# ClothHub.com

WHERE FASHION MEETS LUXURY



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Class: 12-F1
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## **Bonafide Certificate**

Certified to be the bonafide project of work done by

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Chennai.				
Date	Examiner			
	Seal			

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## **Program Analysis**

#### **Description of the Project**

ClothHub.com is an online shopping site, which sells various fashionable products under five main categories, namely- Headwear, Bodywear, Footwear, Accessories and Latest Trends. An overall preview of the products under their respective categories is displayed on the homepage. The user has the option of navigating through the categories to view more items of similar kind. An image of each item is displayed in the form of a button with a small description (which consists of its cost, item name and supplier) below it. Upon clicking the image button, the user is asked to enter the required quantity and add the item to a virtual 'shopping cart'.

The 'CART' button is placed at the bottom of the screen of the site. It consists of a table that gives a detailed description of the chosen items, which include the price of each product in accordance with the quantity given and the total price of all the items chosen. The user has the option of removing any item from his cart, if needed.

Upon clicking the 'BUY' button in the cart, the user is directed to the Payment gateway where he's provided with the choice of making his payment either with a credit or a debit cart. Once the choice is made, he is supposed to fill up the details regarding the delivery address. Lastly, the user makes his payment by providing the following details – 16-digit card number, expiry date, CVV (for debit card)/CVN (for credit card). Once successfully paid, the bill for the transaction is displayed.

The user can now either quit or start another round of shopping afresh.

Global Variable	Purpose
Headwear_1_qty, Headwear_4_qty Shirt_1_qty, Shirt_2_qty, Shoe_1_qty, Shoe_2_qty, Acc_1_qty, Acc_2_qty, Item_1_qty	These variables contain the quantity that the user gives for the respective item. Used to check validity and to multiply with the price to be added to the database.
Cardno_ent,	Contains the card number entered by the user. Used to check for a 16-digit number.
Expmonth_ent	Contains the expiration month entered by the user. Used to check for a valid month.
Expyear_ent	Contains the expiration year entered by user. Used to check for 2021-2029.
CVN_ent, CVV_ent	Contain the CVN(credit card) and CVV(debit). Used to check for 3-digit number.
Locality_ent,	Contains locality entered by user. Used to check for string without symbols.
Area_ent,	Contains area entered by user. Used to check for string without symbols.
Landmark_ent	Contains landmark entered by user. Used to check for string without symbols.
Phone_ent	Contains locality entered by user. Used to check for 10-digit number.

Functions	Purpose
cart_fn	Executes on clicking the 'CART' button. Displays the window containing the table describing items chosen for purchase, with 'Remove from cart' buttons alongside each item and the 'BUY' button.
delete_fn	Executes on clicking the 'REMOVE FROM CART' button. Displays a message to the user to confirm his decision, agreeing to which it deletes the item from the cart (database).
confirm1, confirm2, confirm3	These are message boxes to guide the user while going about the processes. confirm1 & confirm2 confirm that the item is successfully added/removed from cart. confirm3 indicates any invalid entry given by the user.
qty_Headwear1, qty_Headwear2qty_Headwear4, qty_Shirt1, qty_Shirt2, qty_Shoe1, qty_Shoe2, qty_Acc1, qty_Acc2, qty_Item1	These execute on clicking the image of the respective items. Takes the user to a new window where he's asked to enter the quantity of the items he requires.
Headwear1, Headwear2Headwear4 Shirt1, Shirt2 Shoe1, Shoe2 Acc1, Acc2, Item1	Execute on clicking the 'ADD TO CART' button. Defined under their respective qty_product functions. Check the validity of the quantity accepted and display appropriate message. Multiply the price of the item with the quantity and add the details to the database
q	Executes on clicking the 'QUIT' button. To close the program.
Back	Executes on clicking the 'BACK' button. To return to the previous window.
create_image	Used to display the images of the products.
Payment	Executes on clicking the 'BUY' button. Takes the user to a new window where he's asked to choose the mode of payment.

	Executes after choosing the mode of payment
Payment_debit	as debit card. Takes the user to a new window
	where he's asked to enter the delivery address.
Payment_credit	Executes after choosing the mode of payment as credit card. Takes the user to a new window where he's asked to enter the delivery address.
Payementfn_debit	Executes after entering the delivery address.  Takes the user to the payment gateway (debit).
Payementfn_credit	Executes after entering the delivery address.  Takes the user to the payment gateway(credit).
bill_view	Executes on clicking the 'PAY' button. On successful transaction, the bill is displayed.
rth	Executes on clicking the 'Continue Shopping' button. Deletes the previous purchase's details and directs the user to homepage
values	Checks the validity of user's input in the 'Delivery Address' and 'Payment Option' windows. Gives appropriate instructions on providing wrong input.
Headwearf	Displays all the products of headwear category on choosing the 'Headwear' section on the homepage.
Bodywearf	Displays all the products of bodywear category on choosing the 'Bodywear' section on the homepage.
Footwearf	Displays all the products of footwear category on choosing the 'Footwear' section on the homepage.
Accessoriesf	Displays all the products of accessories category on choosing the 'Accessories' section on the homepage.
Latestf	Displays all the products of latest trends category on choosing the 'Latest Trends' section on the homepage.
windf	The homepage from where the program starts on execution.

Modules	<u>Purpose</u>
tkinter	To create a user-interactive, dynamic program that gives room for the creation of new windows, message boxes, colorful buttons and labels.
PIL	It enables the display of images.
mysql.connector	To store, insert, delete and display the details of the items for purchase.

#### **Database Tables Used**

#### **CART:**

The cart table contains following attributes:

- Item\_No(integer datatype),
- Product\_Name(string datatype),
- Quantity(integer datatype),
- Price\_INR(float datatype),
- Category(string datatype) and
- Supplier(string datatype)

The cart table is used in 2 different places in the program:

- 1. In the 'CART', where the list of items chosen are present. It is displayed along with the total price, 'REMOVE FROM CART' buttons and 'BUY' button.
- 2. In the bill, after the user has made payment. Only the table and the amount paid is displayed here.

# **Source Code**

## **Images:**



Acc1\_img.jpg



Acc2\_img.png



Headwear1\_img.jpg



Headwear2\_img.jpg



Headwear3\_img.jpg



Headwear4\_img.png



Item1\_img.jpg



Shirt1\_img.jpg



Shirt2\_img.jpg







Shoe1\_img.jpg

Shoe2\_img.png

Icon.ico

#### CS\_PROJECT.py:

```
from tkinter import *
from tkinter import messagebox
import tkinter as tk
from PIL import ImageTk, Image
import mysql.connector as ms
mycon=ms.connect(host="localhost", user="root", password="admin123", data
base="cs")
mycur=mycon.cursor(buffered=True)
mycur2=mycon.cursor(buffered=True)
mycur.execute('drop table if exists CART')
mycur.execute('create table cart(Item No int, Product Name varchar(50)
not null, Quantity int, Price INR float, Category varchar(20),
Supplier varchar(100))')
Window=tk.Tk()
def cart fn():
    win=tk.Toplevel(Window)
    win.title("ITEM NO
PRODUCT NAME
                                                                QUANTITY
Price(INR)
CATEGORY
                                               SUPPLIER")
    win.geometry("1500x250")
    win.iconbitmap('images/Icon.ico')
    mycur.execute("SELECT * FROM cart")
    i=0
```

```
for cart in mycur:
        for j in range(len(cart)):
            e = Entry(win, width=35, fg='blue')
            e.grid(row=i, column=j)
            e.insert(END, cart[j])
        e=Button(win, text='REMOVE FROM
CART',fg='white',bg='red',command=lambda d=cart[0] : delete fn(d))
        e.grid(row=i, column=j+1)
        i=i+1
    if len(cart)!=0:
        btn sticky = Button(win,
text="BUY", command=Payment, fg='green', bg='yellow')
        btn sticky.grid(sticky=NE)
        mycur2.execute("SELECT sum(Price INR) from cart");
        p=mycur2.fetchone()
        m=str(p)
        price label = Label(win, text="TOTAL PRICE(in
INR):"+m, font='Helvetica 10 bold', fq='white', bq='blue')
        price label.grid(row=6,column=6)
    win.mainloop()
def delete fn(Item No):
    my var=messagebox.askyesnocancel("REMOVE FROM CART?", "Remove
Item No "+str(Item No)+" from your CART?",icon='warning',default='no')
    if my var:
        r set=mycur.execute("DELETE FROM cart WHERE Item No=" +
str(Item No) )
    cart fn()
def confirm1():
    messagebox.showinfo( "Message", "Added to your cart, click on CART
to buy")
def confirm2():
    messagebox.showinfo( "Message", "Removed from your cart")
def confirm3():
    messagebox.showwarning("INVALID CREDENTIALS", "Please check your
entry")
def qty Headwear1():
 win= tk.Toplevel(Window)
 win.attributes('-fullscreen',True)
  canvas1 = tk.Canvas(win, width = 500, height = 450)
  canvas1.place (x=500, y=250)
```

```
Heading=tk.Label(win,text="Choose Quantity:",font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label1 = tk.Label(win, text='Enter the quantity: ',font='Helvetica
13 bold')
  canvas1.create window(100, 100, window=label1)
  entry1 = tk.Entry (win)
  canvas1.create window(270, 100, window=entry1)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
  Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q,fg='yellow',bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Headwear1():
        global Headwear 1 qty
        Headwear_1 qty = int(entry1.get())
        if Headwear_1_qty<1:</pre>
          confirm3()
        else:
          a=1
          b='Premium Headband'
          c=Headwear_1_qty
          d=399*c
          e='Headwear'
          f='SKUDGEAR'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
  button1 = tk.Button (win, text='ADD TO CART',command=Headwear1,
bg='green',fg='yellow')
  canvas1.create_window(270, 150, window=button1)
```

```
win.mainloop()
def qty Headwear2():
  win= tk.Toplevel(Window)
  win.attributes('-fullscreen',True)
  canvas2= tk.Canvas(win, width = 500, height = 450)
  canvas2.place(x=500, y=250)
  Heading=tk.Label (win, text="Choose Quantity:", font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label2 = tk.Label(win, text='Enter the quantity: ',font='Helvetica
13 bold')
  canvas2.create window(100, 100, window=label2)
  entry2 = tk.Entry (win)
  canvas2.create window(270, 100, window=entry2)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
  Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
 Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q,fg='yellow',bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Headwear2():
        global Headwear 2 qty
        Headwear 2 qty = int(entry2.get())
        if Headwear 2 qty<1:
          confirm3()
        else:
          a=2
          b='Premium Headscarf'
          c=Headwear 2 qty
          d=285*c
          e='Headwear'
          f='NEELAM'
```

```
mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
  button2 = tk.Button (win, text='ADD TO CART',command=Headwear2,
bg='green',fg='yellow')
  canvas2.create window(270, 150, window=button2)
  win.mainloop()
def qty Headwear3():
  win= tk.Toplevel(Window)
  win.attributes('-fullscreen',True)
  canvas3= tk.Canvas(win, width = 500, height = 450)
  canvas3.place(x=500, y=250)
  Heading=tk.Label(win,text="Choose Quantity:",font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label3= tk.Label(win, text='Enter the quantity: ',font='Helvetica 13
bold')
  canvas3.create window(100, 100, window=label3)
  entry3 = tk.Entry (win)
  canvas3.create window(270, 100, window=entry3)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
  Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Headwear3():
```

```
global Headwear 3 qty
        Headwear 3 qty = int(entry3.get())
        if Headwear_3_qty<1:</pre>
          confirm3()
        else:
          a=3
          b='Motorbike Bandana mask'
          c=Headwear 3 qty
          d=284*c
          e='Headwear'
          f='onlinebargainwarehouse'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
  button3 = tk.Button (win, text='ADD TO CART',command=Headwear3,
bg='green',fg='yellow')
  canvas3.create window(270, 150, window=button3)
  win.mainloop()
def qty Headwear4():
  win= tk.Toplevel(Window)
  win.attributes('-fullscreen',True)
  canvas4= tk.Canvas(win, width = 500, height = 450)
  canvas4.place (x=500, y=250)
  Heading=tk.Label(win,text="Choose Quantity:",font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label4= tk.Label(win, text='Enter the quantity: ',font='Helvetica 13
bold')
  canvas4.create window(100, 100, window=label4)
  entry4 = tk.Entry (win)
  canvas4.create window(270, 100, window=entry4)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
```

```
Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q,fg='yellow',bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Headwear4():
        global Headwear 4 qty
        Headwear 4 qty = int(entry4.get())
        if Headwear 4 qty<1:
          confirm3()
        else:
          a=9
          b='Bailey Western Tombstone Pecan Brown Hat'
          c=Headwear 4 qty
          d=5863.61*c
          e='Headwear'
          f='Boot Barn'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
 button4 = tk.Button (win, text='ADD TO CART', command=Headwear4,
bg='green',fg='yellow')
  canvas4.create window(270, 150, window=button4)
  win.mainloop()
def qty_Shirt1():
 win= tk.Toplevel(Window)
  win.attributes('-fullscreen',True)
  canvas1= tk.Canvas(win, width = 500, height = 450)
  canvas1.place (x=500, y=250)
  Heading=tk.Label (win, text="Choose Quantity:", font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label1= tk.Label(win, text='Enter the quantity: ',font='Helvetica 13
bold')
  canvas1.create window(100, 100, window=label1)
```

```
entry1 = tk.Entry (win)
  canvas1.create window(270, 100, window=entry1)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
  Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q,fg='yellow',bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Shirt1():
        global Shirt 1 qty
        Shirt 1 qty = int(entry1.get())
        if Shirt 1 qty<1:
          confirm3()
        else:
          a=4
          b='Hawaiian Shirt'
          c=Shirt 1 qty
          d=660*c
          e='Bodywear'
          f='Big Tree(c)'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
  button1 = tk.Button (win, text='ADD TO CART',command=Shirt1,
bq='qreen',fq='yellow')
  canvas1.create window(270, 150, window=button1)
  win.mainloop()
def qty Shirt2():
  win= tk.Toplevel(Window)
  win.attributes('-fullscreen',True)
  canvas2= tk.Canvas(win, width = 500, height = 450)
```

```
canvas2.place(x=500, y=250)
  Heading=tk.Label (win, text="Choose Quantity:", font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label2= tk.Label(win, text='Enter the quantity: ',font='Helvetica 13
bold')
  canvas2.create window(100, 100, window=label2)
  entry2 = tk.Entry (win)
  canvas2.create_window(270, 100, window=entry2)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
  Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Shirt2():
        global Shirt 2 qty
        Shirt 2 qty = int(entry2.get())
        if Shirt 2 qty<1:
          confirm3()
        else:
          a=5
          b='Premium Shirt'
          c=Shirt 2 qty
          d=728.89*c
          e='Bodywear'
          f='Zittlelazy'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
  button2= tk.Button (win, text='ADD TO CART', command=Shirt2,
bg='green',fg='yellow')
  canvas2.create window(270, 150, window=button2)
```

```
win.mainloop()
def qty Shoe1():
  win= tk.Toplevel(Window)
  win.attributes('-fullscreen',True)
  canvas1= tk.Canvas(win, width = 500, height = 450)
  canvas1.place (x=500, y=250)
  Heading=tk.Label(win,text="Choose Quantity:",font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label1= tk.Label(win, text='Enter the quantity: ',font='Helvetica 13
bold')
  canvas1.create window(100, 100, window=label1)
  entry1 = tk.Entry (win)
  canvas1.create window(270, 100, window=entry1)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
  Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q,fg='yellow',bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Shoe1():
        global Shoe 1 qty
        Shoe 1 qty = int(entry1.get())
        if Shoe 1 qty<1:
          confirm3()
        else:
          a=6
          b='Limited Edition Leather Boots'
          c=Shoe 1 qty
          d=2999*c
          e='Footwear'
```

```
f='Hush Puppies'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
 button1= tk.Button (win, text='ADD TO CART',command=Shoe1,
bg='green',fg='yellow')
  canvas1.create window(270, 150, window=button1)
  win.mainloop()
def qty_Shoe2():
  win= tk.Toplevel(Window)
 win.attributes('-fullscreen',True)
  canvas2= tk.Canvas(win, width = 500, height = 450)
  canvas2.place(x=500, y=250)
  Heading=tk.Label (win, text="Choose Quantity:", font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label2= tk.Label(win, text='Enter the quantity: ',font='Helvetica 13
bold')
  canvas2.create window(100, 100, window=label2)
  entry2 = tk.Entry (win)
  canvas2.create window(270, 100, window=entry2)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
 Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Shoe2():
        global Shoe 2 qty
```

```
Shoe 2 qty = int(entry2.get())
        if Shoe 2 qty<1:
          confirm3()
        else:
          a = 10
          b='Charlotte Black'
          c=Shoe 2 qty
          d=4326.03*c
          e='Footwear'
          f='High Heels Sale'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
  button2= tk.Button (win, text='ADD TO CART',command=Shoe2,
bg='green',fg='yellow')
  canvas2.create window(270, 150, window=button2)
  win.mainloop()
def qty Acc1():
  win= tk.Toplevel(Window)
  win.attributes('-fullscreen',True)
  canvas2= tk.Canvas(win, width = 500, height = 450)
  canvas2.place(x=500, y=250)
  Heading=tk.Label(win,text="Choose Quantity:",font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label2= tk.Label(win, text='Enter the quantity: ',font='Helvetica 13
bold')
  canvas2.create window(100, 100, window=label2)
  entry2 = tk.Entry (win)
  canvas2.create window(270, 100, window=entry2)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
```

```
Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Acc1():
        global Acc 1 qty
        Acc 1 qty = int(entry2.get())
        if Acc 1 qty<1:
          confirm3()
        else:
          a=7
          b='Digital Watch'
          c=Acc 1 qty
          d=241.36*c
          e='Accessories'
          f='Quartz'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
  button2= tk.Button (win, text='ADD TO CART', command=Acc1,
bg='green',fg='yellow')
  canvas2.create window(270, 150, window=button2)
  win.mainloop()
def qty_Acc2():
  win= tk.Toplevel(Window)
  win.attributes('-fullscreen',True)
  canvas2= tk.Canvas(win, width = 500, height = 450)
  canvas2.place(x=500, y=250)
  Heading=tk.Label (win, text="Choose Quantity:", font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label2= tk.Label(win, text='Enter the quantity: ',font='Helvetica 13
bold')
  canvas2.create window(100, 100, window=label2)
```

```
entry2 = tk.Entry (win)
  canvas2.create window(270, 100, window=entry2)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
  Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q,fg='yellow',bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Acc2():
        global Acc 2 qty
        Acc 2 qty = int(entry2.get())
        if Acc 2 qty<1:
          confirm3()
        else:
          a=8
          b='Dazzling Diamond Necklace'
          c=Acc 2 qty
          d=665848 *c
          e='Accessories'
          f='Kameswari Jewellers'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
  button2= tk.Button (win, text='ADD TO CART', command=Acc2,
bg='green',fg='yellow')
  canvas2.create window(270, 150, window=button2)
  win.mainloop()
def qty Item1():
 win= tk.Toplevel(Window)
  win.attributes('-fullscreen',True)
  canvas2= tk.Canvas(win, width = 500, height = 450)
  canvas2.place(x=500, y=250)
```

```
Heading=tk.Label(win,text="Choose Quantity:",font="Helvetica 72
bold", width=200, height=1, fg='blue').pack()
  label2= tk.Label(win, text='Enter the quantity: ',font='Helvetica 13
bold')
  canvas2.create window(100, 100, window=label2)
  entry2 = tk.Entry (win)
  canvas2.create window(270, 100, window=entry2)
  def Back():
    win.destroy()
  def q():
    Window.destroy()
  Back=tk.Button(win,text="Back",command=Back,bg='green',fg='yellow')
  Back.place (x=0, y=0)
  quit=tk.Button(win,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
  quit.place(relx=1, x=0, y=-1, anchor=NE)
  def Item1():
        global Item 1 qty
        Item 1 qty = int(entry2.get())
        if Item 1 qty<1:
          confirm3()
        else:
          a = 11
          b='Designer Purse'
          c=Item 1 qty
          d=1901.05*c
          e='Latest Trends'
          f='Louis Vuitton'
          mycur.execute("insert into cart
values('{0}','{1}','{2}','{3}','{4}','{5}')".format(a,b,c,d,e,f))
          mycon.commit()
          confirm1()
  button2= tk.Button (win, text='ADD TO CART',command=Item1,
bg='green',fg='yellow')
  canvas2.create_window(270, 150, window=button2)
```

```
win.mainloop()
def q():
    Window.destroy()
def create image(s):
    img=ImageTk.PhotoImage(Image.open(s))
    return ima
def Payment():
    root = tk.Toplevel(Window)
    root.iconbitmap('images/Icon.ico')
    root.title("ClothHub.com")
    root.attributes('-fullscreen',True)
    PHeading=tk.Label(root,text="Choose mode of
payment", width=200, height=1, fg='blue',
                             font='Helvetica 72 bold')
    PHeading.pack()
    def Back():
        root.destroy()
Back=tk.Button(root, text="Back", command=Back, bg='green', fg='yellow')
    Back.place (x=0, y=0)
    v = IntVar()
    Radiobutton(root, text='Debit card',fg='light
blue', font='Helvetica 20 bold', variable=v,
value=1,command=Payment debit).pack(anchor=W)
    Radiobutton(root, text='Credit card',fg='light
blue', font='Helvetica 20 bold', variable=v,
value=2,command=Payment credit).pack(anchor=W)
    mainloop()
def Paymentfn debit():
        root=tk.Toplevel(Window)
        root.iconbitmap('images/Icon.ico')
        root.title("ClothHub.com")
        root.attributes('-fullscreen',True)
        PHeading=tk.Label(root,text="Payment
Option", width=200, height=1, fg='blue',
                             font='Helvetica 72 bold')
        PHeading.pack()
```

```
canvas = tk.Canvas(root, width = 1000, height = 500)
        canvas.pack()
        label1 = tk.Label(root, text='Card Number: ',font='Helvetica
13 bold')
        canvas.create window(1, 100, window=label1)
        entry1 = tk.Entry(root, width=100)
        canvas.create window(500, 100, window=entry1)
        label = tk.Label(root, text='EXPIRATION DATE:
', font='Helvetica 13 bold')
        canvas.create window(2, 175, window=label)
        label2 = tk.Label(root, text='Enter number corresponding to
month(XX): ',font='Helvetica 13 bold')
        canvas.create window(1, 200, window=label2)
        entry2 = tk.Entry(root, width=100)
        canvas.create window(500,200, window=entry2)
        label3 = tk.Label(root, text='Enter year(XXXX):
', font='Helvetica 13 bold')
        canvas.create window(1, 250, window=label3)
        entry3 = tk.Entry(root, width=100)
        canvas.create window(500,250, window=entry3)
        label5 = tk.Label(root, text='CVV: ',font='Helvetica 13 bold')
        canvas.create window(1, 400, window=label5)
        entry5 = tk.Entry(root, width=100)
        canvas.create_window(500, 400, window=entry5)
        def bill view():
            win=tk.Toplevel(Window)
            win.title("ITEM NO
PRODUCT NAME
                                                               QUANTITY
Price(INR)
CATEGORY
                                               SUPPLIER")
            win.geometry("1500x250")
            win.iconbitmap('images/Icon.ico')
            mycur.execute("SELECT * FROM cart")
            i=0
```

```
for cart in mycur:
                for j in range(len(cart)):
                    e = Entry(win, width=30, fg='blue')
                    e.grid(row=i, column=j)
                    e.insert(END, cart[j])
                i=i+1
            mycur2.execute("SELECT sum(Price INR) from cart");
            p=mycur2.fetchone()
            m=str(p)
            price label = Label(win, text="PRICE PAYED(in
INR):"+m, font='Helvetica 10 bold',fg='white',bg='blue')
            price label.grid(row=6,column=6)
            label = Label(win, text="Order Received. Thank you for
shopping with us!")
            label.grid(sticky=SE)
            s=tk.Toplevel(Window)
            s.withdraw()
            mycur.execute('drop table if exists CART')
            mycur.execute('create table cart(Item No int, Product Name
varchar(50) not null, Quantity int, Price INR float, Category
varchar(20), Supplier varchar(100))')
            def rth():
              s.deiconify()
              r.destroy()
              windf(s)
            r=tk.Button(win, text="Continue
Shopping",bg='green',fg='yellow',command=rth)
            r.grid()
            win.mainloop()
        def screen():
            Heading=tk.Label(root,text="Order
Received", font='Helvetica 9 bold')
            Heading.pack()
            bill view()
        def values():
```

```
global Cardno ent, Expmonth ent, Expyear ent, CVV ent
            Cardno ent = str(entry1.get())
            Expmonth ent = str(entry2.get())
            Expyear ent = str(entry3.get())
            CVV ent = str(entry5.get())
            if len(Cardno ent) == 0 or len(Expmonth ent) == 0 or
len(Expyear ent) == 0 or len(CVV ent) == 0:
                s1=tk.Label(root,text="Please Enter Details")
                s1.pack()
            elif Expmonth ent not in
('01','02','03','04','05','06','07','08','09','10','11','12'):
               s2=tk.Label(root, text="Invalid Month Number")
               s2.pack()
            elif int(Expyear ent)<2021 or int(Expyear ent)>2030 or
int(Expyear ent) == 'False':
                s3=tk.Label(root,text="Invalid Year(YEAR MUST BE
BETWEEN 2020 TO 2030)")
                s3.pack()
            elif len(Cardno ent)!=16:
                s4=tk.Label(root,text="Invalid Card Number")
                s4.pack()
            elif len(CVV ent)!=3 or int(CVV ent)=='False':
                s5=tk.Label(root,text="Invalid CVV")
                s5.pack()
            else:
              screen()
Pay=tk.Button(root,text='Pay',command=values,fg='yellow',bg='green')
        Pay.pack()
        def Back():
            root.destroy()
Back=tk.Button(root, text="Back", command=Back, bq='qreen', fq='yellow')
        Back.place (x=0, y=0)
        quit=tk.Button(root,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow',bg='green')
```

```
quit.place(relx=1, x=0, y=-1, anchor=NE)
        root.mainloop()
def Payment debit():
    root=tk.Toplevel(Window)
    root.iconbitmap('images/Icon.ico')
    root.title("ClothHub.com")
    root.attributes('-fullscreen',True)
    PHeading=tk.Label(root,text="Delivery
Address", width=200, height=1, fg='blue', font='Helvetica 72 bold')
    PHeading.pack()
    PHeading2=tk.Label(root,text="(Do not include symbols in Area,
Landmark and Locality)", font='Helvetica 20 bold',fg='light blue')
    PHeading2.pack()
    canvas = tk.Canvas(root, width = 1000, height = 350)
    canvas.pack()
    label1 = tk.Label(root, text='Locality: ',font='Helvetica 13
bold')
    canvas.create window(1, 100, window=label1)
    entry1 = tk.Entry(root, width=100)
    canvas.create window(450, 100, window=entry1)
    label2 = tk.Label(root, text='Area and Street: ',font='Helvetica
13 bold')
    canvas.create window(1, 150, window=label2)
    entry2 = tk.Entry(root, width=100)
    canvas.create window(450, 150, window=entry2)
    label3 = tk.Label(root, text='Landmark: ',font='Helvetica 13
bold')
    canvas.create window(1, 200, window=label3)
    entry3 = tk.Entry(root, width=100)
    canvas.create window(450, 200, window=entry3)
    label4 = tk.Label(root, text='Phone number: ',font='Helvetica 13
bold')
    canvas.create window(1, 250, window=label4)
    entry4 = tk.Entry(root, width=100)
    canvas.create window(450, 250, window=entry4)
```

```
label5 = tk.Label(root, text='PINCODE (last 3 digits ONLY):
', font='Helvetica 13 bold')
    canvas.create window(1, 300, window=label5)
    entry5 = tk.Entry(root, width=100)
    canvas.create window(450, 300, window=entry5)
    def values():
        global Locality ent, Area ent, Landmark ent, Phone ent
        Locality ent = str(entry1.get())
        Area ent = str(entry2.get())
        Landmark ent = str(entry3.get())
        Phone ent = str(entry4.get())
        Pin ent=str(entry5.get())
        if len(Locality ent) == 0 or len(Area ent) == 0 or
len(Landmark ent) == 0 or len(Phone ent) == 0 or len(Pin ent) == 0:
          s1=tk.Label(root,text="Please Enter Details")
          s1.pack()
        elif len(Phone ent)!=10 or int(Phone ent)=='False':
          s2=tk.Label(root,text="Phone Number Invalid")
          s2.pack()
        elif Locality ent in '!@#$%^&*=+[]|<>?' or Landmark ent in
'!@#$%^&*=+[]|<>?' or Area ent in '!@#$%^&*=+[]|<>?':
          s2=tk.Label(root,text="Invalid Locality")
          s2.pack()
        elif Landmark ent in '!@#$%^&*=+[]|<>?':
          s2=tk.Label(root, text="Invalid Landmark")
          s2.pack()
        elif Area ent in '!@#$%^&*=+[]|<>?':
          s2=tk.Label(root,text="Invalid Area")
          s2.pack()
        elif len(Pin ent)!=3 or int(Pin ent)=='False':
          s2=tk.Label(root,text="Invalid pin code")
          s2.pack()
        else:
          Paymentfn_debit()
    label6 = tk.Label(root, text='City or Union Territory:
', font='Helvetica 13 bold')
```

```
canvas.create window(1, 350, window=label6)
    states list=["New
Delhi", "Puducherry", "Lakshadweep", "Andaman", "Nicobar", "Diu", "Daman", "L
adakh", "Dadra", "Nagar Haveli", "Amaravati (Andhra Pradesh)", "Itanagar
(Arunachal Pradesh)", "Dispur (Assam)", "Patna (Bihar)", "Raipur
(Chhattisgarh) ", "Panaji (Goa) ", "Gandhinagar (Gujarat) ", "Chandigarh
(Haryana & Punjab)", "Shimla (Himachal Pradesh)", "Srinagar (Jammu and
Kashmir) ", "Kashmir (Jammu and Kashmir) ", "Ranchi
(Jharkhand)", "Bengaluru (Karnataka)", "Thiruvananthapuram
(Kerala)", "Bhopal (Madhya Pradesh)", "Mumbai (Maharashtra)", "Imphal
(Manipur)", "Shillong (Meghalaya)", "Aizawl (Mizoram)", "Kohima
(Nagaland) ", "Bhubaneswar (Odisha) ", "Jaipur (Rajasthan) ", "Gangtok
(Sikkim)", "Chennai (Tamil Nadu)", "Hyderabad (Telangana)", "Agartala
(Tripura)", "Lucknow (Uttar Pradesh)", "Dehradun (Uttarakhand)", "Kolkata
(West Bengal)"]
    variable = tk.StringVar(root)
    variable.set(states list[0])
    states = tk.OptionMenu(root, variable, *states list)
    states.pack()
Next=tk.Button(root, text="Next", command=values, fg='yellow', bg='green')
    Next.pack()
    def Back():
        root.destroy()
Back=tk.Button(root,text="Back",command=Back,bg='green',fg='yellow')
    Back.place (x=0, y=0,)
    quit=tk.Button(root,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
    quit.place(relx=1, x=0, y=-1, anchor=NE)
    root.mainloop()
def Paymentfn credit():
        root=tk.Toplevel(Window)
        root.iconbitmap('images/Icon.ico')
        root.title("ClothHub.com")
        root.attributes('-fullscreen',True)
        PHeading=tk.Label(root,text="Payment
Option", width=200, height=1, fg='blue',
```

```
font='Helvetica 72 bold')
        PHeading.pack()
        canvas = tk.Canvas(root, width = 1000, height = 500)
        canvas.pack()
        label1 = tk.Label(root, text='Card Number: ',font='Helvetica
13 bold')
        canvas.create window(1, 100, window=label1)
        entry1 = tk.Entry(root, width=100)
        canvas.create window(500, 100, window=entry1)
        label = tk.Label(root, text='EXPIRATION DATE:
', font='Helvetica 13 bold')
        canvas.create window(2, 175, window=label)
        label2 = tk.Label(root, text='Enter number corresponding to
month(XX): ',font='Helvetica 13 bold')
        canvas.create window(1, 200, window=label2)
        entry2 = tk.Entry(root, width=100)
        canvas.create window(500,200, window=entry2)
        label3 = tk.Label(root, text='Enter year(XXXX):
', font='Helvetica 13 bold')
        canvas.create window(1, 250, window=label3)
        entry3 = tk.Entry(root, width=100)
        canvas.create window(500,250, window=entry3)
        label5 = tk.Label(root, text='CVN: ',font='Helvetica 13 bold')
        canvas.create window(1, 400, window=label5)
        entry5 = tk.Entry(root, width=100)
        canvas.create window(500, 400, window=entry5)
        def bill view():
            win=tk.Tk()
            win.title("ITEM NO
PRODUCT NAME
                                                               QUANTITY
Price(INR)
CATEGORY
                                               SUPPLIER")
            win.geometry("1500x250")
            win.iconbitmap('images/Icon.ico')
            mycur.execute("SELECT * FROM cart")
```

```
i=0
            for cart in mycur:
                for j in range(len(cart)):
                    e = Entry(win, width=30, fg='blue')
                    e.grid(row=i, column=j)
                    e.insert(END, cart[j])
                i=i+1
            mycur2.execute("SELECT sum(Price INR) from cart");
            p=mycur2.fetchone()
            m=str(p)
            price label = Label(win, text="PRICE PAYED(in
INR):"+m, font='Helvetica 10 bold', fg='white', bg='blue')
            price_label.grid(row=6,column=6)
            s=tk.Toplevel(Window)
            s.withdraw()
            mycur.execute('drop table if exists CART')
            mycur.execute('create table cart(Item No int, Product Name
varchar(50) not null, Quantity int, Price INR float, Category
varchar(20), Supplier varchar(100))')
            def rth():
              s.deiconify()
              r.destroy()
              windf(s)
            r=tk.Button(win, text="Continue
Shopping",bg='green',fg='yellow',command=rth)
            r.grid()
            win.mainloop()
        def screen():
            Heading=tk.Label(root, text="Order
Received", font='Helvetica 9 bold')
            Heading.pack()
            bill_view()
        def values():
            global Cardno ent, Expmonth ent, Expyear ent, CVN ent
```

```
Cardno ent = str(entry1.get())
            Expmonth ent = str(entry2.get())
            Expyear_ent = str(entry3.get())
            CVN ent = str(entry5.get())
            if len(Cardno ent) == 0 or len(Expmonth ent) == 0 or
len(Expyear ent) == 0 or len(CVN ent) == 0:
                s1=tk.Label(root, text="Please Enter Details")
                s1.pack()
            elif Expmonth ent not in
('01','02','03','04','05','06','07','08','09','10','11','12'):
               s2=tk.Label(root,text="Invalid Month Number")
               s2.pack()
            elif int(Expyear ent)<2021 or int(Expyear ent)>2030 or
int(Expyear ent) == 'False':
                s3=tk.Label(root,text="Invalid Year(YEAR MUST BE
BETWEEN 2020 TO 2030)")
                s3.pack()
            elif len(Cardno ent)!=16:
                s4=tk.Label(root, text="Invalid Card Number")
                s4.pack()
            elif len(CVN ent)!=3 or int(CVN ent)=='False':
                s5=tk.Label(root,text="Invalid CVN")
                s5.pack()
            else:
              screen()
Pay=tk.Button(root,text='Pay',command=values,fg='yellow',bg='green')
        Pay.pack()
        def Back():
            root.destroy()
Back=tk.Button(root, text="Back", command=Back, bq='qreen', fq='yellow')
        Back.place (x=0, y=0)
        quit=tk.Button(root,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow',bg='green')
```

```
quit.place(relx=1, x=0, y=-1, anchor=NE)
        root.mainloop()
def Payment credit():
    root=tk.Toplevel(Window)
    root.iconbitmap('images/Icon.ico')
    root.title("ClothHub.com")
    root.attributes('-fullscreen', True)
    PHeading=tk.Label(root,text="Delivery
Address", width=200, height=1, fg='blue', font='Helvetica 72 bold')
    PHeading.pack()
    PHeading2=tk.Label(root,text="(Do not include symbols in Area,
Landmark and Locality)", font='Helvetica 20 bold',fg='light blue')
    PHeading2.pack()
    canvas = tk.Canvas(root, width = 1000, height = 350)
    canvas.pack()
    label1 = tk.Label(root, text='Locality: ',font='Helvetica 13
bold')
    canvas.create window(1, 100, window=label1)
    entry1 = tk.Entry(root, width=100)
    canvas.create window(450, 100, window=entry1)
    label2 = tk.Label(root, text='Area and Street: ',font='Helvetica
13 bold')
    canvas.create window(1, 150, window=label2)
    entry2 = tk.Entry(root, width=100)
    canvas.create window(450, 150, window=entry2)
    label3 = tk.Label(root, text='Landmark: ',font='Helvetica 13
bold')
    canvas.create window(1, 200, window=label3)
    entry3 = tk.Entry(root, width=100)
    canvas.create window(450, 200, window=entry3)
    label4 = tk.Label(root, text='Phone number: ',font='Helvetica 13
bold')
    canvas.create window(1, 250, window=label4)
    entry4 = tk.Entry(root, width=100)
    canvas.create window(450, 250, window=entry4)
```

```
label5 = tk.Label(root, text='PINCODE (last 3 digits ONLY):
', font='Helvetica 13 bold')
    canvas.create window(1, 300, window=label5)
    entry5 = tk.Entry(root, width=100)
    canvas.create window(450, 300, window=entry5)
    def values():
        global Locality ent, Area ent, Landmark ent, Phone ent
        Locality ent = str(entry1.get())
        Area ent = str(entry2.get())
        Landmark ent = str(entry3.get())
        Phone ent = str(entry4.get())
        Pin_ent=str(entry5.get())
        if len(Locality ent) == 0 or len(Area ent) == 0 or
len(Landmark ent) == 0 or len(Phone ent) == 0 or len(Pin_ent) == 0:
          s1=tk.Label(root,text="Please Enter Details")
          s1.pack()
        elif len(Phone ent)!=10 or int(Phone ent)=='False':
          s2=tk.Label(root,text="Phone Number Invalid")
          s2.pack()
        elif Locality ent in '!@#$%^&*=+[]|<>?' or Landmark ent in
'!@#$%^&*=+[]|<>?' or Area ent in '!@#$%^&*=+[]|<>?':
          s2=tk.Label(root,text="Invalid Locality")
          s2.pack()
        elif Landmark ent in '!@#$%^&*=+[]|<>?':
          s2=tk.Label(root, text="Invalid Landmark")
          s2.pack()
        elif Area ent in '!@#$%^&*=+[]|<>?':
          s2=tk.Label(root,text="Invalid Area")
          s2.pack()
        elif len(Pin ent)!=3 or int(Pin ent)=='False':
          s2=tk.Label(root,text="Invalid pin code")
          s2.pack()
        else:
          Paymentfn credit()
    label6 = tk.Label(root, text='City or Union Territory:
',font='Helvetica 13 bold')
```

```
canvas.create window(1, 350, window=label6)
    states list=["New
Delhi", "Puducherry", "Lakshadweep", "Andaman", "Nicobar", "Diu", "Daman", "L
adakh", "Dadra", "Nagar Haveli", "Amaravati (Andhra Pradesh) ", "Itanagar
(Arunachal Pradesh)", "Dispur (Assam)", "Patna (Bihar)", "Raipur
(Chhattisgarh) ", "Panaji (Goa) ", "Gandhinagar (Gujarat) ", "Chandigarh
(Haryana & Punjab)", "Shimla (Himachal Pradesh)", "Srinagar (Jammu and
Kashmir) ", "Kashmir (Jammu and Kashmir) ", "Ranchi
(Jharkhand)", "Bengaluru (Karnataka)", "Thiruvananthapuram
(Kerala)", "Bhopal (Madhya Pradesh)", "Mumbai (Maharashtra)", "Imphal
(Manipur)", "Shillong (Meghalaya)", "Aizawl (Mizoram)", "Kohima
(Nagaland) ", "Bhubaneswar (Odisha) ", "Jaipur (Rajasthan) ", "Gangtok
(Sikkim)", "Chennai (Tamil Nadu)", "Hyderabad (Telangana)", "Agartala
(Tripura)", "Lucknow (Uttar Pradesh)", "Dehradun (Uttarakhand)", "Kolkata
(West Bengal)"]
    variable = tk.StringVar(root)
    variable.set(states list[0])
    states = tk.OptionMenu(root, variable, *states list)
    states.pack()
    Next=tk.Button(root, text="Next", command=values, fg='yellow',
bg='green')
    Next.pack()
    def Back():
        root.destroy()
    Back=tk.Button(root, text="Back", command=Back, bg='green',
fg='yellow')
    Back.place (x=0, y=0,)
    quit=tk.Button(root,text='Quit',font='Helvetica 9 bold',
command=q,fq='yellow',bq='green')
    quit.place(relx=1, x=0, y=-1, anchor=NE)
    root.mainloop()
def Headwearf():
    Headwear=tk.Toplevel(Window)
    Headwear.attributes("-fullscreen", True)
    Headwear.geometry('3500x3500')
```

```
Headwear.iconbitmap('images/Icon.ico')
    HHeading=tk.Label(Headwear, text="Headwear", width=200, height=1,
fq='blue', font='Helvetica 72 bold')
    HHeading.pack()
    frame=tk.Frame(Headwear, width=500, height=500)
    frame.place(x=0, y=150)
Headwear1 imag=ImageTk.PhotoImage(Image.open('images/Headwear1 img.JPG
    Headwear1 lab=tk.Button(frame,image=Headwear1 imag,width=199,
height=254,command=qty Headwear1,borderwidth=10)
    Headwear1 lab.pack()
    text1=tk.Label(frame, text='''Cost: ₹399
        Item:Premium Headband
        Supplier:SKUDGEAR''', font='Helvetica 9
bold', width=40, height=4)
    text1.pack()
    frame2=tk.Frame(Headwear, width=500, height=500)
    frame2.place(x=0, y=500)
    Headwear2 imag=create image('images/Headwear2 img.JPG')
    Headwear2 lab=tk.Button(frame2,image=Headwear2 imag,width=250,
height=300,command=qty Headwear2,borderwidth=10)
    Headwear2 lab.pack()
    text2=tk.Label(frame2, text='''Cost: ₹285
        Item: Premium Headscarf
        Supplier:NEELAM''', font='Helvetica 9 bold', width=40, height=4)
    text2.pack()
    frame3=tk.Frame(Headwear, width=500, height=500)
    frame3.place(x=250, y=150)
    Headwear3 imag=create image('images/Headwear3 img.JPG')
    Headwear3 lab=tk.Button(frame3,image=Headwear3 imag,width=199,
height=254,command=qty Headwear3,borderwidth=10)
    Headwear3 lab.pack()
    text3=tk.Label(frame3, text='''Cost: ₹284
        Item:Motorbike Bandana mask
        Supplier:onlinebargainwarehouse''', font='Helvetica 9
bold', width=40, height=4)
```

```
text3.pack()
    frame4=tk.Frame(Headwear, width=500, height=500)
    frame4.place(x=250, y=500)
    Headwear4 imag=create image('images/Headwear4 img.PNG')
    Headwear4 lab=tk.Button(frame4,image=Headwear4 imag,width=250,
height=300,command=qty Headwear4,borderwidth=10)
    Headwear4 lab.pack()
    text4=tk.Label(frame4, text='''Cost: ₹5863.61
        Item:Bailey Western Tombstone Pecan Brown Hat
        Supplier:Boot Barn''', font='Helvetica 9
bold', width=40, height=4)
    text4.pack()
    def Back():
        Headwear.destroy()
Back=tk.Button(Headwear, text="Back", command=Back, bg='green', fg='yellow
')
    Back.place (x=0, y=0)
    quit=tk.Button(Headwear,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
    quit.place(relx=1, x=0, y=-1, anchor=NE)
cart=tk.Button(Headwear, text='CART', font='Helvetica', command=cart fn, f
g='blue',bg='yellow')
    cart.place (x=1450, y=800)
    Headwear.mainloop()
def Bodywearf():
    Bodywear=tk.Toplevel(Window)
    Bodywear.attributes("-fullscreen", True)
    Bodywear.iconbitmap('images/Icon.ico')
BHeading=tk.Label(Bodywear,text="Bodywear",width=200,height=1,fg='blue
                             font='Helvetica 72 bold')
    BHeading.pack()
    frame=tk.Frame(Bodywear)
    frame.place(x=0, y=150)
```

```
Shirt1 imag=ImageTk.PhotoImage(Image.open('images/Shirt1 img.JPG'))
    Shirt1 lab=tk.Button(frame,image=Shirt1 imag,width=199,
height=254,command=qty_Shirt1,borderwidth=10)
    Shirt1 lab.pack()
    text1=tk.Label(frame, text='''Cost: ₹660
        Item: Hawaiian Shirt
        Supplier:Big Tree(c)''', font='Helvetica 9
bold', width=40, height=4)
    text1.pack()
    frame2=tk.Frame (Bodywear, width=500, height=500)
    frame2.place(x=0, y=500)
    Shirt2 imag=create image('images/Shirt2 img.JPG')
    Shirt2 lab=tk.Button(frame2,image=Shirt2 imag,width=199,
height=254,command=qty Shirt2,borderwidth=10)
    Shirt2 lab.pack()
    text2=tk.Label(frame2, text='''Cost: ₹728.89
        Item:Premium Shirt
        Supplier:Zittlelazy''',font='Helvetica 9
bold', width=40, height=4)
    text2.pack()
    def Back():
        Bodywear.destroy()
Back=tk.Button(Bodywear, text="Back", command=Back, bg='green', fg='yellow
')
    Back.place(x=0, y=0,)
    quit=tk.Button(Bodywear,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
    quit.place(relx=1, x=0, y=-1, anchor=NE)
cart=tk.Button(Bodywear, text='CART', font='Helvetica', command=cart fn, f
g='blue',bg='yellow')
    cart.place (x=1450, y=800)
    Bodywear.mainloop()
def Footwearf():
    Footwear=tk.Toplevel(Window)
```

```
Footwear.iconbitmap('images/Icon.ico')
    Footwear.attributes("-fullscreen", True)
    FHeading=tk.Label(Footwear, text="Footwear", width=200, height=1,
fg='blue', font='Helvetica 72 bold')
    FHeading.pack()
    frame=tk.Frame(Footwear)
    frame.place(x=0, y=150)
    Shoe1 imag=ImageTk.PhotoImage(Image.open('images/Shoe1 img.JPG'))
    Shoel lab=tk.Button(frame,image=Shoel imag,width=240,
height=254,command=qty Shoe1,borderwidth=10)
    Shoel lab.pack()
    text1=tk.Label(frame, text='''Cost: ₹2999
        Item:Limited Edition Leather Boots
        Supplier: Hush Puppies''', font='Helvetica 9
bold', width=50, height=10)
    text1.pack()
    frame2=tk.Frame(Footwear)
    frame2.place(x=300, y=150)
    Shoe2 imag=ImageTk.PhotoImage(Image.open('images/Shoe2 img.PNG'))
    Shoe2 lab=tk.Button(frame2,image=Shoe2 imag,width=240,
height=254,command=qty Shoe2,borderwidth=10)
    Shoe2 lab.pack()
    text2=tk.Label(frame2, text='''Cost: ₹4326.03
        Item:Charlotte Black
        Supplier: High Heels Sale''', font='Helvetica 9
bold', width=50, height=10)
    text2.pack()
    def Back():
        Footwear.destroy()
Back=tk.Button(Footwear, text="Back", command=Back, bg='green', fg='yellow
    Back.place (x=0, y=0,)
    quit=tk.Button(Footwear,text='Quit',font='Helvetica 9 bold',
command=q,fg='yellow',bg='green')
    quit.place(relx=1, x=0, y=-1, anchor=NE)
```

```
cart=tk.Button(Footwear, text='CART', font='Helvetica', command=cart fn, f
g='blue',bg='yellow')
    cart.place (x=1450, y=800)
    Footwear.mainloop()
def Accessoriesf():
    Accessories=tk.Toplevel(Window)
    Accessories.iconbitmap('images/Icon.ico')
    Accessories.attributes("-fullscreen", True)
    AHeading=tk.Label (Accessories, text="Accessories", width=200,
height=1, fg='blue', font='Helvetica 72 bold')
    AHeading.pack()
    frame=tk.Frame(Accessories)
    frame.place(x=0, y=150)
    Acc1 imag=ImageTk.PhotoImage(Image.open('images/Acc1 img.JPG'))
    Acc1 lab=tk.Button(frame,image=Acc1 imag,width=240,
height=254,command=qty Acc1,borderwidth=10)
    Acc1 lab.pack()
    text1=tk.Label(frame, text='''Cost: ₹241.36
        Item:Digital Watch
        Supplier:Quartz''',font='Helvetica 9 bold',width=50,height=3)
    text1.pack()
    frameacc=tk.Frame(Accessories, width=500, height=500)
    frameacc.place(x=0, y=530)
    Acc2 imag=ImageTk.PhotoImage(Image.open('images/Acc2 img.PNG'))
    Acc2 lab=tk.Button(frameacc,image=Acc2 imag,width=200,
height=250,command=qty Acc2,borderwidth=10)
    Acc2 lab.pack()
    text2=tk.Label(frameacc, text='''Cost: ₹665848
        Item: Dazzling Diamond Necklace
        Supplier: Kameswari Jewellers''', font='Helvetica 9
bold', width=50, height=3)
    text2.pack()
    def Back():
        Accessories.destroy()
```

```
Back=tk.Button(Accessories,text="Back",command=Back,bg='green',fg='yel
low')
    Back.place (x=0, y=0,)
    quit=tk.Button(Accessories,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
    quit.place(relx=1, x=0, y=-1, anchor=NE)
cart=tk.Button(Accessories,text='CART',font='Helvetica',command=cart f
n,fg='blue',bg='yellow')
    cart.place (x=1450, y=800)
    Accessories.mainloop()
def Latestf():
    Latest=tk.Toplevel(Window)
    Latest.iconbitmap('images/Icon.ico')
    Latest.attributes("-fullscreen", True)
    LHeading=tk.Label(Latest,text="Latest
Trends", width=200, height=1, fg='blue', font='Helvetica 72 bold')
    LHeading.pack()
    frame=tk.Frame(Latest)
    frame.place(x=0, y=150)
    Item1 imag=ImageTk.PhotoImage(Image.open('images/Item1 img.JPG'))
    Item1 lab=tk.Button(frame,image=Item1 imag,width=240,
height=254,command=qty_Item1,borderwidth=10)
    Item1 lab.pack()
    text1=tk.Label(frame, text='''Cost: ₹1901.05
        Item:Designer Purse
        Supplier:Louis Vuitton''', font='Helvetica 9
bold', width=50, height=10)
    text1.pack()
    def Back():
        Latest.destroy()
Back=tk.Button(Latest,text="Back",command=Back,bg='green',fg='yellow')
    Back.place (x=0, y=0,)
```

```
quit=tk.Button(Latest,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
    quit.place(relx=1, x=0, y=-1, anchor=NE)
cart=tk.Button(Latest,text='CART',font='Helvetica',command=cart fn,fg=
'blue',bg='yellow')
    cart.place (x=1450, y=800)
    Latest.mainloop()
def windf(argument):
    argument.title("ClothHub.com")
    argument.iconbitmap('images/Icon.ico')
    argument.attributes("-fullscreen", True)
Heading=tk.Label(argument,text="ClothHub.com",width=200,height=1,fg='b
lue',
                 font='Helvetica 72 bold')
    Heading.pack()
    Tag=tk.Label(argument, text="WHERE FASHION MEETS LUXURY",
font='Helvetica 12 bold')
    Taq.pack()
    Headwear1=tk.Button(argument,text="Headwear",font='Helvetica 9
bold',
fg='yellow', anchor='w', command=Headwearf, width=304, bg='green')
    Headwear1.place(x=0, y=140)
    Bodywear1=tk.Button(argument,text="Bodywear",font='Helvetica 9
bold',
fg='yellow', anchor='w', command=Bodywearf, width=304, bg='green')
    Bodywear1.place(x=305, y=140)
    Footwear1=tk.Button(argument,text="Footwear",font='Helvetica 9
bold',
fg='yellow', anchor='w', command=Footwearf, width=304, bg='green')
    Footwear1.place (x=610, y=140)
    Accessories1=tk.Button(argument,text="Accessories",font='Helvetica
9 bold',
```

```
fg='yellow', anchor='w', command=Accessoriesf, width=304, bg='green')
    Accessories1.place (x=914, y=140)
    Latest1=tk.Button(argument,text="Latest Trends",font='Helvetica 9
bold',
fg='yellow',anchor='w',command=Latestf,width=304,bg='green')
    Latest1.place(x=1220, y=140)
    quit=tk.Button(argument,text='Quit',font='Helvetica 9 bold',
command=q, fg='yellow', bg='green')
    quit.place(relx=1, x=0, y=-1, anchor=NE)
cart=tk.Button(argument, text='CART', font='Helvetica', command=cart_fn, f
g='blue',bg='yellow')
    cart.place(x=1450, y=800)
    frame=tk.Frame(argument)
    frame.place (x=0, y=170)
Headwear1 imag=ImageTk.PhotoImage(Image.open('images/Headwear1 img.JPG
    Headwear1 lab=tk.Button(frame,image=Headwear1 imag,width=199,
height=254, command=qty Headwear1, borderwidth=10)
    Headwear1 lab.pack()
    text1=tk.Label(frame, text='''Cost: ₹399
        Item:Premium Headband
        Supplier:SKUDGEAR''', font='Helvetica 9
bold', width=40, height=4)
    text1.pack()
    frame2=tk.Frame(argument)
    frame2.place(x=300, y=170)
Shirt1 imag=ImageTk.PhotoImage(Image.open('images/Shirt1 img.JPG'))
    Shirt1 lab=tk.Button(frame2,image=Shirt1 imag,width=199,
height=254,command=qty Headwear1,borderwidth=10)
    Shirt1 lab.pack()
    text1=tk.Label(frame2, text='''Cost: ₹660
```

```
Item:Hawaiian Shirt
        Supplier:Big Tree(c)''', font='Helvetica 9
bold', width=40, height=4)
    text1.pack()
    frame3=tk.Frame(argument)
    frame3.place(x=600, y=170)
    Shoe1 imag=ImageTk.PhotoImage(Image.open('images/Shoe1 img.JPG'))
    Shoel lab=tk.Button(frame3,image=Shoel imag,width=240,
height=254,command=qty Shoe1,borderwidth=10)
    Shoel lab.pack()
    text1=tk.Label(frame3, text='''Cost: ₹2999
        Item:Limited Edition Leather Boots
        Supplier: Hush Puppies''', font='Helvetica 9
bold', width=40, height=4)
    text1.pack()
    frame8=tk.Frame(argument, width=600, height=500)
    frame8.place(x=575, y=510)
    Shoe2 imag=ImageTk.PhotoImage(Image.open('images/Shoe2 img.PNG'))
    Shoe2 lab=tk.Button(frame8,image=Shoe2 imag,width=240,
height=254,command=qty Shoe2,borderwidth=10)
    Shoe2 lab.pack()
    text2=tk.Label(frame8, text='''Cost: ₹4326.03
        Item:Charlotte Black
        Supplier:High Heels Sale''', font='Helvetica 9
bold', width=50, height=10)
    text2.pack()
    frame4=tk.Frame(argument)
    frame4.place(x=900, y=170)
    Acc1 imag=ImageTk.PhotoImage(Image.open('images/Acc1 img.JPG'))
    Acc1 lab=tk.Button(frame4,image=Acc1 imag,width=240,
height=254, command=qty Acc1, borderwidth=10)
    Acc1 lab.pack()
    text1=tk.Label(frame4, text='''Cost: ₹241.36
        Item:Digital Watch
        Supplier:Quartz''',font='Helvetica 9 bold',width=40,height=4)
    text1.pack()
```

```
frame5=tk.Frame(argument)
    frame5.place(x=1200, y=170)
    Item1 imag=ImageTk.PhotoImage(Image.open('images/Item1 img.JPG'))
    Item1 lab=tk.Button(frame5,image=Item1 imag,width=240,
height=254,command=qty Item1,borderwidth=10)
    Item1 lab.pack()
    text1=tk.Label(frame5, text='''Cost: ₹1901.05
        Item:Designer Purse
        Supplier:Louis Vuitton''', font='Helvetica 9
bold', width=40, height=4)
    text1.pack()
    frame6=tk.Frame(argument, width=500, height=500)
    frame6.place(x=0, y=510)
    Headwear2 imag=create image('images/Headwear2 img.JPG')
    Headwear2 lab=tk.Button(frame6,image=Headwear2 imag,width=250,
height=300,command=qty Headwear2,borderwidth=10)
    Headwear2 lab.pack()
    text2=tk.Label(frame6, text='''Cost: ₹285
        Item:Premium Headscarf
        Supplier:NEELAM''',font='Helvetica 9 bold',width=40,height=4)
    text2.pack()
    frame7=tk.Frame(argument, width=500, height=500)
    frame7.place(x=300, y=510)
    Headwear3 imag=create image('images/Headwear3 img.JPG')
    Headwear3 lab=tk.Button(frame7,image=Headwear3 imag,width=199,
height=254,command=qty Headwear3,borderwidth=10)
    Headwear3 lab.pack()
    text3=tk.Label(frame7, text='''Cost: ₹284
        Item:Motorbike Bandana mask
        Supplier:onlinebargainwarehouse''', font='Helvetica 9
bold', width=40, height=4)
    text3.pack()
    frame8=tk.Frame(argument, width=500, height=500)
    frame8.place(x=300, y=510)
```

```
Shirt2 imag=create image('images/Shirt2 img.JPG')
    Shirt2 lab=tk.Button(frame8,image=Shirt2 imag,width=199,
height=254,command=qty Shirt2,borderwidth=10)
    Shirt2 lab.pack()
    text2=tk.Label(frame8, text='''Cost: ₹728.89
        Item:Premium Shirt
        Supplier:Zittlelazy''',font='Helvetica 9
bold', width=40, height=4)
    text2.pack()
    frame9=tk.Frame(argument, width=700, height=800)
    frame 9. place (x=890, y=510)
    Acc2 imag=create image('images/Acc2 img.PNG')
    Acc2 lab=tk.Button(frame9,image=Acc2 imag,width=200,
height=250,command=qty Acc2,borderwidth=10)
    Acc2 lab.pack()
    text=tk.Label(frame9, text=''''Cost: ₹665848
        Item: Dazzling Diamond Necklace
        Supplier: Kameswari Jewellers''', font='Helvetica 9
bold', width=50, height=3)
    text.pack()
    argument.mainloop()
windf(Window)
```

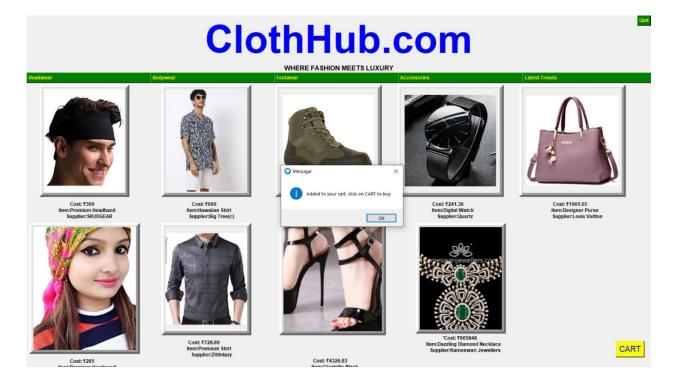
## Sample Output



**HOMEPAGE** 

Beck	<b>Choose Quantity:</b>	Quit
	Enter the quantity: [4 ADO TO CART	

# CHOOSING QUANTITY



**BUYING** 



**CART** 

# **Choose mode of payment**

Debit cardCredit card

CHOOSING MODE OF PAYMENT (HERE, DEBIT CARD)

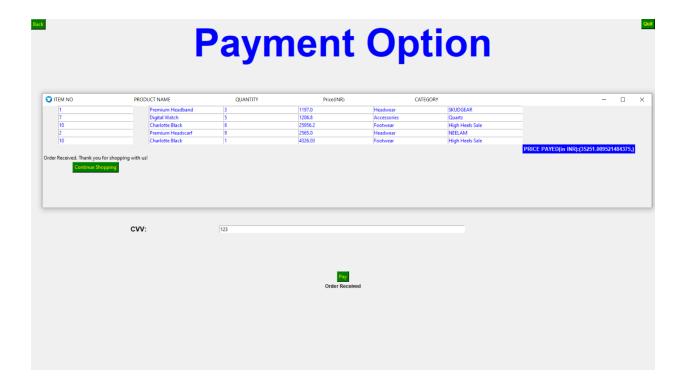


**DELIVERY ADDRESS** 



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**DETAILS** 



SUCCESSFUL TRANSACTION

### Scope of the Project

- A variety of styles have been incorporated to enhance the uniqueness and the outlook of the site such as a title with a certain font style and theme, a catchy tagline, and orderly alignment of the images.
- Easy-to-use, dynamic and user-interactive program, which ensures smooth functioning and provides an experience similar to that of a real online shopping website.
- The program displays messages at regular intervals, indicating the status of any procedure (such as a successful transaction, an item added to cart, etc.) that the user performs.
- The program can detect any errors in the user's entry and display appropriate messages, guiding the user where to correct.
  - 1. EG: If an area is left blank or an invalid detail is given for any field in the payment gateway, the program informs the user to correct himself in that particular field.

2. EG: If a positive integer is not entered in the quantity entry, the program informs it to the user.

### **Limitations**

- Due to time constraints, coding was done only for eleven products in total and not for twenty products as originally planned.
- Coding couldn't be done for storing the delivery address entered by the user,
   due to lack of time.

## **Bibliography**

#### **TEXTBOOKS**

- Computer Science with Python Preeti Arora (Textbook XI)
- Computer Science with Python Sumitha Arora (Textbook XII)
   WEBSITES
- Stack overflow
- Data to fish
- Delftstack
- GeeksforGeeks

#### YouTube channel

• Codemy