```
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#include<stdio.h>
#define SIZE 3
//queue structure
struct queue
{
int values[SIZE];
int front;
int rear;
};
void enqueue(int);
int dequeue();
int isEmpty();
int isFull();
void display();
//glob
struct queue q;
int main()
{
q.front = -1;
q.rear = -1;
```

int user\_choice, data;

```
char user_active = 'Y';
while (user_active == 'Y' || user_active == 'y')
{
printf("\n-----\n");
printf("\n1. Enqueue");
printf("\n2. Dequeue");
printf("\n3. Display");
printf("\n4. Exit");
printf("\n\nEnter your choice: ");
scanf("%d", &user_choice);
switch(user_choice)
{
case 1:
printf("\nEnter Data: ");
scanf("%d", &data);
enqueue(data);
break;
case 2:
if (!isEmpty())
{
data = dequeue();
printf("\n* %d was removed!\n", data);
}
else
```

```
{
printf("\nQueue is Empty!\n");
}
break;
case 3:
display();
printf("\n");
break;
case 4:
printf("\n\tProgram was terminated!\n\n");
return 1;
default:
printf("\n\tInvalid Choice\n");
}
printf("\nDo You want to continue? ");
fflush(stdin);
scanf(" %c", &user_active);
}
return 0;
}
int isEmpty()
{
if (q.front == -1 || q.front > q.rear)
{
```

```
return 1;
}
return 0;
}
int isFull()
{
if (q.rear == SIZE - 1)
{
return 1;
}
return 0;
}
void enqueue(int data)
{
if (isFull())
{
printf("\nQueue is Full!\n");
return;
}
if (isEmpty())
{
q.front += 1;
}
q.rear += 1;
```

```
q.values[q.rear] = data;
printf("\n* %d was inserted!\n", data);
}
int dequeue()
{
if (!isEmpty())
{
int data = q.values[q.front];
q.front += 1;
return data;
}
}
void display()
{
if (isEmpty())
{
printf("\nQueue is Empty\n");
return;
}
printf("\n");
int begin = q.front;
while (begin <= q.rear)
{
printf("%d ", q.values[begin]);
```

```
begin += 1;
}
}
-----Queue Program-----
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice: 1
Enter Data: 65
* 65 was inserted!
Do You want to continue? y
-----Queue Program-----
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice: 1
```

Enter Data: 443

\* 443 was inserted!

Do You want to continue? y

-----Queue Program-----

- 1. Enqueue
- 2. Dequeue
- 3. Display
- 4. Exit

Enter your choice: 1

Enter Data: 96

\* 96 was inserted!

Do You want to continue? y

```
-----Queue Program-----
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice: 3
65 443 96
Do You want to continue? y
-----Queue Program-----
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice: 2
* 65 was removed!
```

```
-----Queue Program-----
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice: 3
443 96
Do You want to continue? y
-----Queue Program-----
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice: 4
    Program was terminated!
```