```
//Floyd
 968
 969
        #include<stdio.h>
 970
        #include<stdlib.h>
 971
        #include<limits.h>
 972
        #define MAX 10000
 973
        int n;
 974
      void display(int d[][n]){
 975
            for (int i = 0; i < n; i++) {
                 for(int j = 0; j < n; j++){}
 976
 977
                     if(d[i][j]==MAX)
 978
                         printf("%6s", "INF");
 979
                     else
                         printf ("%6d", d[i][j]);
 980
 981
 982
                printf("\n");
 983
 984
 985
        void floyd(int graph[][n])
 986
      ₽{
 987
            int d[n][n], i, j, k;
            for(i = 0; i < n; i++){
 988
 989
                for(j = 0; j < n; j++) {
 990
                     if(graph[i][j]==-1)
 991
                         d[i][j]=MAX;
 992
                     else
 993
                         d[i][j]=graph[i][j];
 994
 995
            printf("Matrix: D(0)\n");
 996
 997
            display(d);
 998
            for (k=0; k< n; k++) {
 999
                for(i=0;i<n;i++) {
1000
                     for(j=0;j< n;j++) {
```

```
if(d[i][j] > d[i][k]+d[k][j])
1001
                             d[i][j]=d[i][k] + d[k][j];
1002
1003
1004
                printf("\nD(%d) Solution Matrix : \n", k+1);
1005
1006
                display(d);
1007
1008
1009
        int main()
1010
            printf("\n Enter the Number of vertices :- ");
1011
1012
            scanf ("%d", &n);
1013
            int D[n][n];
            printf("\nEnter the adjacency matrix (enter -1 if no direct path) :- \n");
1014
1015
            for(int i=0;i<n;i++) {
                for(int j=0;j<n;j++) {
1016
1017
                     scanf("%d", &D[i][j]);
1018
1019
1020
            floyd(D);
1021
            return 0;
1022
```

```
Enter the adjacency matrix (enter -1 if no direct path) :-
0 -1 3 -1
2 0 -1 -1
-1 7 0 1
6 -1 -1 0
Matrix: D(0)
    0
        INF
                    INF
                3
    2
          0
              INF
                    INF
          7
  INF
                0
                       1
    6
        INF
              INF
                       0
D(1) Solution Matrix :
        INF
    0
                    INF
                    INF
                 5
          0
  INF
          7
                0
                      1
        INF
                      0
    6
                 9
D(2) Solution Matrix :
        INF
                    INF
    2
          0
                 5
                    INF
          7
                      1
                 0
        INF
                 9
                       0
D(3) Solution Matrix :
         10
                 3
                       4
    0
          0
                 5
                       6
          7
                      1
                 0
         16
    6
                       0
                 9
D(4) Solution Matrix :
         10
                 3
                       4
                 5
          0
                       6
          7
                 0
                      1
    6
         16
                 9
                       0
```

Enter the Number of vertices :- 4

Process returned 0 (0x0) execution time: 81.630 s Press any key to continue.

```
1030
          Warshall
1031
         #include<stdio.h>
1032
         #include<stdlib.h>
1033
         const int MAX = 100;
1034
         void Warshall(int graph[MAX][MAX],int n)
1035
1036
             int i, j, k;
1037
             for (k=0; k<n; k++) {
                 for (i=0; i<n; i++) {
1038
                     for (j=0; j<n; j++) {
1039
1040
                          if (graph[i][j] || (graph[i][k] && graph[k][j]))
1041
                              graph[i][j] = 1;
1042
1043
1044
1045
1046
         int main()
1047
1048
             int i, j, n;
1049
             int graph[MAX][MAX];
1050
             printf ("Enter the number of yertices : ");
1051
             scanf ("%d", &n);
             printf ("Enter the adjacency matrix :-\n");
1052
1053
             for (i=0; i<n; i++)
1054
                 for (j=0; j<n; j++)
                     scanf("%d", &graph[i][j]);
1055
1056
             Warshall (graph, n);
1057
             printf("\nThe transitive closure for the given graph is :-\n");
1058
             for (i=0; i<n; i++) {
                 for (j=0; j<n; j++)
1059
                     printf("%d\t",graph[i][j]);
1060
1061
                 printf("\n");
1062
1063
             return 0;
1064
```

```
Enter the adjacency matrix :-
0010
0001
1000
0100
The transitive closure for the given graph is :-
1
0
               0
                     0
       0
0
               0
Process returned 0 (0x0) execution time : 33.908 s
Press any key to continue.
```

Enter the number of vertices : 4

```
1068
         //Knapsack
1069
         #include <stdio.h>
1070
         #include<conio.h>
1071
         int max(int a, int b)
1072
1073
             return (a > b) ? a : b;
1074
1075
         int knapSack(int W, int wt[], int val[], int n)
1076
1077
             int i, w;
1078
             int K[n+1][W+1];
1079
             for (i=0;i<=n;i++) {
1080
                 for (w=0; w<=W; w++) {
1081
                      if(i==0 || w==0)
1082
                          K[i][w]=0;
1083
                     else if (wt[i-1] \le w)
                          K[i][w]=\max(K[i-1][w], val[i-1]+K[i-1][w-wt[i-1]]);
1084
1085
                     else
1086
                          K[i][w] = K[i-1][w];
1087
1088
1089
             return K[n][W];
1090
         int main()
1091
1092
1093
             int n, max;
```

```
1091
         int main()
1092
1093
             int n, max;
1094
             printf("\nEnter the No of Items: ");
1095
             scanf ("%d", &n);
1096
             int val[n], wt[n];
1097
             printf("\nEnter the Weight and Profit of Items :- \n");
1098
             for(int i=0;i<n;i++) {
1099
                 printf("Weight of Item %d :- ",(i+1));
1100
                 scanf("%d", &wt[i]);
                 printf("Value of Item %d :- ", (i+1));
1101
                 scanf("%d", &val[i]);
1102
1103
                 printf("\n");
1104
1105
             printf("\nEnter the Capacity :- ");
1106
             scanf("%d", &max);
             printf("Maximum Profit :- %d", knapSack(max, wt, val, n));
1107
1108
             return 0;
1109
1110
1111
1112
1113
```

```
Enter the No of Items: 4
Enter the Weight and Profit of Items :-
Weight of Item 1 :- 5
Value of Item 1 :- 25
Weight of Item 2 :- 1
Value of Item 2 :- 32
Weight of Item 3 :- 9
Value of Item 3 :- 20
Weight of Item 4 :- 4
Value of Item 4 :- 30
```

Process returned 0 (0x0) execution time : 37.282 s

Enter the Capacity :- 12

Press any key to continue.

Maximum Profit :- 87