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Description: Write a program to simulate 2 phase locking protocal (rigorous 2 phase locking) Wound – Die Method For Deadlock Prevention.

Programming Language: Python

```
transactions = {}
  lock table = {}
3 rollback transactions = {}
4 waiting transactions = {}
  active transactions = list()
  class lock:
      def init (self, transaction id, type):
           self.transaction id = transaction id
           self.type = type
  class transaction:
      time_stamp_cnt = 0
       def init (self, transaction id):
           self.transaction id = transaction id
           self.time stamp = None
           self.instructions = list()
           self.waiting_instructions = list()
  def transaction rollback(transaction):
       locks freed = list()
       for key, value in lock table.items():
           if value == None: continue
           lock = value[0]
          if lock.transaction id == transaction.transaction id:
               locks freed.append(key)
               lock table[key] = None
       return locks freed
```

```
def start schedule(instrucs cnt, instructions):
       for i in range(instrucs cnt):
           ins = instructions[i]
           for t, in rollback transactions.items():
               rollback transactions[t] -= 1
               if rollback transactions[t] == 0:
                   current instructions = transactions[t].instructions
                   rollback transactions.clear()
                   start schedule(len(current instructions), current instructions)
                   break
           if ins.find('BEGIN') != -1:
               transaction.time stamp cnt += 1
               transaction id = ins[ins.find('(') + 1:ins.find(')')]
               new transaction = transaction(transaction id)
               new_transaction.time_stamp = transaction.time_stamp_cnt
               transactions[transaction id] = new transaction
               print("TRANSACTION (" + transaction id + ")" + " HAS STARTED.")
               continue
```

```
if ins.find('COMMIT') != -1:
               transaction id = ins[ins.find('(') + 1:ins.find(')')]
               transactions[transaction id].instructions.append(ins)
               locks_freed = transaction_rollback(transactions[transaction_id])
               print("TRANSACTION (" + transaction id + ")" + " HAS COMMITED.")
               ts made active = list()
               for d in locks freed:
                   for t, data in waiting_transactions.items():
                       if data == d:
                           active_transactions.append(t)
                           ts_made_active.append(t)
               for t in ts made active:
                   waiting transactions.pop(t)
               if len(active transactions) > 0:
                   print("TRANSACTION " + str(active transactions) + " STATUS CHANGED FROM WAITING TO ACTIVE.")
                   #TODO Completing remaining instructions of waiting transactions
                   active_instructions = transactions[active_transactions[0]]
                   current instructions = active instructions.waiting instructions
                   start schedule(len(current instructions), current instructions)
                   active transactions.clear()
```

```
transaction_id = ins[ins.find('_') + 1:]
        transactions[transaction id].instructions.append(ins)
        if waiting transactions.get(transaction id) != None:
            transactions[transaction id].waiting instructions.append(ins)
            continue
       if rollback transactions.get(transaction id) != None:
            continue
        if ins.find('READ') != -1 or ins.find('WRITE') != -1:
            operation = ins[0:ins.find('(')]
            data item = ins[ins.find('(') + 1]
            print("TRANSACTION (" + transaction id + ") IS PERFORMING " + operation + " OPERATION ON DATA [" + data item + "
]")
       if ins.find('LOCK') != -1:
            type = ins[ins.find('-') + 1]
            data item = ins[ins.find('(') + 1]
            if lock table.get(data item) == None:
                lock table[data item] = list()
            if len(lock table[data item]) == 0:
                new lock = lock(transaction id, type)
                lock_table[data_item].append(new_lock)
                print("LOCK ACQUIRED ON DATA ITEM " + data_item + " BY TRANSACTION (" + transaction_id + ").")
                locked_t = transactions[lock_table[data_item][0].transaction_id]
                current t = transactions[transaction id]
                if locked_t.time_stamp < current_t.time_stamp: #* ROLLBACK CURRENT</pre>
                    rollback_transactions[current_t.transaction_id] = 4 #* SIMULATION PURPOSE VALUE 4
                    transaction rollback(current t)
                    print("TRANSACTION (" + current_t.transaction_id + ") IS BEING ROLLEDBACK.")
                    waiting transactions[current t.transaction id] = data item
                    transactions[current t.transaction id].waiting instructions.append(ins)
                    print("TRANSACTION (" + current t.transaction id + ") IS BEING WAITING.")
```

```
if __name__ == "__main__":
    file = open("transaction_input.txt", "r")
    data = []
    for line in file:
        data.append(line.strip())

instrucs_cnt = int(data[0])
    instructions = data[1:]

start_schedule(instrucs_cnt, instructions)
```

INPUT FILE:

```
21
   BEGIN(T1)
   LOCK-X(A) T1
   READ(A) T1
   WRITE(A) T1
   BEGIN(T2)
   LOCK-X(B) T2
   WRITE(B)_T2
   LOCK-X(B) T1
   READ(A)_T1
   READ(B)_T1
   COMMIT(T2)
   COMMIT(T1)
   BEGIN(T4)
    LOCK-X(C) T4
   BEGIN(T3)
   LOCK-S(D) T3
   LOCK-S(C)_T3
   LOCK-S(D) T4
   READ(C) T3
   COMMIT(T4)
   COMMIT(T3)
```

OUTPUT:

