

**Humans are expected to start settling on Mars within the next 20 years. How will you go about colonizing Mars? What are the important considerations and how will you prioritize them to ensure sustainable human presence on the planet?**

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- **How will you raise funds for this colonization? Additionally, how will you strategize your budget, and what trade-offs will you make?**
- **What are the problems you foresee during your colonization on Mars?**
- **Give innovative ideas or solutions to solve these problems**
- **How would you measure the success of your colonization? What potential risks do you foresee with your solution, and how would you mitigate them?**

“Mars is there, waiting to be reached” ~Buzz Aldrin

**Situation:** In 2045, Human civilization will be technologically ready for Mars colonization. Key advances in propulsion, life support, construction, robotics, and energy generation will make this feasible, paving the way for the **first off-Earth human settlements**.

Overview

The Mars colonization project focuses on establishing a sustainable human presence on the planet by prioritizing key areas such as **life support**, habitat construction, resource management, transportation, and technology. The plan addresses potential challenges like **harsh environmental conditions** and **long-term survival** while proposing innovative strategies to ensure successful colonization and growth.

USP of Mars



**Rich Mineral Deposits:** Martian regolith is rich in **iron oxide**, magnesium, aluminum, and titanium, which enables construction and industrial activities.



**Abundant Water Ice Resources:** Over **5 million cubic kilometers of water ice** on Mars can be used for various life purposes, reducing dependence on Earth's supplies



**Unique Scientific Research:** Mars offers a unique setting to study planetary evolution, geology, and potential past life



**Long-Term Survival Strategy:** A self-sustaining Martian colony acts as a backup for humanity against existential threats like nuclear war, pandemics, or climate disasters

My Background

I am a UN-elected administrator leading the "Mars Colonization Project," tasked with leading an international, **multi-sectoral** effort to establish the first sustainable human colony on Mars



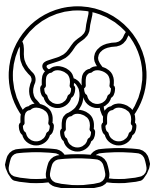
This endeavor brings together **governments**, space organizations, private companies, and key stakeholders. Together, we are working collaboratively to ensure the successful **settlement** of humanity beyond Earth



Demerits of Earth



**Resource Depletion:** At the current rate of consumption, humanity would need **1.8 Earths** to sustain itself, and in less than **26 years**, Earth's ability to support life would collapse.

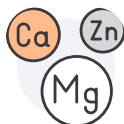


**Overpopulation:** The global population grows by **220,000 daily**, & **350,000 new** consumers are added. By 2030, 8.5 billion people & nearly 5B consumers will heavily impact the environment.



**Climate Change:** The world now only has a **14%** chance of limiting warming to the 1.5°C goal, even if countries honor all nationally determined contributions (NDCs).

Natural Resources



**Material Resources**  
1.9 x 10^21 kg of minerals

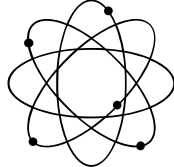
Impact of Colonization

Economic



**Economic Impact**  
\$ 10,000 Quadrillion

Scientific



**Scientific Discoveries**  
10,000 new studies

Technological Advancements Assumptions (in 2044)



Water Extraction on Mars

Advanced technologies for detecting subsurface water ice, extracting and purifying it



Atmospheric Pressure Management

Development of pressurized habitats that maintain Earth-like atmospheric pressure (around 101 kPa).



Climate Control Systems

Innovations in insulation and heating systems to manage Mars' extreme temperature fluctuations



Advanced Habitats with ISRU and Radiation Shielding

Development of advanced Mars habitats using local resources, including Martian regolith, with effective radiation shielding against cosmic radiation



Energy Generation and Storage

Renewable energy systems, such as solar panels or nuclear power, with advanced energy storage solutions for consistent power supply



Programmed Robotic Partners and Automated Systems

Autonomous robots with advanced AI for independent operation, collaborative human-robot interaction

# Colonization Timeline, Problems Identification and Prioritization

## Mars Colonization To Address Earth's Challenges



Water Scarcity

### Possible Solution:

Mars colonization will require advanced water recycling and management systems capable of recycling up to 70% of used water, ensuring sustainable water use in a resource-limited environment.

### Impact on Earth:

These advanced water recycling technologies can be adapted for use on Earth, particularly in drought-prone areas, helping to conserve water and alleviate stress in regions.



Climate Change & Environmental Degradation

### Possible Solution:

Technological advancements through research on Mars can lead to innovations in renewable energy, sustainable living practices, and closed-loop life support systems.

### Impact on Earth:

The innovations spurred by Mars colonization could improve energy efficiency, enhance waste management, and promote sustainable agriculture.



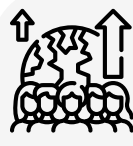
Global Conflicts and Political Instability

### Possible Solution:

A self-sustaining colony on Mars would create an independent human settlement, reducing reliance on Earth's resources and potentially mitigating conflicts over scarce supplies.

### Impact on Earth:

The peaceful establishment of a Martian settlement could encourage international cooperation and reduce geopolitical tensions, especially over shared resources.



Overpopulation & Resource Depletion:

### Possible Solution:

Colonizing Mars can provide new habitats and develop resource extraction technologies, such as In-Situ Resource Utilization (ISRU) reducing the need for Earth-based supplies

### Impact on Earth:

Techniques for sustainable living on Mars can lead to **more efficient resource use** on Earth, reducing wastage and promoting conservation

## Problem Identification during Colonization



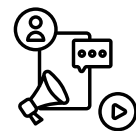
### Funding and Governance for Mars Colonization

Securing sustained funding for Mars colonization is difficult due to competing Earth priorities and the high costs involved



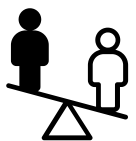
### Infrastructure Development and City Design for Mars Colony

Creating a sustainable Martian colony faces challenges in life support, power generation, and transportation



### Public Awareness and Recruitment for Mars Missions

Raising awareness about Mars colonization and attracting pioneers is tough amid skepticism of the benefits and concerns of human life sustenance



### Social Inequities and Inefficient Economic Structure

The absence of a functional economic system on Mars can create income inequality and limit access to basic necessities



### Communication Delays and Inter-planetary Coordination

Communication delays of up to 22 minutes between Earth and Mars hinder real-time decision-making and coordination, complicating emergency responses

## How Mars is going to be Colonized?

### Phase 0: (2025-2029)

Robots-based Mars exploration and R&D

Research and development of in-situ resource utilization (ISRU), life-support systems, and through robotic missions

#### Key Activities:

- Robotic Missions on Mars
- R&D on basic life support systems

### Phase 1: (2030-2035)

First Martian Outpost

Sending the first crewed mission to setup the first base camp, paving the foundation for colonization

#### Key Activities:

- First Crewed Mission
- Setting Up Initial Habitats
- Installing Life-Support Systems

### Phase 2: (2035-2045)

Foundations of Martian Settlement

Growing the Martian base and starting colonization efforts, focusing on creating a sustainable environment

#### Key Activities:

- Establishment of Life Support Systems
- Construction of Large Habitats
- Mass Production of Food and Energy

### Phase 3: (2045-Beyond)






Infrastructure Development and Scaling

Developing a self-sustaining colony on Mars containing all the important infrastructure, leisure, Advanced technology etc.

#### Key Activities:

- Large Development of Habitable
- Enhancing the Closed Loop Systems
- Development of Leisure Facilities

## Problem Prioritization

Problem	Impact	Urgency	Feasibility	Sustainability
	H	H	M	H
	H	M	M	H
	M	M	H	H
	H	M	M	H
	M	L	L	M

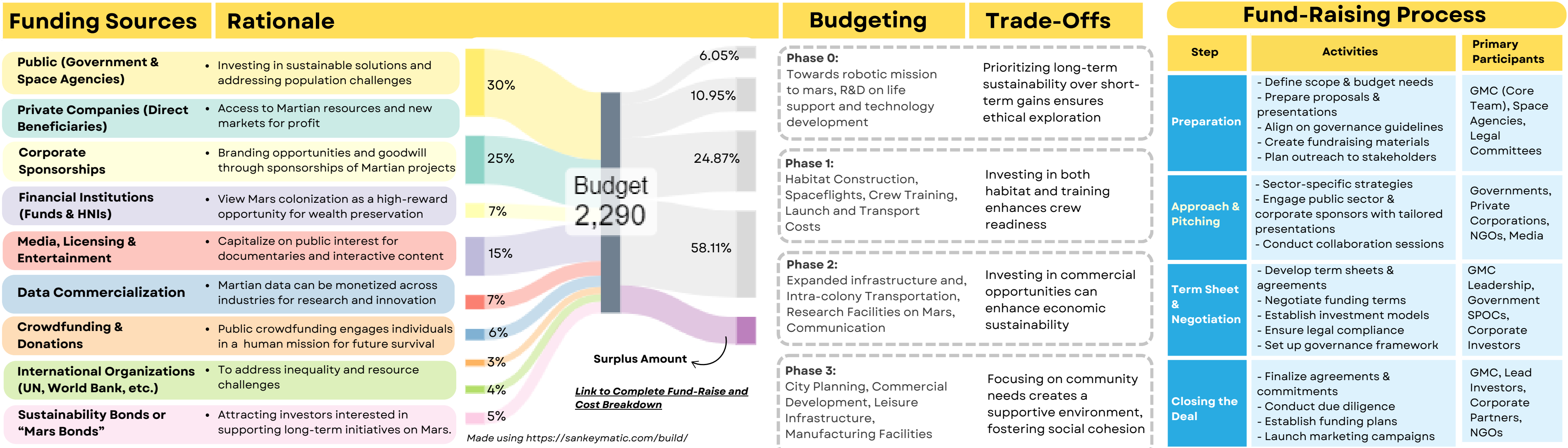
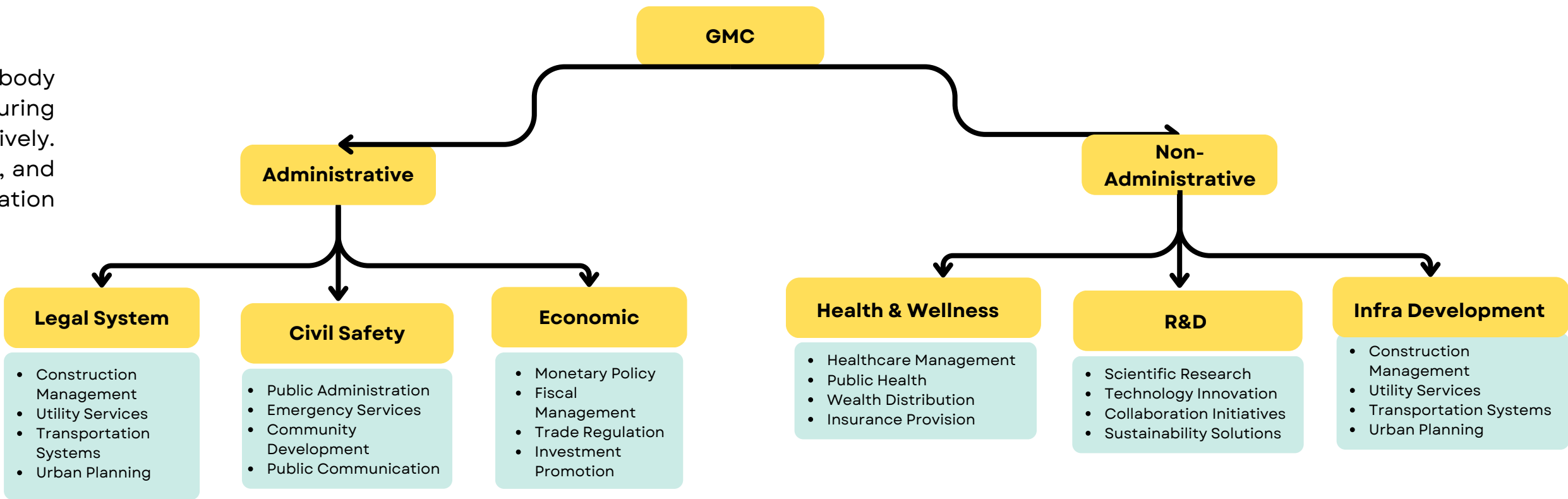
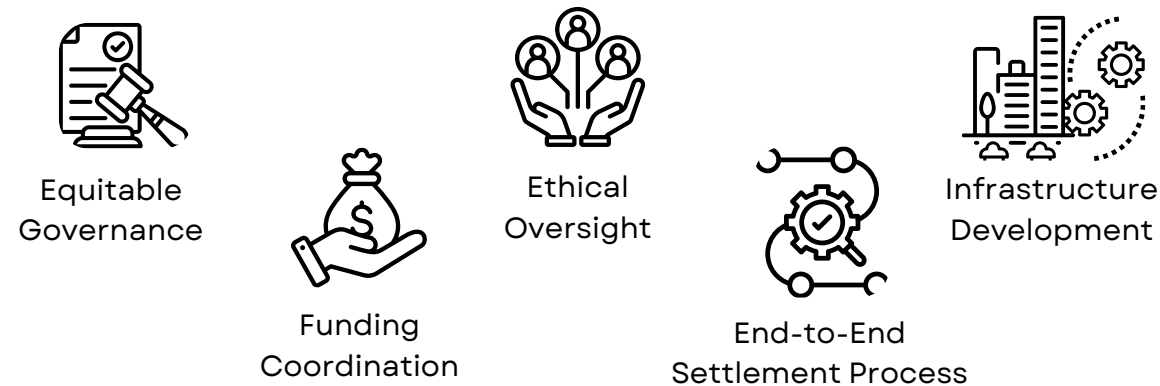


# Solution 1: Governance, Fund-raising Strategy and Budget Planning

Before we plan habitation of mars, we need to scout best people on earth with similar alignment to help us in human and financial capital needed to successfully colonize the planet

## Global Mars Coalition (GMC)

The Global Mars Coalition (GMC) will be an international body established to oversee and regulate the colonization of Mars, ensuring that the process is conducted sustainably, ethically, and inclusively. Comprising representatives from various nations, private sectors, and civil society, the GMC aims to foster cooperation and collaboration among all stakeholders involved in Mars exploration





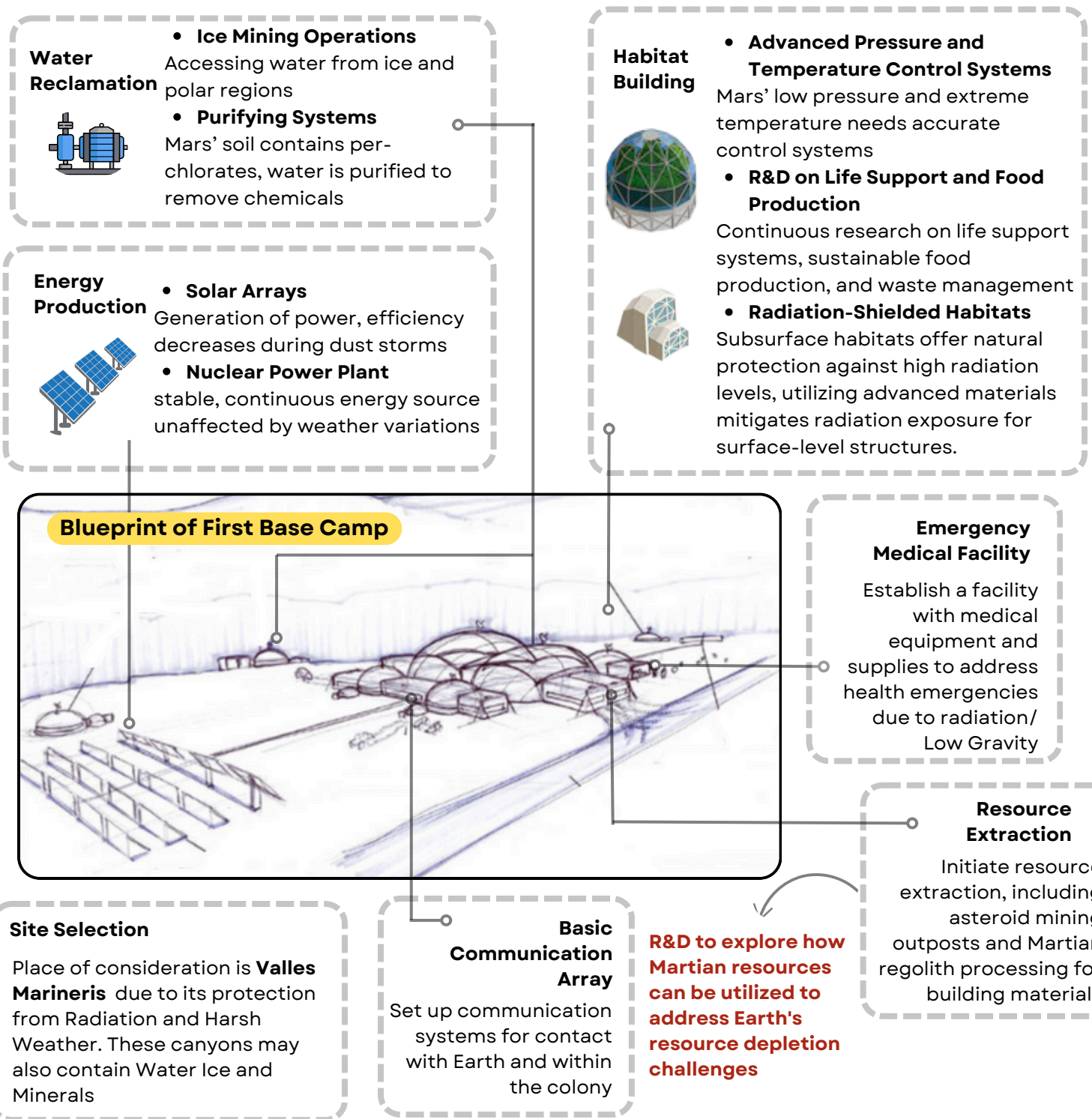
# Solution 2: Phase-wise City Infrastructure Blueprinting

How are we going to build infrastructure to accommodate inhabitants? Here's our 3-phase plan with blueprints, ensuring a transition from setup to a fully functional, colony on Mars

## Phase 1

Creating closed-loop systems for water, energy, and waste management to minimize reliance on Earth's resources. The first human colony on Mars, known as '**Odyssey**,' will prioritize these systems

Programmed  
Robotic  
Assistance\*:  
200%



## Phase 2

To develop a self-sufficient colony capable of sustaining resources, and better technology

Programmed  
Robotic  
Assistance:  
3%

- Expanded Habitats and Domes
- Food and Agriculture
- Advanced Resource Extraction (Minerals)
- Manufacturing Facilities (ISRU)
- Mars Surface Transportation
- Extended Medical Facilities
- Research and Development (Sustainable Practices)
- Mass-Energy Production
- Efficient Communication (Earth-Mars)
- Faster Earth-Mars Logistics
- Psychological Wellness Centres



Programmed Robot Partners will assist humans in infrastructure development, resource extraction, and logistics, minimizing human grunt work

$$\text{Programmed Robotic Assistance} = \frac{\text{No. of Robots}}{\text{No. of Humans}} * 100\%$$

### Dependency Estimates

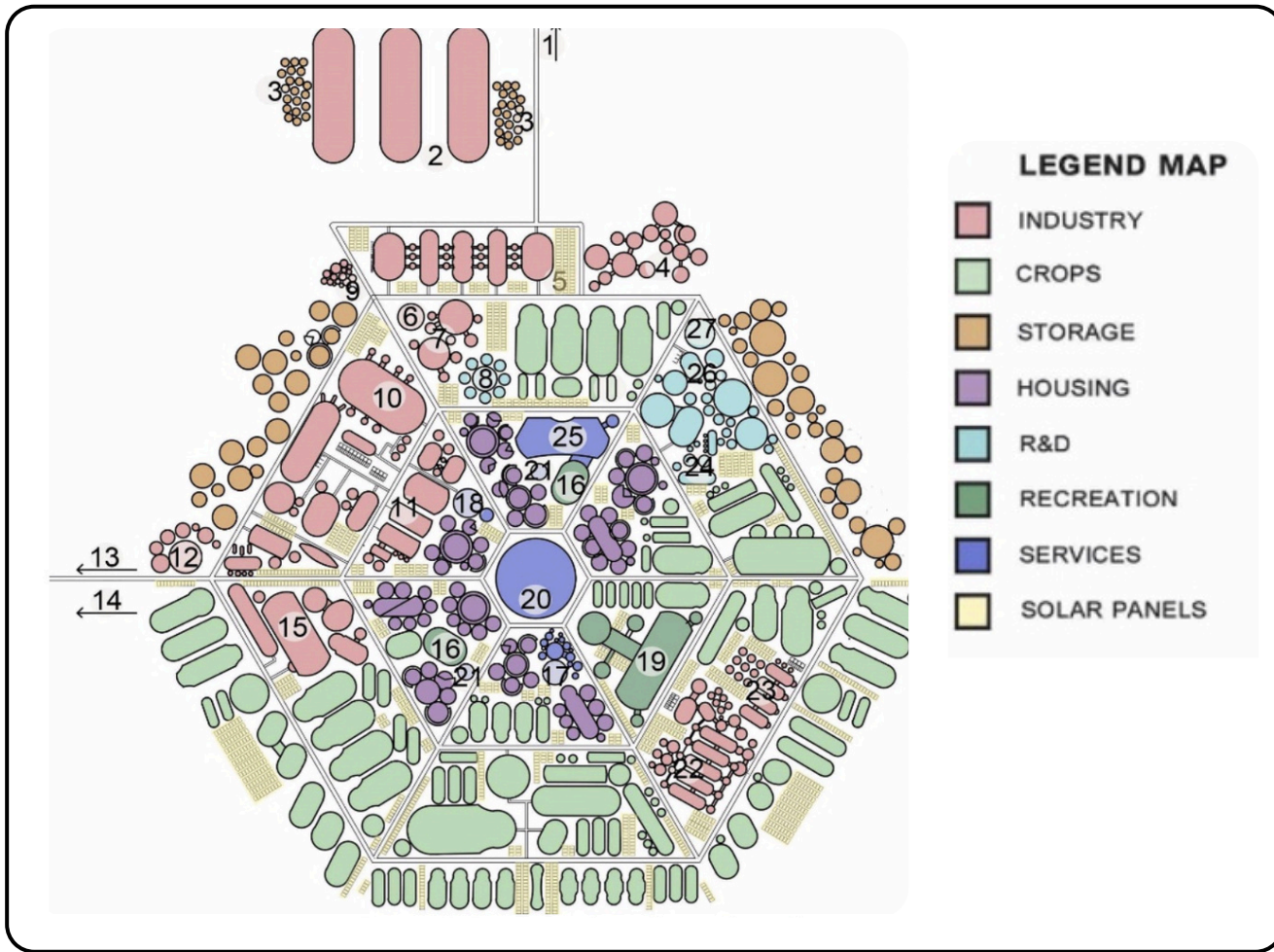
- Phase 1: **80%** dependency on Earth for life support, equipment, and logistics.
- Phase 2: **50%** dependency on Earth as local resource utilization and production increase.
- Phase 3: **20%** dependency on Earth with a focus on self-sufficiency and local production capabilities.

## Phase 3

Creating a thriving, advanced society on Mars to foster a sense of community and sustainability through the development of the following:

Programmed  
Robotic  
Assistance:  
0.05%

### Functional Analysis of Mars Colony after Phase-3







- Large Scale Habitation Domes
- Advanced Research Laboratories
- Expanded Transport Network
- Local Governance Center
- Waste Processing Units
- Resource Mining Techniques
- Ore Enrichment
- Leisure Infrastructure
- Commercial Development
- Educational Facilities
- Sports Center
- Landing Zones and Rocket Hangars
- Interplanetary Trade Hub



# Solution 3: GTM, Acquisition Channels and Circular Economy

How are we going to get people to Mars? A marketing plan, will drive the mission's success. Once people are there, Creating a balanced economy will ensure sustainability

## Go-To-Market Strategy for Mars Colonization

Phase	Phase 1	Phase 2	Phase 3
 Strategy	Acquiring Researchers and Scientists	Building infrastructure & resource extraction	Broader engagement with Businesses & General Public
 Habitants	Researchers, scientists, and space experts	Mining, construction, energy, and logistics companies	SME's, Large Corporation, general public (families, adventurers)
 Awareness Channels	Collaborations with space agencies and top research universities	Industry expos, Direct outreach to space-tech startups, GMC partnerships	Movies, Reality shows, Video games & Trade Expo Events
 Acquisition Strategy	Offering Mars research grants, Innovation challenges, GMC Partnerships	Offering contracts for infrastructure and resource exploration	Launching commercial expansion opportunities, Family-focused marketing with Media partnerships

## Marketing Channels:

### Media and Entertainment

#### Movies



- Feature films & documentaries on Mars exploration
- Cross-promotions with theaters

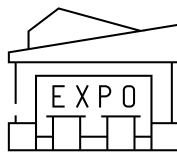
#### Games



- AR gaming with multiplayer features
- Collabs with streamers

### Events and Expos

#### Mars Expo/Festivals



- Hands-on exhibits
- Panel discussions with experts and business events

#### Mars Innovation Summit



- Opensource innovation for mars habitation
- Mars Co-Creation Workshops

### PR Strategy

#### Economic Opportunities Campaign



- Collaborations with educational institutions
- Partnerships with economic development agencies

#### Regular Press Releases






- Outreach to major media outlets
- Content partnerships




## Circular Economy Formation

Creating a credit-based economy to promote resource conservation & sharing, enhancing resilience in a resource-scarce environment unlike Earth's growing income inequality


**Initial Stage (0-6 Months):** Establish a simple, yet functional **Resource credit (RC)**-based economy

	<b>Initial RC value</b> Water: 1 RC/L Energy: 1 RC/KWh Food: 2.5 RC/meal Oxygen: 2 RC/m	<b>Daily need</b> Water: 50 L Energy: 5 KWh Food: 3 meals Oxygen: 0.63 m³	<b>Total credit need</b> for 60 days = 4500 Credits per person (extra for emergency)
<b>RC Distribution</b>			
	<ul style="list-style-type: none"><li>✓ Individuals will specialize in areas such as medicine, agriculture, or repair work</li><li>✓ These services become tradable commodities, with colonists paying credits for specialized labor</li></ul>		
<b>Service Economy</b>			
	<ul style="list-style-type: none"><li>✓ A simple app or interface allows colonists to check their credit balances, trade goods, or offer services.</li><li>✓ In exchange for depositing recyclables, colonists receive resource credits</li></ul>		
<b>Infrastructure</b>			

**Short-Term Plan (6 months - 2 years):** Expand the credit system into a digital marketplace

	<b>Market Features</b> <ul style="list-style-type: none"><li>✓ Buy and Sell: Colonists can post listings to sell excess resources (water, energy) or offer services for credits.</li><li>✓ Public Transparency: Regular updates on resource availability are on the platform to make informed decisions.</li></ul>
	<b>Tiered Credits</b> <ul style="list-style-type: none"><li>✓ Tier 1 (Most Valuable Resources): Water, oxygen, energy. Saving or recycling these resources will earn higher credits.</li><li>✓ Tier 2 (Moderate Value): Food production, organic waste composting contributing to the colony's self-sufficiency</li><li>✓ Tier 3 (Basic): Metal and plastic recycling, general labor.</li></ul>
	<b>Finance Council</b> <ul style="list-style-type: none"><li>✓ Small councils or committees from the colonists who oversee and manage resource distribution</li><li>✓ They have to ensure fairness and optimize resource allocation based on colony needs.</li></ul>

**Long-Term Plan (2 years+):** A full-fledged circular economy where credits function as the main currency for goods, services, & innovation

	<b>Incentivization</b> <ul style="list-style-type: none"><li>✓ Resource Credits: Creating a market for trading surplus resources and complex commodities among colonists.</li></ul>
	<b>Sustainability</b> <ul style="list-style-type: none"><li>✓ Standardization: RCs become the colony's primary currency, with standardized rates for goods and services.</li><li>✓ Circular Supply Chains: Supply chains where waste from one sector is directly used by another.</li></ul>
	<b>Taxation</b> <ul style="list-style-type: none"><li>✓ Labor and Employment Market: The economy matures, and colonists start creating jobs and businesses based on skills</li><li>✓ Tax high earners to fund a communal credit pool for colony-wide initiatives and reduce credit inequalities.</li></ul>

Impact Measurement

To assess the **effectiveness of our solutions**, we have developed the **Mars Settlement Viability Index (MSVI)**. This index evaluates multiple parameters related to **livability**, **determining the readiness of the planet for colonization** and the impact of our solutions in facilitating this process. Similar to existing indices on **Earth**, such as the **City Livability Index** and **Quality of Life Index**, the MSVI aims to provide a comprehensive framework for measuring the potential for human habitation on Mars.

**MSVI=(I×0.30)+(R×0.25)+(G×0.15)+(C×0.15)+(E×0.10)+(S×0.05)+(IC×0.05) = 8.425/10**

- Where (Score):
- I= Infrastructure Score (9)
  - R = Resource Availability Score(8)
  - G = Governance Score (9.5)
  - C = Community and Support Systems Score (6)
  - E = Environmental Sustainability Score (6)
  - S = Economic Stability Score (9)
  - IC = International Collaboration Score (7)

Solutions	Success Metrics
Funding and Governance for Mars Colonization (Formation of Global Mars Coalition)	<b>Stakeholder Engagement Levels:</b> Number of stakeholders (governments, corporations, NGOs) actively participating in the funding and governance process
Infrastructure Development and City Design for Mars Colony	<b>Completion Rate of Infrastructure Projects:</b> Percentage of planned infrastructure projects (habitats, life support systems, transport networks) completed on schedule
Public Awareness and Recruitment for Mars Missions	<b>User Satisfaction with Habitats:</b> Survey results measuring colonists' satisfaction with living conditions, functionality, and comfort of habitats
Circular Economy Formation	<b>Public Perception Improvement:</b> Change in public sentiment toward Mars colonization, measured through surveys before and after campaigns
	<b>Resource Recycling Rates:</b> Percentage of materials recycled and reused within the colony compared to total waste produced
	<b>Credit System Participation:</b> Number of colonists participating in the resource credit system for trading goods and services.

Pitfalls

- Habitats may experience structural weaknesses due to unforeseen Martian conditions (e.g., dust storms, temperature fluctuations)
- Slow decision-making processes within the governance structure may hinder timely responses to critical issues, leading to frustration among stakeholders
- Colonists may lack adequate training for specialized roles (e.g., engineers, scientists), leading to skill gaps and inefficiencies
- The extreme and isolated environment of Mars may lead to increased psychological stress among colonists, affecting mental health and productivity

Mitigations

- Conduct extensive testing of construction materials under simulated Martian conditions to ensure durability. Utilize adaptive construction methods that allow for repairs and reinforcements
- Establish streamlined decision-making protocols that prioritize urgent issues and empower designated leaders to make quick decisions in emergencies
- Provide comprehensive training programs that cover essential skills and roles before departure, including simulations and hands-on training on Earth
- Implement comprehensive mental health programs that include regular counseling, relaxation spaces, and opportunities for outdoor activities to alleviate stress