

```
193 #include<stdio.h>
194 #include<stdlib.h>
195 #define stack_size 5
196 int top=-1;
197 int s[10];
198 int item;
199 void push()
200 {
201     if (top== stack_size-1){
202         printf("Stack overflow\n");
203         return;
204     }
205     top=top+1;
206     s[top]=item;
207 }
208 int pop()
209 {
210     if(top==-1){
211         return -1;;
212     }
213     return s[top--];
214 }
215 void display()
216 {
217     int i;
218     if(top==-1){
219         printf("Stack is empty\n");
220     }
221     printf("\nContents of Stack are : \n");
222     for(int i=top;i>=0;i--){
223         printf("%d\n",s[i]);
224     }
225 }
```

```
226 void main()  
227 {  
228     int item_deleted, choice;  
229     for(;;){  
230         printf("\n1:Push\n2:Pop\n3:Display\n4:Exit\n");  
231         printf("Enter choice : ");  
232         scanf("%d",&choice);  
233         switch(choice){  
234             case 1: printf("Enter item\n");  
235                     scanf("%d",&item);  
236                     push();  
237                     break;  
238  
239             case 2: item_deleted=pop();  
240                     if(item_deleted==-1){  
241                         printf("Stack underflow, so no maore items can be deleted\n");  
242                     }  
243                     else{  
244                         printf("Item deleted: %d\n",item_deleted);  
245                     }  
246                     break;  
247  
248             case 3: display();  
249                     break;  
250  
251             case 4: exit(0);  
252  
253             default: printf("Enter proper instructional value\n");  
254                     break;  
255         }  
256     }  
257     getch();  
258 }
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 1
Enter item
23
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 1
Enter item
24
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 1
Enter item
25
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 1
Enter item
26
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 1
Enter item
27
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 1
Enter item
28
```

Stack overflow

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 3

Contents of Stack are :
27
26
25
24
23
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 2
Item deleted: 27
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 2
Item deleted: 26
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 2
Item deleted: 25
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 2
Item deleted: 24
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 2
Item deleted: 23
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 2
Stack underflow, so no maore items can be deleted
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 3
Stack is empty
```

Contents of Stack are :

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 67
Enter proper instructional value
```

```
1:Push
2:Pop
3:Display
4:Exit
Enter choice : 4
```

```
Process returned 0 (0x0)   execution time : 86.497 s
Press any key to continue.
```