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Compiler Design Assignment-2: Design a Lexical analyzer for the subset of C Language using LEX or FLEX.

Input Code:

```
void main()
{
    int a=10;
    int b=20;
    char c="charvalue";
    int 62anish;
    printf("anish10");
}
```

OUTPUT:

Line	Lexeme	Token
------	--------	-------

1	void	Keyword
1	main	Identifier
1	(Delimiter
1)	Delimiter
2	{	Delimiter
3	int	Keyword

3	a	Identifier
3	=	Assignment Operator
3	10	Constant
3	;	Delimiter
4	int	Keyword
4	b	Identifier
4	=	Assignment Operator
4	20	Constant
4	;	Delimiter
5	char	Keyword
5	c	Identifier
5	=	Assignment Operator
5	"charvalue"	String Constant/Literal
5	;	Delimiter
6	int	Keyword
6	62anish	ERROR This is ILLEGAL
6	;	Delimiter
7	printf	Keyword
7	(Delimiter
7	"anish10"	String Constant/Literal
7)	Delimiter
7	;	Delimiter
8	}	Delimiter

```
PS D:\COLLEGEWORK\SEMESTER-6\Compiler Design\Assignment2_Final> flex sectry.l
PS D:\COLLEGEWORK\SEMESTER-6\Compiler Design\Assignment2_Final> gcc lex.yy.c
PS D:\COLLEGEWORK\SEMESTER-6\Compiler Design\Assignment2_Final> ./a.exe ./input.txt
```

Line	Lexeme	Token
1	void	Keyword
1	main	Identifier
1	(Delimiter
1)	Delimiter
2	{	Delimiter
3	int	Keyword
3	a	Identifier
3	=	Assignment Operator
3	10	Constant
3	;	Delimiter
4	int	Keyword
4	b	Identifier
4	=	Assignment Operator
4	20	Constant

4	20	Constant
4	;	Delimiter
5	char	Keyword
5	c	Identifier
5	=	Assignment Operator
5	"charvalue"	String Constant/Literal
5	;	Delimiter
6	int	Keyword
6	62anish	ERROR This is ILLEGAL
6	;	Delimiter
7	printf	Keyword
7	(Delimiter
7	"anish10"	String Constant/Literal
7)	Delimiter
7	;	Delimiter
8	}	Delimiter

Symbol Table :

Line	Lexeme
1	main
2	a
3	b
4	c

Source Code:

```
%{
#include <stdio.h>
#include<string.h>
struct symEntry{
    int index;
    char lexeme[30];
};

struct symEntry symtable[30];
int sti=0;
int line=1;

void put_symtab(){
    int j;
    if(sti==0){
        symtable[sti].index=sti+1;
        strcpy(symtable[sti].lexeme,yytext);
        sti++;
        return;
    }
}
```

```

    }
    for(j=0;j<sti;j++){
        if(strcmp(symtable[j].lexeme,yytext)==0){
            return;
        }
    }
    symtable[sti].index=sti+1;
    strcpy(symtable[sti].lexeme,yytext);
    sti++;
}

```

```
%}
```

```
letter [a-zA-Z]
```

```
number [0-9]
```

```
delim ["'"]
```

```
%%
```

```

"int"|"if"|"double"|"long"|"goto"|"static"|"float"|"short"|"while"|"char"|"const"|"voi
d"|"else"|"return"|"printf"|"scanf"    {printf("\n %d\t%s \t\tKeyword",
line,yytext);}

```

```

"("|")"|"{"|"}"|"["|"]"|";"|","    {printf("\n %d\t%s \t\tDelimiter", line, yytext);}

```

```
{delim}    {printf("\n %d\t%s \t\tDelimiter", line, yytext);}
```

```

"+"|"-"|"*"|"%"|"/"|"++"|"--"    {printf("\n %d\t%s \t\tArithmetic
Operator",line, yytext);}

```

```

"=="|"<"|">"|"<="|">="    {printf("\n %d\t%s \t\tRelational Operator",line,
yytext);}

```

```

"="    {printf("\n %d\t%s \t\tAssignment
Operator",line, yytext);}

```

```

{letter}+|({letter}{number})*      {printf("\n %d\t%s \t\tIdentifier",line,
yytext); put_symtab();}
{number}+                            {printf("\n %d\t%s
\t\tConstant",line, yytext);}

```

```

{number}+{letter}+                  {printf("\n %d\t%s \tERROR This is
ILLEGAL",line,yytext);}

```

```

{delim}({letter}|{number})*{delim}  {printf("\n %d\t%s \tString
Constant/Literal",line,yytext);}

```

```

"\n"  {line++;}

```

```

%%

```

```

void print_st(){
    int j;
    printf("\nSymbol Table : \n");
    printf("-----\n");
    printf("| Line\t|\tLexeme\t|\n");
    printf("-----\n");
    for(j=0;j<sti;j++){
        printf("| %d\t|\t%s\t|\n",symtable[j].index,symtable[j].lexeme);
    }
    printf("-----\n");
}

```

```
int main(int argc, char* argv[])
{

    yyin = fopen(argv[1], "r");
    printf("\nLine | Lexeme | \tToken\n");
    yylex();
    printf("\n\n");
    print_st();
    fclose(yyin);
}

int yywrap()
{
    return 1;
}
```