S20220010168 P.Jaswanth BOMB LAB DOCUMENTATION:

Before going to all phases.

Make sure to see the file location of bomb.c was opened it in the terminal, then it can be easy to access the terminal while we diffusing an each phases of bomb.

Now Let's Start the Diffusion of All Bombs.

Phase 1:

- Step -1 Open the terminal and type gdb bomb.
- Step -2 Then you will enter to the (gdb)___
- Step -3 Now, Type "b phase_1" or "break phase_1". By typing this "b phase_1" or "break phase_1" it access your phase_1 breakpoints.
- Step -4 Now in the next (gdb) type run. Then you can see the text as:
- "Welcome to my fiendish little bomb. You have 6 phases with

```
Dump of assembler code for function
                                                    $0x8,%rsp
$0x4023d0,%esi
                                           mov
                                                                 <strings_not_equal:</pre>
                                           test
                                                             eax
a4 <phase_1+23>
3d <explode_bomb>
                             <+18>:
                                                    $0x8,%rsp
        assembler dump.
                    0x6037a0
0x7fffffffe068
                                               6305696
                                               140737488347240
                    0xe
                    0x4023d0
0x6037a0
                    0x6046bf
0x0
                                               3
140737350154848
                    0x7ffff7c33a60
                    0x7fffffffe078
                                               140737488347256
                    0x7ffff7ffd020
0x400e96
                                               140737354125344
                                               0x400e96 <phase_1+9>
[ IF RF ]
rip
eflags
                    0x10202
gs
(gdb)
```

which to blow yourself up. Have a nice day!"

Step -5 Type a random string or any integers to check the right one. Then you will get a "breakpoint 1, 0x0000000000400exx in phase_1()

(gdb)____"

Step -6 Now in gdb type disas

Step -7 By clicking disas it opens all the phase_1 registers.

Step -8 %esi stores \$0x4023d0. To check that we will type "x/s \$0x4023d0.

Then it shows and reads the string. ("I am just a renegade hockey mom.") Phase 1 reads in a string and explodes unless the string matches the predetermined password string.

So that is the phase_1 output and the phase_1 is diffused.

Now type Quit in gdb and Check the next bomb..

Phase 2:

```
Step -1 Open the terminal and type gdb bomb.
```

Step -2 Then you will enter to the (gdb)___.

Step -3 Now, Type "b phase_2" or "break phase_2". By typing this "b phase_2" or "break phase_2" it access your phase_2 breakpoints.

Step -4 Now in the next (gdb) type run. Then you can see the text as:

"Welcome to my fiendish little bomb. You have 6 phases with

which to blow yourself up. Have a nice day!"

Step -5 Type a random string or any integers to check the right one. Then you will get a "breakpoint 1, 0x0000000000400exx in phase_2()

(gdb)____"

Step -6 Now in gdb type disas

Step -7 By clicking disas it opens all the phase_2 registers.

```
Breakpoint 1,
                x00000000000400ea9 in phase_2 ()
(gdb) disas
Dump of assembler code for function phase_2:
                                         %гьр
=> 0x0000000000400ea9 <+0>:
                                 push
   0x00000000000400eaa <+1>:
                                 push
                                         %гьх
   0x00000000000400eab <+2>:
                                 sub
                                         $0x28,%rsp
                                         %fs:0x28,%rax
   0x0000000000400eaf <+6>:
                                 mov
                                         %rax,0x18(%rsp)
   0x0000000000400eb8 <+15>:
                                 mov
   0x00000000000400ebd <+20>:
                                 XOL
                                         %eax,%eax
                      <+22>:
                                 mov
                                         %rsp,%rsi
   0x00000000000400ec2 <+25>:
                                 call
                                                  <read_six_numbers>
   0x00000000000400ec7 <+30>:
                                 cmpl
                                         $0x1,(%rsp)
   0x00000000000400ecb <+34>:
                                         0x400ed2 <phase 2+41>
                                  je
   0x0000000000400ecd <+36>:
                                 call
                                         0x40143d <explode bomb>
                                         %rsp,%rbx
0x14(%rsp),%rbp
   0x00000000000400ed2 <+41>:
                                 mov
   0x00000000000400ed5 <+44>:
                                 lea
                                         (%rbx),%eax
   0x00000000000400eda <+49>:
                                 mov
   0x00000000000400edc <+51>:
                                         %eax,%eax
                                  add
   0x0000000000400ede <+53>:
                                 CMP
                                         %eax,0x4(%rbx)
   0x00000000000400ee1 <+56>:
                                         0x400ee8 <phase 2+63>
                                  je
   0x0000000000400ee3 <+58>:
                                  call
                                         0x40143d <explode_bomb>
                                         $0x4,%rbx
   0x00000000000400ee8 <+63>:
                                  add
   0x00000000000400eec <+67>:
                                         %rbp,%rbx
                                 cmp
                                                 a <phase 2+49>
                      <+70>:
                                  jne
                                         0x18(%rsp),%rax
                                 mov
   0x0000000000400ef6 <+77>:
                                         %fs:0x28,%rax
                                 XOL
                                         0x400f06 <phase_2+93>
   0x00000000000400eff <+86>:
                                  je
                                 call
   0x0000000000400f01 <+88>:
   0x0000000000400f06 <+93>:
                                  add
                                         $0x28,%rsp
   0x0000000000400f0a <+97>:
                                  pop
                                         %гьх
   0x0000000000400f0b <+98>:
                                 pop
                                         %гьр
   0x0000000000400f0c <+99>:
                                  ret
End of assembler dump.
```

Phase 2 reads in six numbers and it makes a each loop to be continued and executed by checking the given inputs. If the input is wrong then the function call explode_bomb.

```
i.e 2^2 = 4 if n=2
i.e 2^3 = 8 if n=3.... and so on.
So that is the phase_2 output and the phase_2 is diffused.
Now type Quit in gdb and Check the next bomb..

Reading symbols from bomb...
(gdb) b phase_3
Breakpoint 1 at 0x400f0d
(gdb) run
Starting program: /home/jaswanth/Desktop/bomb55/bomb

This GDB supports auto-downloading debuginfo from the following URLs:
https://debuginfod.ubuntu.com
Enable debuginfod for this session? (y or [n]) y
Debuginfod has been enabled.
To make this setting permanent, add 'set debuginfod enabled on' to .gdbinit.
```

Using host libthread db library "/lib/x86 64-linux-gnu/libthread db.so.1".

<u>Phase 3:</u>

1 2 4 8 16 32

Step -1 Open the terminal and type gdb bomb.

That's number 2. Keep going!

I am just a renegade hockey mom.

Due to that it goes to the sequence as: 2 power n

i.e $2^0 = 1$ if n=0i.e $2^1 = 2$ if n=1

Step -2 Then you will enter to the (gdb)___

Step -3 Now, Type "b phase_3" or "break phase_3". By typing this "b phase_3" or "break phase_3" it access your phase_3 breakpoints.

Step -4 Now in the next (gdb) type run. Then you can see the text as:

[Thread debugging using libthread db enabled]

which to blow yourself up. Have a nice day!

Phase 1 defused. How about the next one?

Welcome to my fiendish little bomb. You have 6 phases with

"Welcome to my fiendish little bomb. You have 6 phases with

which to blow yourself up. Have a nice day!"

Step -5 Type a random string or any integers to check the right one. Then you will get a "breakpoint 1, 0x000000000400exx in phase_3()

(gdb)____"

Step -6 Now in gdb type disas

Step -7 By clicking disas it opens all the phase_3 registers.

```
Dump of assembler code for function phase 3:
   0x0000000000400f0d <+0>:
                                   sub
                                          $0x18,%rsp
                                          %fs:0x28,%rax
                       <+4>:
                                  mov
                                          %rax,0x8(%rsp)
   0x0000000000400f1a <+13>:
                                   mov
                       <+18>:
                                   XOL
                                          %eax,%eax
                       <+20>:
                                   lea
                                          0x4(%rsp),%rcx
                                           %rsp,%rdx
                                   MOV
                       <+28>:
                                   MOV
                                          $0x4025af, %esi
                                   call
                       <+33>:
                                                    <__isoc99_sscanf@plt>
                                   cmp
                       <+38>:
                                          $0x1,%eax
                       <+41>:
                                   jg
                                          0x400f3d <phase 3+48>
                                   call
                                           0x40143d <explode_bomb>
                        <+43>:
                                          $0x7,(%rsp)
                       <+48>:
                                   cmpl
                       <+52>:
                                   ja
                                                 7e <phase 3+113>
                                           (%rsp),%eax
                       <+54>:
                                   mov
                                           *0x402420(,%rax,8)
                       <+57>:
                                   jmp
                       <+64>:
                                   mov
                                          $0xdb,%eax
                        <+69>:
                                   jmp
                                                    <phase_3+130>
                                          $0x152,%eax
                       <+71>:
                                   mov
                                   jmp
                                                    <phase 3+130>
                                          $0x143,%eax
                       <+78>:
                                   MOV
                       <+83>:
                                   jmp
                                                    <phase 3+130>
                       <+85>:
                                   mov
                                           $0xc4,%eax
                       <+90>:
                                                    <phase 3+130>
                                   jmp
                       <+92>:
                                   mov
                                          $0x37e, %eax
                       <+97>:
                                   jmp
                                                    <phase_3+130>
                                          $0x3e1,%eax
                       <+99>:
                                   MOV
                        <+104>:
                                   jmp
                                                    <phase 3+130>
                       <+106>:
                                          $0x2ca,%eax
                                   MOV
                                          0x400f8f <phase 3+130>
                       <+111>:
                                   jmp
                                          0x40143d <explode_bomb>
                       <+113>:
                                   call
                                          $0x0,%eax
                       <+118>:
                                  mov
                       <+123>:
                                   jmp
                                                    <phase_3+130>
                       <+125>:
                                   mov
                                          $0x6c, %eax
                       <+130>:
                                   CMP
                                          0x4(%rsp),%eax
                                          0x400f9a <phase_3+141>
                       <+134>:
                                   je
                                   call
                       <+136>:
                                          0x40143d <explode_bomb>
                       <+141>:
                                   mov
                                          0x8(%rsp),%rax
                       <+146>:
                                   XOL
                                          %fs:0x28,%rax
                                          0x400faf <phase_3+162>
0x400b00 < stack chk</pre>
   0x0000000000400fa8 <+155>:
                                   je
   0x0000000000400faa <+157>:
                                   call
                                                      __stack_chk_fail@plt>
                                          $0x18,%rsp
   0x0000000000400faf <+162>:
                                   add
                        <+166>:
                                   ret
End of assembler dump.
(gdb)
```

Step -8: We will see directly in call function, it tells that is "scanf". So for that we need to check the before address what it is stored for that we will check it in "mov \$0x4025af, %esi". The given mov instruction tells that esi is storing "\$0x4025af".

Step -9: so we will check that "\$0x4025af" what it is stored. For that we will type in gdb as___ "x/s \$0x4025af" and then press enter.

So it shows that it stores "%d %d".

That means it stores two integers.

By checking the first integer of which is used to determine the password by use of a switch statement. The bomb explodes if the value of the second number does not match this password.

So that is the phase_3 output and the phase_3 is diffused. Now type Quit in gdb and Check the next bomb..

```
Reading symbols from bomb...
(gdb) b phase 4
Breakpoint 1 at 0x400fef
(adb) run
Starting program: /home/jaswanth/Desktop/bomb55/bomb
This GDB supports auto-downloading debuginfo from the following URLs:
https://debuginfod.ubuntu.com
Enable debuginfod for this session? (y or [n]) y
Debuginfod has been enabled.
To make this setting permanent, add 'set debuginfod enabled on' to .gdbinit.
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
I am just a renegade hockey mom.
Phase 1 defused. How about the next one?
1 2 4 8 16 32
That's number 2. Keep going!
7 714
Halfway there!
```

Phase 4:

Step -1 Open the terminal and type gdb bomb.

Step -2 Then you will enter to the (gdb)__.

Step -3 Now, Type "b phase_4" or "break phase_4". By typing this "b phase_4" or "break phase_4" it access your phase 4 breakpoints.

Step -4 Now in the next (gdb) type run. Then you can see the text as:

"Welcome to my fiendish little bomb. You have 6 phases with

which to blow yourself up. Have a nice day!"

Step -5 Type a random string or any integers to check the right one. Then you will get a "breakpoint 1, 0x00000000000400exx in phase_4()

(gdb)____"

Step -6 Now in gdb type disas

Step -7 By clicking disas it opens all the phase_4 registers.

```
=> 0x0000000000400fef
                                         $0x18,%rsp
                      <+0>:
                                 sub
   0x00000000000400ff3 <+4>:
                                         %fs:0x28,%rax
                                 mov
   0x00000000000400ffc <+13>:
                                         %rax,0x8(%rsp)
                                 mov
                                         %eax,%eax
  0x0000000000401001 <+18>:
                                 XOL
  0x0000000000401003 <+20>:
                                         %rsp,%rcx
                                 mov
  0x0000000000401006 <+23>:
                                 lea
                                         0x4(%rsp),%rdx
   0x0000000000040100b <+28>:
                                 MOV
                                         $0x4025af,%esi
  0x00000000000401010 <+33>:
                                 call
                                         0x400bb0 < isoc99 sscanf@plt>
  0x00000000000401015 <+38>:
                                 CMD
                                         $0x2, %eax
                                         0x401025 <phase 4+54>
  0x0000000000401018 <+41>:
                                  jne
  0x000000000040101a <+43>:
                                         (%rsp),%eax
                                 mov
  0x000000000040101d <+46>:
                                 sub
                                         $0x2, %eax
  0x0000000000401020 <+49>:
                                 CMP
                                         $0x2,%eax
                                         0x40102a <phase_4+59>
   0x00000000000401023 <+52>:
                                  jbe
  0x00000000000401025 <+54>:
                                 call
                                         0x40143d <explode bomb>
  0x0000000000040102a <+59>:
                                 mov
                                         (%rsp),%esi
  0x0000000000040102d <+62>:
                                         $0x9,%edi
                                 MOV
                                         0x400fb4 <func4>
  0x00000000000401032 <+67>:
                                 call
  0x0000000000401037 <+72>:
                                 CMP
                                         0x4(%rsp),%eax
  0x0000000000040103b <+76>:
                                         0x401042 <phase_4+83>
                                 je
                                 call
                                         0x40143d <explode bomb>
   0x0000000000040103d <+78>:
  0x00000000000401042 <+83>:
                                 mov
                                         0x8(%rsp),%rax
                                         %fs:0x28,%rax
  0x00000000000401047 <+88>:
                                 XOL
  0x0000000000401050 <+97>:
                                  je
                                         0x401057 <phase 4+104>
                                         0x400b00 <__stack_chk_fail@plt>
  0x0000000000401052 <+99>:
                                 call
  0x00000000000401057 <+104>:
                                         $0x18,%rsp
                                 add
  0x0000000000040105b <+108>:
                                 ret
End of assembler dump.
(gdb)
```

Step -8: We will see directly in call function, it tells that is "scanf". So for that we need to check the before address what it is stored for that we will check it in "mov \$0x4025af, %esi". The given mov instruction tells that esi is storing "\$0x4025af".

Step -9: so we will check that "\$0x4025af" what it is stored. For that we will type in gdb as___ "x/s \$0x4025af" and then press enter.

So it shows that it stores "%d %d".

That means it stores two integers.(picture is in the below)

Dump of assembler code for function phase 4:

```
$0x4025af, %esi
   0x000000000040100b <+28>:
                                  mov
=> 0x00000000000401010 <+33>:
                                  call
                                          0x400bb0 < isoc99 sscanf@plt>
   0x00000000000401015 <+38>:
                                  CMD
                                          $0x2,%eax
   0x00000000000401018 <+41>:
                                          0x401025 <phase 4+54>
                                  ine
   0x0000000000040101a <+43>:
                                  mov
                                          (%rsp),%eax
   0x000000000040101d <+46>:
                                  sub
                                          $0x2, %eax
   0x00000000000401020 <+49>:
                                  CMD
                                          $0x2,%eax
   0x00000000000401023 <+52>:
                                  ibe
                                         0x40102a <phase 4+59>
   0x00000000000401025 <+54>:
                                  call
                                          0x40143d <explode bomb>
   0x0000000000040102a <+59>:
                                  mov
                                          (%rsp),%esi
   0x0000000000040102d <+62>:
                                          $0x9,%edi
                                  mov
   0x00000000000401032 <+67>:
                                  call
                                         0x400fb4 <func4>
                                          0x4(%rsp),%eax
   0x0000000000401037 <+72>:
                                  CMD
                                         0x401042 <phase_4+83>
   0x0000000000040103b <+76>:
                                  ie
                                         0x40143d <explode bomb>
   0x0000000000040103d <+78>:
                                  call
   0x000000000000401042 <+83>:
                                          0x8(%rsp),%rax
                                  mov
   0x00000000000401047 <+88>:
                                  хог
                                         %fs:0x28,%rax
   0x00000000000401050 <+97>:
                                         0x401057 <phase 4+104>
                                  ie
                                         0x400b00 <__stack_chk_fail@plt>
   0x0000000000401052 <+99>:
                                  call
   0x00000000000401057 <+104>:
                                  add
                                          $0x18,%rsp
  0x0000000000040105b <+108>:
                                  ret
End of assembler dump.
(gdb) i r
гах
                0x0
                                     0
                0x7fffffffe068
гЬх
                                     140737488347240
                0x7fffffffdf30
гсх
                                     140737488346928
rdx
                0x7fffffffdf34
                                     140737488346932
                                     4203951
٠si
                0x4025af
di
                0x603890
                                     6305936
rbp
                0x1
                                     0x1
                0x7fffffffdf30
                                     0x7fffffffdf30
Sp
г8
                0x6046b5
                                     6309557
-9
                0x0
                                     0
10
                0x7fffff7d9cac0
                                     140737351633600
г11
                0x246
                                     582
12
                0x0
13
                0x7fffffffe078
                                     140737488347256
14
                0x0
                                     0
15
                0x7fffffffd020
                                     140737354125344
rip
                0x401010
                                     0x401010 <phase 4+33>
eflags
                0x10246
                                     [ PF ZF IF RF ]
cs
                0x33
                                     51
SS
                0x2b
                                     43
ds
                                     0
                0x0
es
                0x0
                                     0
fs
                                     0
                0x0
                0x0
                                     0
qs
(gdb) x/d 0x4025af
                 622879781
(gdb) x/s 0x4025af
                 "%d %d"
x4025af:
(ddb)
```

In Phase 4 it reads in one number and runs a recursive calculation function, with the number of recursions equalling the input number.

The recursive function, func4, starts with a value of one and as the stack collapses each function collapse. The bomb explodes if the number calculated by this function does not equal 352.

So that is the phase_4 output and the phase_4 is diffused. Now type Quit in gdb and Check the next bomb..

```
Reading symbols from bomb...
(gdb) b phase_5
Breakpoint 1 at 0x40105c
(qdb) run
Starting program: /home/jaswanth/Desktop/bomb55/bomb
This GDB supports auto-downloading debuginfo from the following URLs:
https://debuginfod.ubuntu.com
Enable debuginfod for this session? (y or [n]) y
Debuginfod has been enabled.
To make this setting permanent, add 'set debuginfod enabled on' to .gdbinit.
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
I am just a renegade hockey mom.
Phase 1 defused. How about the next one?
1 2 4 8 16 32
That's number 2. Keep going!
7 714
Halfway there!
352 4
So you got that one. Try this one.
```

```
Phase 5:

Step -1 Open the terminal and type gdb bomb.
Step -2 Then you will enter to the (gdb)__.
Step -3 Now, Type "b phase_5" or "break phase_5". By typing this "b phase_5" or "break phase_5" it access your phase_5 breakpoints.
Step -4 Now in the next (gdb) type run. Then you can see the text as:
"Welcome to my fiendish little bomb. You have 6 phases with which to blow yourself up. Have a nice day!"
Step -5 Type a random string or any integers to check the right one. Then you will get a "breakpoint 1, 0x00000000000400exx in phase_5()
(gdb)_____"
Step -6 Now in gdb type disas
Step -7 By clicking disas it opens all the phase 5 registers.
```

```
Breakpoint 3, 0x000000000040105c in phase 5 ()
(gdb) disas
Dump of assembler code for function phase 5:
=> 0x0000000000040105c <+0>:
                                         $0x18,%rsp
                                  sub
   0x00000000000401060 <+4>:
                                  MOV
                                         %fs:0x28,%rax
   0x00000000000401069 <+13>:
                                  MOV
                                         %rax,0x8(%rsp)
   0x0000000000040106e <+18>:
                                         %eax,%eax
                                  XOL
   0x00000000000401070 <+20>:
                                         0x4(%rsp),%rcx
                                  lea
                                         %rsp,%rdx
   0x00000000000401075 <+25>:
                                  mov
   0x00000000000401078 <+28>:
                                         $0x4025af,%esi
                                  MOV
                                         0x400bb0 < isoc99_sscanf@plt>
   0x0000000000040107d <+33>:
                                  call
   0x00000000000401082 <+38>:
                                  CMP
                                         $0x1,%eax
   0x00000000000401085 <+41>:
                                         0x40108c <phase 5+48>
                                  jg
                                         0x40143d <explode bomb>
                                  call
   0x0000000000401087 <+43>:
   0x000000000040108c <+48>:
                                         (%rsp),%eax
                                  MOV
                                         $0xf,%eax
   0x0000000000040108f <+51>:
                                  and
   0x00000000000401092 <+54>:
                                         %eax,(%rsp)
                                  mov
                                         $0xf,%eax
   0x0000000000401095 <+57>:
                                  CMP
                                         0x4010c9 <phase 5+109>
   0x00000000000401098 <+60>:
                                  je
   0x0000000000040109a <+62>:
                                  mov
                                         $0x0, %ecx
                                         $0x0, %edx
   0x0000000000040109f <+67>:
                                  mov
   0x000000000004010a4 <+72>:
                                         $0x1,%edx
                                  add
   0x00000000004010a7 <+75>:
                                  cltq
   0x000000000004010a9 <+77>:
                                  mov
                                         0x402460(,%rax,4),%eax
   0x000000000004010b0 <+84>:
                                  add
                                         %eax, %ecx
                                         $0xf,%eax
   0x000000000004010b2 <+86>:
                                  CMP
   0x000000000004010b5 <+89>:
                                         0x4010a4 <phase 5+72>
                                  jne
                                         $0xf,(%rsp)
   0x000000000004010b7 <+91>:
                                  movl
   0x000000000004010be <+98>:
                                         $0xf,%edx
                                  CMP
   0x000000000004010c1 <+101>:
                                  jne
                                         0x4010c9 <phase 5+109>
   0x000000000004010c3 <+103>:
                                  CMP
                                         0x4(%rsp),%ecx
   0x000000000004010c7 <+107>:
                                         0x4010ce <phase 5+114>
                                  jе
                                         0x40143d <explode_bomb>
   0x000000000004010c9 <+109>:
                                  call
   0x000000000004010ce <+114>:
                                         0x8(%rsp),%rax
                                  mov
   0x000000000004010d3 <+119>:
                                  XOL
                                         %fs:0x28,%rax
   0x000000000004010dc <+128>:
                                         0x4010e3 <phase_5+135>
                                  jе
   0x000000000004010de <+130>:
                                  call
                                         0x400b00 < stack chk fail@plt>
   0x000000000004010e3 <+135>:
                                  add
                                         $0x18,%rsp
   0x000000000004010e7 <+139>:
                                  ret
End of assembler dump.
(gdb)
```

Step -8: We will see directly in call function, it tells that is "scanf". So for that we need to check the before address what it is stored for that we will check it in "mov \$0x4025af, %esi". The given mov instruction tells that esi is storing "\$0x4025af".

Step -9: so we will check that "\$0x4025af" what it is stored. For that we will type in gdb as___ "x/s \$0x4025af" and then press enter.

So it shows that it stores "%d %d".

We can tell that Phase 5 reads in two numbers, the first of which is used as a starting point within a sequence of numbers. The bomb explodes if the number of steps to get to the number 15 in the sequence does not equal 15, or if the second input number does not equal the sum of the numbers stepped along to reach 15 (including 15).

```
(gdb) x/100d 0x402460
 0x402460 <array.3597>: :
0x402468 <array.3597+8>:
                         10
                                   0
                                            0
                                                     0
                                                                      0
                                                                               0
                                                                                        0
                                                             2
                                                                                  I
                                   14
                                                     0
                                                             0
                                                                                        0
                                                                                                0
                                            0
                                                                               0
 0x402470 <array.3597+16>:
                                   8
                                            0
                                                    0
                                                             0
                                                                      12
                                                                               0
                                                                                       0
                                                                                                0
0x402478 <array.3597+24>:
                                   15
                                            0
                                                    0
                                                             0
                                                                      11
                                                                               0
                                                                                       0
                                                                                                0
0x402480 <arrav.3597+32>:
                                   0
                                            0
                                                    0
                                                             0
                                                                      4
                                                                               0
                                                                                       0
                                                                                                0
                                                                      13
0x402488 <array.3597+40>:
                                            0
                                                    0
                                                             0
                                                                               0
                                                                                        0
                                                                                                0
0x402490 <array.3597+48>:
                                            0
                                                    0
                                                             0
                                                                      9
                                                                               0
                                                                                                0
                                                                                       0
 0x402498 <array.3597+56>:
                                   6
                                                    0
                                                             0
                                                                      5
                                                                               0
                                                                                        0
                                                                                                0
                                            0
                 83
                          111
                                   32
                                            121
                                                    111
                                                             117
                                                                      32
                                                                               116
                 104
                          105
                                   110
                                            107
                                                     32
                                                             121
                                                                      111
                                                                               117
                          99
                                                             115
                 32
                                   97
                                            110
                                                    32
                                                                      116
                                                                               111
                          32
                                   116
                                            104
                                                             32
                                                                      98
                 112
                                                    101
                                                                               111
                 109
                                   32
                                            119
(gdb) x/2d 0x402460
   402460 <array.3597>: 10
                                   0
```

As we can see from the above picture for "0x402460" we check the each steps to get the number 15. and if it the number doesn"t call in the sequence then the bomb explodes.

```
From the above picture, it tells that looping continues 14 times (without including 15) as : 15<-6<-14<-2<-1<-10<-0<-8<-4<-9<-13<-11<-7<-3<-12<-5
```

from the above numbers we can tell the looping was continued from 5 to 15 i.e 14 times to check the number.

So by checking like this my first number is 5 and after checking the loop correctly then it goes to another instruction and in another instruction it stores as 115.

So that is the phase_5 output and the phase_5 is diffused. Now type Quit in gdb and Check the next bomb..

```
Reading symbols from bomb...
(gdb) b phase 6
Breakpoint 1 at 0x4010e8
(gdb) run
Starting program: /home/jaswanth/Desktop/bomb55/bomb
This GDB supports auto-downloading debuginfo from the following URLs:
https://debuginfod.ubuntu.com
Enable debuginfod for this session? (y or [n]) y
Debuginfod has been enabled.
To make this setting permanent, add 'set debuginfod enabled on' to .gdbinit.
[Thread debugging using libthread db enabled]
Using host libthread db library "/lib/x86 64-linux-gnu/libthread db.so.1".
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
I am just a renegade hockey mom.
Phase 1 defused. How about the next one?
1 2 4 8 16 32
That's number 2. Keep going!
 714
                                                 I
Halfway there!
352 4
So you got that one. Try this one.
5 115
Good work! On to the next...
```