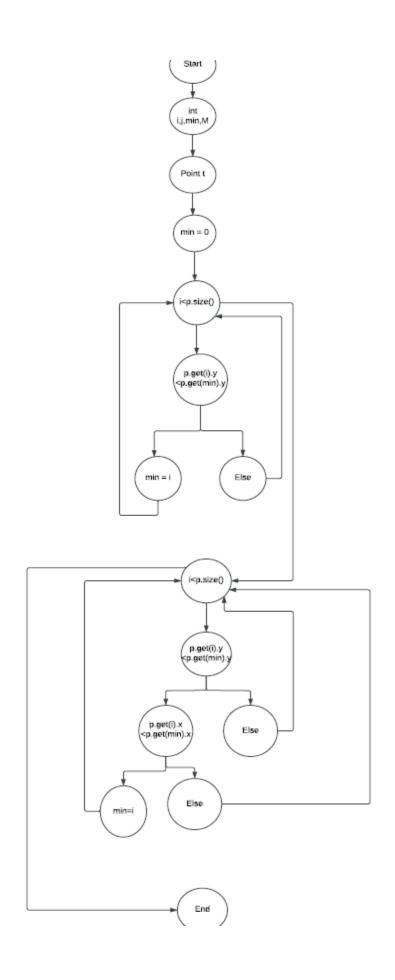
### SE Lab 9

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```
Q1)
class Point:
   def init (self, x, y):
def findMinPoint(points):
   for i in range(1, len(points)):
       if points[i].y < points[min_index].y:</pre>
   for i in range(len(points)):
        if points[i].y == points[min_index].y and points[i].x >
points[min_index].x:
   return points[min_index]
```



# **Test Cases for ConvexHull Algorithm**

### 1. Statement Coverage Test Cases

These test cases ensure that each statement in the code is executed at least once.

Input: 
$$p = [(2,3), (1,2), (3,4)]$$
  
Input:  $p = [(1,1), (2,1), (3,1)]$ 

### 2. Branch Coverage Test Cases

These test cases ensure that each possible branch (True/False) from decision points is taken at least once.

• First Loop - True Branch

Input: 
$$p = [(2,3), (1,1), (3,4)]$$

• First Loop - False Branch

Input: 
$$p = [(1,3), (2,4), (3,5)]$$

Second Loop - True Branch

Input: 
$$p = [(1,2), (3,2), (2,2)]$$

Second Loop - False Branch

Input: 
$$p = [(1,1), (2,2), (3,3)]$$

## 3. Basic Condition Coverage Test Cases

These test cases ensure each basic condition in compound conditions is evaluated to both True and False.

Testing y equality

Input: 
$$p = [(1,2), (2,2), (3,3)]$$

Testing x comparison

```
Input: p = [(1,2), (3,2), (2,2)]
Testing both conditions
 Input: p = [(1,1), (2,1), (0,1)]
 [*] Start mutation process:
   - targets: point
   - tests: test_points
 [*] 3 tests passed:
   - test_points [0.24341 s]
 [*] Start mutants generation and execution:
   - [# 1] COI point:
   6:
   7: def find_min_point(points):
       min_index = 0
   9:
        for i in range(1, len(points)):
           if points[i].y < points[min_index].y:
 - 10:
            if not (points[i].y < points[min_index].y):</pre>
 + 10:
  11:
              min_index = i
  12:
         for i in range(len(points)):
  13:
           if (points[i].y == points[min_index].y and points[i].x >
 points[min_index].x):
  14:
              min_index = i
 [0.15408 s] killed by
 test\_points.py:: TestFindMinPointPathCoverage:: testMultiplePoints
   - [# 2] COI point:
   9: for i in range(1, len(points)):
  10:
           if points[i].y < points[min_index].y:</pre>
  11:
              min_index = i
```

if (points[i].y == points[min\_index].y and points[i].x >

Q3)

12:

points[min\_index].x):

- 13:

for i in range(len(points)):

```
+ 13:
          if not ((points[i].y == points[min_index].y and points[i].x >
points[min_index].x)):
           min_index = i
 14:
 15:
       return points[min_index]
[0.14159 s] killed by
test_points.py::TestFindMinPointPathCoverage::testMultiplePointSamyY
 - [# 3] LCR point:
      for i in range(1, len(points)):
 9:
         if points[i].y < points[min_index].y:
 10:
 11:
            min_index = i
 12:
       for i in range(len(points)):
         if (points[i].y == points[min_index].y and points[i].x >
- 13:
points[min_index].x):
          if (points[i].y == points[min_index].y or points[i].x > points[min_index].x):
+ 13:
           min_index = i
 14:
 15:
      return points[min_index]
[0.15599 s] killed by
test_points.py::TestFindMinPointPathCoverage::testMultiplePointSamyY
 - [# 4] ROR point:
 6:
 7: def find_min_point(points):
 8: min_index = 0
 9:
      for i in range(1, len(points)):
         if points[i].y < points[min_index].y:
- 10:
          if points[i].y > points[min_index].y:
+ 10:
 11:
           min_index = i
 12:
       for i in range(len(points)):
 13:
         if (points[i].y == points[min_index].y and points[i].x >
points[min_index].x):
           min_index = i
[0.14234 s] killed by
test_points.py::TestFindMinPointPathCoverage::testMultiplePoints
 - [# 5] ROR point:
```

```
6:
 7: def find_min_point(points):
      min_index = 0
 8:
 9:
      for i in range(1, len(points)):
- 10:
          if points[i].y < points[min_index].y:
+ 10:
          if points[i].y <= points[min_index].y:
            min_index = i
 11:
 12:
       for i in range(len(points)):
 13:
         if (points[i].y == points[min_index].y and points[i].x >
points[min_index].x):
 14:
            min_index = i
[0.11556 s] survived
 - [# 6] ROR point:
 9: for i in range(1, len(points)):
         if points[i].y < points[min_index].y:
 10:
 11:
            min_index = i
 12:
       for i in range(len(points)):
- 13:
          if (points[i].y == points[min_index].y and points[i].x >
points[min_index].x):
          if (points[i].y != points[min_index].y and points[i].x >
+ 13:
points[min_index].x):
 14:
            min_index = i
 15:
       return points[min_index]
[0.14255 s] killed by
test_points.py::TestFindMinPointPathCoverage::testMultiplePointSamyY
 - [# 7] ROR point:
      for i in range(1, len(points)):
 9:
 10:
         if points[i].y < points[min_index].y:
            min_index = i
 11:
 12:
       for i in range(len(points)):
          if (points[i].y == points[min_index].y and points[i].x >
- 13:
points[min_index].x):
+ 13:
          if (points[i].y == points[min_index].y and points[i].x <
points[min_index].x):
 14:
            min_index = i
```

```
15:
       return points[min_index]
[0.14933 s] killed by
test_points.py::TestFindMinPointPathCoverage::testMultiplePointSamyY
  - [# 8] ROR point:
      for i in range(1, len(points)):
  9:
         if points[i].y < points[min_index].y:
 10:
 11:
            min_index = i
 12:
       for i in range(len(points)):
- 13:
          if (points[i].y == points[min_index].y and points[i].x >
points[min_index].x):
+ 13:
          if (points[i].y == points[min_index].y and points[i].x >=
points[min_index].x):
            min_index = i
 14:
 15:
       return points[min_index]
[0.11332 s] survived
[*] Mutation score [1.52260 s]: 75.0%
 - all: 8
 - killed: 6 (75.0%)
 - survived: 2 (25.0%)
  - incompetent: 0 (0.0%)
 - timeout: 0 (0.0%)
```

### Q4)

```
import unittest
from point import Point, findMinPoint

class TestFindMinPointPathCoverage(unittest.TestCase):

    def TestEmptyList(self):
        points = []
        with self.assertRaises(IndexError):

findMinPoint(points)

def TestSinglePoint(self):
    points = [Point(2, 2)]
    result = findMinPoint(points)
```

```
self.assertEqual(result, points[0])
def testTwoUniquePoint(self):
    points = [Point(2, 1), Point(3, 2)]
    result = findMinPoint(points)
    self.assertEqual(result, points[0])
def TestMultipleuniquePoint(self):
    points = [Point(1, 3), Point(2, 4), Point(3, 5)]
    result = findMinPoint(points)
    self.assertEqual(result, points[0])
def testMultiplePointSamyY(self):
    points = [Point(1, 2), Point(3, 2), Point(2, 2)]
    result = findMinPoint(points)
    self.assertEqual(result, points[1])
def testMultiplePoints(self):
    points = [Point(1, 2), Point(2, 2), Point(3, 1), Point(4, 1)]
    result = findMinPoint(points)
    self.assertEqual(result, points[3])
unittest.main()
```

# Test Result with mut.py Mutation score [1.52260 s]: 75.0% - all: 8 - killed: 6 (75.0%) - survived: 2 (25.0%) - incompetent: 0 (0.0%)

- timeout: 0 (0.0%)