

6/5/21

Q -> Tower of Hanoi

```
#include <stdio.h>
```

```
#include <time.h>
```

```
#include <math.h>
```

```
void towers(int n, char s, char t, char d){
    if (n == 1){
        printf("Move disk from %s to %s\n", s, d);
        return;
    }
```

```
towers(n-1, s, d, t);
```

```
printf("Move disk %d from %s to %s\n", n, s, d);
towers(n-1, t, s, d);
}
```

```
int main() {
```

```
    int n;
```

```
    printf("Enter no of disks : ");
```

```
    scanf("%d", &n);
```

```
    double tot_time = 0.0;
```

```
    clock_t begin = clock();
```

```
    towers(n, 'S', 'T', 'D');
```

```
    printf("In Total Steps : %d", (pow(2, n) - 1));
```

```
    clock_t end = clock();
```

```
    tot_time += (double) (end - begin) / (CLOCKS_PER_SEC);
```

```
    printf("In n = %d | Time = %f\n", n, tot_time);
```

```
    return 0;
```

Q → DFS Traversal

```

#include <stdio.h>
#include <time.h>
int G[10][10], w[10], n, s[1][10];
void dfs(int i) {
    int j;
    printf("Visited ", i);
    w[i] = 1;
    for(j = 0; j < n; j++) {
        if (G[i][j] == 1)
            dfs(j);
    }
}

void dfs_c(int n, int G[10][10], int m, int s[]) {
    int y;
    s[m] = 1;
    for(y = 0; y < n; y++) {
        if ((G[m][y] == 1) && (s[y] == 0))
            dfs_c(n, G, y, s);
    }
}

int main() {
    int i, j, con, s[10], flag;
    printf("Vertices : ");
    scanf("%d", &n);

```




```
printf("Enter matrix : ");  
for(i = 0; i < m; i++) {  
    printf("Enter row %d :- ", i+1);  
    for(j = 0; j < n; j++)  
        scanf("%d", &a[i][j]);  
}
```

```
for(i = 0; i < m; i++)  
    w[i] = 0;
```

```
printf("DFS Order :- ");
```

```
double tot time = 0.0;
```

```
clock_t begin = clock();
```

```
dfs(0);
```

```
con = 0;
```

```
for(j = 0; j < n; j++) {
```

```
    for(i = 0; i < m; i++)
```

```
        s[i] = 0;
```

```
    dfs(0, n, j, s);
```

```
    flag = 0;
```

```
    for(i = 0; i < m; i++) {
```

```
        if(s[i] == 0)
```

```
            flag = 1;
```

```
    }
```

```
    if(flag == 0)
```

```
        con = 1;
```

```
}
```



```
if (can == 1)
```

```
    printf("Graph is connected");
```

```
else { printf("Graph isn't connected"); }
```

```
clock_t end = clock();
```

```
tot_time += (double)(end - begin) / (CLOCKS_PER_SEC);
```

```
printf("m = %d \ t Time = %f \n", m, tot_time);
```

```
return 0;
```

```
}
```