Shrey Joshi

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EDUCATION

• University of Texas at Dallas

Richardson, TX

B.S. Computer Science: CS² Honors, National Merit & Collegium V Scholar Expected Grad: Winter 2024

- Relevant Coursework: DS/Algo, C/C++ UNIX Programming, Computer Architecture, Linear Algebra
- o Clubs & Activities: Blackstone LaunchPad, AI Society, Association for Computing Machinery

Experience

• Boston University ML Research Intern

Boston, MA

June 2022 - Aug 2022

Proposed transformer and LSTM time-series models to estimate crop yield in West Africa using Landsat8 data

• University of Texas at Austin [Github] [Poster] [Publication] ML Researcher

Aug 2020 - April 2022

- Processed 250GB of global geophysical & climate data with Random Forests for landslide analytics/risk analysis
- o Developed & documented multi-threaded Python API to process raw sensor-acquired geologic data into Digital Elevation Models (DEMs) and lithological shapefiles (API now used throughout UT geoscience department)
- Presented & published research paper at the 2021 IEEE MIT URTC Conference
- Acquired \$10,000 in research funding from NatGeo and US Agency for International Development (USAID)
- Association for Young Scientists & Innovators (aysi.org) Summer Camp Director

Dallas, TX

June 2020 - July 2022

- Created new AI & CS curriculum and directed 2022 summer programming camp (200+ MS/HS students)
- o Delivered lectures on science research and provided 1-on-1 mentorship for 2021 Science Fair Academy
- Grassroots Democrats HO

Remote

Full Stack Developer

June 2020 - Apr 2021

- Sole full-stack developer for organization of 450 volunteers (grassrootsdems.org)
- Created portal system using Django, React, & Firestore to automate the distribution of 600,000 postcards, scripts & addresses to volunteers around the USA, saving hundreds of hours in manual emailing
- JusticeCoin [Github]

Dev Team Lead

June 2020 - Jan 2021

- Turns your computer's processing power into charitable donations using decentralized cryptomining
- \circ Lead developer on team of 2 others building website and native desktop app
- Led to \$2,200 donated through mining, grants, and competitions

Notable Projects

- This Photograph Does Not Exist [Demo] AI-generated landscape photography using GANs (Generative Adversarial Networks) Used: PyTorch, JavaScript
- BirdWatch [Github] Mobile app that uses a ResNet CNN to identify species of birds and collects image/location data in a dashboard. Used: Android Studio, TF/Keras, React, Firebase RTDB
- Chess Engine [Github] [Demo] A simple chess engine using minimax and alpha-beta pruning. Used: JavaScript
- RetnoScan [Github] Mobile app that uses transfer learning with a MobileNet CNN to classify eye fundus abnormalities (Diabetic Retinopathy). Used: Android Studio, TF/Keras

Selected Honors and Awards

- Regeneron ISEF: 2021 Best-of-Category (Top 26 of 7M); 3x Grand/Special awards; Total \$10,000 won
- IEEE MIT URTC: Presented & published computational landslide analytics paper at 2021 virtual conference
- HackRice: 2nd overall of 283 HS/undergrad teams + Data2Knowledge Labs Challenge winner; \$3000 cumulative in prizes (4 electric scooters & Apple Airpod Pros)

- Languages: Python, Java, C# Objective C, C++, HTML/CSS, JavaScript, Rust, Bash, LATEX, Swift, SQL
- Tools/Libraries: PyTorch, TensorFlow/Keras, React, Node, Flask, Jupyter, EarthEngine, Unity, Firebase, Git, R
- Miscellaneous: Unix, Excel