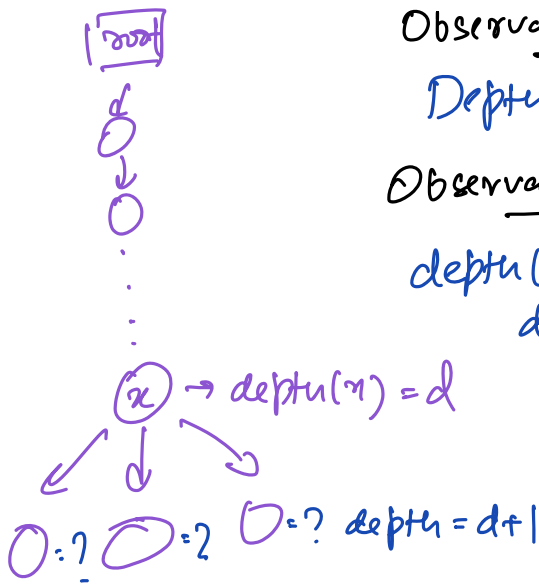
$$\text{Height}(\text{node}) = 1 + \max(\text{height of its child nodes})$$

### Observation 2 :

$$\text{height}(\text{leaf node}) = 0$$

### Depth of a node

length of path from  
root to the node



Observation 1 :

$$\text{Depth}(\text{root}) = 0$$

Observation 2:

$$\text{depth}(\text{node}) = \text{depth}(\text{parent}) + 1$$

Depth of node = level of node

## Terminologies

Height (tree) = Height (root node)

Depth (tree) = ~~Depth (root node)~~  $\infty$   $\times$

max depth of any leaf node  
OR

deepest leaf node

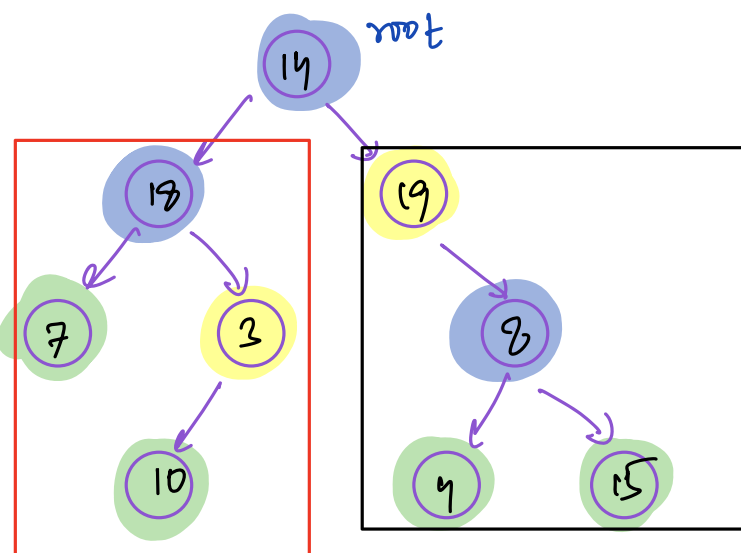
OR

deepest node of the tree

## Binary tree

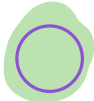
Tree where every node can have at max 2 children.

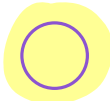
0, 1, 2, 3, 4, ...  $\times$




left subtree

right subtree

  $\rightarrow$  0 child (leaf)

  $\rightarrow$  1 child

  $\rightarrow$  2 children

class Node {

int data;

Node left; // obj reference which hold address of left child node

Node right; // for right child node

Node(int x) {

data = x;

left = null;

right = null;

}

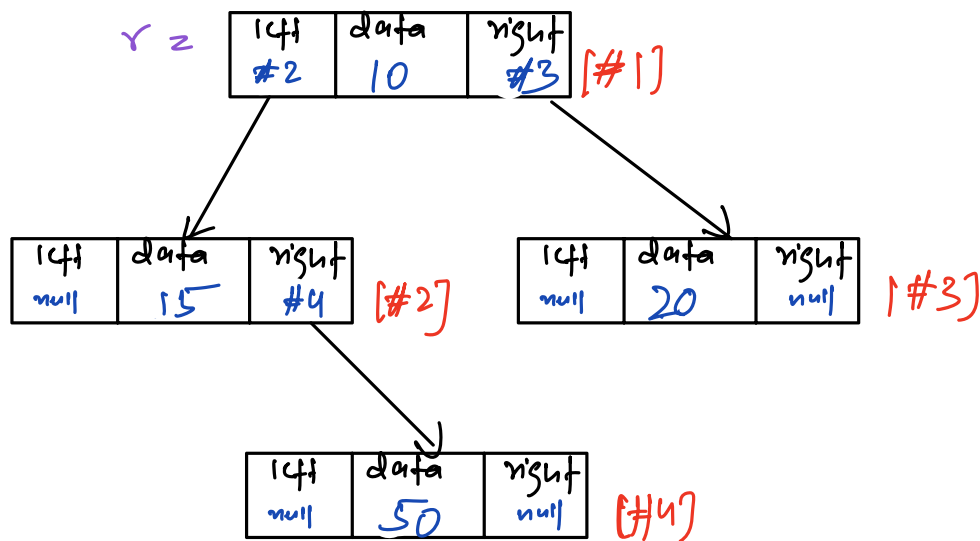
}

Node r = new Node(10)

r.left = new Node(15)

r.right = new Node(20)

r.left.right = new Node(50)



Observation : Given a root node, we can traverse the entire tree.

Tree construction / insertion can be explained by serialization / de-serialization.

(learn in advance batch)

Note: for all tree problems, tree is already constructed. We are just given the root node.

## Tree traversals

→ preorder  
→ in order  
→ post order

→ level order

→ vertical level order

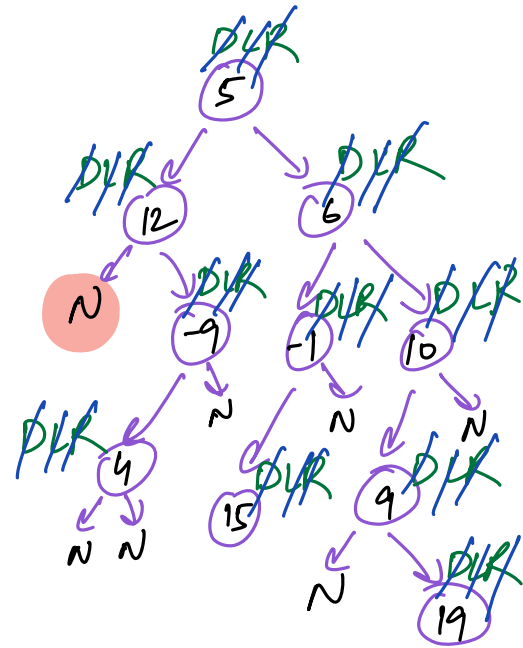
advance batch

Preorder:  $\overset{\text{data}}{D} \rightarrow \overset{\text{left}}{L} \rightarrow \overset{\text{right}}{R}$

Step 1: print (node data)

Step 2: goto left subtree and print entire left subtree in preorder.

Step 3: goto right subtree and print entire right subtree in preorder.



Output: 5 12 9 4 6 -1 15 10 9 19

## Pseudocode

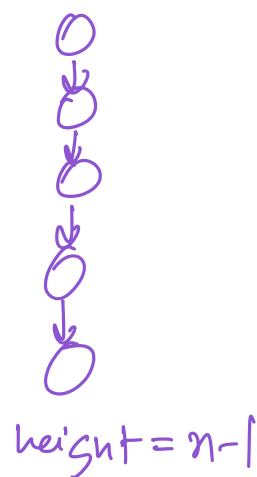
```
void preOrder (Node r) {  
    1. if (r == null) { return; } → base condition  
    2. print(r.data)  
    3. preOrder(r.left)  
    4. preOrder(r.right) } → main logic  
}
```

$N$  = total no. of nodes in tree

TC :  $O(N)$

SC :  $O(\text{height of tree})$   
↳ max stack size

height  $\leq N$       height =  $O(N)$



Preorder :    1    2    3    4

Inorder :    1    3    2    4

Postorder :    1    3    4    2

↳ TODO code

1 → base

2 → print

3 → goto left

4 → goto right

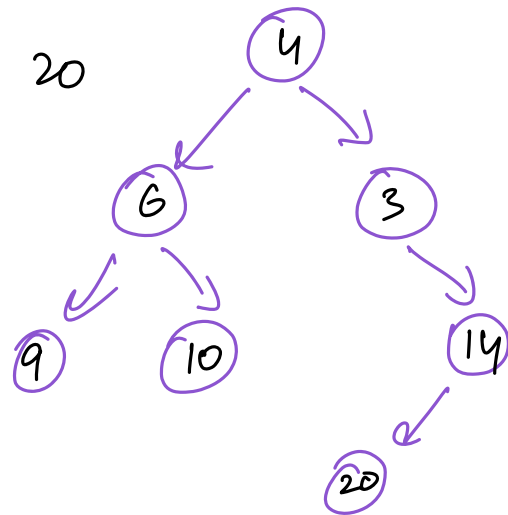
In all assignment questions, use recursion



DLR  
preorder: 4 6 9 10 3 14 20

LDR  
inorder: 9 6 10 4 3 20 14

LRD  
postorder: 9 10 6 20 14 3 4

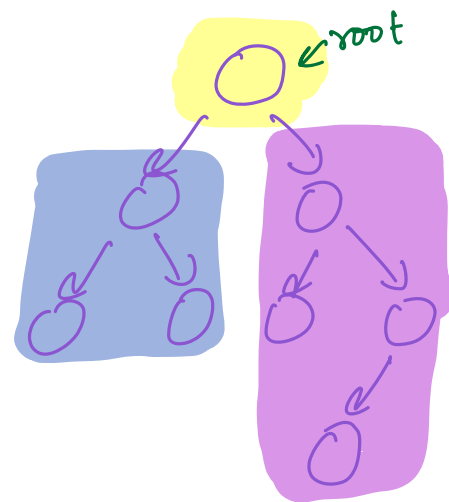


## Tree Problems

Solve with recursion.

1.  $\text{Size}(\text{Node } r) \rightarrow \text{total nodes}$
2.  $\text{Sum}(\text{Node } r) \rightarrow \text{total sum of all nodes}$
3.  $\text{Height}(\text{Node } r) \rightarrow \text{height of the node}$

$$1. \text{Size}(\text{root}) = \text{Size}(\text{LST}) + \text{Size}(\text{RST}) + 1$$



```
int size (Node n) {
```

```
    if (n == null) { return 0 }
```

```
    l = size (n.left)
```

```
    r = size (n.right)
```

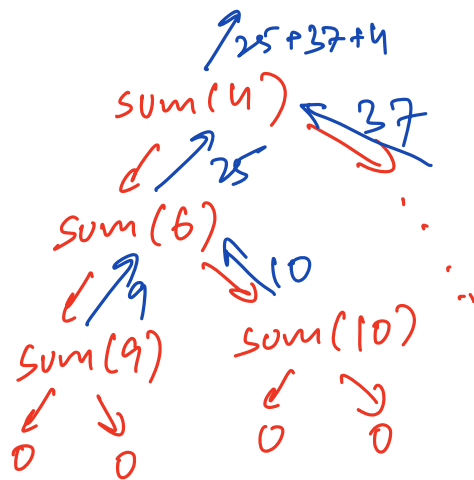
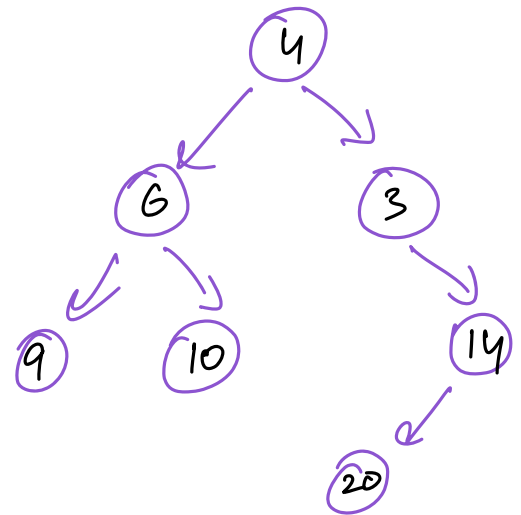
```
    return l + r + 1
```

2.  $Sum(root) = Sum(LST) + Sum(RST) + root.data$

```

int sum ( Node n ) {
    if ( n == null ) { return 0 }
    l = sum ( n.left )
    r = sum ( n.right )
    return l + r + n.data
}

```

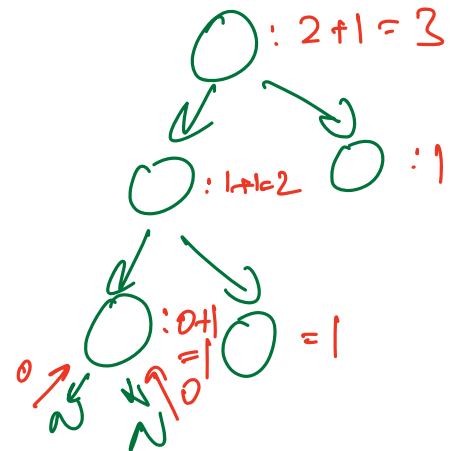


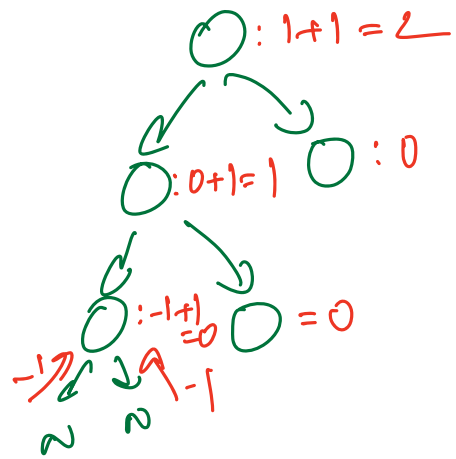
3.  $Height(root) = \max(\text{height of LST}, \text{height of RST}) + 1$

```

int height ( Node n ) {
    if ( n == null ) { return -1 }
    l = height ( n.left )
    r = height ( n.right )
    return max ( l, r ) + 1
}

```





Doubt

$0^{th} \rightarrow "0"$   
 $1^{st} \rightarrow "01"$   
 $2^{nd} \rightarrow "0110"$   
 $3^{rd} \rightarrow "01101001"$   
 $\vdots \rightarrow \underline{01101001}10010110 \vdots$

$2^0 = 1$   
 $2^1 = 2$   
 $2^2 = 4$   
 $2^3 = 8$   
 $\vdots$   
 $2^A : 2^{20} : 10^6$

$A^{th}$

$A-1^{th}$



$2^{A-1}$

$A^{th}$



0

$\uparrow$   
 $B^{th} = ?$   
 $\downarrow$

$(A-1, B)$

$\uparrow$   
 $2^{A/2} = mid$   
 $2^A$

$\uparrow$   
 $B^{th} = ?$   
 $\downarrow$

$1 - (A-1, B-mid)$