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## Lab - 9 (Week 10)

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Q-7) WAP of doubly linked list : a) creation b) insertion c) delete front d) delete rear e) search f) insertion before & after key g) Delete repeating occurrences.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node { int info;
```

```
    struct node *rlink;
```

```
    struct node *llink;
```

```
}; typedef struct node *Node;
```

```
Node getnode() { Node n;
```

```
    n = (Node) malloc (sizeof (struct node));
```

```
    if (n == NULL) { printf ("Memory full\n");
```

```
        exit (0); }
```

```
    return n; }
```

```
void freenode (Node n) { free (n); }
```

```
Node insert_rear (Node head, int item) {
```

```
    Node temp, cur;
```

```
    temp = getnode ();
```

```
    temp->rlink = NULL;
```

```
    temp->llink = NULL;
```

```
    temp->info = item;
```

```
    cur->rlink = temp;
```

```
    head->llink = temp;
```

```
    temp->rlink = head;
```

```
head->info = head->info + 1;  
return head; }
```

Node insert-front (int item, Node head) {

Node temp, cur;

temp = getnode ();

temp->info = item;

cur = head->rlink;

head->rlink = temp;

temp->llink = head;

temp->rlink = cur;

cur->llink = temp;

return head;

}

Node insert-leffhos (int item, Node head) {

Node temp, cur, prev;

if (head->rlink == head) {

printf ("list empty\n");

return head;

}

cur = head->rlink;

while (cur != head) { if (item == cur->info)  
break;

cur = cur->rlink; }

if (cur == head) { printf ("Not found\n");

return head; }



```

prev = cur -> rlink;
printf ("Enter towards left of %.d = ",
        item);
temp = getnode ();
scanf = getnode
scanf ("%d", &temp -> info);
prev -> rlink = temp;
temp -> llink = prev;
cur -> llink = temp;
temp -> rlink = cur;
return head;

```

}

NODE insert\_rightpos (int item, NODE head) {

NODE temp, cur, prev;

```

if (head -> rlink == head) {
    printf ("List empty\n");
    return head; }

```

cur = head -> rlink;

while (cur != head) {

```

    if (item == cur -> info) {
        break; }

```

```

    cur = cur -> rlink; }

```

```

if (cur == head) {

```

```

    printf ("Key Not found\n");
    return head; }

```

```

prev = cur -> rlink;
printf("Enter item :- ");
temp = getnode();
scanf("%d", &temp->info);
prev->llink = temp;
temp->rlink = prev;
cur->rlink = temp;
temp->llink = cur;
return head; }

```

```

NODE delete-front(NODE head) {
    NODE cur, next;
    if (head->rlink == head) {
        printf("List Empty\n");
        return head;
    }
}

```

```

cur = head->rlink;
next = cur->rlink;
head->rlink = next;
next->llink = head;
printf("Deleted Key = %d", cur->info);
freemod(cur);
return head;
}

```

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```

NODE delete-rear(NODE head) {
    NODE cur, prev;
}

```



```

    if (head->link == head) {
        printf ("List empty \n");
        return head; }
    cur = head->link;
    prev = cur->link;
    head->link = prev;
    prev->link = head;
    printf ("Del = %d", cur->info);
    freeNode (cur);
    return head;
}

```

```

void display (NODE head) {
    NODE temp;
    if (head->link == head) {
        printf ("List empty .. \n");
        return; }
    for (temp = head->link; temp !=
        head; temp = temp->link) {
        printf ("%d \n", temp->info); }
}

```

```

void search (int item, NODE head) {
    NODE temp;
    int j = 0;
    temp = head->link;
    while (temp != head) { j++;

```

```

if (temp->info == item) {
    printf("Item at %d", j);
    return;
}
temp = temp->link;
printf("Search Unsuccessful");
}

NODE delete_all (int item, NODE head) {
    NODE prev, cur, next;
    int count = 0, j = 0;
    if (head->link == head) {
        printf("Not found");
        return head;
    }
    cur = head->link;
    while (cur != head) {
        if (item != cur->info) {
            cur = cur->link;
        }
        else {
            j++;
            if (j == 1) {
                cur = cur->link;
            }
            if (item == cur->info) {
                count++;
                prev = cur->link;
                next = cur->link;
                prev->link = next;
                next->link = prev;
                free(cur);
                cur = next;
            }
        }
    }
}

```



```
if (count == 0) {  
    printf ("No duplicates\n");  
} else  
    printf ("Ref. Key at %d & del", count);  
}  
  
int main () {  
    int item, choice;  
    NODE head;  
    head = getnode();  
    head->rlink = head;  
    head->llink = head;  
    for (;;) {  
        printf ("1. Insert rear 2. Insert front  
        3. Insert left 4. Insert right 5.  
        Delete front 6. Delete rear 7.  
        Delete dup 8. Search 9. Display");  
        printf ("Enter choice : ");  
        scanf ("%d", &choice);  
        switch (choice) {  
            case 1: printf ("Enter item : ");  
                    scanf ("%d", &item);  
                    head = insert_rear (head, item);  
                    break;  
            case 2: printf ("Enter item : ");  
                    scanf ("%d", &item);
```

```
head = insert-front (item, head);  
break;  
case 3: printf ("Enter item: ");  
scanf ("%d", &item);  
head = insert-leftpos (item, head);  
break;  
case 4: printf ("Enter item: ");  
scanf ("%d", &item);  
head = insert-rightpos (item, head);  
break;  
case 5: head = delete-front (head);  
break;  
case 6: head = delete-rear (head);  
break;  
case 7: printf ("Enter item: ");  
scanf ("%d", &item);  
head = delete-all (item, head);  
break;  
case 8: printf ("Enter item: ");  
scanf ("%d", &item);  
search (item, head);  
break;  
case 9: display (head);  
break;  
default: exit (0); }  
return 0; }
```



- O/P →
1. Insert rear
  2. Insert front
  3. Insert left
  4. Insert right
  5. Delete front
  6. Delete right
  7. Delete dup
  8. Search
  9. Display
- Enter choice : 1
- Enter item : 23