- 8) Write a program
- a) To construct a binary Search tree.
- b) To traverse the tree using all the methods i.e., in-order, preorder and post order
- c) To display the elements in the tree.

```
#include <stdio.h>
#include <stdlib.h>
typedef struct node{
  int data;
  struct node *right;
  struct node *left;
}Node;
Node *new_node (int x)
  Node *temp=(Node*)malloc(sizeof (Node));
  temp->data=x;
  temp->left=NULL;
  temp->right=NULL;
  return temp;
Node *insert(Node *root,int x)
  if(root==NULL)
     return new_node(x);
  else if (x > root->data)
     root->right=insert(root->right,x);
  else if(x < root->data)
     root->left=insert(root->left,x);
  return root;
void inorder(Node* root)
  if(root!=NULL)
     inorder(root->left);
     printf("%d ",root->data);
     inorder(root->right);
  }
```

```
void preorder(Node* root)
   if(root!=NULL)
     printf("%d ",root->data);
     preorder(root->left);
     preorder(root->right);
  }
}
void postorder(Node* root)
   if(root!=NULL)
     postorder(root->left);
     postorder(root->right);
     printf("%d ",root->data);
  }
}
void display(Node * root)
  if(root!=NULL)
     display(root->left);
     printf("%d ", root->data);
     display(root->right);
  }
}
void main()
  Node *root=NULL;
  root=new_node(100);
  insert(root,20);
  insert(root,200);
  insert(root, 10);
  insert(root,30);
  insert(root, 150);
  insert(root,300);
  printf("the tree in inorder :");
  inorder(root);
  printf("\n");
  printf("the tree in preorder:");
  preorder(root);
  printf("\n");
  printf("the tree in postorder :");
  postorder(root);
```

```
printf("\n");
printf("the tree will be:");
display(root);

}

the tree in inorder :10 20 30 100 150 200 300
the tree in preorder :100 20 10 30 200 150 300
the tree in postorder :10 30 20 150 300 200 100
the tree will be:10 20 30 100 150 200 300
Process returned 0 (0x0) execution time : 2.124 s
Press any key to continue.
```