

6a) WAP to Implement Single Link List with following operations: Sort the linked list, Reverse the linked list, Concatenation of two linked lists.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
typedef struct Node
```

```
{
```

```
    int data;
```

```
    struct Node *next;
```

```
} Node;
```

```
struct Node *createNode(int value)
```

```
{
```

```
    struct Node *newNode = (struct Node *)malloc(sizeof(struct Node));
```

```
    if (newNode == NULL)
```

```
    {
```

```
        printf("Memory allocation failed.\n");
```

```
        exit(1);
```

```
    }
```

```
    newNode->data = value;
```

```
    newNode->next = NULL;
```

```
    return newNode;
```

```
}
```

```
struct Node *insertAtBeginning(struct Node *head, int value)
```

```
{
```

```
    struct Node *newNode = createNode(value);
```

```
    newNode->next = head;
```

```
    return newNode;
```

```
}
```

```
struct Node *concat(Node *head1, Node *head2)
```

```
{
```

```
    Node *temp = head1;
```

```
    while (temp->next != NULL)
```

```
        temp = temp->next;
```

```
    temp->next = head2;
```

```
    return head1;
```

```
}
```

```
struct Node *sort(Node *head)
```

```
{
```

```
    Node *temp, *current;
```

```
    int t;
```

```
    current = head;
```

```
    while (current != NULL)
```

```
    {
```

```
        temp = head;
```

```
        while (temp->next != NULL)
```

```
        {
```

```
            if (temp->data > temp->next->data)
```

```
            {
```

```
                t = temp->data;
```

```
                temp->data = temp->next->data;
```

```
                temp->next->data = t;
```

```
            }
```

```
            temp = temp->next;
```

```

    }

    current = current->next;
}

return head;
}

struct Node *reverse(struct Node *head)
{
    Node *prev, *temp, *next;

    temp = head;
    prev = NULL;

    while (temp != NULL)
    {
        next = temp->next;
        temp->next = prev;
        prev = temp;
        temp = next;
    }

    head = prev;

    return head;
}

void displayLinkedLists(struct Node *head1, struct Node *head2)
{
    printf("Linked List 1: ");

```

```

while (head1 != NULL)
{
    printf("%d -> ", head1->data);
    head1 = head1->next;
}
printf("NULL\n");

printf("Linked List 2: ");
while (head2 != NULL)
{
    printf("%d -> ", head2->data);
    head2 = head2->next;
}
printf("NULL\n");
}

int main()
{
    printf("SHREE VARNA M\n");
    printf("1BM22CS263\n");
    struct Node *list1 = NULL;
    struct Node *list2 = NULL;
    int choice, data;
    list1 = insertAtBeginning(list1, 1);
    list1 = insertAtBeginning(list1, 2);
    list1 = insertAtBeginning(list1, 3);
    list2 = insertAtBeginning(list2, 4);
    list2 = insertAtBeginning(list2, 5);
    list2 = insertAtBeginning(list2, 6);

```

```

displayLinkedLists(list1, list2);

printf("After Sorting:\n");

list1 = sort(list1);

list2 = sort(list2);

displayLinkedLists(list1, list2);

printf("After concatenation:\n");

list1 = concat(list1, list2);

displayLinkedLists(list1, list2);

printf("After reversing:\n");

list1 = reverse(list1);

displayLinkedLists(list1, list2);

return 0;
}

```

```

SHREE VARNA M
1BM22CS263
Linked List 1: 3 -> 2 -> 1 -> NULL
Linked List 2: 6 -> 5 -> 4 -> NULL
After Sorting:
Linked List 1: 1 -> 2 -> 3 -> NULL
Linked List 2: 4 -> 5 -> 6 -> NULL
After concatenation:
Linked List 1: 1 -> 2 -> 3 -> 4 -> 5 -> 6 -> NULL
Linked List 2: 4 -> 5 -> 6 -> NULL
After reversing:
Linked List 1: 6 -> 5 -> 4 -> 3 -> 2 -> 1 -> NULL
Linked List 2: 4 -> 3 -> 2 -> 1 -> NULL

Process returned 0 (0x0)   execution time : 2.893 s
Press any key to continue.
|

```