Shreeyash Patil

Email : shree2745@gmail.com   Phone: +91 86920 84543

Linkedin : http://www.linkedin.com/in/shreeyash-patil-72907a229

Profile

Creative and design-focused aspiring game designer with a strong interest in storytelling, gameplay mechanics, and immersive world-building. Skilled in conceptualizing ideas, writing narratives, and developing engaging player experiences. Passionate about learning modern game engines and design tools to transform ideas into interactive projects. Dedicated to pursuing advanced training in Game Design to refine creativity and contribute innovative projects to the gaming industry.

Education

D.A.V. Public School, New Panvel
Secondary School Examination (SSC), CBSE
Completed in 2018 | Score: 55.6%

ST. Andrews International Jr. College, Akurdi
Higher Secondary Education (HSC), Maharashtra State Board
Completed in 2020 | Score: 61.69%

TSSM's Bhivarabai Sawant College of Engineering & Research, Pune
Bachelor of Engineering in Electronics & Telecommunication (2020–2025, coursework pursued until 3rd year)

Skills & Tools

• Game Design Principles & Mechanics

• Storytelling & Narrative Development

• Concept Development & Creative Problem-Solving

• Basic Web Development

• Learning: Unity, Unreal Engine, Photoshop, Blender .

Certifications

• **Introduction to Game Design** – California Institute of the Arts

• **Story and Narrative Development for Video Games** – California Institute of the Arts

• **World Design for Video Games** – California Institute of the Arts

• **Character Design for Video Games** – California Institute of the Arts

• G**ame Design Document: Define the Art & Concepts** – California Institute of the Arts

• **Game Design and Development with Unity Specialization -** Michigan State University (Ongoing)

Achievements

• First Place – AMD Campus PowerPlay (2024)

• Second Place – PICT XENIA '21 (Game-Zone Competition, 2021)

Portfolio

Currently building projects in Unity/Unreal and design documents.
Placeholder Link: Itch.io / ArtStation / GitHub (coming soon)