**CS6334 – Virtual Reality**

**Preliminary Prototype**

**Source Document**

**Team 4 – S.A.D.V.R.**

**Virtual Objects:**

The virtual objects were obtained from the following links:

* **Space Kits**

<https://www.kenney.nl/assets/space-kit>

* **Spacecraft Internals**

<https://assetstore.unity.com/packages/3d/environments/sci-fi/obligatory-sci-fi-corridor-vol-1-85445>

* **Interactable Objects**
* **Wire :**<https://sketchfab.com/3d-models/bunch-of-electric-wires-b45c18880f9147429394274411e97dc8>
* **Astronaut Characters**
* <https://assetstore.unity.com/packages/3d/characters/humanoids/sci-fi/stylized-astronaut-114298>
* <https://opengameart.org/content/astronaut-1>
* **Text**

[**https://assetstore.unity.com/packages/tools/particles-effects/sharp-text-mesh-81168**](https://assetstore.unity.com/packages/tools/particles-effects/sharp-text-mesh-81168)

**Sound Files:**

The sound files were obtained by using **Speechify** (a Text to Speech Reader). The required text was given as an input to this tool, and it converted it to the used audio files.

**Links referred to create the prototype:**

* **Red Alarm**

<https://youtu.be/JuvY0fYVPM0>

* **Automatic Door**

<https://youtu.be/tJiO4cvsHAo>

* **Planet Earth**

<https://assetstore.unity.com/packages/3d/environments/sci-fi/planet-earth-free-23399>

* **Temporary Astronauts**

<https://assetstore.unity.com/packages/3d/characters/humanoids/sci-fi/stylized-astronaut-114298>