

# Unit- 6 Rapid Prototyping

# **Content**

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- Classification of RPT systems,
- Process chain,
- 3D modelling,
- Data conversion,
- Checking-building-postprocessing,
- Stereolithography (STL)-process, principle,
- CAD for RPT,
- Creation of STL file from 3D solid models



## Additive Manufacturing

Additive manufacturing (AM), also known as <u>3D printing</u>, is a process in which a three-dimensional object is built from a computer-aided design (CAD) model, usually by successively adding materials in a layer-by-layer fashion.



# Stereolithography (SLA)

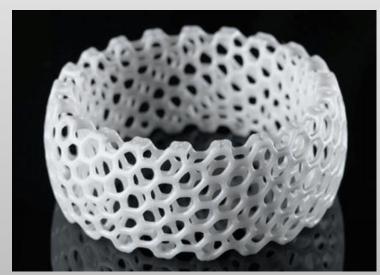


# Stereolithography (SLA)

- **Stereolithography** is a common <u>rapid manufacturing</u>/ <u>rapid prototyping</u> technology for producing parts with high accuracy and good surface finish,
- A device that performs stereolithography is called an SLA or Stereolithography Apparatus,
- Stereolithography is an <u>additive fabrication process</u> utilizing a vat of liquid <u>UV-curable photopolymer</u> "<u>resin</u>" and a <u>UV laser</u> to build parts a layer at a time,
- On each layer, the laser beam traces a part cross-section pattern on the surface of the liquid resin.

https://www.youtube.com/watch?v=yW4EbCWaJHE&t=39s





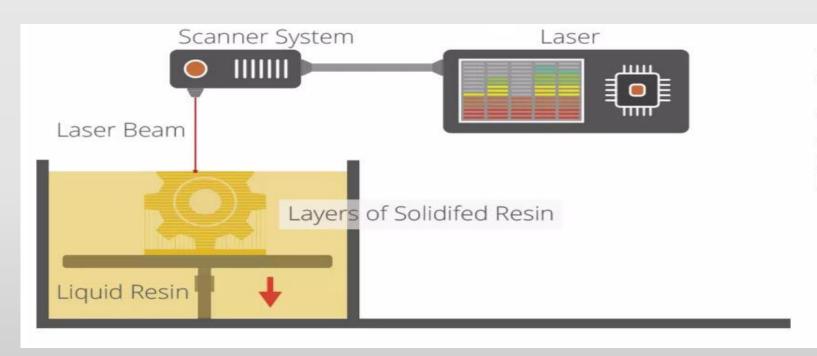


# Few example products



# Stereo lithography Process Diagram



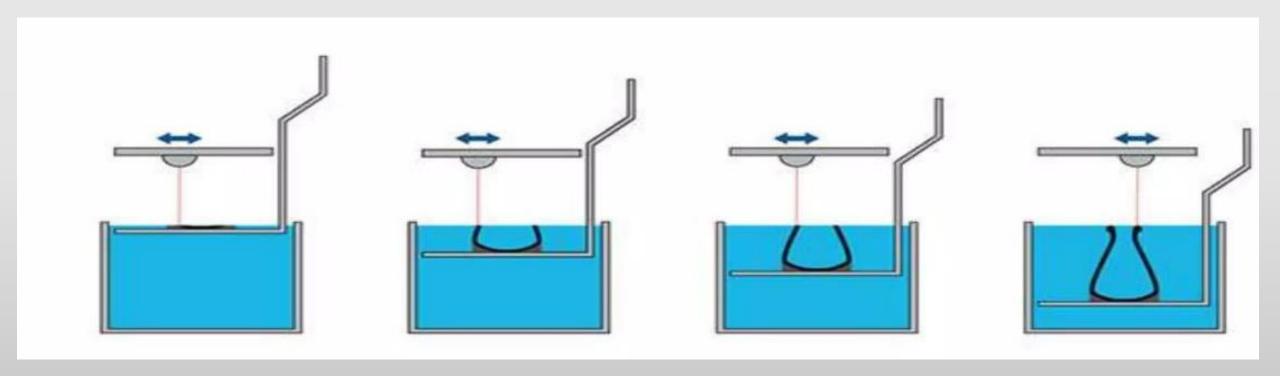


The scanner system here can move in the XY plane.

While the platform moves in Z direction i.e Up and Down building the structure layer by layer.

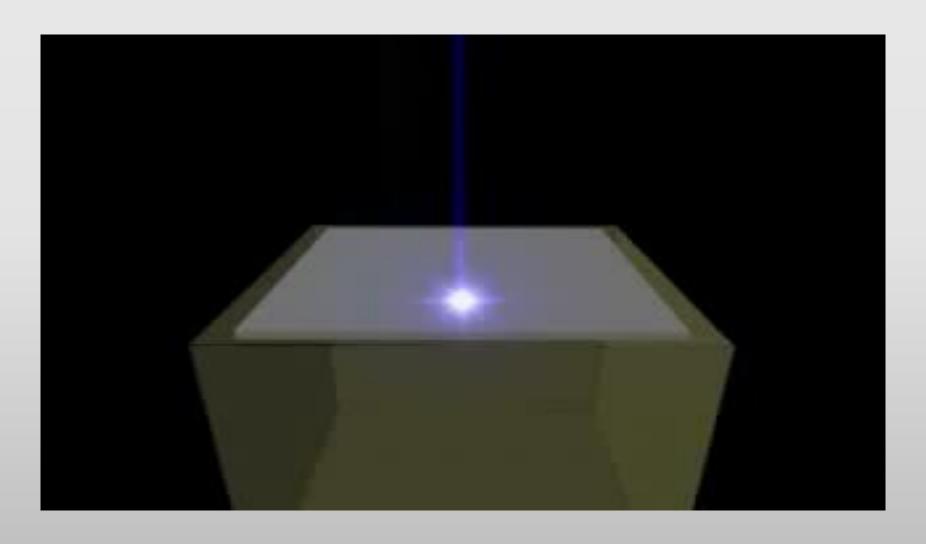
# Stereo lithography Process Diagram







## Process animation



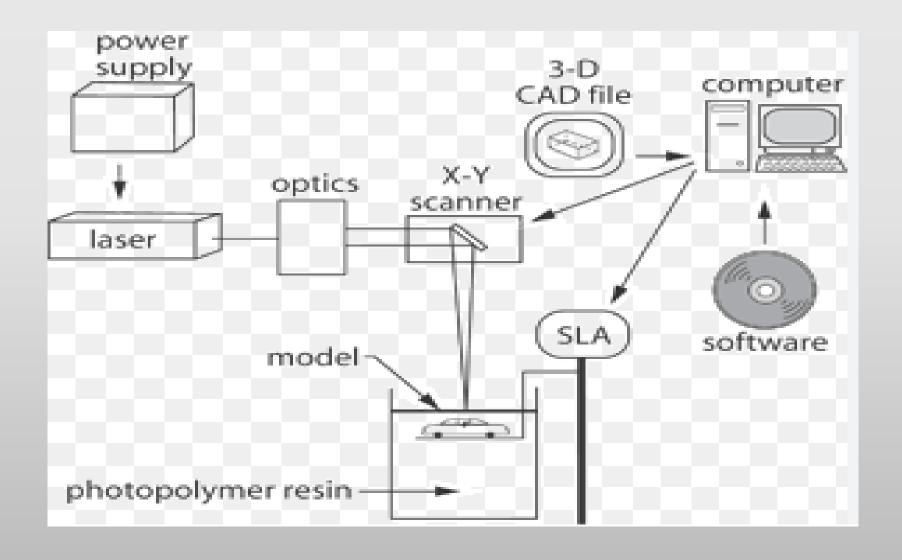


# Process Video





# Stereo Lithography Schematic Diagram



## Stereo lithography Highlight



- 1. The **first RP technique** and is still **most widely** used.
- 2. <u>Inexpensive</u> compared to other techniques.
- 3. Uses <u>light-sensitive liquid polymer</u>.
- 4. Requires post-curing since laser is not of high enough power to complete.
- 5. Long-term curing.
- 6. Parts are quite **brittle** and have a tacky surface.
- 7. Support structures are typically required.
- 8. Process is simple: There are no milling or masking steps required.
- 9. Uncured material can be toxic.

#### Technical details of the Process



- 1. The starting materials are <u>liquid monomers</u>
- 2. Each layer is <u>0.076 mm to 0.50 mm</u> (0.003 in to 0.020 in.) thick
- 3. Thinner layers provide **better resolution** and **more intricate shapes**; but processing time is **longer**
- 4. Laser scan speeds typically 500 to 2500 mm/s

#### **Process Overview**



- 1. Stereolithography is one of the more commonly used rapid manufacturing and rapid prototyping technologies.
- 2. It is considered to provide high accuracy and good surface finish.
- 3. It involves building plastic parts a layer at a time by tracing a laser beam on the surface of a vat of liquid photopolymer.
- 4. The photopolymer is solidified by the laser light.

#### **Process Overview**



- 5. Once one layer is completely traced, it is lowered a small distance into the liquid and a subsequent layer is traced, adhering to the previous layer.
- 6. After many such layers are traced, a complete 3D model is formed.
- 7. Some specific technologies require further curing of the polymer in an oven."

#### Process Details – Step by step



1. A <u>moveable table, or elevator</u>, initially is placed at a position just below the surface of a <u>vat</u> filled with liquid photopolymer resin.

2. This material has the property that when light of the correct color strikes it, it turns from a <u>liquid to a solid</u>.

3. The most common photopolymer materials used require an <u>ultraviolet</u> light.

4. The system is **sealed** to prevent the escape of fumes from the resin.

#### Process Details – Step by step



5. A <u>laser beam</u> is moved over the <u>surface of the liquid photopolymer</u> to trace the geometry of the cross-section of the object.

6. This causes the **liquid to harden** in areas where the laser strikes.

7. The laser beam is moved in the X-Y directions by a scanner system.

8. <u>Stepper motors</u> are <u>fast and highly controllable motors</u> which drive mirrors and are guided by information from the CAD data.

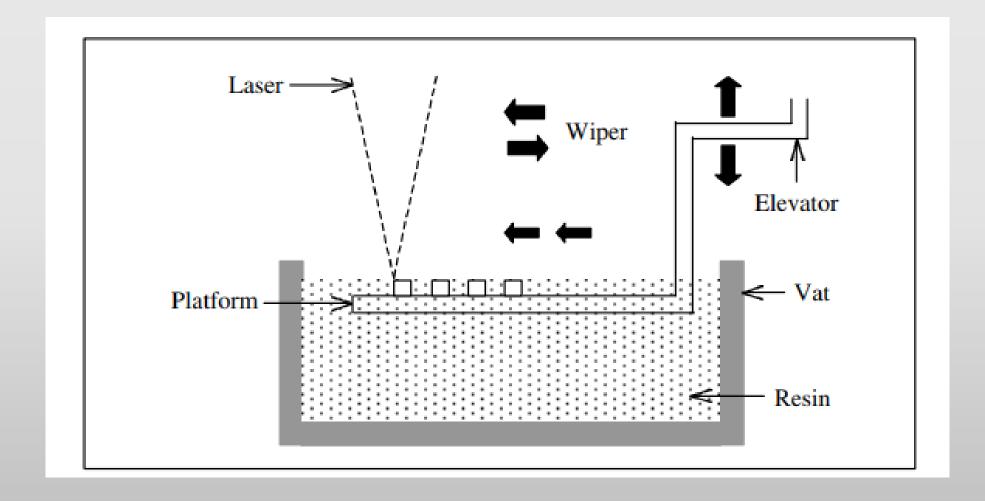
#### Process Details – Step by step



- 9. Some geometries of objects have <u>overhangs or undercuts</u>. These must be supported during the fabrication process.
- 10. The support structures are either **manually or automatically designed**.
- 11. Upon completion of the fabrication process, the object is **elevated from the vat and allowed to drain**.
- **12.** Excess resin is swabbed manually from the surfaces. The object is often given a <u>final cure</u> by bathing it in intense light in a box resembling an oven called a Post-Curing Apparatus (PCA).







#### Advantages



- 1. Round the clock operation. The SLA can be used continuously and work round the clock.
- 2. Good user support. The computerized process serves as a good user support.
- **3.** <u>Build volumes</u>. The different SLA machines have build volumes ranging from small to large to suit the needs of different users.
- **4. Good accuracy**. The SLA has good accuracy and can be used or many application areas.
- **5.** <u>Surface finish</u>. The SLA can obtain one of the best surface finishes amongst RP technologies.

### Disadvantages



- 1. Requires support structures. Structures that have overhangs and undercuts must have supports that are designed and fabricated together with the main structure.
- 2. Requires post-processing. Post-processing includes removal of supports and other unwanted materials, which is tedious, time consuming and can damage the model.
- 3. Requires post-curing. Post-curing may be needed to cure the object completely and ensure the integrity of the structure

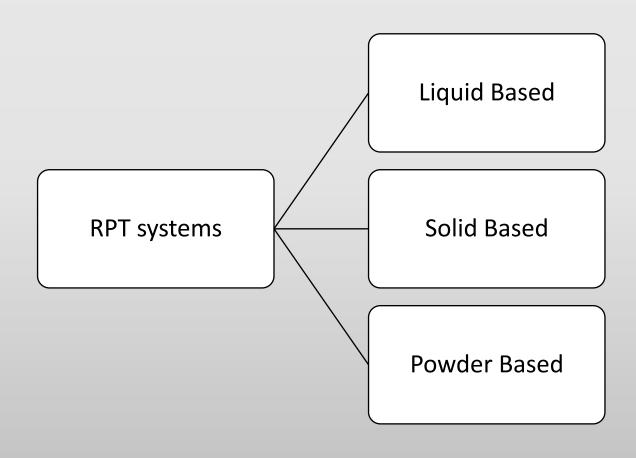


# Types of RP Systems

Prototyping Technologies	Base Materials	
Selective laser sintering (SLS)	Thermoplastics, metals powders	
Fused Deposition Modeling (FDM)	<u>Thermoplastics</u>	
Stereolithography (SLA)	photopolymer	
Laminated Object Manufacturing (LOM)	<u>Paper</u>	
Electron Beam Melting (EBM)	<u>Titanium alloys</u>	
3D Printing (3DP)	Various materials	

### **Classification of RPT systems**





#### **Liquid-Based Rapid Prototyping**



- Liquid-based RP systems have <u>initial form</u> of its material in <u>liquid state</u>. Through a process commonly known as <u>curing</u>, the liquid is converted to the <u>solid state</u>. The following RP systems fall into this category:
- 1. 3D Systems' Stereolithography Apparatus (SLA)
- 2. Cubital's Solid Ground Curing (SGC)
- 3. Sony's Solid Creation System (SCS)
- 4. CMET's Solid Object Ultraviolet-laser Printer (SOUP)
- 5. Autostrade's E-Darts
- 6. Teijin Seiki's Soliform System
- 7. Meiko's Rapid Prototyping System for the Jewelry Industry
- 8. Denken's SLP
- 9. Mitsui's COLAMM
- 10. Fockele & Schwarze's LMS
- 11. Light Sculpting
- 12. Rapid Freeze
- 13. Two Laser Beams
- 14. Microfabrication
- 15. Aaroflex

#### Solid Based



- Solid-based RP systems are meant to encompass all forms of material in the solid state,
- The solid form can include the shape in the form of a wire, a roll, laminates and pellets.
- 1. Cubic Technologies' Laminated Object Manufacturing (LOM),
- 2. Stratasys' Fused Deposition Modeling (FDM),
- 3. Kira Corporation's Paper Lamination Technology (PLT),
- 4. 3D Systems' Multi-Jet Modeling System (MJM),
- 5. Solidscape's ModelMaker and PatternMaster,
- 6. Beijing Yinhua's Slicing Solid Manufacturing (SSM), Melted Extrusion Modeling (MEM) and Multi-Functional RPM Systems (M-RPM),
- 7. CAM-LEM's CL 100,
- 8. Ennex Corporation's Offset Fabbers

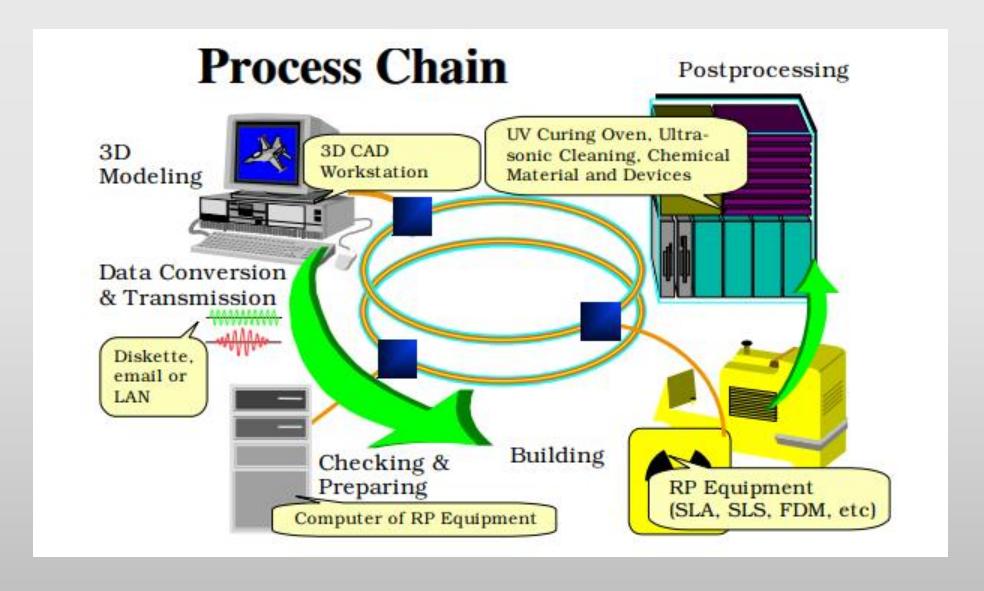
#### Powder Based



- <u>Powder</u> is by-and-large in the <u>solid state</u> in the form of grains.
- 1. 3D Systems's Selective Laser Sintering (SLS),
- 2. EOS's EOSINT Systems,
- Z Corporation's Three-Dimensional Printing (3DP),
- Optomec's Laser Engineered Net Shaping (LENS),
- Soligen's Direct Shell Production Casting (DSPC),
- 6. Fraunhofer's Multiphase Jet Solidification (MJS),
- 7. Acram's Electron Beam Melting (EBM),
- 8. Aeromet Corporation's Lasform Technology,
- Precision Optical Manufacturing's Direct Metal Deposition (DMDTM),
- 10. Generis' RP Systems (GS),
- 11. Therics Inc.'s Theriform Technology,
- 12. Extrude Hone's Prometal TM 3D Printing Process

#### **Process Chain**





#### PROCESS CHAIN



- There are a total of five steps in the chain and these are
  - 1. 3D modeling,
  - 2. data conversion and transmission,
  - 3. checking and preparing,
  - 4. building
  - 5. and post-processing.

 Depending on the quality of the model and part in Steps 3 and 5 respectively, the <u>process may be iterated</u> until a satisfactory model or part is achieved.

#### 3D MODELLING

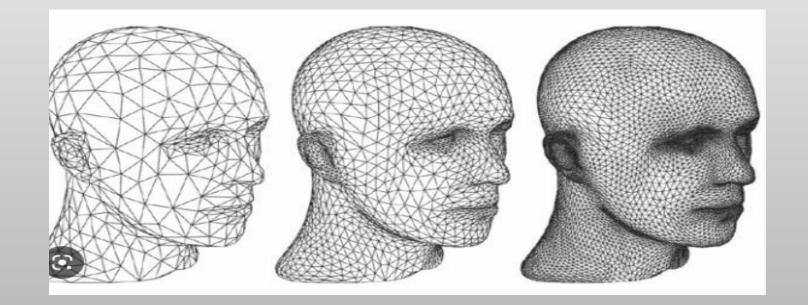


- Advanced 3D CAD modeling is a general prerequisite in RP processes
- It also involved FEM analysis, detail design and drafting, planning for manufacturing,
- Special care to be taken for orientation of part, need for supports, difficult-to-build part structure such as thin walls, small slots or holes and overhanging elements.
- Under-specifying parameters to the RP systems, resulting in poor performance and non-optimal utilization of the system.

#### DATA CONVERSION AND TRANSMISSION

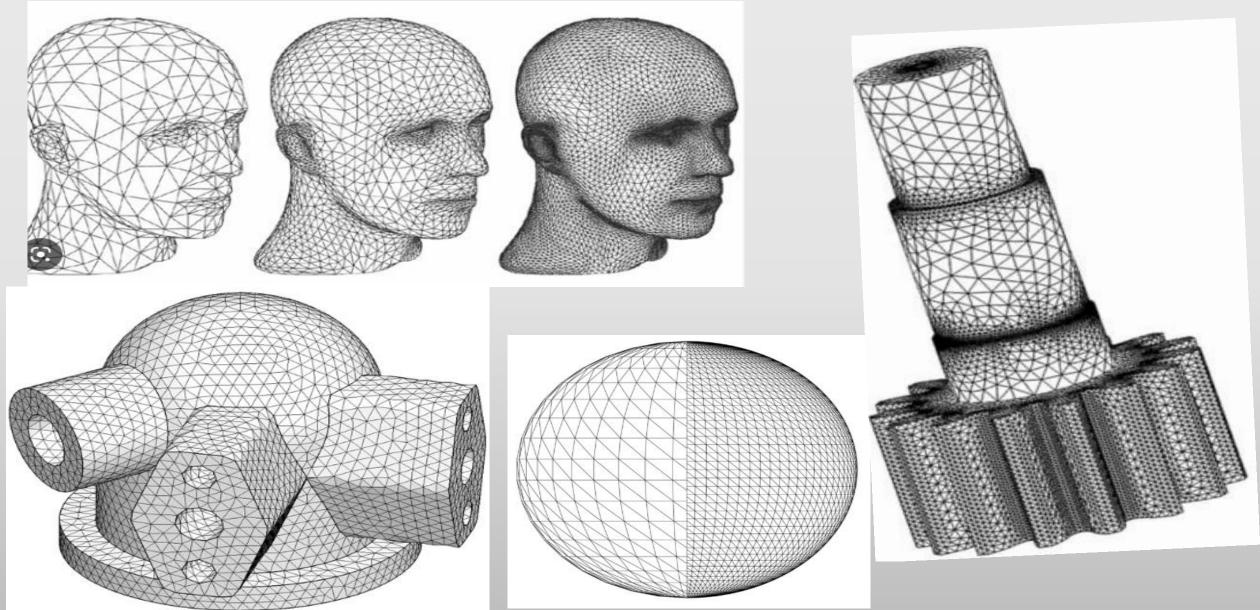


- The solid or surface model to be built is next **converted** into a **format dubbed the STL file** format.
- The STL file format approximates the surfaces of the model using tiny triangles.
- Highly curved surfaces must employ many more triangles, which mean that STL files for curved parts can be very large,



# STL FILE





#### DATA CONVERSION AND TRANSMISSION



- Almost, if not all, major CAD/CAM vendors supply the CAD-STL interface.
- This conversion step is probably the simplest and shortest of the entire process chain.
- For a highly complex model coupled with an extremely low performance workstation or PC, the conversion can take several hours.
- Otherwise, the conversion to STL file should take only several minutes.
- Where necessary, supports are also converted to a separate STL file.

#### CHECKING AND PREPARING



- This process of manual repair is very tedious and time consuming,
- The CAD model errors are corrected by human operators assisted by specialized software such as MAGICS,
- Once the STL files are verified to be error-free, the system slices the model into crosssections,
- Each output file is sliced into cross-sections, between 0.12 mm (minimum) to 0.50 mm (maximum) in thickness,
- The model is sliced into the thinnest layer as they have to be very accurate,
- The supports can be created using coarser settings

#### BUILDING



- For most RP systems, this step is fully automated,
- Thus, it is usual for operators to leave the machine on to build a part overnight,
- The building process may take up to several hours to build depending on the size and number of parts required.

#### **POSTPROCESSING**



- The final task in the process chain is the postprocessing task.
- At this stage, generally some manual operations are necessary.
- As a result, the danger of damaging a part is particularly high.
- Operator for this last process step has a high responsibility for the successful process realization.

Rapid Prototyping Technologies				
Postprocessing Tasks	SLS <sup>1</sup>	SLA <sup>2</sup>	FDM <sup>3</sup>	LOM <sup>4</sup>
1. Cleaning	✓	1	×	1
2. Postcuring	×	1	×	×
3. Finishing	✓	1	1	<b>/</b>

<sup>&</sup>lt;sup>1</sup>SLS — Selective Laser Sintering

<sup>&</sup>lt;sup>2</sup>SLA — Stereolithography Apparatus

<sup>&</sup>lt;sup>3</sup>FDM — Fused Deposition Modeling

<sup>&</sup>lt;sup>4</sup>LOM — Layered Object Manufacturing



- <u>Photopolymerization</u>: Polymerization is the process of <u>linking small</u> molecules (known as monomers) into <u>chain-like larger molecules</u> (known as polymers),
- When the <u>chain-like polymers</u> are linked further to <u>one another</u>, a <u>cross-linked</u> polymer is said to be formed,
- <u>Photopolymerization</u> is polymerization initiated by a <u>photochemical process</u>, whereby the starting point is usually the induction of energy from the radiation source.
- Photopolymers: The term photopolymer refers to a class of <u>light-sensitive</u> resins that <u>solidify</u> when exposed to <u>ultraviolet (UV) light</u>,
- When the <u>liquid photopolymer resin</u> comes into contact with a <u>UV light source</u> typically a <u>lamp, laser, or projector</u> <u>photoinitiators transform that light energy into chemical energy</u>,
- Then, <u>oligomers or "binders"</u> and <u>monomers combine</u>, harden, and form <u>bonds</u> that create the polymer structure,
- Photopolymers are either <u>thermoplastics</u>, which <u>melt at high temperature</u>, <u>thermosets</u>, meaning they can't be melted or reshaped once cured by heat.





# **Thanks**