

1. Implement C program to perform insertion operation (on all the three position) on singly linked list.

```
#include <stdio.h>
#include<stdlib.h>
```

```
typedef struct Node {
    int data;
    struct Node *next;
}Node;
```

```
void InsertAtBeginning( Node **head_ref,int new_data);
void InsertAtEnd( Node **head_ref,int new_data);
void Insert( Node **prev_node,int new_data,int pos);
void PrintList(Node * next);
```

```
void InsertAtBeginning( Node **head_ref,int new_data)
{
    struct Node* new_node=(struct Node*)malloc(sizeof( Node));
    new_node->data=new_data;
    new_node->next=*head_ref;
    *head_ref=new_node;
}
```

```
void InsertAtEnd(Node **head_ref,int new_data)
{
    struct Node* new_node=(struct Node*)malloc(sizeof( Node));
    Node *last=*head_ref;
    new_node->data=new_data;
    new_node->next=NULL;
    if (*head_ref==NULL)
    {
        *head_ref=new_node;
        return ;
    }
    while (last->next!=NULL)
```

```

        last=last->next;
        last->next=new_node;

    }

void Insert(Node **head_ref,int new_data,int pos)
{
    if (*head_ref ==NULL)
    {
        printf("Cannot be NULL\n");
        return;
    }
    Node *temp = *head_ref;
    Node *newNode = ( Node *) malloc (sizeof ( Node));
    newNode->data = new_data;
    newNode->next = NULL;

    while (--pos>0)
    {
        temp = temp->next;
    }
    newNode->next = temp->next;
    temp->next = newNode;
}

void PrintList(Node *node)
{
    while (node!=NULL)
    {
        printf("%d\n",node->data);
        node=node->next;
    }
}

int main()

```

```

{
    int ch,new,pos;
    Node* head=NULL;
    printf("SHREE VARNA M\n");
    printf("1BM22CS263\n");
    while(ch!=5)
    {
        printf("Menu\n");
        printf("1.Insert at beginning\n");
        printf("2.Insert at a specific position\n");
        printf("3.Insert at end\n");
        printf("4.Display linked list\n");
        printf("5.Exit\n");
        printf("Enter your choice\n");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1:
            {
                printf("Enter the data you want to insert at beginning\n");
                scanf("%d",&new);
                InsertAtBeginning(&head,new);
                break;
            }
            case 2:
            {
                printf("Enter the data and position at which you want to insert \n");
                scanf("%d%d",&new,&pos);
                Insert(&head,new,pos);
                break;
            }
            case 3:
            {
                printf("Enter the data you want to insert at end\n");
                scanf("%d",&new);
                InsertAtEnd(&head,new);
                break;
            }
        }
    }
}

```

```
    }  
    case 4:  
    {  
        printf("Created linked list is:\n");  
        PrintList(head);  
        break;  
    }  
    case 5:  
    {  
        return 0;  
        break;  
    }  
    case 6:  
    {  
        printf("Invalid data!");  
        break;  
    }  
}  
}  
}
```

```

SHREE VARNA M
18M22CS263
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display Linked list
5.Exit
Enter your choice
1
Enter the data you want to insert at beginning
1
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display linked list
5.Exit
Enter your choice
1
Enter the data you want to insert at beginning
2
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display linked list
5.Exit
Enter your choice
3
Enter the data you want to insert at end
3
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display linked list
5.Exit
Enter your choice
2
Enter the data and position at which you want to insert
9
2
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display linked list
5.Exit
Enter your choice
4
Created linked list is:
2
1
9
3
Menu
1.Insert at beginning
2.Insert at a specific position
3.Insert at end
4.Display Linked list
5.Exit
Enter your choice
5

Process returned 0 (0x0)   execution time : 71.941 s
Press any key to continue.

```