

```
#define BLYNK_TEMPLATE_ID "TMPL3gIOe8BtA"

#define BLYNK_TEMPLATE_NAME "Elevator Smart Surviellance"

#define BLYNK_AUTH_TOKEN "lg3ir2LBohoRiJnhLopOkQqH7I18qOYf"


// Include necessary libraries

#include <Wire.h>

#include <Adafruit_Sensor.h>

#include <Adafruit_ADXL345_U.h>

#include <WiFi.h>

#include <BlynkSimpleEsp32.h>


// Create ADXL345 instance

Adafruit_ADXL345_Unified accel = Adafruit_ADXL345_Unified(12345);


// Variables to store previous accelerometer values

float prevX = 0, prevY = 0, prevZ = 0;


// Acceptable vibration ranges for normal operation

float normalX_min = -1, normalX_max = 0.6;

float normalY_min = -1.8, normalY_max = 0;

float normalZ_min = 9.5, normalZ_max = 11.6;


// WiFi credentials

char ssid[] = "Redmi 12C";    // Your WiFi SSID

char pass[] = "redmi12c";    // Your WiFi Password


// Timer to control event frequency

unsigned long lastNotificationTime = 0;

const unsigned long notificationCooldown = 3000; // 3 seconds cooldown


void setup() {
```

```
// Start the Serial Monitor
Serial.begin(115200);

// Initialize the ADXL345 sensor
if (!accel.begin()) {
  Serial.println("Failed to detect ADXL345. Please check wiring.");
  while (1);
}

// Set range to +-2G for more sensitivity
accel.setRange(ADXL345_RANGE_2_G);

// Print initialization message
Serial.println("ADXL345 Initialized");
Serial.println("Monitoring vibrations...");

// Connect to WiFi
Serial.println("Connecting to WiFi...");
WiFi.begin(ssid, pass);

while (WiFi.status() != WL_CONNECTED) {
  delay(1000);
  Serial.println("Connecting...");
}

Serial.println("Connected to WiFi");

// Initialize Blynk
Blynk.begin(BLYNK_AUTH_TOKEN, ssid, pass);
}
```

```

void loop() {

  // Run Blynk

  Blynk.run();


  // Check if WiFi is still connected
  if (WiFi.status() != WL_CONNECTED) {
    Serial.println("WiFi Disconnected! Attempting to reconnect...");
    WiFi.begin(ssid, pass);
    delay(1000);
    return;
  }


  // Create an event to hold the sensor data
  sensors_event_t event;
  accel.getEvent(&event);


  // Calculate the change in accelerometer data
  float deltaX = abs(event.acceleration.x - prevX);
  float deltaY = abs(event.acceleration.y - prevY);
  float deltaZ = abs(event.acceleration.z - prevZ);


  // Send X, Y, Z values to Blynk virtual pins
  Blynk.virtualWrite(V1, event.acceleration.x); // X-axis
  Blynk.virtualWrite(V2, event.acceleration.y); // Y-axis
  Blynk.virtualWrite(V3, event.acceleration.z); // Z-axis


  // Debugging: Print sensor data to Serial Monitor
  Serial.print("X: "); Serial.println(event.acceleration.x);
  Serial.print("Y: "); Serial.println(event.acceleration.y);
  Serial.print("Z: "); Serial.println(event.acceleration.z);
  Serial.print("deltaX: "); Serial.println(deltaX);

```

```
Serial.print("deltaY: "); Serial.println(deltaY);
```

```
Serial.print("deltaZ: "); Serial.println(deltaZ);
```

```
// Check if current values are outside the normal operation range
```

```
bool outOfRange = (event.acceleration.x < normalX_min || event.acceleration.x > normalX_max) ||  
    (event.acceleration.y < normalY_min || event.acceleration.y > normalY_max) ||  
    (event.acceleration.z < normalZ_min || event.acceleration.z > normalZ_max);
```

```
if (outOfRange) {
```

```
    unsigned long currentTime = millis();
```

```
    // Only trigger event if the cooldown period has passed
```

```
    if (currentTime - lastNotificationTime > notificationCooldown) {
```

```
        Serial.println("Abnormal Vibration Detected! Logging Event...");
```

```
        // Trigger an event in Blynk (to log and notify via automation)
```

```
        Blynk.logEvent("motor_fault_alert", "Abnormal Vibration Detected!\nSomething is going wrong  
in the elevator's motor section.");
```

```
        Serial.println("Event Logged to Blynk!");
```

```
        lastNotificationTime = currentTime; // Update the last notification time
```

```
    } else {
```

```
        Serial.println("Notification Cooldown: Skipping event");
```

```
    }
```

```
}
```

```
// Update previous accelerometer values for comparison in the next loop
```

```
prevX = event.acceleration.x;
```

```
prevY = event.acceleration.y;
```

```
prevZ = event.acceleration.z;
```

```
// Delay before reading the next values  
delay(2500); // Adjust delay as needed  
}
```